Data Compaction

Presentation by: Joe Louis Paul I



Data Compaction

- To remove the redundancy present in the data prior to transmission.
- Use
 - To achieve efficient communication
 - Also known as <u>lossless compression</u>.



How to achieve Data Compression?

- To achieve data compression, source coding schemes are applied.
- Different Source Coding Schemes
 - Prefix Coding
 - Huffman Coding
 - Shannon-Fano Coding
 - Lempel-Ziv (LZ) Coding



Prefix Coding

- Prefix
 - Initial part of the codeword.
- Prefix Code Definition
 - Any codeword should not be prefix of some other code words.
- Example

Symbol	Codeword	
A	0	
В	01	

 The codeword of A is the prefix of the codeword of B. This coding scheme is not a prefix code.

Illustrating the Definition of Prefix Coding (1/4)

1. Consider a discrete memoryless source (DMS) with source alphabet $S = \{s_0, s_1, \dots, s_{K-1}\}$, where K is the radix of the source, and the probability corresponding distribution is given by $P = \{p_0, p_1, \dots$..., $p_{\kappa-1}$ }.



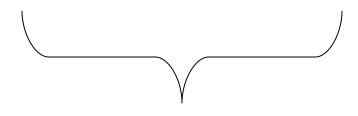
Illustrating the Definition of Prefix Coding (2/4)

1. Let the codeword assigned for symbol s_k is $m_{k1}m_{k2}m_{k3}.....m_{kn}$ where $m_{k1}m_{k2}m_{k3}.....m_{kn}$ is the <u>block of 0's</u> and 1's , where n is the total number of bits involved in the code.



Illustrating the Definition of Prefix Coding (3/4)

1. Let the prefix of the codeword assigned for symbol s_k is $m_{k1}m_{k2}m_{k3}...m_{kl}....m_{kn}$



Prefix



Illustrating the Definition of Prefix Coding (4/4)

- 1. For a prefix of any codeword, the condition is
 - The number of bits in the prefix of the n bit codeword is $\leq n$.
 - Hint:
 - Entire codeword can also be taken as a prefix.



Example: Prefix Coding

Source Symbol	Probability	C ₁	C ₂	C ₃
S0	0.5	0	0	0
S1	0.25	01	10	1
S2	0.125	011	110	00
S3	0.125	0111	111	11

Note: C_1 and C_3 are not prefix codes. Any codeword should not be a prefix of another codeword. Hence, C_2 is a prefix coding scheme.



Characteristics of Prefix Coding

- Prefix codes are uniquely decodable codes.
- Prefix codes are also instantaneous
 cods.



Decision Trees (1/2)

- A graphical representation used by the source decoder to decode the sequence of codewords generated by the prefix source code.
- That is, decision trees are used at the destination side.

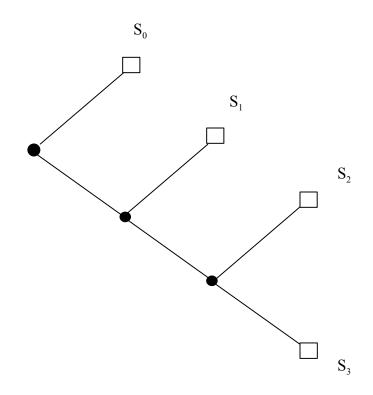


Decision Trees (2/2)

- A decision tree consists of,
 - i. One initial state (or) first decision point().
 - iii. Terminal states (\square or \bigcirc)
 - Depends on number of source symbols



Constructing Decision Trees for a Prefix Code (for C₂)





Decision Tree Algorithm (1/4)

- Consider the encoded binary sequence obtained at the receiver is 1011111000.....
- Decision tree algorithm used by the source decoder.
- Input: The encoded binary sequence (sequence of codewords)
- <u>Output:</u> Reconstructed original message.

Decision Tree Algorithm (2/4)

Step 1: The source decoder always starts at initial state of the decision tree.

Step 2: The first received bit moves the decoder to the terminal state S_o if it is O or else to the second decision point if its is O.



Decision Tree Algorithm (3/4)

Step 3: Now, the second received bit moves the decoder one step further down in the tree either to the terminal state S_1 , if it is 0 or to the third decision point if it is 1.

Step 4: This process will be continued further for the remaining code works.



Decision Tree Algorithm (4/4)

Step 5: Once each terminal state emits its symbol, the decoder is reset to the initial.

Step 6: Every bit is examined only Once in the tree [It is the specialty of the source decoder] .



Prefix Codes Vs Reversible Codes (1/2)

- A prefix code is always uniquely decodable. But the converse is not necessarily true.
- For example, code C_1 does not satisfy the prefix condition, yet it is uniquely decodable since the bit 0 indicates the beginning of each codeword in the code.



Prefix Codes Vs Reversible Codes (2/2)

- Exercises:
- Consider a encoded binary sequence, 01110. Try to find out the source or original message using Code III.
- Find the source message for 0111010001 using Code I.

