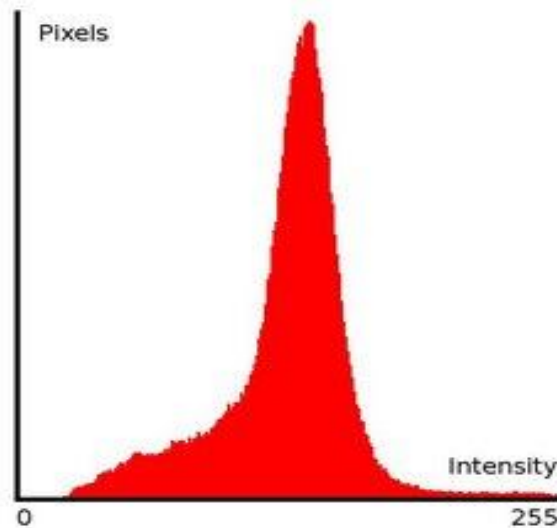
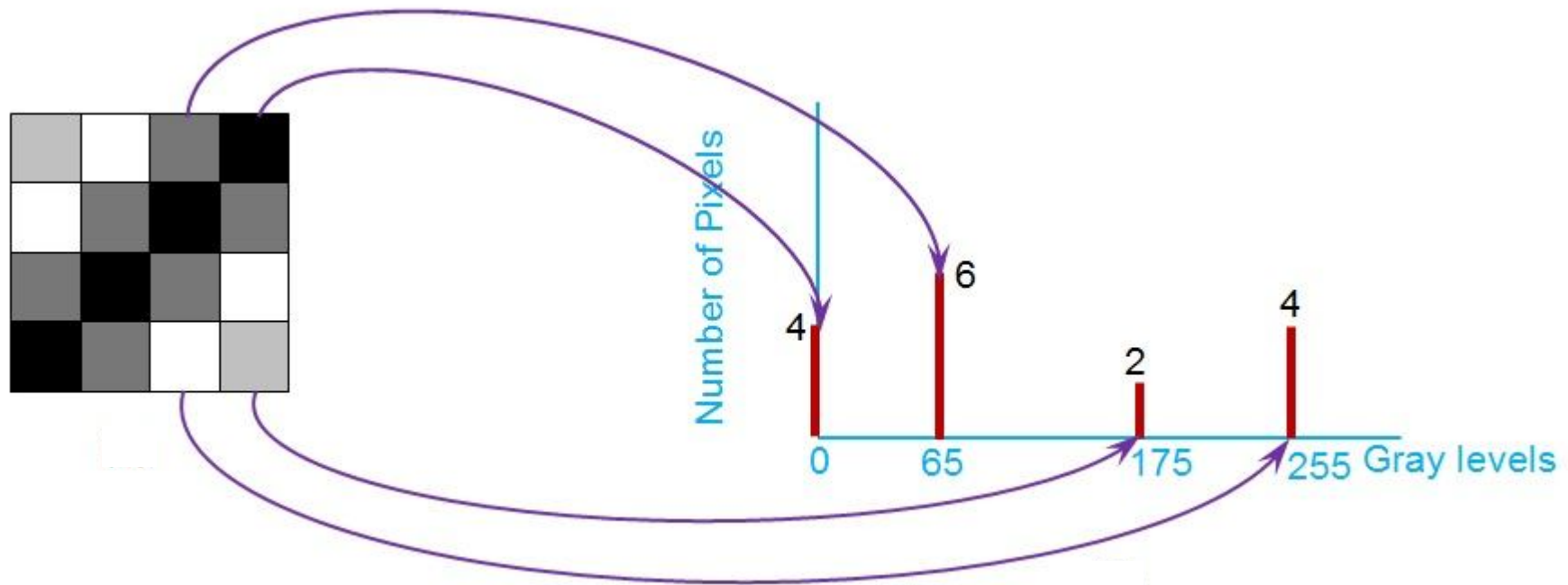


# Image comparison based Histograms



# Image and its histogram



# Histogram and PDF

- Image histogram normalized so that the total area under the histogram is 1
- Count the brightness levels  $\{0, 1, 2, \dots, 255\}$
- We have  $h(1), h(2), \dots, h(255)$
- Image  $\equiv (i \times j)$  matrix
- Total pixels  $(N) = i \times j$
- $p(1) = h(1)/N, p(2) = h(2)/N, \dots, p(255) = h(255)/N$



# Colour image

- Three matrices
- R matrix, G matrix and B matrix
- $(i \times j)$  gray scale image has total pixels =  $i \times j$
- $(i \times j)$  colour image has total pixels =  $3 \cdot (i \times j)$



Red	Green	Blue
Bin0	Bin0	Bin0
Bin0	Bin0	Bin1
Bin0	Bin0	Bin2
Bin0	Bin0	Bin3
Bin0	Bin1	Bin0
...		
...		
...		
Bin3	Bin3	Bin2
Bin3	Bin3	Bin3

## Colour histogram

- Bin 0 is 0-63
- Bin 1 is 64-127
- Bin 1 is 128-191
- Bin 1 is 192-255

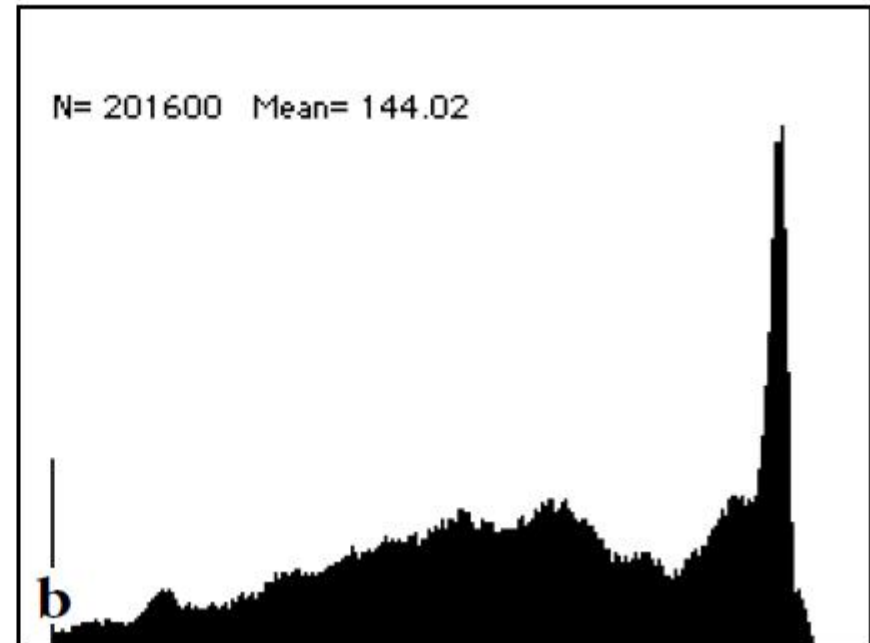
Total combinations =  $4 \times 4 \times 4 = 64$



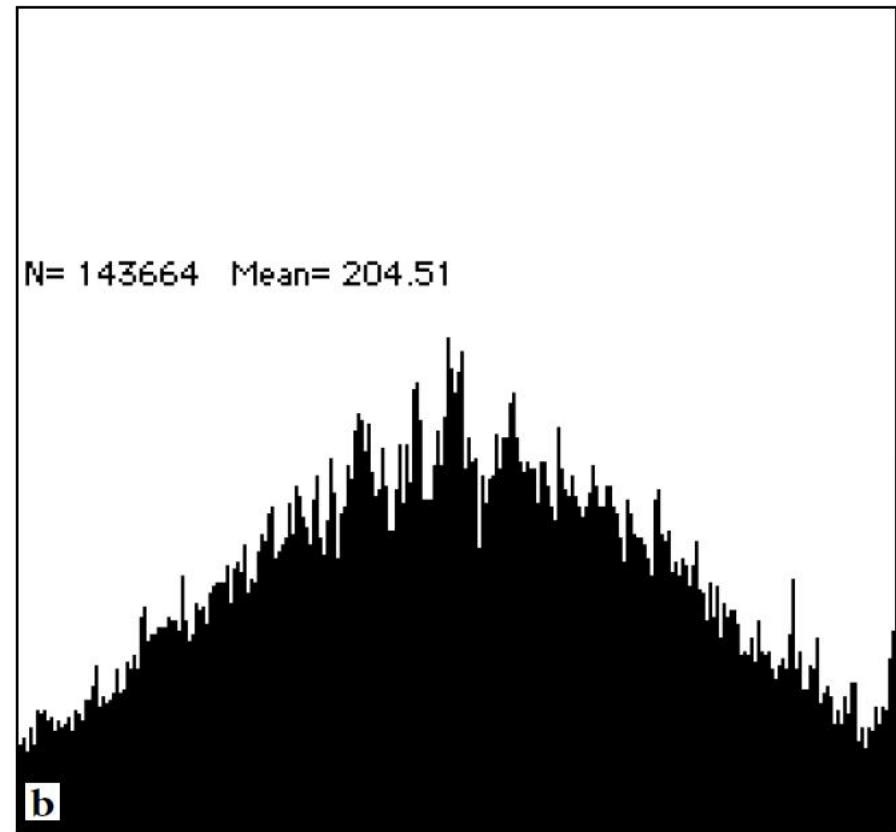
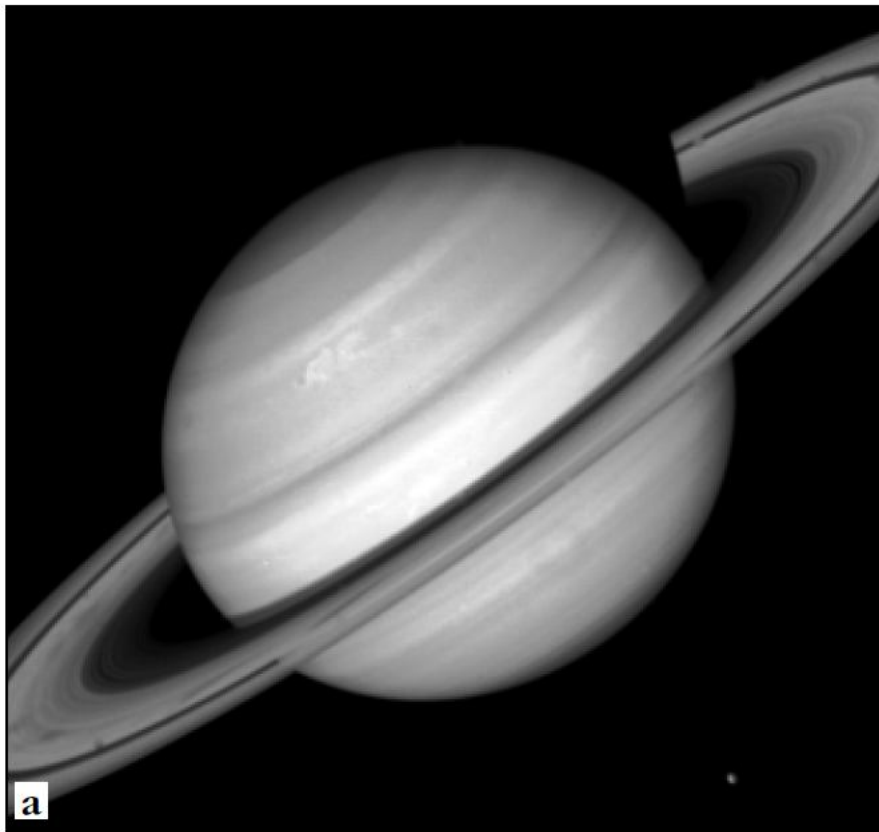
## Histogram and entropy

$$H = - \sum_{i=0}^{255} p_i \cdot \log(p_i)$$

# Girl image and its histogram

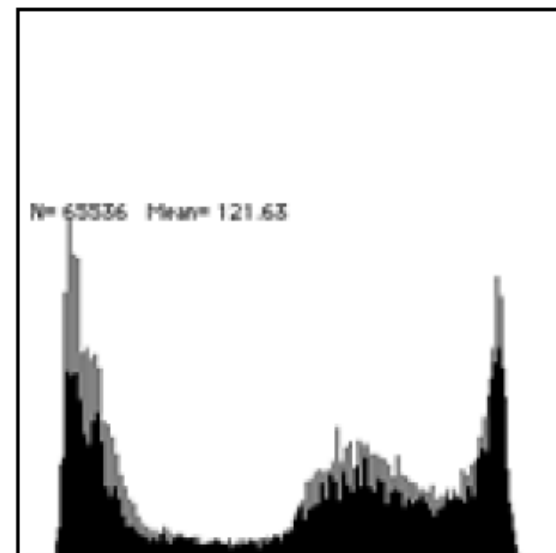
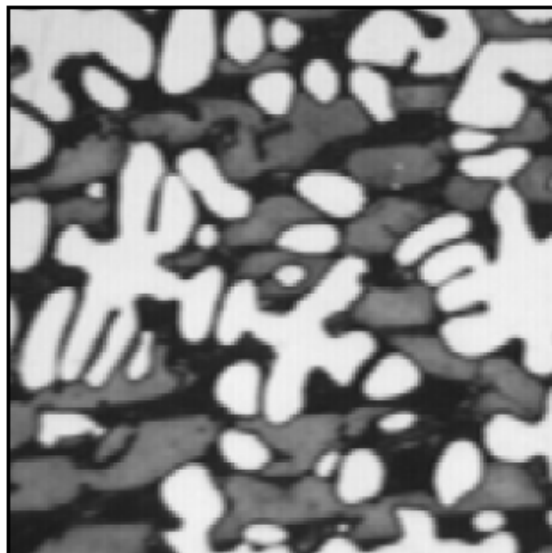
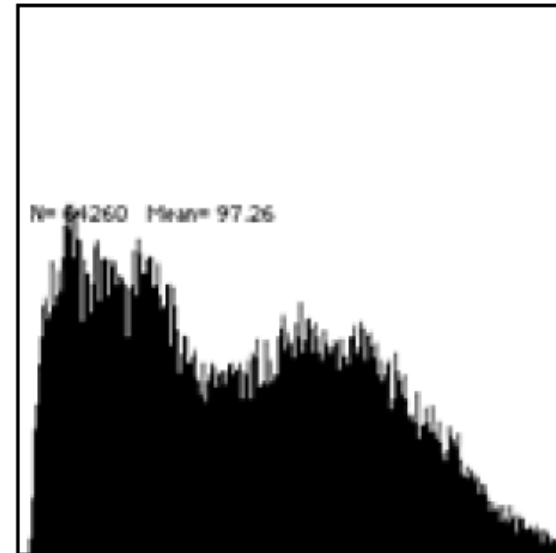
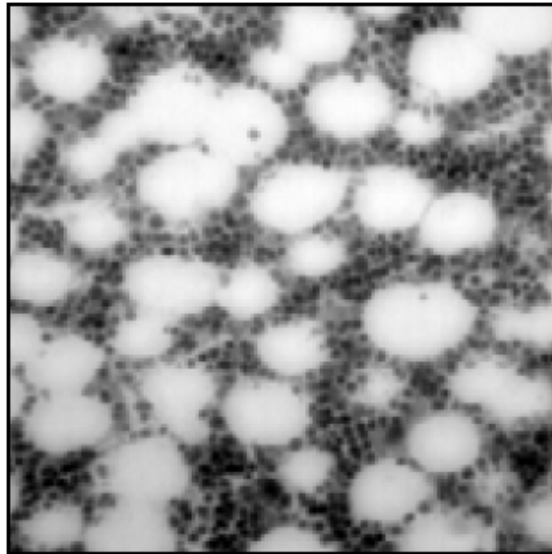


# Saturn image and its histogram

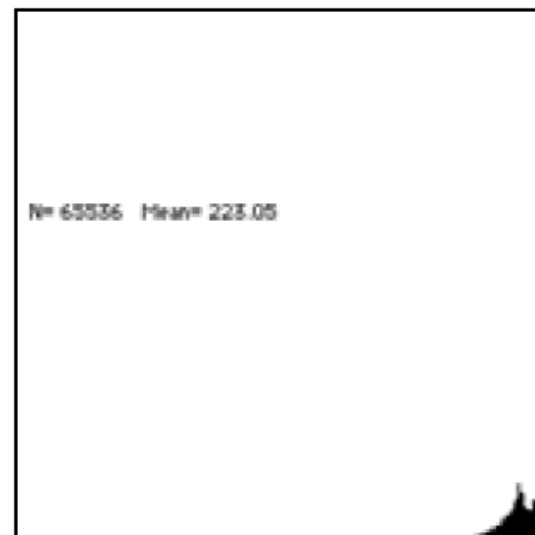
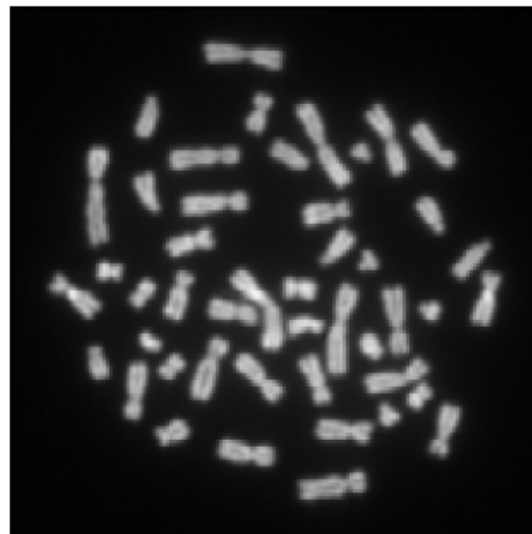
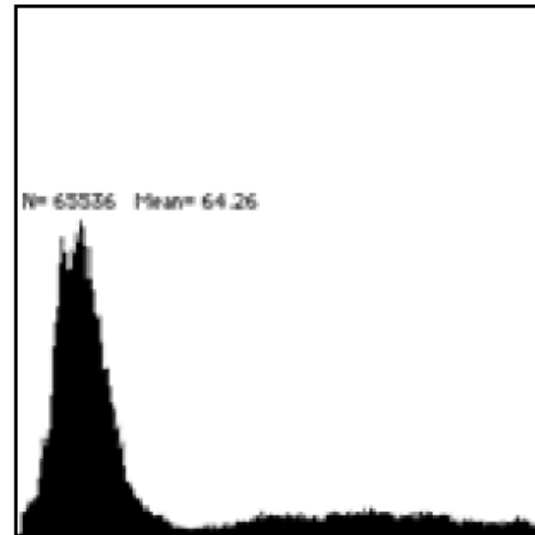




# Bone marrow & dendrites - histograms



# Bug & chromosome - histograms



## Entropy comparison

Image	H
girl	7.538
Saturn	4.114
bone marrow	7.780
dendrites	7.415
bug	6.929
chromosomes	5.836

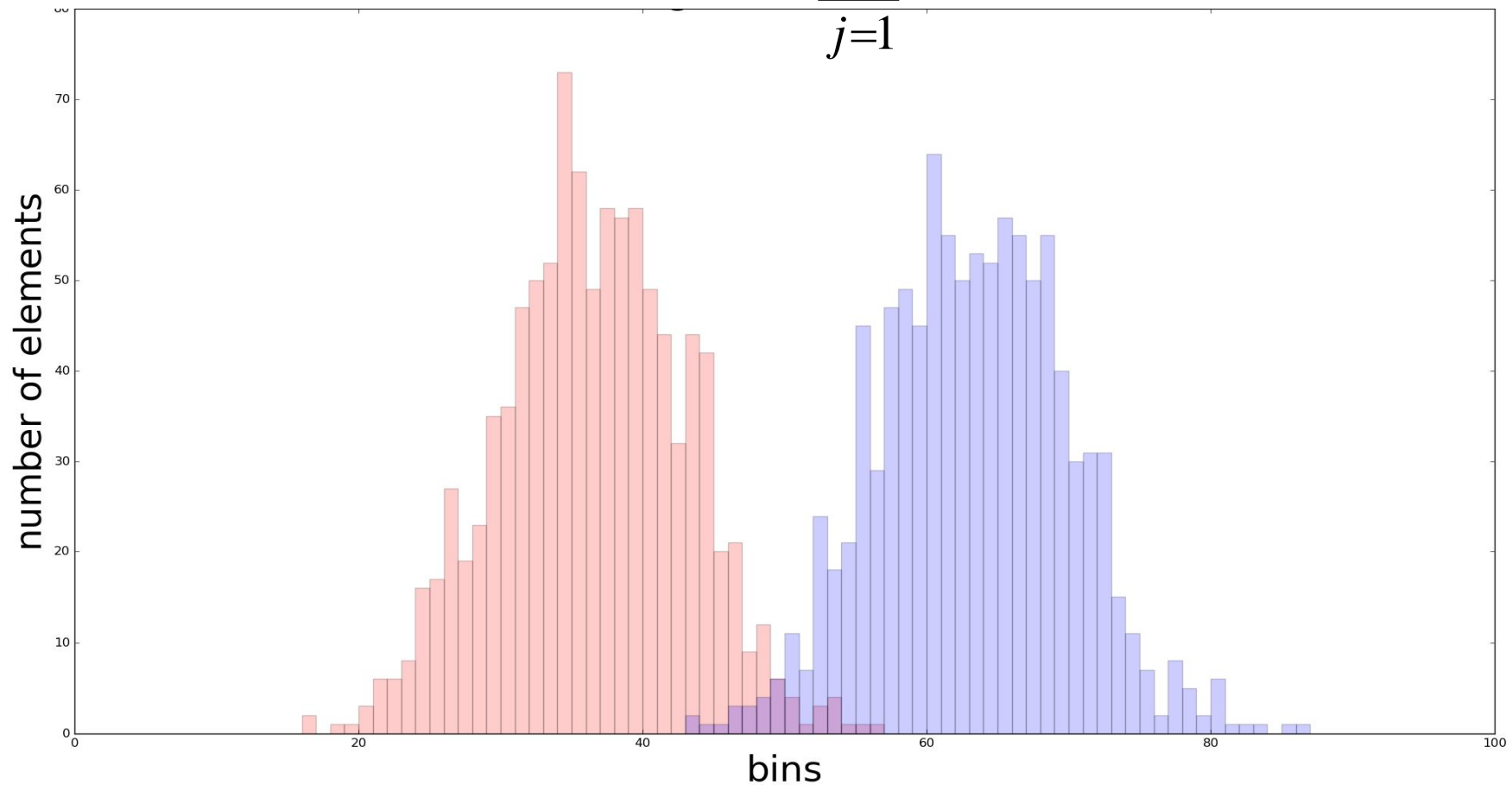
# Why should we compute entropy?

- Recall source coding theorem
- Average code length  $\geq$  entropy
- Efficient storage of images



# Histogram intersection algorithm

$$\text{intersection} = \sum_{j=1}^n \min(I_j, M_j)$$



# Explanation of histogram intersection

- Input image:  $I$
- Model image:  $M$
- Both have  $N$  bins
- Take the first bin of  $I$  and first bin of  $M$
- Compare their frequencies
- Which ever is minimum noted down
- Do it for second bin, third bin... up to  $N^{\text{th}}$  bin
- Create a new histogram



# Histogram intersection for classification

- One input image ( $I$ )
- Say  $K$  model images ( $M_1, M_2, \dots, M_K$ )
- All have  $N$  bins
- Generate  $K$  intersection histograms
- $A$  = Find the area under intersection = quantify the intersection = count the number of elements of each bin of intersection histogram
- Now we have  $A_1, A_2, \dots, A_K$
- Choose the maximum out of  $A_1, A_2, \dots, A_K$



# Algorithm

*Given model image set =  $\{M_1, M_2, M_3, \dots, M_k\}$*

*Given test image =  $I$*

*For  $n=1:k$*

*Read test image ( $I$ )*

*Read model image  $M_k$*

*Generate two matrices corresponding to image  $I$  &  $M_k$*

*Generate corresponding histograms ( $h_1$  &  $h_2$ )*

*Find intersection*

*Store intersection similarity  $s_{I\_Mk}$*

*End*

**Choose the image which has highest  $s$**

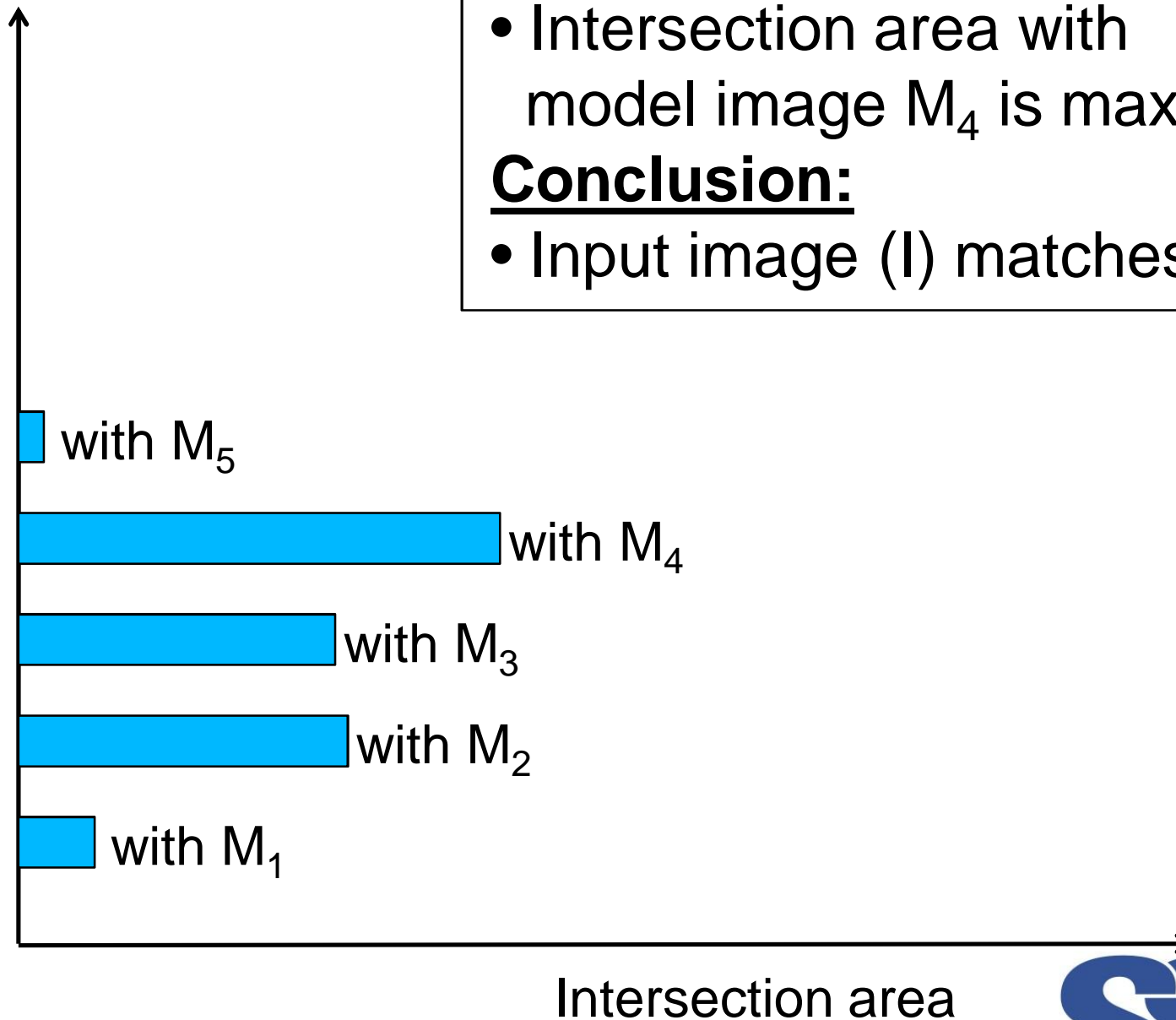




- Intersection area with model image  $M_4$  is maximum

**Conclusion:**

- Input image (I) matches with  $M_4$



## Other distance measures

- Intersection captures **similarity** between two histograms
- Distance =  $(1 - \text{similarity})$
- Normalized histogram  $\equiv$  PDF
- Comparing two histograms  $\equiv$  comparing two PDFs



# How do you compare two PDFs?

- Relative entropy or KLD
- But KLD is not symmetric

$$\begin{aligned} D_{KL}(P \parallel Q) &= -\sum_x P(x) \log \frac{Q(x)}{P(x)} & D_{KL}(Q \parallel P) &= -\sum_x Q(x) \log \frac{P(x)}{Q(x)} \\ &= \sum_x P(x) \log \frac{P(x)}{Q(x)} & &= \sum_x Q(x) \log \frac{Q(x)}{P(x)} \end{aligned}$$

But,  $D_{KL}(P \parallel Q) \neq D_{KL}(Q \parallel P)$  (in general)

$$\sqrt{\frac{1}{2} [D_{KL}(P \parallel Q)]^2 + \frac{1}{2} [D_{KL}(Q \parallel P)]^2} \quad : J \text{ divergence}$$

# Algorithm

*Given model image set =  $\{M_1, M_2, M_3, \dots, M_k\}$*

*Given test image =  $I$*

*for  $n=1:k$*

*Read test image ( $I$ )*

*Read model image  $M_k$*

*Generate two matrices corresponding to image  $I$  &  $M_k$*

*Generate corresponding histograms ( $h_1$  &  $h_2$ )*

*Normalize the histograms ( $H_1$  &  $H_2$ )*

*They become PDF ( $P$  and  $Q$ )*

*Compare PDFs,  $P$  &  $Q$  using KLD*

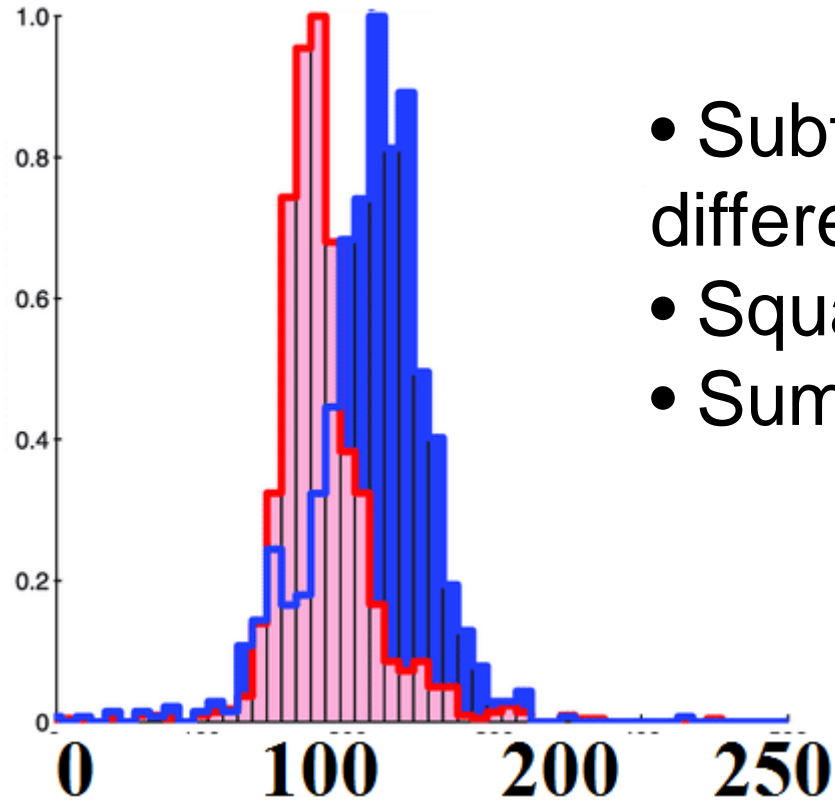
*Store distance  $d_{I\_Mk}$*

*end*

**Choose the image which has lowest  $d$**



# Mean square distance



- Subtract the histograms to get difference
- Square the differences
- Sum the squared differences

# Algorithm

*Given model image set =  $\{M_1, M_2, M_3, \dots, M_k\}$*

*Given test image =  $I$*

*for  $n=1:k$*

*Read test image ( $I$ )*

*Read model image  $M_k$*

*Generate two matrices corresponding to image  $I$  &  $M_k$*

*Generate corresponding histograms ( $h_1$  &  $h_2$ )*

*Normalize the histograms ( $H_1$  &  $H_2$ )*

*They become PDF ( $P$  and  $Q$ )*

*Compute mean square distance*

*Store distance  $d_{I\_Mk}$*

*end*

**Choose the image which has lowest  $d$**

