

CSE2211: OOP Java
Quiz #7 (Inheritance and Interfaces, 10.12.2018)

1. Suppose the class **Employee** is declared as follows:

```
public class Employee {  
    private String name;  
    private double baseSalary;  
    public void setName(String newName) { . . . }  
    public void setBaseSalary(double newSalary) { . . . }  
    public String getName() { . . . }  
    public double getSalary() { . . . }  
}
```

- a) Declare a class **Manager** that inherits from the class **Employee** and adds an instance variable **bonus** for storing a salary bonus. Omit constructors and methods.
 - b) Which instance variables does the **Manager** class have?
 - c) In the **Manager** class, provide the method header (but not the implementation) for a method that overrides the **getSalary** method from the class **Employee**.
 - d) Which methods does the **Manager** class inherit?
2. What is wrong with the following implementation of the display method?

```
public class ChoiceQuestion {  
    ...  
    public void display() {  
        this.display();  
        for (int i = 0; i < choices.size(); i++) {  
            int choiceNumber = i + 1;  
            System.out.println(choiceNumber + ": " +  
                               choices.get(i));  
        }  
    }  
}
```

3. Make a class **Employee** with a **name** and **salary**. Make a class **Manager** inherit from **Employee**. Add an instance variable, named **department**, of type **String**. Supply a method **toString** that prints the manager's name, department, and salary. Make a class **Executive** inherit from **Manager**. Supply appropriate **toString** methods for all classes.
4. The **java.awt.Rectangle** class of the standard Java library does not supply a method to compute the area or perimeter of a rectangle. Provide a subclass **BetterRectangle** of the **Rectangle** class that has **getPerimeter** and **getArea** methods. *Do not add any instance variables.* In the constructor, call the **setLocation** and **setSize** methods of the **Rectangle** class.
5. Suppose you want to use the average method to find the average salary of an array of **Employee** objects. What condition must the **Employee** class fulfill?
6. If both **BankAccount** and **Country** implement the **Measurable** interface, can a **Country** reference be converted to a **BankAccount** reference?
7. Why would you use an inner class instead of a regular class?
8. When would you place an inner class inside a class but outside any methods?
9. Consider this top-level and inner class. Which variables can the **f()** method access?

```
public class T {
    private int t;
    public void m(final int x, int y) {
        int a;
        final int b;
        class C implements I {
            public void f() {
                .....
            }
        }
        final int c;
        .....
    }
}
```