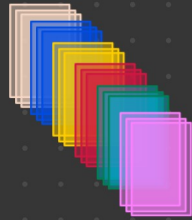
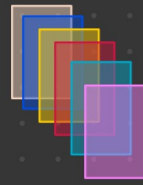


Input
image



Convolution
kernel



Convolution
output



Relu



Batch
Normalization



Max
pool

Conv 2D

- kernel - 3×3
- stride - 2
- padding - 0
- kernel dimension - ?

- Input dimension = 3

- kernel = $3 \times 3 \times 3$

- Total kernel = 6

$$\text{Relu} \rightarrow \max(0, x)$$

$$x \rightarrow \max(0, 16) \rightarrow \underline{\underline{16}}$$

$$x \rightarrow 16$$

8-12-2024

→ CNN flow

→ BN

→ relu

→ channel

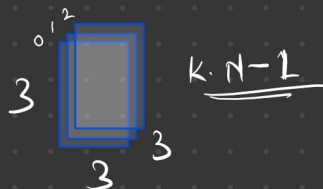
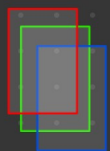
→ Forward & Backward propagation

Input Image

100 x 100 x 3

Convolution operation

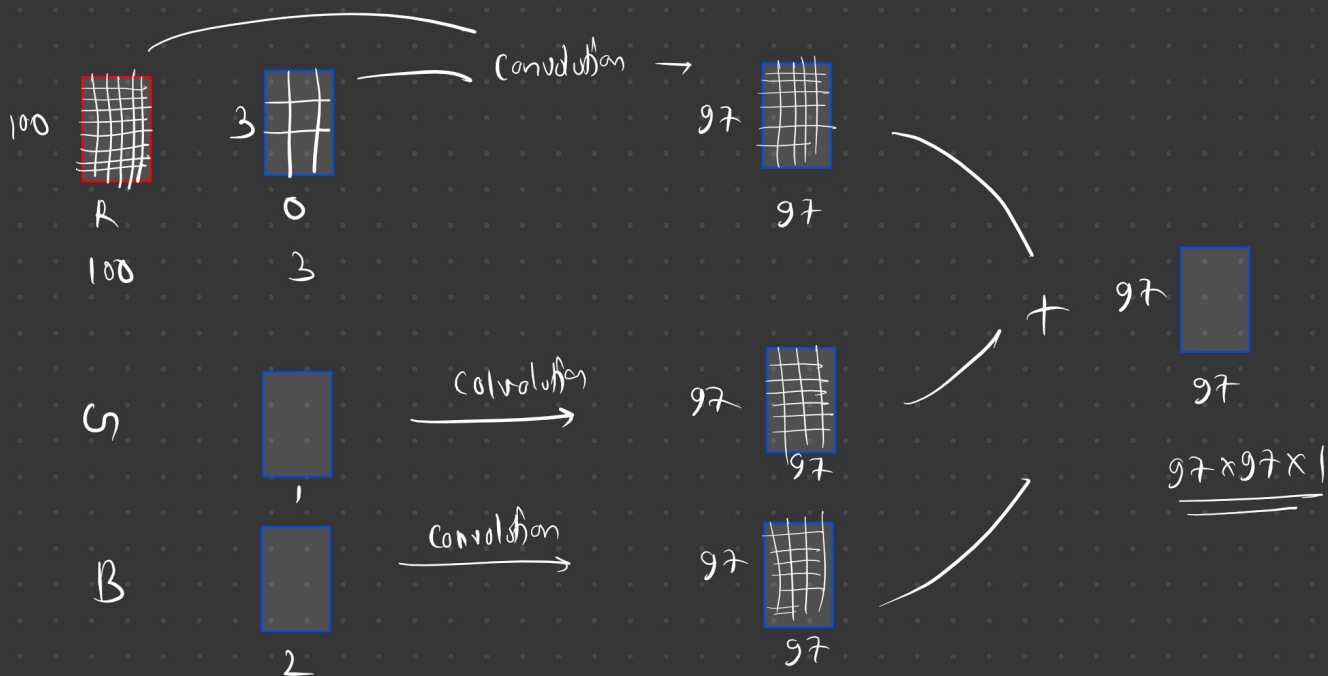
$k=3, p=0, s=1, N \cdot k = 6$



$6 \rightarrow 97 \times 97 \times 1$

$97 \times 97 \times 6$

Each
Dimension of kernel \rightarrow same as input



16 x 16 x 32

Conv

$k=3, s=1, p=0$
 $N \cdot k = 64$

Output \rightarrow ($\rightarrow 64$)
no of channels?

$14 \times 14 \times 64$

$14 \times 14 \times 1$

single kernel size dim \rightarrow ?

$3 \times 3 \times 32$ ✓

Batch normalization

1 image \rightarrow 500

100 \rightarrow 10 batch \rightarrow

10 img - ①

10 img - ②

10 img - ③

⋮

10 img - ⑩

taking batch no. 1 for train

image

10 x 100 x 100 x 3

\rightarrow image dimension \rightarrow

$k=3, s=1, p=0, 32$

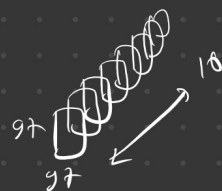
img 1 \rightarrow 97 x 97 x 32

img 10 \rightarrow 97 x 97 x 32

\rightarrow 10 x 97 x 97 x 32

channel

\rightarrow 1/32 channel \rightarrow 10 images \rightarrow



$$x \rightarrow \frac{x - \mu}{\sigma}$$

$\rightarrow \mu \quad \ell \quad \sigma$
 $\downarrow \quad \quad \downarrow$
val1 val2

\rightarrow 32/32 \rightarrow 10 image $\rightarrow \mu \ell \sigma \rightarrow$ normalise each pixel

→ scale & shift F1 + 1

$\overset{2}{\nearrow} \quad \overset{3}{\nearrow}$
 0.1 0.12 0.3
0.2 0.6

0 - 1

scale → 2

filter, γ, β

Tool → Convolution → weighted sum → loss function

→ stride, padding → neuron → BN

→ pooling → Activation function

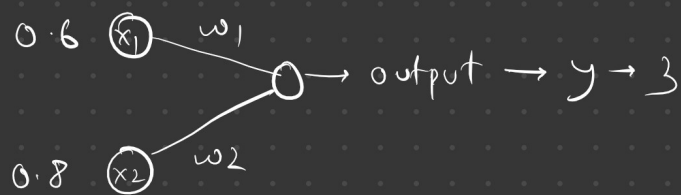
→ FC layer → kernel → weight & biases

→ Learning ✓✓

x_1	x_2	y
0.6	0.8	3

→

w_1	w_2
0.5	0.1
0.7	0.1



$$\begin{aligned}
 & (0.6 \times 0.5) + (0.8 \times 0.1) \rightarrow \underline{0.38} \rightarrow \hat{y} \\
 & (0.7 \times 0.5) + (0.8 \times 0.1) \rightarrow \underline{0.43} \quad \downarrow \\
 & \quad \quad \quad y_{\text{predicted}}
 \end{aligned}$$

(1) Forward pass

(2) loss → $(\hat{y} - y)^2 \rightarrow (0.38 - 3)^2 = \underline{6.864}$

→ $(0.43 - 3)^2 = \underline{6.604}$

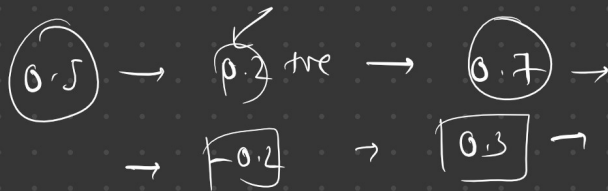
(2) we calculate gradient of our learnable parameters.

← $w_1 = \text{value}$

← $w_2 = \text{value}$

A value that indicates how much a NN parameter should change to reduce error

$L = 0.84$ if i change w_1 with a small unit how much does it affect loss



the how much amount

→ Back propagation → gradients → the, -ve, how much?

$w_1 = 0.5$

$$w_1 = \frac{\partial \text{loss}}{\partial w_1} = 0.3$$

→ Optimiser → Gradient descent

→ updates the learnable parameters based on their calculated gradients.

$$w_{1, \text{new}} = w_{1, \text{old}} - \eta \cdot w_{1, \text{grad}}$$

$$= 0.5 - 1 \cdot 0.3$$

$$= 0.5 - 0.3 \rightarrow 0.2$$

$$= 0.5 - 0.01(0.3)$$

$$= 0.497 \rightarrow \text{loss} \uparrow \downarrow$$

learning rate

it influences how much of gradient you want.

