

(7-1-1) Introduction to Neural Networks (12:21)

Objectives

- Adding layers \uparrow modelling power
- Mathematical expression - Backpropagation algorithm
- List ways to improve backprop.

Increasing non linearity in models:

1. Linear models (Regressor / Classifier) $f(\sigma(Wx))$
2. Support vector machines \rightarrow Fixed features $L(\sum_i t_i a_i K(x, x_i))$
3. Neural Networks \rightarrow Trainable features $L(\sigma(W_2 \sigma(W_1 x)))$
[or multiple layers (but not too deep)]
4. Deep Neural Networks $L(\sigma(W_n \dots (\sigma(W_1 x))))$
[σ is a non linear function, not necessarily sigmoid]

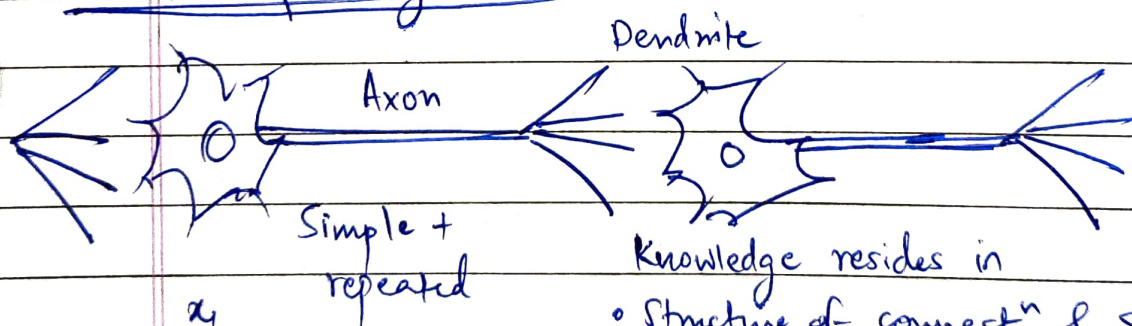
(7-1-2) Layered functional representation of NN:

W are matrices for neural networks

Transform feature vectors into other vectors.

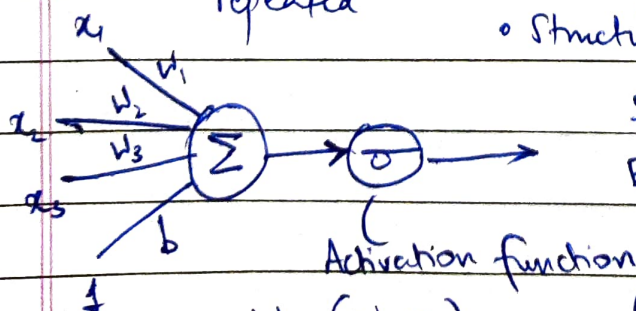
Update based on $\partial L / \partial W_{ij}$ (chain rule of derivatives)

Structure of Biological Neuron:



Knowledge resides in
• Structure of connectⁿ & strength of connⁿ

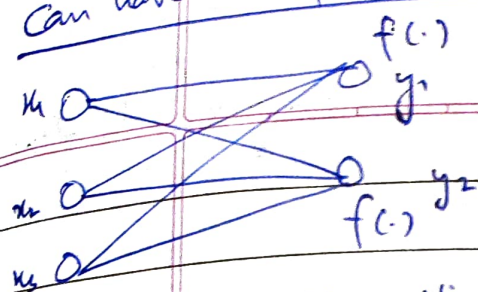
Simplification of
Biological Neuron.



$$W_2(W_1 x) = (W_2 W_1) x = W_3 x$$

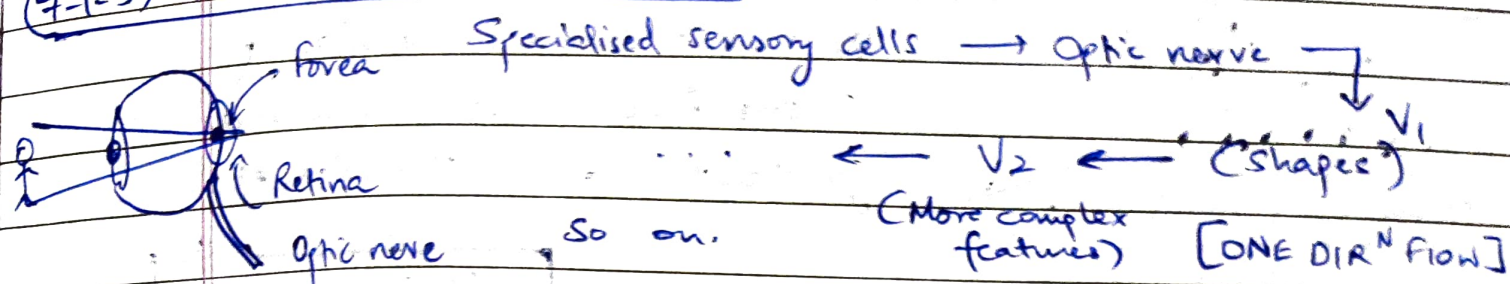
Which is why every layer but the last has
some non linear function ' σ '

Can have multiple outputs as well:

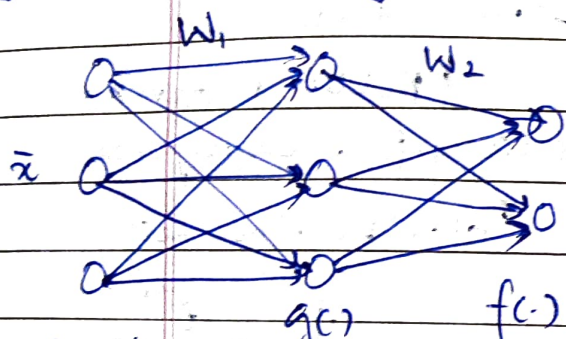


$$W \Rightarrow \begin{bmatrix} W_{11} & W_{12} & W_{13} \\ W_{21} & W_{22} & W_{23} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

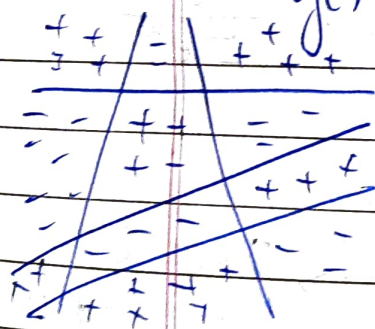
(7-1-3) Mammalian Visual Cortex:



(7-1-4) Introducing Hidden layer in NN:

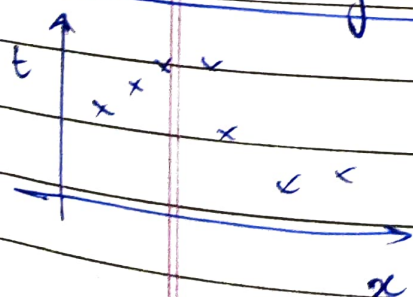


$$\bar{y} = f(W_2(g(W_1x)))$$



Each linear boundary is one neuron.
Hence can do non-linear accurate classification

What hidden layers are doing:-



Basic $f(x) = c$

lin. $f(x) = W_1x + W_0$

Non lin. $f(x) = W_1\phi_1x + W_2\phi_2x + b$

SVM $f(x) = \sum W_i K(x, x_i)$

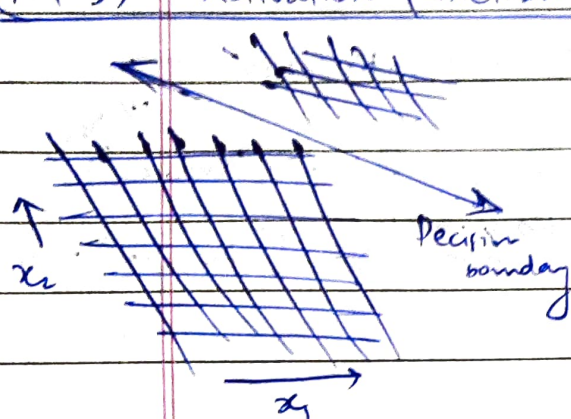
NN $f_{nn} =$ Summation of activation function with weights & biases.

Repeated combination of canonical function with W & b & layers.

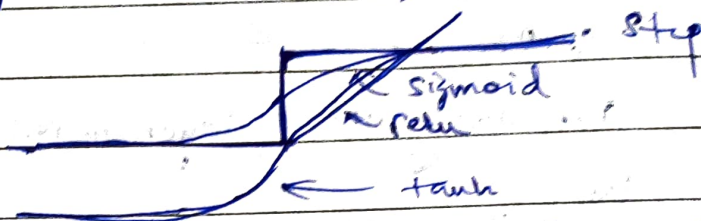
Universal Approximation Theorem:

- $f \in C(W_2 \sigma(W, x))$ can approximate with error ϵ in a compact interval any smooth $f(x)$
 - Provided size of W is arbitrary
 - σ is also smooth, but NOT a polynomial

(7-1-5) Activation function:



We need a smoother version of a step function with non zero gradients \Rightarrow Sigmoid etc.



Step: Classification only.
Not used anymore

σ & tanh:
trainable app. of step

ReLU: Preferred as
fast convergence

Softmax: Generalized σ for multiclass / classification net

$\frac{\text{Sgn}(x)+1}{2}$	$\frac{1}{1+e^{-x}}$	$\tanh(x)$	$\max(0, x)$	$\frac{e^{x_i}}{\sum e^{x_i}}$
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Problems with too many layers:

- Too many parameters
- Gradient dilution

Hyperparameter: No. of hidden layers. \rightarrow Input & output dim fixed.
Dimension of layers.

The training process is gradient descent

Gradient of vectors: ∇f $\nabla = \partial L / \partial w_{ij}$ matrix

(7-2-1) chain rule & backpropagation:

$$f(x) = g(h(x))$$

$$f'(x) = g'(y) h'(x)$$

$y = h(x)$, so on.

$$g \quad \frac{d(\sin(x^2))}{dx} = \cos(x^2) \cdot 2x$$

Algorithm:

- Make a forward pass & store partial derivatives
- During backward pass, multiply ∂ [Library handles this]

(7-2-2) Backpropagation for vector variables :-

$$f(x) = \begin{bmatrix} f_1(x) \\ f_2(x) \end{bmatrix} = \begin{bmatrix} f_1(x_1, x_2, x_3) \\ f_2(x_1, x_2, x_3) \end{bmatrix}$$

$$J(f) = \begin{bmatrix} \frac{\partial f}{\partial x_1} & \frac{\partial f}{\partial x_2} & \frac{\partial f}{\partial x_3} \end{bmatrix} = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \frac{\partial f_1}{\partial x_3} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \frac{\partial f_2}{\partial x_3} \end{bmatrix}$$

$J(f) = \left[\frac{\partial f_i}{\partial x_j} \right]$ i - row index j - col index $[f_i \times x_j]$
 $|I| \times |J|$

Questions:

- Scale all weights & biases by factor? \Rightarrow Sign no change NOT UNIQUE !!
 - Gradients in deep neural networks? \uparrow Need to regularize
- TW: - if $|w| < 1$ then we have vanishing ∇
if $|w| > 1$ then we have exploding ∇ (depends on initialization)

Vanilla gradient descent:

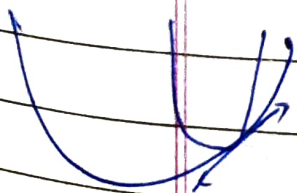
- Iteration loop n

- Sample loop i

$$\begin{bmatrix} \nabla_{\theta} L \leftarrow \nabla_{\theta} L_i + \nabla_{\theta} L \\ \theta \leftarrow \theta - \eta \nabla_{\theta} L \end{bmatrix}$$

Slow model: We have to go through all training samples before we can update even once

(7-2-3) Role of step size & learning rate :-



Same gradient \Rightarrow Same step for same η

• Same value + Same gradient BUT:

• Different Hessian • Different step sizes needed

\Rightarrow We need learning rate scheduling or some function to model η

Issues with gradient descent:

- Need to find good step size η
- Lots of computation before each update
- Can get stuck in local minima

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Solutions: Stochastic GD or Batch GD

1.) Stochastic Gradient Descent:

- Pick any training point randomly

Iteration loop

Select point
 \mathbf{x}_i (compute)
 $\nabla_{\theta} \mathcal{L}_i$

$$\theta \leftarrow \theta - \eta \nabla_{\theta} \mathcal{L}_i$$

Need more updates but
updates much quicker

\Rightarrow Noisy updates are possible

But unlikely to settle in local minima

2.) Batch gradient descent:

(GPU util²ⁿ)

[Hybrid of Vanilla GD & Stochastic GD] Most popular.

- Batch formation loop

- Shuffle training pt
- Divide into batches

- Epoch loop

- Batch loop

$\mathcal{L}_{\text{Batch}}$

$\nabla_{\theta} \mathcal{L}_{\text{Batch}}$

$$\theta \leftarrow \theta - \eta \nabla_{\theta} \mathcal{L}_{\text{Batch}}$$

Keep increasing batch
till GPU error.

Faster than stoch

Double derivative speed up of Hessian & Jacobian:

Let $f(x) = ax^2 + bx + c$

Assuming $a < 0$ [Inverse paraboloid]

Minima at $-b/2a$

For any 'x' the perfect step :-

$$\left(-b/2a - x\right) = -\left(\frac{2ax+b}{2a}\right) = -\frac{f'(x)}{f''(x)}$$

step

$$\Rightarrow \eta = \frac{1}{f''(x)}$$

Same logic for:

$$x \leftarrow x - \left(H(f(x))\right)^{-1} \nabla(f(x))$$

[Not used but approximations of these speed up]

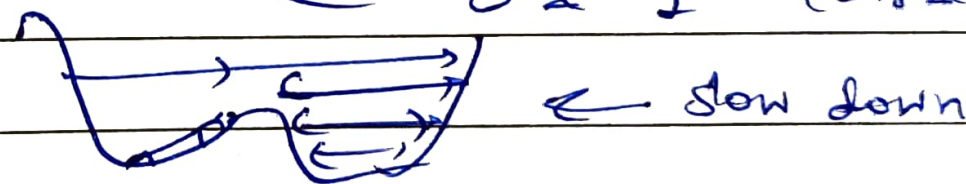
→ Note that it is NOT important to find global minima.

[Since Global Min of training data \neq That of testing data]

Adding momentum instead of 2nd derivative :-

$$\theta^n \leftarrow \theta^{n-1} - \eta \nabla \mathcal{L} + \alpha (\theta^{n-1} - \theta^{n-2}) \quad \alpha =$$

0 < 1 (0.8 to 0.9)



Like momentum intuition

[L2 - Weight decay] in NN