



Lab Experiment: 02

Student Detail:

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Lab Assignment 1: Understanding Union vs Structure

Problem Statement: Write a program to define a union and structure to store employee information (name, employee ID, and salary). Demonstrate the difference in memory usage and behavior between a union and structure when storing the same set of data.

Assignment Tasks:

- Define a union and a struct for employee information.
- Initialize and display values stored in both the union and struct.
- Calculate and display the memory size occupied by each using sizeof().

Solution:

```
#include <stdio.h>

#include <string.h>

struct EmployeeStruct {
    char name[50];    // Name of the employee
    int employeeID;   // Employee ID
    float salary;     // Employee salary
};

union EmployeeUnion {
    char name[50];    // Name of the employee
    int employeeID;   // Employee ID
    float salary;     // Employee salary
};

int main() {
    // Initialize structure
    struct EmployeeStruct empStruct;
    strcpy(empStruct.name, "Rahul Kumar"); // employee name
    empStruct.employeeID = 12345;
    empStruct.salary = 50000.50;
```

```
// Initialize union

union EmployeeUnion empUnion;

strcpy(empUnion.name, "Rahul Kumar"); // employee name

empUnion.employeeID = 12345;

empUnion.salary = 50000.50;


// Display structure values

printf("Structure - Employee Information:\n");

printf("Name: %s\n", empStruct.name);

printf("Employee ID: %d\n", empStruct.employeeID);

printf("Salary: %.2f\n", empStruct.salary);


// Display union values

printf("\nUnion - Employee Information:\n");

printf("Name: %s\n", empUnion.name); // Note: Only the last written field will be valid

printf("Employee ID: %d\n", empUnion.employeeID);

printf("Salary: %.2f\n", empUnion.salary);


// Display memory size of structure and union

printf("\nMemory Size:\n");

printf("Size of EmployeeStruct: %lu bytes\n", sizeof(empStruct));

printf("Size of EmployeeUnion: %lu bytes\n", sizeof(empUnion));


return 0;

}
```

Output:

```
Structure - Employee Information:
```

```
Name: Rahul Kumar
```

```
Employee ID: 12345
```

```
Salary: 50000.50
```

```
Union - Employee Information:
```

```
Name: Rahul Kumar
```

```
Employee ID: 12345
```

```
Salary: 50000.50
```

```
Memory Size:
```

```
Size of EmployeeStruct: 58 bytes
```

```
Size of EmployeeUnion: 50 bytes
```

Lab Assignment 2: Dynamic Memory Allocation with malloc() and free()

Problem Statement: Write a program to dynamically allocate memory for an array of integers. Perform the following operations:

1. Input the number of elements (n).
2. Allocate memory dynamically using malloc().
3. Input n elements into the array.
4. Find the sum and average of the elements.
5. Release the memory using free().

Assignment Tasks:

- Use malloc() for dynamic memory allocation.
- Input values into the dynamically allocated array.
- Calculate sum and average.
- Use free() to release the allocated memory.

Solution:

```
#include <stdio.h>

#include <stdlib.h> // for malloc() and free()

int main() {
    int n, i;
    int *arr;
    int sum = 0;
    float average;

    // Step 1: Input the number of elements
    printf("Enter the number of elements: ");
    scanf("%d", &n);

    // Step 2: Dynamically allocate memory using malloc()
    arr = (int *)malloc(n * sizeof(int)); // Allocate memory for n integers

    // Check if memory allocation was successful
    if (arr == NULL) {
```

```
        printf("Memory allocation failed!\n");

        return 1; // Exit the program if memory allocation fails
    }

    // Step 3: Input n elements into the array
    printf("Enter %d integers:\n", n);
    for (i = 0; i < n; i++) {
        printf("Element %d: ", i + 1);
        scanf("%d", &arr[i]);
    }

    // Step 4: Calculate the sum and average of the elements
    for (i = 0; i < n; i++) {
        sum += arr[i];
    }
    average = (float)sum / n;

    // Display the results
    printf("\nSum of elements: %d\n", sum);
    printf("Average of elements: %.2f\n", average);

    // Step 5: Free the dynamically allocated memory
    free(arr);
    printf("\nMemory successfully freed.\n");

    return 0;
}
```

Output:

```
Enter the number of elements: 5
Enter 5 integers:
Element 1: 10
Element 2: 20
Element 3: 30
Element 4: 40
Element 5: 50

Sum of elements: 150
Average of elements: 30.00

Memory successfully freed.
```