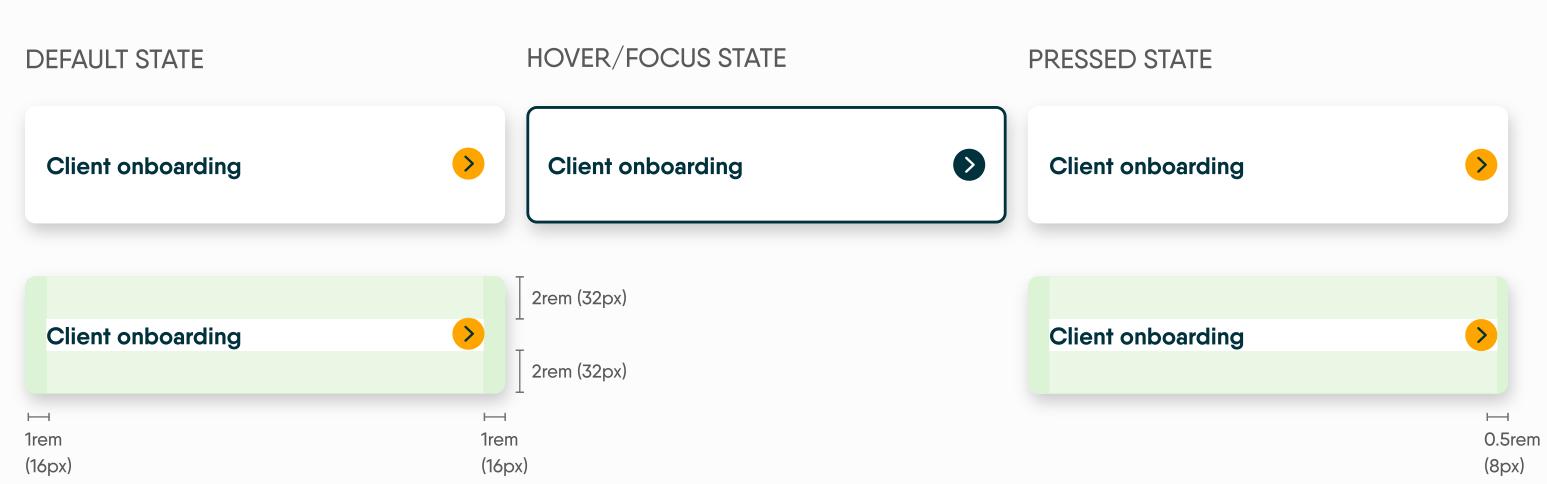


Navigational cards

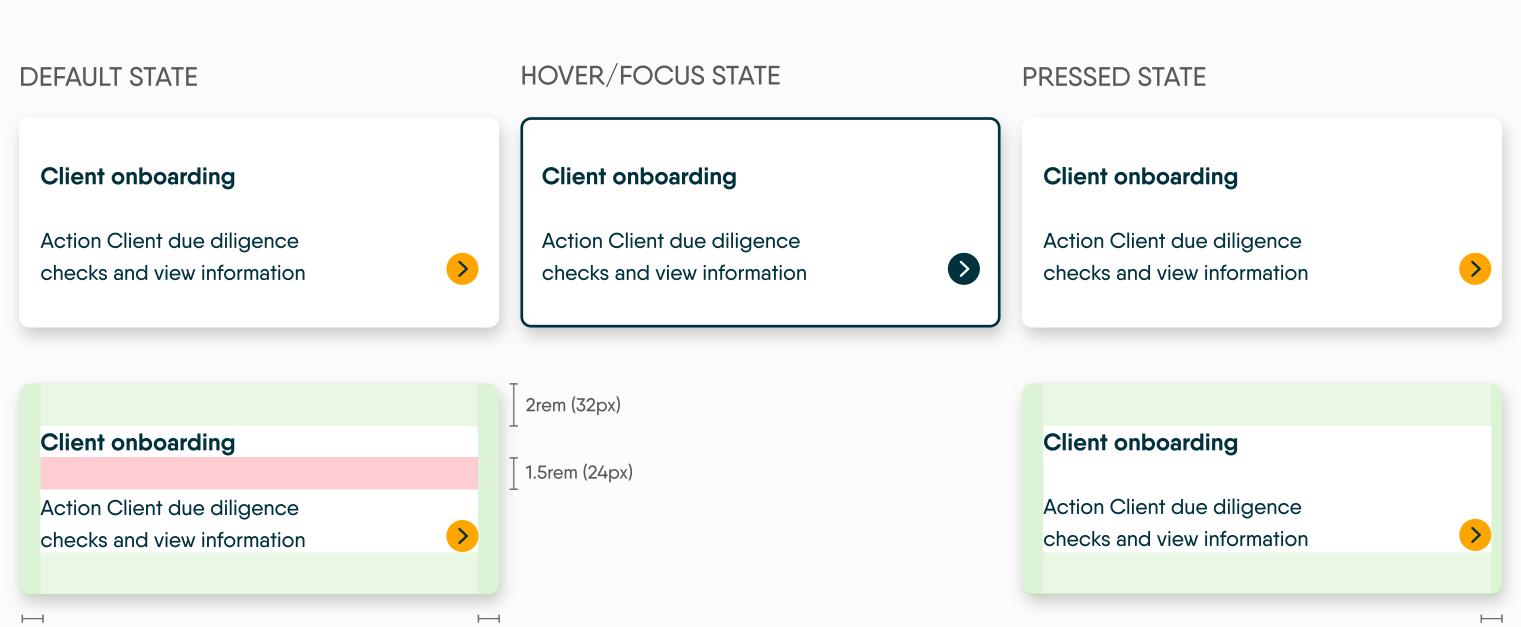
Navigational cards can be used to direct the user to another page or modal. All will apply a drop shadow with a default colour of HEX #000000, 6px Y-axis and 12px blur with an opacity of 15% as default unless specified otherwise, this should have the ability to be removed if needed.

Header card



Header card with description

This is a variation of the Header card which includes the addition body copy description.



0.5rem

0.5rem

(8px)

(8px)

(8px)

Status card

1rem

(16px)

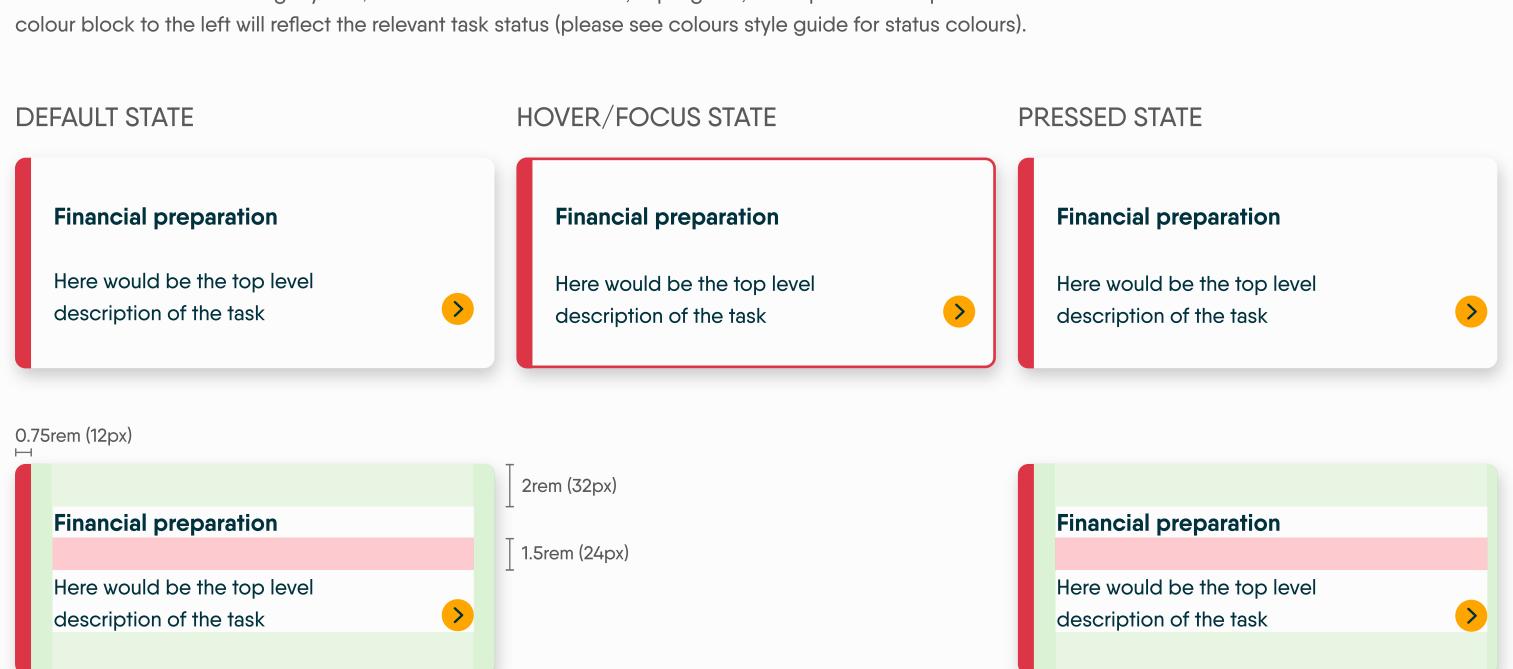
1rem

(16px)

This is a variation of the header card which includes a status colour block on the left of the card. The status card is used to signify task/items which are not started, in progress, incomplete or complete and the colour block to the left will reflect the relevant task status (please see colours style guide for status colours).

1rem

(16px)



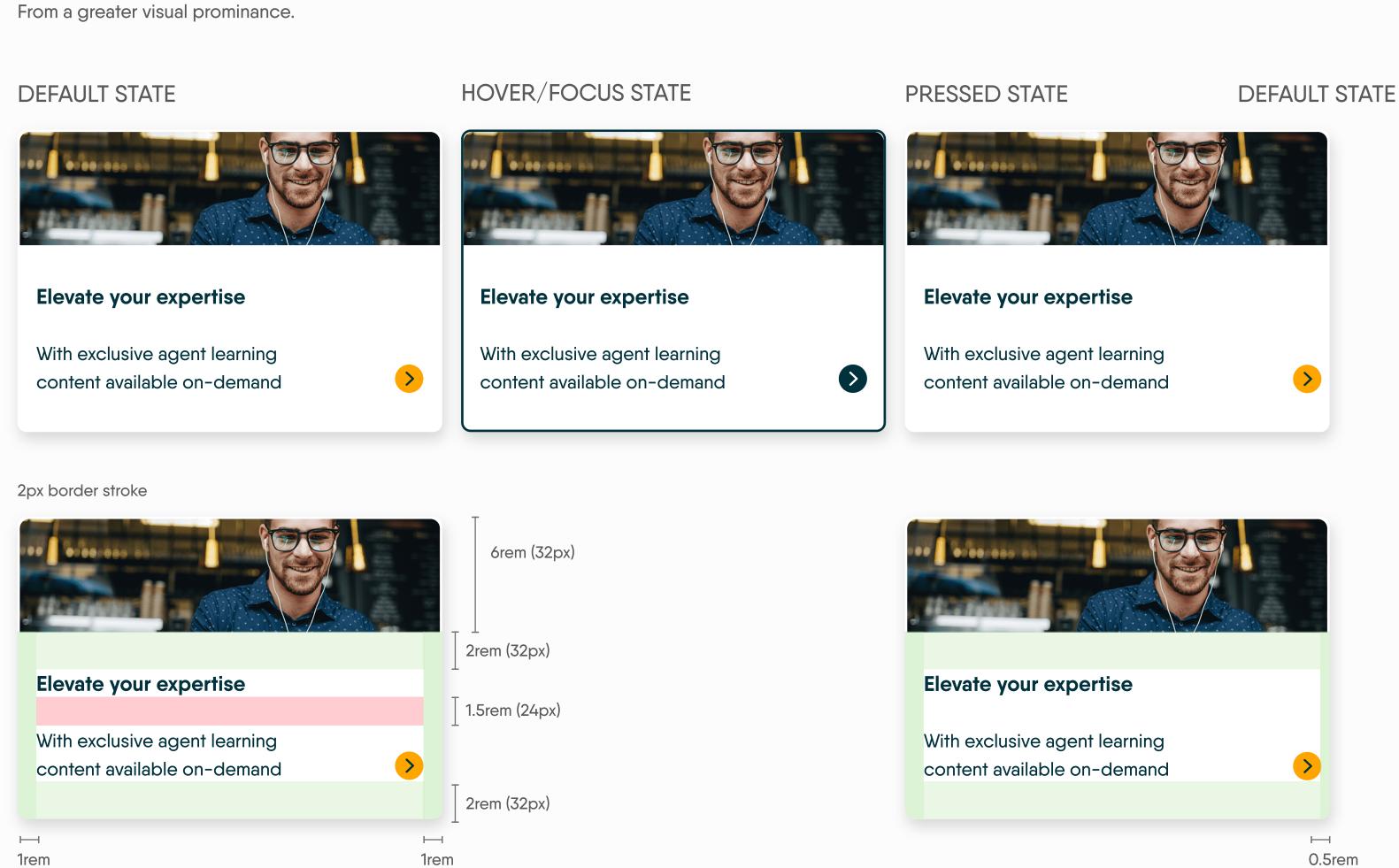
Feature card with description

the card - this is a useful card for pointing users to features, articles or any larger item which would benefit

This is a variation of the header card which includes the ability to added an image or SVG to the top of

1rem

(16px)



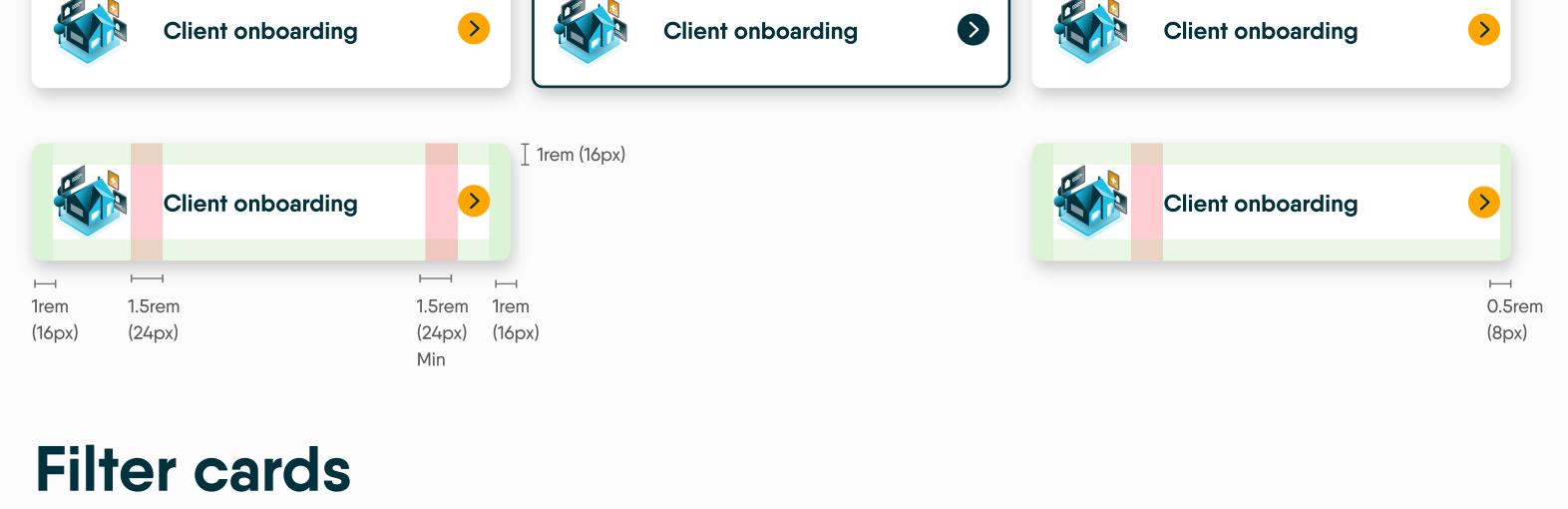
This is a variation of the Header card which includes the addition of an SVG illustration.

Text card with SVG

(16px)

HOVER/FOCUS STATE **DEFAULT STATE**

(16px)



ACTIVE STATE

ACTIVE STATE

Due diligence

incomplete

PRESSED STATE

Filter cards can be used to better display key data sets or information that when selected will provide the user with a outcome or set of results.

DEFAULT STATE

Numerical filter card

Due diligence

incomplete

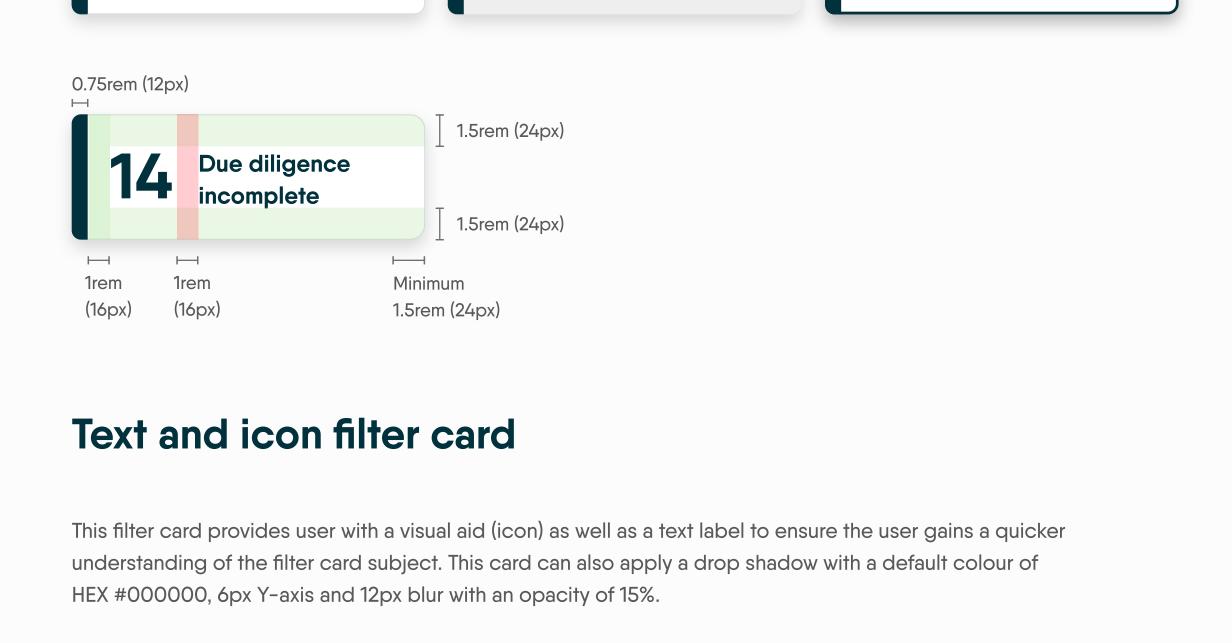
Numerical filter card display a figure on left and text applying to that numerical value next to it. The coloured block on the left of the card can have a primary or a status colour (red, amber, green),

HOVER/FOCUS STATE

Due diligence

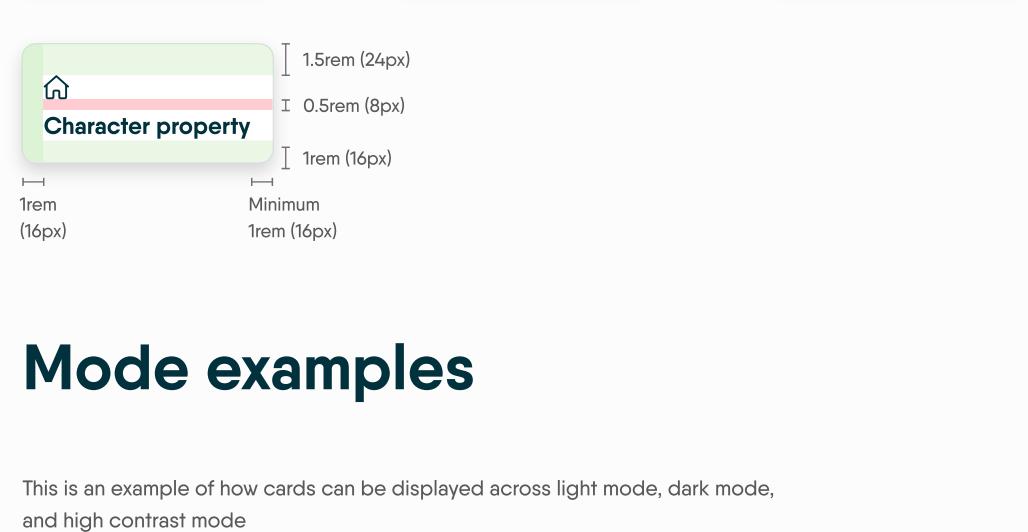
incomplete

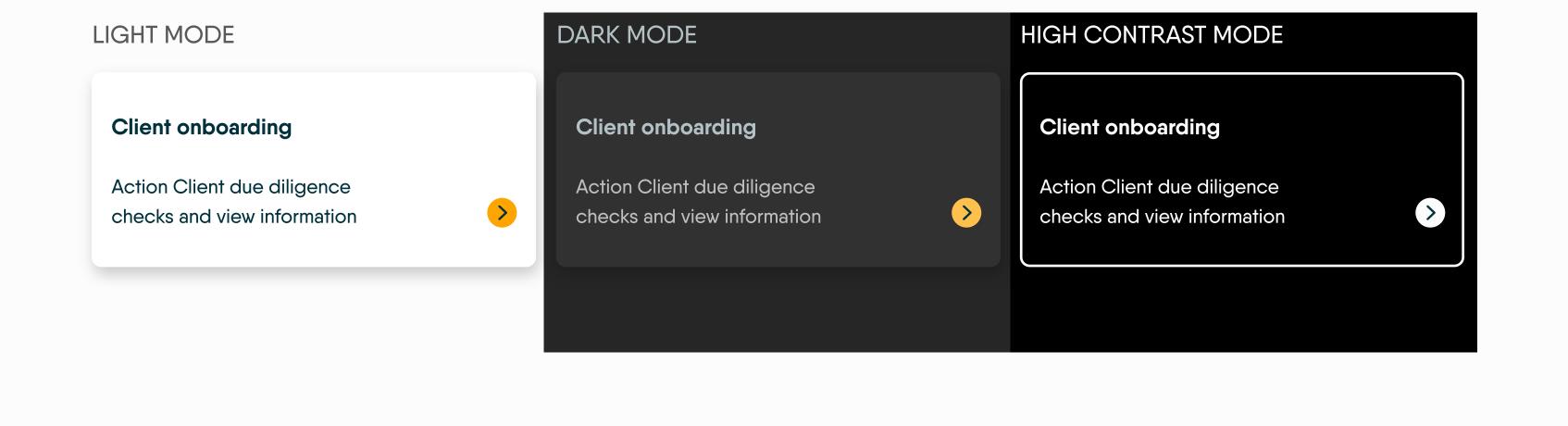
the 'active' state outline needs to apply the same colour used on the left of the card.



HOVER/FOCUS STATE **DEFAULT STATE**

分 \Diamond \Diamond **Character property Character property Character property**





Inclusion of card 'modes' - light mode, dark mode and high contrast