```
%of mass in 1b
m1 = 2;
m2 = 2;
m3 = 0.5;
%of stiffness k
k1 = 23.7;
k2 = 23.7;
k3 = 23.7;
% acceleration due to gravity
g = 9.81; %m/s2
% design values (in lb and lb/in)
x0i = [m1 \ m2 \ m3 \ k1 \ k2 \ k3];
% convert inches to m
k1 = inch to meter(k1); k2 = inch to meter(k2); k3 = inch to meter(k3);
% convert to kg
m1 = pound to kilogram(m1); m2 = pound to kilogram(m2); m3 = pound to kilogram(m3);
% optimization: involving maximization of velocity and maneuver
objfunction = Q(x) -objective function(x);
% -----prepare constraints-----
% unequality constraint
A = [1 \ 1 \ 1 \ 0 \ 0 \ 0]; B = pound to kilogram(7); %kg
% equality constraint
Aeq = []; Beq = [];
% bounds
m lb = pound to kilogram(0.1);
m ub = pound to kilogram(6);
k lb = inch to meter(14);
k ub = inch to meter(1310);
ub = [m ub m ub m ub k ub k ub k ub]; lb = [m lb m lb m lb k lb k lb];
% -----% graph of the second sec
x0 = [m1 \ m2 \ m3 \ k1 \ k2 \ k3];
% objective function(x0)
% ------
optimization options------
opt algo = 'interior-point'; %optimization algorithm
options = optimoptions('fmincon','Algorithm', opt algo,'Display','iter');
% ------ function functio
[x optimal, fval, exitflag, output] = fmincon(objfunction, x0, A, B, Aeq, Beq, lb, ub);
% the solution after otpimization
z = solve ode(x optimal, .25, 0);
% the data plot
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```
displacement = z(:, 1:3);
velocity = z(:, 4:6);
figure
subplot(2,1,1);
plot(displacement)
title('displacement against time');
legend('x1', 'x2', 'x3');
subplot(2,1,2);
plot(velocity)
title('velocity against time');
legend('v1', 'v2', 'v3');
% the launch velocity of topmost mass
launch velocity = abs(fval);
max height = (launch velocity^2)/(2 * g);
% the parameters x: [m1 m2 m3 k1 k2 k3]
m1 = x \text{ optimal (1); } m2 = x \text{ optimal (2); } m3 = x \text{ optimal (3);}
k1 = x \text{ optimal}(4); k2 = x \text{ optimal}(5); k3 = x \text{ optimal}(6);
% convert inches to m
k1 = meter to inch(k1); k2 = meter to inch(k2); k3 = meter to inch(k3);
% convert to kg
m1 = kilogram to pound(m1); m2 = kilogram to pound(m2); m3 = kilogram to pound(m3);
% design results
x = [m1 \ m2 \ m3 \ k1 \ k2 \ k3];
form = 'm1 = %.2f lb, m2 = %.2f lb, m3 = %.2f lb, k1 = %.2f lb/in, k2 = %.2f lb/in, k3 = ✔
%.2f lb/in, launch velocity = %.2f m/s2, max height = %.4f m \n\n';
fprintf(form, x, launch velocity, max height)
```