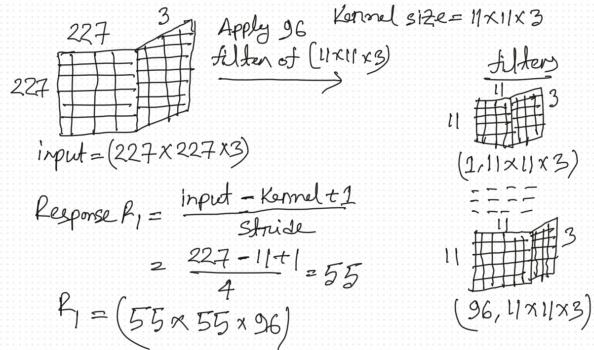
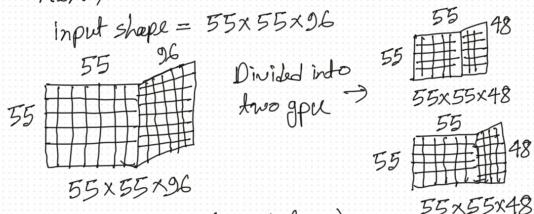


(AlexNet)

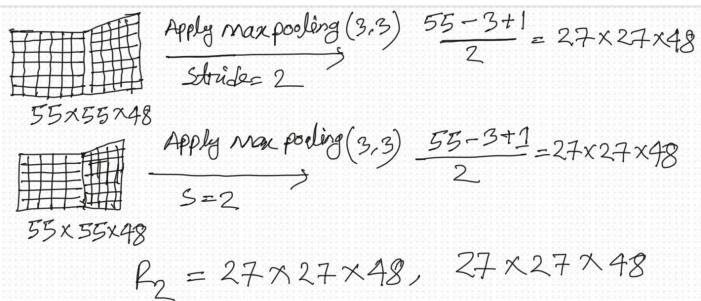
1st convolution layers $\rightarrow 227 \times 227 \times 3 = \text{input}$
 filters = 96, stride = 4



Next,



Now apply max pooling of (3,3)
 stride = 2

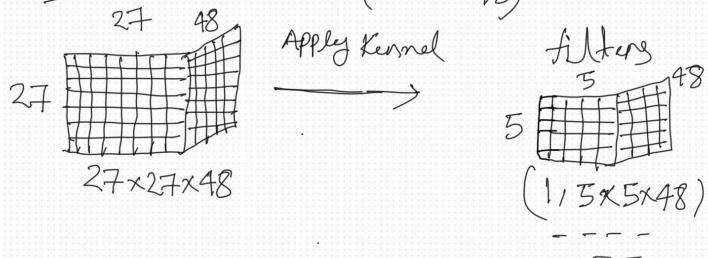


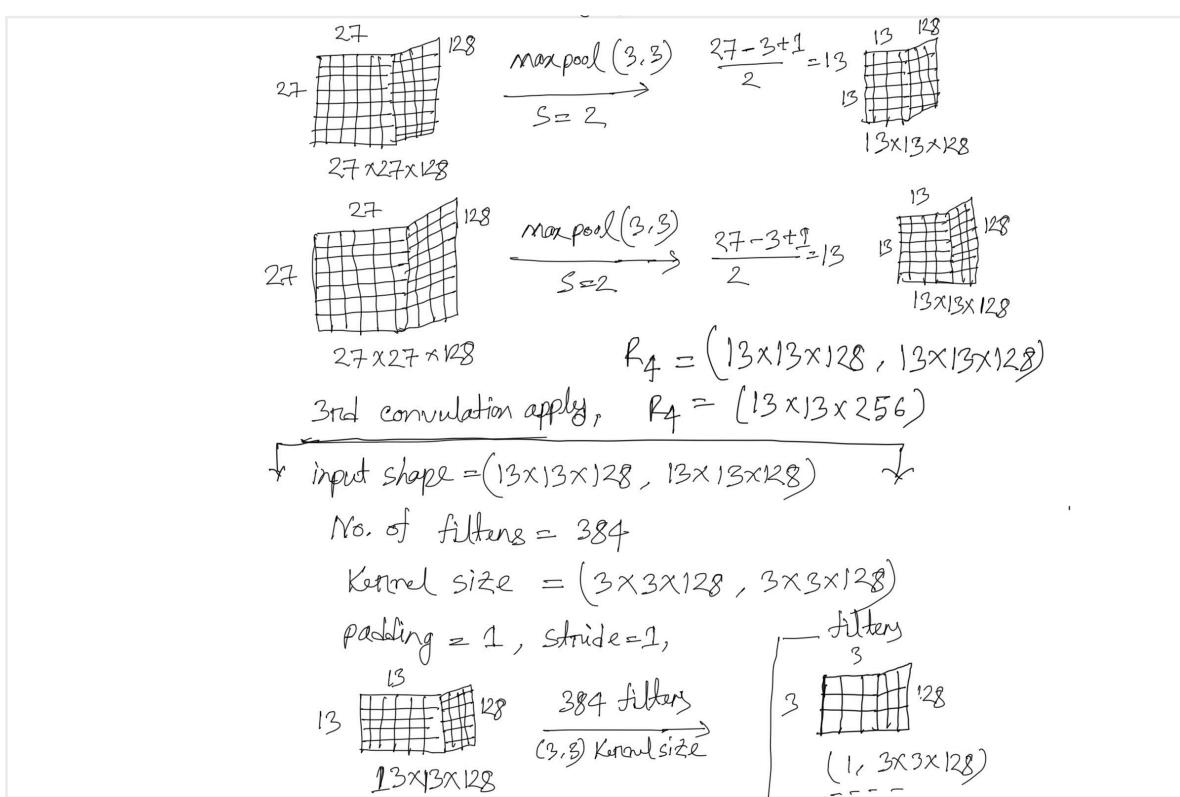
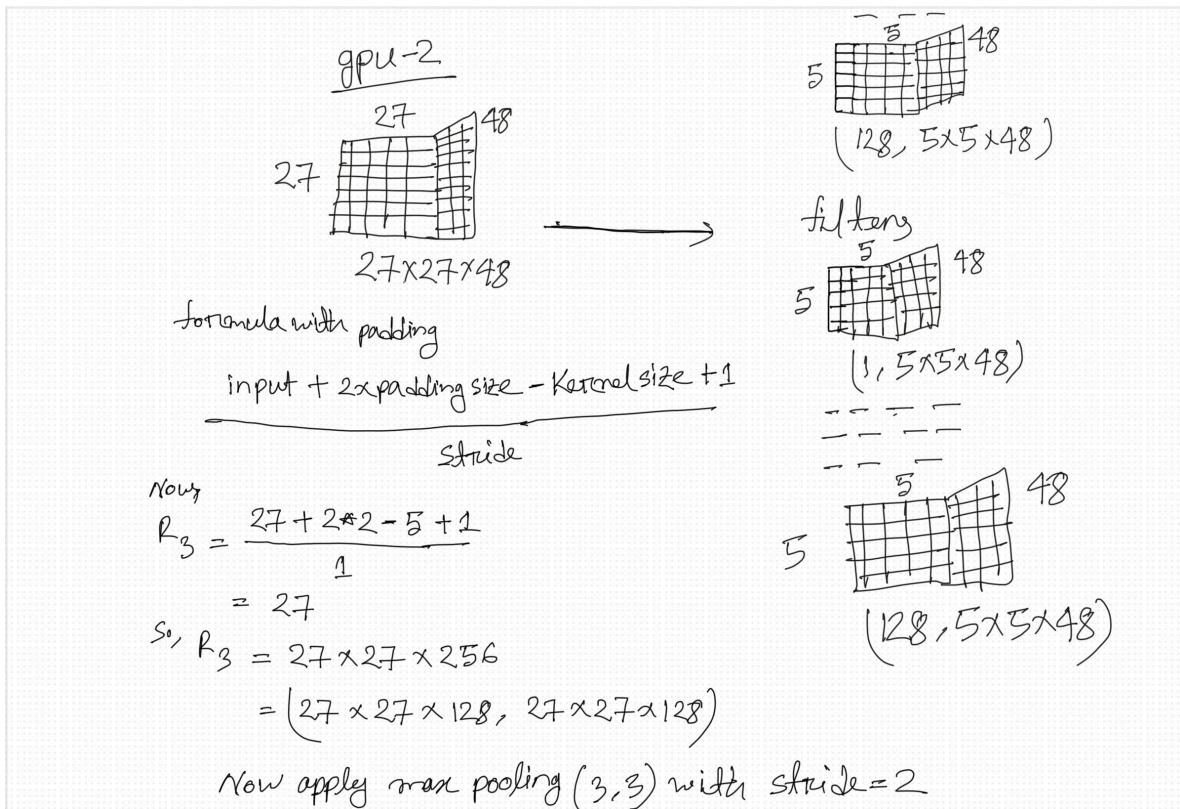
2nd convolution apply,

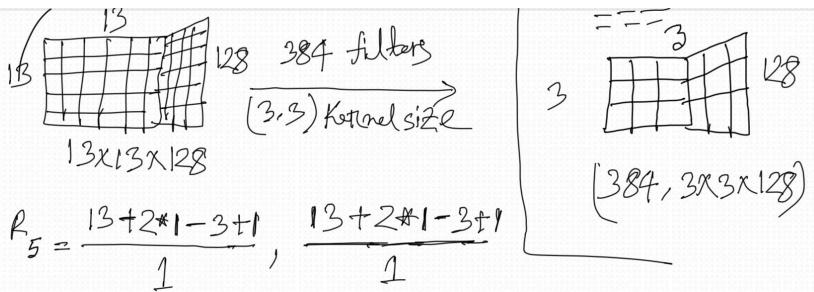
Input shape $(27 \times 27 \times 48)$
 $27 \times 27 \times 48$

Number of filters
 256, 128 for each

gpu1 Kernel size = $(5 \times 5 \times 48)$ stride = 1, padding = 2







$$R_5 = (13 \times 13 \times 192, 13 \times 13 \times 192)$$

$$R_5 = (13 \times 13 \times 384)$$

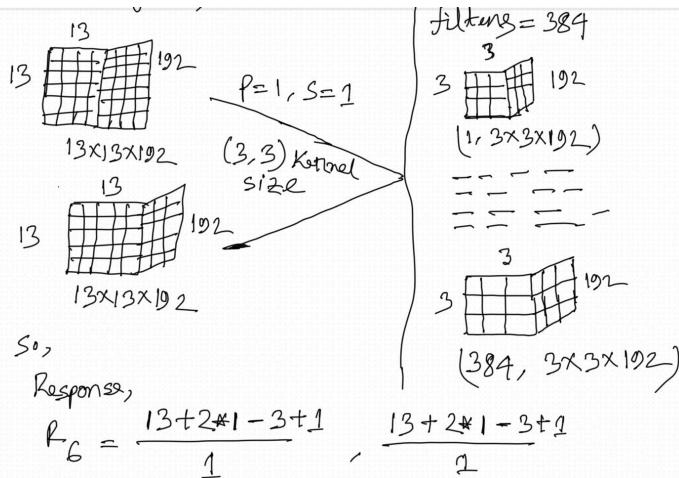
4th convolution apply

Input shape = $(13 \times 13 \times 192, 13 \times 13 \times 192)$

$$\text{No. of filters} = 384$$

$$\text{Kernel size} = (3 \times 3 \times 192, 3 \times 3 \times 192)$$

$$\text{Padding} = 1 \quad \text{stride} = 1$$



So,

Response,

$$R_6 = (13 \times 13 \times 192, 13 \times 13 \times 192)$$

$$\therefore R_6 = 13 \times 13 \times 192, 13 \times 13 \times 192$$

$$R_6 = (13 \times 13 \times 384)$$

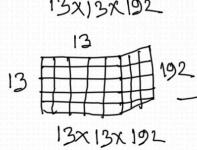
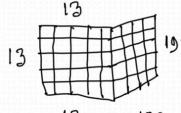
5th convolution apply

Input shape = $(13 \times 13 \times 192, 13 \times 13 \times 192)$

$$\text{No. of filters} = 256$$

Kernel size = $(3 \times 3 \times 192, 3 \times 3 \times 192)$

padding = 1, stride = 1



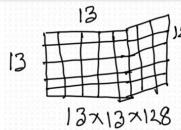
$$R_7 = \frac{13+2*1-3+1}{1}, \frac{13+2*1-3+1}{1}$$

$$R_7 = (13 \times 13 \times 128, 13 \times 13 \times 128)$$

$$R_7 = (13 \times 13 \times 256)$$

Apply max pooling $(3, 3)$, stride = 2

$$\begin{array}{c} 13 \\ 13 \end{array} \xrightarrow[\text{stride } 2]{\text{Maxpool}(3, 3)} \frac{13-3+1}{2} = 6 = 6 \times 6 \times 128$$



$$R_8 = (6 \times 6 \times 128, 6 \times 6 \times 128)$$

$$R_8 = (6 \times 6 \times 256)$$

$$\begin{array}{c} 6 \\ 6 \end{array} \xrightarrow{\text{Apply flatten}} \begin{array}{c} 9216 \end{array}$$

$$\begin{array}{c} 4096 \end{array} \xrightarrow{\text{FC1}} \begin{array}{c} 4096 \end{array}$$

$$\begin{array}{c} 4096 \end{array} \xrightarrow{\text{FC2}} \begin{array}{c} 4096 \end{array}$$

$$\begin{array}{c} 4096 \end{array} \xrightarrow[\text{FC3}]{\text{Softmax}} \begin{array}{c} 1000 \end{array}$$