# eCommerce Application Project Documentation

# 1. Skill Description

 Technologies Used: Java, Spring Boot, Spring Cloud, Spring Data JPA, MySQL/MariaDB, RESTful APIs

## 2. Problem Statement

**Develop a distributed eCommerce Application using Spring Microservices where:** 

- Admin can manage products, orders, customers, and inventory.
- Users can browse products, place orders, and manage their accounts.

#### 3. Microservices Architecture

## 3.1 Service Registry & Discovery

- Eureka Server:
  - A centralized service registry where all microservices register themselves.
  - o Enables dynamic discovery of services.

## 3.2 API Gateway

- Spring Cloud Gateway:
  - Acts as the entry point for all client requests.
  - o Routes requests to the appropriate microservice.
  - Provides cross-cutting concerns like security, rate limiting, and logging.

## 3.3 Authentication Service

- User Authentication & Authorization:
  - Manages user registration, login, and JWT token generation.
  - Handles roles for Admin and User to secure access to different parts of the application.

## 3.4 Product Management Microservice

- Product Catalog:
  - Responsible for managing product listings.

- Provides APIs for adding, editing, deleting, and fetching product details.
- Handles categories, product descriptions, pricing, and availability.

## 3.5 Order Management Microservice

- Order Processing:
  - Manages the lifecycle of customer orders from creation to fulfillment.
  - Provides APIs for creating, viewing, updating, and canceling orders.
  - Handles payment processing and order status updates.

## 3.6 Inventory Management Microservice

- Stock Control:
  - Manages inventory levels for all products.
  - Provides APIs for tracking stock, updating quantities, and managing reordering processes.
  - Ensures that orders cannot be placed for out-of-stock items.

## 3.7 Customer Management Microservice

- Customer Profiles:
  - Manages customer information, including shipping addresses and order history.
  - Provides APIs for customers to update their profiles and view their past orders.

## 4. Project Flow

#### 4.1 Admin Module

- Admin Dashboard:
  - A centralized interface for the Admin to manage products, orders, customers, and inventory.
  - Provides analytics and reports on sales, inventory levels, and customer activity.
- Product Management:
  - Admin can perform CRUD operations on products through the Product Management Microservice.

 Organize products into categories and manage their visibility on the platform.

## Order Management:

- Admin can view and manage customer orders through the Order Management Microservice.
- Update order statuses and manage refunds or cancellations as needed.

# Inventory Management:

- Admin can monitor stock levels and update inventory through the Inventory Management Microservice.
- Set up alerts for low stock levels and automate reordering processes.

## Customer Management:

- o Admin can view and manage customer profiles and their order history.
- Handle customer queries and issues related to orders or accounts.

#### 4.2 User Module

- User Registration & Authentication:
  - Users can register and log in using the Authentication Service.
  - JWT tokens are used to secure API access.

#### Product Browsing:

- Users can browse the product catalog through the Product Management Microservice.
- Filter and search products by categories, price, and other attributes.

#### Order Placement:

- Users can add products to their cart and place orders through the Order Management Microservice.
- Manage shipping information and select payment methods during checkout.

## Order Tracking:

Users can track their order status and view order history through the
Order Management Microservice.

 Receive notifications for order confirmations, shipping updates, and delivery.

## • Profile Management:

 Users can update their personal information, manage shipping addresses, and view past orders through the Customer Management Microservice.

## 5. Testing and Refinement

# • Unit Testing:

Each microservice is tested independently using JUnit and Mockito.

# Integration Testing:

 End-to-end testing is performed to ensure seamless communication between microservices.

## Validation:

 Implement validation for all user inputs at both client and server sides.

## Bug Fixing:

Continuously monitor and address bugs identified during testing.

#### UI/UX Refinement:

 Regularly update the user interface based on user feedback and testing results.