

Week 11 : Programming Assignment 2

Due on 2025-04-10, 23:59 IST

Update a Player’s Age Using JDBC (Improved Guided Version)

Problem Statement

You are given a table `players` containing a player's UID, first name, last name, and age. Your task is to update the age of the player whose UID is 2, using a `PreparedStatement`. You only need to write **one line** of code to perform this update operation.

Private Test cases used for evaluation	Input	Expected Output	Actual Output	Status
Test Case 1		2 John Mayer 23	2 John Mayer 23\n	Passed

The due date for submitting this assignment has passed.
1 out of 1 tests passed.
You scored 100.0/100.

Assignment submitted on 2025-04-10, 01:10 IST

Your last recorded submission was :

```
1 import java.sql.*; // Required for database access
2
3 public class W11_P2 {
4     public static void main(String args[]) {
5         try {
6             // Set SQLite temp directory (necessary in NPTEL environment)
7             System.setProperty("org.sqlite.tmpdir", "/tmpfs");
8
9             // Connect to SQLite database file
10            Connection conn = DriverManager.getConnection("jdbc:sqlite:/tmpfs/db");
11
12            // Create a Statement object to run SQL queries
13            Statement stmt = conn.createStatement();
14
15            // Create the table if it does not already exist
16            String CREATE_TABLE_SQL = "CREATE TABLE IF NOT EXISTS players (UID INT, First_Name VARCHAR(45), Last_Name VARCHAR(45))";
17            stmt.executeUpdate(CREATE_TABLE_SQL);
18
19            // Clean up old data and insert one row
20            stmt.executeUpdate("DELETE FROM players");
21            stmt.executeUpdate("INSERT INTO players VALUES(2, 'John', 'Mayer', 22)");
22
23            // Prepare SQL update query with placeholders ( ? )
24            String sql = "UPDATE players SET Age = ? WHERE UID = ?";
25            PreparedStatement pstmt = conn.prepareStatement(sql);
26
27            pstmt.setInt(1, 23);
28            pstmt.setInt(2, 2);
29            pstmt.executeUpdate();
30
31            // Check the updated row by selecting and printing it
32            ResultSet rs = stmt.executeQuery("SELECT * FROM players WHERE UID = 2");
33
34            while (rs.next()) {
35                System.out.println(rs.getInt(1) + " " +
36                                   rs.getString(2) + " " +
37                                   rs.getString(3) + " " +
38                                   rs.getInt(4));
39            }
40
41            // Close the connection
42            conn.close();
43        } catch (Exception e) {
44            System.out.println(e);
45        }
46    }
47 }
```

Sample solutions (Provided by instructor)

```
1 import java.sql.*; // Required for database access
2
3 public class W11_P2 {
4     public static void main(String args[]) {
5         try {
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19            // Clean up old data and insert one row
20            stmt.executeUpdate("DELETE FROM players");
21            stmt.executeUpdate("INSERT INTO players VALUES(2, 'John', 'Mayer', 22)");
22
23            // Prepare SQL update query with placeholders ( ? )
24            String sql = "UPDATE players SET Age = ? WHERE UID = ?";
25            PreparedStatement pstmt = conn.prepareStatement(sql);
26
27            pstmt.setInt(1, 23); // Bind 23 to the first placeholder (new age)
28            pstmt.setInt(2, 2); // Bind 2 to the second placeholder (UID to match)
29            pstmt.executeUpdate(); // Perform the update
30
31            /*
32             * Explanation for beginners:
33             * - The SQL statement has two placeholders: one for the age and one for the UID.
34             * - The '1' and '2' in setInt refer to the positions of ? in the query.
35             * - This approach is safer and cleaner than using plain string concatenation in SQL.
36             */
37            // Check the updated row by selecting and printing it
38            ResultSet rs = stmt.executeQuery("SELECT * FROM players WHERE UID = 2");
39
40            while (rs.next()) {
41                System.out.println(rs.getInt(1) + " " +
42                                   rs.getString(2) + " " +
43                                   rs.getString(3) + " " +
44                                   rs.getInt(4));
45            }
46
47            // Close the connection
48            conn.close();
49        } catch (Exception e) {
50            System.out.println(e);
51        }
52    }
53 }
```