Week 02: Programming Assignment 3

Due on 2025-02-06, 23:59 IST

Write a program to demonstrate the use of this keyword. Create a class Rectangle with attributes length and breadth. Write a constructor to initialize these values. Also, define a method area() to return the area of the rectangle.

Input:

Two integers: length and breadth of the rectangle.

Output:

Print the area of the rectangle.

Private Test cases used for evaluation	Input	Expected Output	Actual Output	Status
Test Case 1	7 3	21	21	Passed

The due date for submitting this assignment has passed.

1 out of 1 tests passed.

You scored 100.0/100.

Assignment submitted on 2025-02-03, 19:06 IST

```
Your last recorded submission was:

import java.util.*;

public class W02_P3{
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        in the length = sc.nextInt();

        // Define the alass Rectangle here

        // Use the this keyword in the constructor

        // Define the area method

        class Rectangle {
        int length, breadth;

        // Constructor
        Rectangle(int length, int breadth) {
            this.length = length;
            this.breadth = breadth;

        }

        // Method to calculate area
        int area() {
            return length * breadth; //write the correct formula
        }

        // Create an object of Rectangle and call the area method
            Rectangle r = new Rectangle(length, breadth);
            System.out.print(r.area());
            sc.close();
        }
        }
}
```

Sample solutions (Provided by instructor)

```
import java.util.*;
public class W02 P3{
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int length = sc.nextInt();
        class Rectangle {
        int length, breadth;

        // Constructor
        Rectangle(int length, int breadth) {
            this.length = length;
            this.breadth = breadth;

        // Method to calculate area
        int area() {
            return length * breadth;
        }

        // Create an object of Rectangle and call the area method
            Rectangle r = new Rectangle(length, breadth);
            System.out.print(r.area());
            sc.close();
        }
        }
        }
}
```