

Introduction to Python

What is a Program?

- Sequence or set of instructions in a programming language for a computer to execute.
 - Programming: choosing the right data, suitable data structure and writing precise code for computer to understand
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- Computers understand binary(0/1) language
 - Translator(Interpreter/Compiler) converts understandable human languages to machine understandable form.
 - Syntax - set of rules or grammar for writing computer programs.

Writing First Python Program

Requirements

- Python Installation
- Editor (.py)
- CMD (execution)

Alternative

Integrated Development Environment (IDE) - a software application that helps programmers develop software code efficiently

Offline IDEs

- VS Code
- PyCharm

Online IDEs

- [ide.view](#)
- [ide.codingminutes](#)
- [Google Colab](#)

print()

Printing anything on screen	<code>print(message)</code>
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Printing strings	print("Hello World") Anything enclosed within "" is a string
Printing mathematical results	print(10 + 20) > 30 The space between operand and operator doesn't matter

Data Types

- The type of data we are dealing with

Description	Example
Int (Integers) <ul style="list-style-type: none"> - deals with positive or negative whole numbers. eg: 1, -4, 8, 0, 323434242 - No upper limit size in Python 	print(5) >> 5
Float (Decimals) <ul style="list-style-type: none"> - All real numbers that are not Integers. eg: .3, 0.123, -2.4 - Are 9 and 9.0 the same? Different in Python 9.0 → Float 9 → Integer 	print(5.0) >> 5.0
String <ul style="list-style-type: none"> • Anything inside quotes • Double quotes("") or single quotes ('). • start and end with the same type of quote. 	print("Scaler") >> Scaler

Boolean <ul style="list-style-type: none"> - True or False value - Used for comparing 	<pre>print(True)</pre> <pre>>> True</pre>
None <ul style="list-style-type: none"> • Has only one value, None. • To represent nothing or an empty value, we use None. 	<pre>print(None)</pre> <pre>>> None</pre>

`type()` - To check data type of any object

```
print(type("hello"))
```

```
>> <class 'str'>
```

Variables

- containers to keep objects.
- refers to a reserved memory location.

Naming Rules

A combination of lowercase/ uppercase letters, digits, or an underscore.

- Lowercase letters (a to z)
- Uppercase letters (A to Z)
- Digits (0 to 9)
- Underscore (_)

Cannot begin with a digit → `1name` is invalid

Taking Input

`input()` - takes input from user

Operators

- symbols of operation.
- values on which operation is happening

Arithmetic Operators	<p>operators such as +, -, *, /, //, **, %</p> <p>Return type of / is always floating point</p> <p>integers \subset floating \subset real numbers</p>	<pre>print(2+3) >> 5 print(5/2) >> 2.5</pre>
Exponential Operator	<ul style="list-style-type: none"> - $x**y = x^y$ 	<pre>print(2**3) >> 8</pre>
Floor Division	<ul style="list-style-type: none"> - $x//y = \text{floor}(x/y)$ - Returns biggest integer less than the value 	<pre>print(floor(5/2)) >> 2</pre>
Modulus Operator	<ul style="list-style-type: none"> - $x \% y \rightarrow$ remainder of x / y - If x is '+ve' \rightarrow remainder of x / y - If x is '-ve' $\rightarrow y - (x \% y)$ 	<pre>print(5%2) >> 1</pre>
Comparison Operators	<ul style="list-style-type: none"> - operators such as >, <, >=, <=, ==, != - Compares values between different entities 	<pre>print(4 > 5) >> False</pre>

Assignment Operator (=)	<ul style="list-style-type: none"> - assigns the RHS operand value to LHS operand. 	<pre>x = 5 print(x) >> 5</pre>
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Control Statements

Description	Syntax	Example															
Logical Operators <ul style="list-style-type: none"> - and, or, not - used when there are multiple conditions - Precedence → not > and > or 	<ul style="list-style-type: none"> -(condition1) and (condition2) - (condition1) or (condition2) - not(condition1) 																
and <ul style="list-style-type: none"> - True if all conditions are True 	(condition1) and (condition2)	<table border="1"> <thead> <tr> <th>p</th><th>q</th><th>p and q</th></tr> </thead> <tbody> <tr> <td>T</td><td>T</td><td>T</td></tr> <tr> <td>T</td><td>F</td><td>F</td></tr> <tr> <td>F</td><td>T</td><td>F</td></tr> <tr> <td>F</td><td>F</td><td>F</td></tr> </tbody> </table>	p	q	p and q	T	T	T	T	F	F	F	T	F	F	F	F
p	q	p and q															
T	T	T															
T	F	F															
F	T	F															
F	F	F															

<p>or</p> <ul style="list-style-type: none">- True if any one conditions are True	<p>(condition1) or (condition2)</p>	<table><tr><td>p</td><td>q</td><td>p or q</td></tr><tr><td>T</td><td>T</td><td>T</td></tr><tr><td>T</td><td>F</td><td>T</td></tr><tr><td>F</td><td>T</td><td>T</td></tr><tr><td>F</td><td>F</td><td>F</td></tr></table>	p	q	p or q	T	T	T	T	F	T	F	T	T	F	F	F
p	q	p or q															
T	T	T															
T	F	T															
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F	F	F															
<p>not</p> <ul style="list-style-type: none">- Works with boolean operands- Inverts the current truth value	<p>-</p> <p>Ex:</p> <p>print(not True)</p> <p>>> False</p>	<table><tr><td>p</td><td>not p</td></tr><tr><td>T</td><td>F</td></tr><tr><td>F</td><td>T</td></tr></table>	p	not p	T	F	F	T									
p	not p																
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Control Statements

- Decisions based on conditions
- execute a certain logical statement and decide whether to enable the control of the flow through a certain set of statements or not.

Description	Syntax	Example
if block - <i>Enters the block if condition is True</i> One indent = 4/2 spaces	if(something): print(something) X = 1 : :	x = 10 if x > 5: print("Hello") >> Hello
else block - Executed when if and elif blocks fail	if(something): print(something) X = 1 else: print(something else)	x = 10 if x < 5: print("Hello") else:

	: :	print("Scaler") >> Scaler
elif block - Similar to if block, but executes when if block is not entered	if expression1: statement(s) elif expression2: statement(s) elif expression3: statement(s) else: statement(s)	<pre>time = int(input()) if time > 9 and time <= 12: print("Good morning") elif time > 12 and time <= 17: print("Good afternoon") elif (time > 17 and time <= 24): print("Good night") else: print("SOJA00!")</pre>

Maths

- A number system is defined as a system of writing to express numbers.

1. Binary Number System

- Represented in the form of 0/1
- base 2 number system
- Any number less than 2^n can be represented by n digits
- Example: 1011 is a number in binary number system

2. Decimal number system

- Represented by digits from 0 to 9
- base of 10 because it uses ten digits from 0 to 9
- Example: 987 is a number in decimal number system

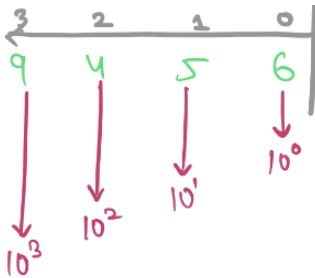
3. Octal number system (Base 8)

4. Hexadecimal Number system (Base 10)

Representation: (value)_{base}

Example → (209)₁₀ → 209 in base 10

- From left to right, the digits represent increasing powers of 10 starting from 0.
- $(9456)_{10} = 6 * 10^0 + 5 * 10^1 + 4 * 10^2 + 9 * 10^3$



Conversions

Decimal to binary

- Progressively divide by the base of the number system you want to convert it into and note down the remainder from end to start.

Example

$$(17)_{10} = (10001)_2$$

Decimal number : 17

2	17	1
2	8	0
2	4	0
2	2	0
	1	

Binary number: 10001

Binary to Decimal

- multiply powers of 2

Range

- Represents a continuous stretch of numbers
- Square brackets $[]$ means the terminal values are inclusive (end-start+1 values)
 - Example: $[10,15] = [10,11,12,13,14,15]$
- in round brackets $()$, the terminal values are exclusive. (end-start-1 values)
 - Example: $(10,15) = (11,12,13,14)$

Description	Syntax	Example
<code>bin()</code> <ul style="list-style-type: none"> - Provides binary value for any decimal number - Represented by '0b' prefix 	<code>bin(decimal number)</code>	<pre>print(bin(56)) >> 0b1111000</pre>
<code>log()</code> <ul style="list-style-type: none"> - returns the natural logarithm of a number 	<code>math.log(number, base)</code>	<pre>print(math.log(14,5)) >> 1.6397385131955606</pre>

Iteration

- a sequence of instructions or code being repeated until a specific end result is achieved.

Description	Syntax	Example
while loop <ul style="list-style-type: none"> - we can execute a set of statements as long as a condition is true. 	3 parts for executing while loops Initialisation <ul style="list-style-type: none"> - Where to start from Condition <ul style="list-style-type: none"> - Termination of loop Updation <ul style="list-style-type: none"> - Update the iterator variable 	<pre># Initialisation i = 1 # Condition while i < 6: print(i) # Updation i += 1 >> 1 2 3 4 5</pre>
for loop Need: While loop will run infinitely when we do not	for every element in <code>range(start, end):</code> Do SOMething	<pre>for i in range(1,6): print(i) >> 1</pre>

give an exit condition - used for iterating <i>over a sequence (that is either a list, a tuple, a dictionary, a set, or a string)</i>		2 3 4 5
range() - includes start and excludes end - start 0 by default - Does not work with float	range(number) range(start, end, step) Step → the jumps from start to next number and so on By default it is 1	<pre># create range range(5) >> range(0,5) print(list(range(5))) >> [0,1,2,3,4] print(list(range(2,5))) >> [2,3,4] print(list(range(-9, -1))) >> [-9, -8, -7, -6, -5, -4, -3, -2] print(list(range(2,10, 2))) >>[2,4,6,8]</pre>

Jump Statements

Description	Syntax	Example
pass - Acts as a placeholder - Empty block	if something: pass	<pre>for i in range(5): if i == 3: pass print(i) >> 0 1 2 3 4</pre>
continue - Code after this is ignored	if something: continue	<pre>for i in range(5): if i == 3:</pre>

		<pre> continue print(i) >> 0 1 2 4 </pre>
<pre> break - Loop terminates </pre>	<pre> if something: break </pre>	<pre> for i in range(5): if i == 3: break print(i) >>0 1 2 </pre>

Pattern Printing

- Nested loops used
- Outer loop runs for each row, inner loop runs for number of columns

Example:

For n=4 , the pattern is

```

*
**
***
****

```

```

n = int(input())
for i in range(n):
    for j in range(i+1):
        print("*", end = "")
    print()

```