

Summary Notes of AS PHYSICS 终极考前冲刺班, 注意看有黄色标记的部分哦~

COURSEMO | Shirley

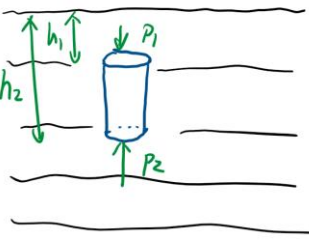
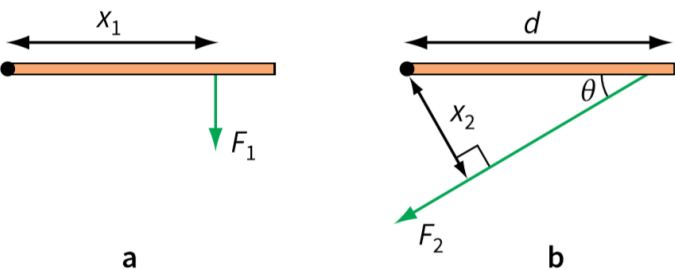
Units	Key points	Definitions & descriptions	Notes																																	
1 Physical quantities and units	SI base quantities (in AS)	Base quantities: 1.length 2.time 3.current 4.temperature 5.mass	Corresponding symbols: 1.L 2.t 3.I 4.T 5.M																																	
	SI base units (in AS)	Base units: 1.meter 2.second 3.ampere 4.kelvin 5.kilogram	Corresponding symbols: 1.m 2.s 3.A 4.K 5.Kg																																	
	prefixes	<table><thead><tr><th>Prefix</th><th>Symbol</th><th>Value</th></tr></thead><tbody><tr><td>pico</td><td>p</td><td>10^{-12}</td></tr><tr><td>nano</td><td>n</td><td>10^{-9}</td></tr><tr><td>micro</td><td>μ</td><td>10^{-6}</td></tr><tr><td>milli</td><td>m</td><td>10^{-3}</td></tr><tr><td>centi</td><td>c</td><td>10^{-2}</td></tr><tr><td>deci</td><td>d</td><td>10^{-1}</td></tr><tr><td>kilo</td><td>k</td><td>10^3</td></tr><tr><td>mega</td><td>M</td><td>10^6</td></tr><tr><td>giga</td><td>G</td><td>10^9</td></tr><tr><td>tera</td><td>T</td><td>10^{12}</td></tr></tbody></table>	Prefix	Symbol	Value	pico	p	10^{-12}	nano	n	10^{-9}	micro	μ	10^{-6}	milli	m	10^{-3}	centi	c	10^{-2}	deci	d	10^{-1}	kilo	k	10^3	mega	M	10^6	giga	G	10^9	tera	T	10^{12}	
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	estimates	Notes: <ul style="list-style-type: none">● mass of a person 70 kg● height of a person 1.5 m● walking speed 1 ms^{-1}																																		

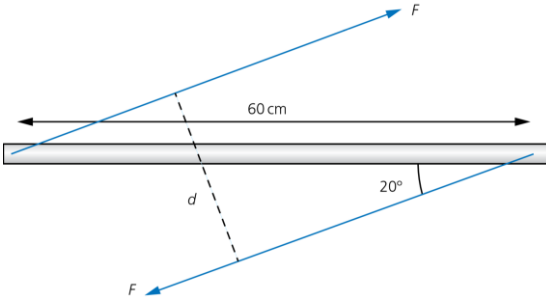
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		<ul style="list-style-type: none"> ● speed of a car on the motorway 30ms^{-1} ● volume of a can of drink 300 cm^3 ● density of water 1000 kgm^{-3} ● weight of an apple 1 N ● typical current in domestic appliance 13 A ● e.m.f. of a car battery 12 V ● the mass, in kg, of a wooden metre rule $(0.05\text{ to }0.2)\text{ kg}$ ● the volume, in cm^3, of a cricket ball or a tennis ball $(50\text{ to }300)\text{ cm}^3$ ● the mass, in g, of a new pencil $1\text{--}20\text{ g}$ ● the wavelength of ultraviolet radiation $1 \times 10^{-8}\text{ m}$ to $4 \times 10^{-7}\text{ m}$ ● radius of proton or neutron $\sim 10^{-15}\text{ m}$ ● radius of nucleus $\sim 10^{-15}\text{ m}$ to 10^{-14} m ● radius of atom $\sim 10^{-10}\text{ m}$ <p>size of molecule $\sim 10^{-10}\text{ m}$ to 10^{-6} m.</p>		
2 Measurement techniques	Scalars	Defintion: A scalar quantity is the quantity which has magnitude only		
	Vectors	Defintion: A vector quantity is the quantity which has magnitude and direction		
	Random error	Description: upon multiple measurements, will result in readings being scattered around the accepted value. Notes: <ul style="list-style-type: none"> ● (Description) The effects of random errors <ul style="list-style-type: none"> ■ scatter in readings about the true reading 		
	Systematic error	Description: An error in readings which is repeated throughout an experiment, producing a constant absolute error or a constant percentage error.		

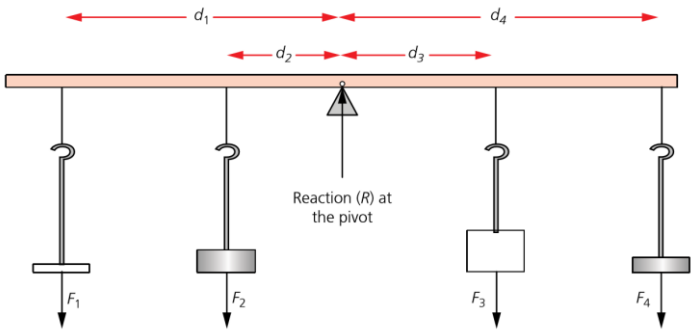
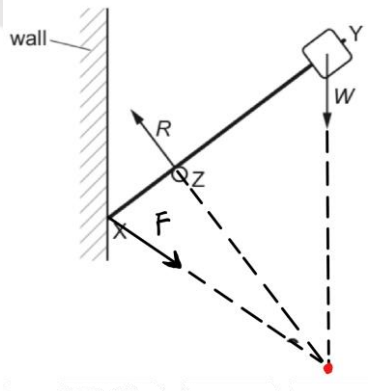
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		Notes: <ul style="list-style-type: none"> (Description) The effects of systematic errors <ul style="list-style-type: none"> the reading is larger or smaller than the true reading by a constant amount 		
	Accuracy	Description: Accuracy is determined by the closeness of the measurements to the true value Notes: <ul style="list-style-type: none"> This can be improved by reducing or eliminating systematic errors. 		
	precision	Description: Precision is determined by the range in the measurements Notes: <ul style="list-style-type: none"> Precision is affected by random errors. Distinguish between precision and accuracy: <ul style="list-style-type: none"> precision: the size of the smallest division on the measuring instrument accuracy: how close measurement value is to the true value 		
3 Kinematics	Distance	Defintion: Length of path that an object moves through		
	Displacement	Defintion: Distance travelled in a particular direction from starting point to final point		
	Speed	Defintion: The rate of change of distance		
	Velocity	Defintion: The rate of change of displacement $\text{velocity} = \frac{\Delta s}{\Delta t}$		
	Acceleration	Defintion: The rate of change of velocity $a = \frac{\Delta v}{\Delta t}$		
	suvat	<div> <div>equation 1:</div> <div>$v = u + at$</div> </div> <div> <div>equation 2:</div> <div>$s = \frac{(u+v)}{2} \times t$</div> </div> <div> <div>equation 3:</div> <div>$s = ut + \frac{1}{2}at^2$</div> </div> <div> <div>equation 4:</div> <div>$v^2 = u^2 + 2as$</div> </div>		

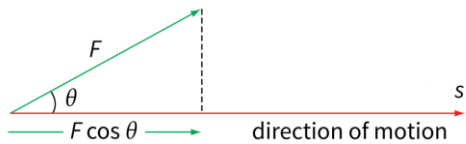
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4 Dynamics	Newton's first law	Description: A body continues at rest or constant velocity unless acted upon by a resultant force Notes: <ul style="list-style-type: none"> Newton's first law is the special case of Newton's second law (Newton's first law follows the Newton's second law) 		
	mass	Defintion: mass is the property of a body resisting changes in motion Or mass is the quantity of matter in a body Notes: <ul style="list-style-type: none"> Mass is a measure of inertia 		
	Newton's second law	Description: The resultant force is equal to rate of change of momentum $F = \frac{\Delta p}{\Delta t} = \frac{mv - mu}{t}$ Notes: <ul style="list-style-type: none"> The equation $F = ma$ is a special case of $F = \Delta p / \Delta t$ which only applies when the mass of the object is constant. 		
	Newton's third law	Description: Between two interactive objects, forces of action and reaction are same in magnitude but opposite in direction and in a same line Notes: <ul style="list-style-type: none"> Appear and disappear at the same time Acting on two different objects They are forces of the same type. 		
	momentum	Defintion: Product of mass and velocity		
	impulse	Defintion: Change in momentum=product of force and time $P = mv$		
	Conservation of momentum	Description: Total momentum of a system of bodies remains unchanged in any direction before and after the collision when there is no resultant external force acting on the system $m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$ Notes: <ul style="list-style-type: none"> It is base on newton's second and third law: <ul style="list-style-type: none"> force on A by B equal and opposite to force on B by A (due to Newton's third law) force is rate of change of momentum (due to Newton's second law) 		

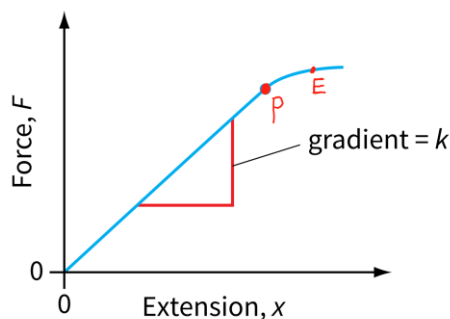
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		<ul style="list-style-type: none"> ■ and time of contact is same ■ so the change in momentum of A is equal and opposite to the change in momentum of B during the collision ● During the collision, the total momentum is also conserved 		
	Elastic collision	Description: Collision where total kinetic energy is conserved before and after the collision in a close system Notes: <ul style="list-style-type: none"> ● During the collision the total kinetic energy is not conserved ● In an elastic collision ,the relative speed is conserved before and after the collision 		
	Inelastic collision	Description: collision where total kinetic energy is not conserved before and after the collision in a close system		
5 Forces, density and pressure	Force	Defintion: It is the rate of change of momentum force = rate of change of momentum $F = \frac{\Delta mv}{\Delta t}$		
	weight	Defintion: Is a force on a mass caused by gravity W=mg Notes: <ul style="list-style-type: none"> ● g=gravitational field strength (9.81N/kg) ● the direction of the weight is vertically downwards 		
	Centre of gravity	Defintion: The point from where all the weight of the body seems to act		
	upthrust	Description: It is a force when an object is immersed in fluid, due to the difference in pressure on the upper surface and the lower surface Notes: <ul style="list-style-type: none"> ● Description: The origin of the upthrust <ul style="list-style-type: none"> ■ pressure changes with depth ■ the pressure on the lower surface of sphere is greater than the pressure on the upper surface of sphere 		

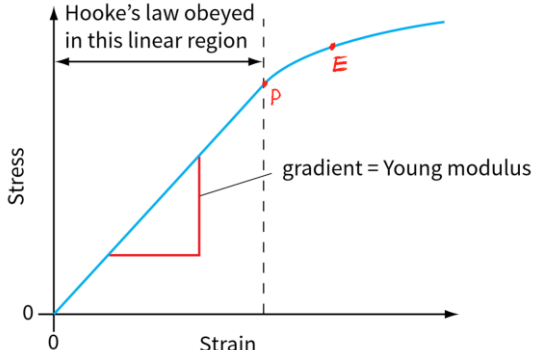
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
5 Forces, density and pressure			$P = \rho gh$ <p>P: density of fluid h: depth below the surface</p> $P_1 = \rho gh_1 \quad P_2 = \rho gh_2$ $\Rightarrow F_1 = P_1 \cdot A \quad \Rightarrow F_2 = P_2 \cdot A$ <p>total force by the fluid = upthrust = $F_2 - F_1$</p> $= \rho gh_2 \cdot A - \rho gh_1 \cdot A$ $= \rho g A (h_2 - h_1)$ $= \rho g V$	
	Fictional force	Notes: <ul style="list-style-type: none"> Decided by the properties of contact surface the magnitude of normal force. always against the relative motion 		
	Viscous force	Notes: <ul style="list-style-type: none"> Shape, contact area, the properties of contact surface Relative speed Opposite to the relative motion 		
	Air resistance	Notes: <ul style="list-style-type: none"> When the speed is low, air resistance is directly proportional to the speed. when the speed is high, air resistance is proportional to the square of speed. special viscous force in air 		
	Moment of a force	Defintion: Moment of a force about a point is Product of the force and the perpendicular distance between the line of action of the force and the point		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		<p>moment = force \times distance from pivot</p> $= F_1 \times x_1$ <p>moment of force = $F_2 d \sin \theta$</p> <p>Notes:</p> <ul style="list-style-type: none"> Described by two direction: clockwise and anticlockwise Is used to described the turning effect. 		
	couple	Defintion: Two forces acting on the same object are equal magnitude in opposite direction and separated by a distance		
	Torque of a couple	<p>Defintion: Product of the one of the forces and the perpendicular distance between two lines of action of the forces</p>  <p>torque = $\frac{F \times d}{2} \times 2 = Fd$</p>		
	Principle of moment	Description: For any object that is in equilibrium, the sum of the clockwise moments about a point provided by the forces acting on the object equals the sum of the anticlockwise moments about that same point.		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		 $F_1 d_1 + F_2 d_2 = F_3 d_3 + F_4 d_4$		
	equilibrium	<p>Notes:</p> <ul style="list-style-type: none"> ● Description: two conditions for a system to be in equilibrium: <ul style="list-style-type: none"> ■ The resultant force acting on the object is zero. ■ The resultant moment is zero. ● If all forces passing through the same point (共点力), it means that the total moment equals zero  <ul style="list-style-type: none"> ● If all forces are in a close triangle the resultant force is zero. 		
	density	<p>Defintion: density = mass / volume</p> $\rho = \frac{m}{v}$		
	pressure	<p>Defintion: Pressure is defined as the force acting per unit area normal to the force.</p>		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		$\text{pressure} = \frac{\text{normal force}}{\text{cross-sectional area}}$ $p = \frac{F}{A}$		
6 Work, energy and power	Energy	Defintion: Ability to do work		
	principle of conservation of energy	Description: Energy is conserved and energy cannot be created or destroyed. It can only be converted from one form to another.		
	Work (J)	Defintion: The product of force and displacement in the direction of the force.  <p>work done = force × displacement</p> <p>= force × displacement in the direction of the force</p> <p>work done = $Fs \cos \theta$</p>		
	F-d graph	Notes: <ul style="list-style-type: none"> The work done on an object is the area under the line in a force– displacement graph 		
	Gravitational Potential Energy	Defintion: the energy or ability to do work of a mass that is stored due to its position in a gravitational field gravitational potential energy change = $mg\Delta h$ Notes: <ul style="list-style-type: none"> Change in gpe is equal to the work done against weight 		
	Kinetic Energy	Defintion: the energy or ability to do work of a mass/body that is stored due to its motion $\text{kinetic energy} = \frac{1}{2} \times \text{mass} \times \text{speed}^2$ $E_k = \frac{1}{2}mv^2$ Notes: <ul style="list-style-type: none"> The change in ke is equal to the total work done by all forces, is equal to the work done by resultant force 		
	Pressure-volume graph	Notes: Area: Work done by gas $W = p\Delta V$		
	Heat cost by friction	Notes: Heat produced is equal to the work done against the frictional force		

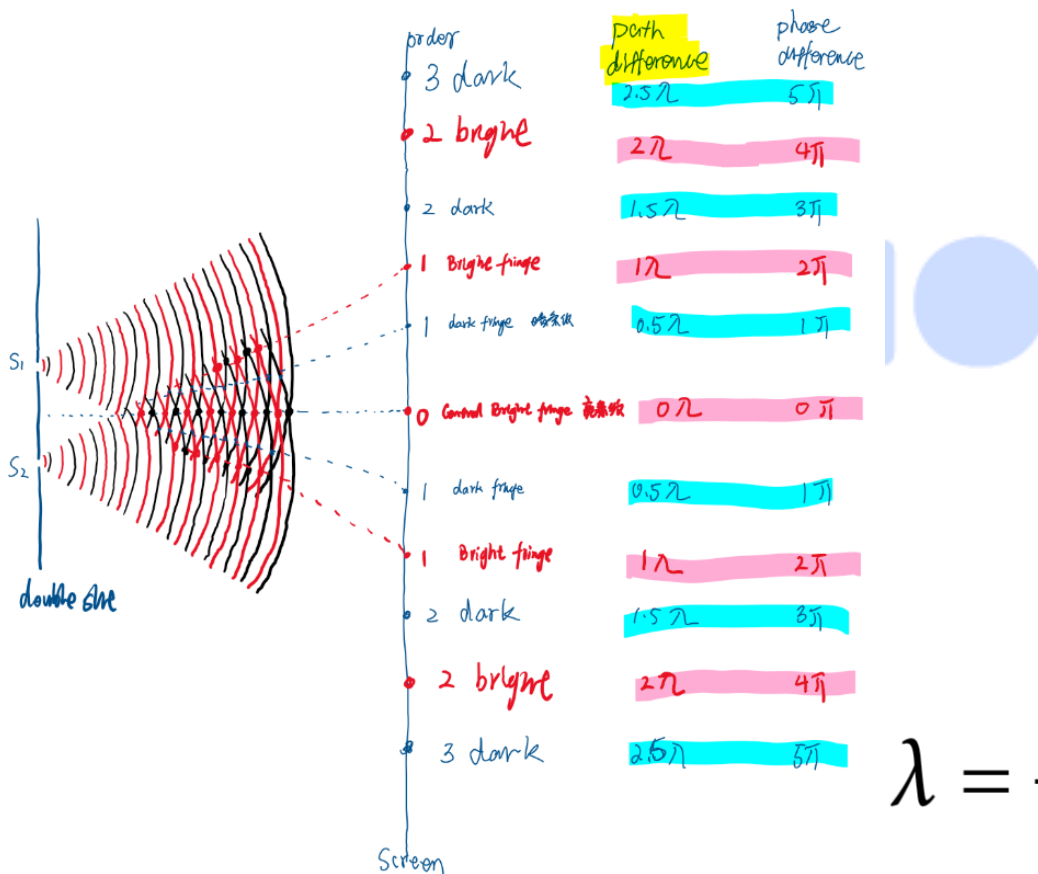
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	Power (W)	Defintion: work done per unit time power, $P = \frac{\text{work done}}{\text{time taken}} = \frac{\Delta W}{\Delta t}$ $P = \frac{W}{t} = \frac{F \times v \times t}{t}$ and we have: $P = F \times v$		
	Efficiency (%)	Defintion: Ratio of effective power used to total power input efficiency = $\frac{\text{useful energy transferred in a given time}}{\text{energy supplied in that time}} \times 100\%$ Notes: <ul style="list-style-type: none"> The efficiency of electric heater is 100% 		
9 Deformati	deformation	Description: Change in shape cause by force in one dimension		
	Hooke's law	Description: force is proportional to extension provided proportionality limit is not exceeded $F = kx$ Notes: <ul style="list-style-type: none"> spring constant (force per unit extension) is a measure of the stiffness of the spring 		
	F-x	 Notes:		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
on of solids		<ul style="list-style-type: none"> Area: work done by the force Gradient: spring constant Limit of proportionality: maximum extension in the linear region Elastic limit: maximum elastic deformation 		
	Elastic deformation	Description: The deformation that return to the original shape after the load is removed		
	stress	Defintion: Is the ratio of force to cross-sectional area tensile stress (σ) = $\frac{\text{force}}{\text{cross sectional area}} = \frac{F}{A}$		
	strain	Defintion: The ratio of extension to original length tensile strain (ϵ) = $\frac{\text{extension}}{\text{original length}} = \frac{\Delta L}{L}$		
	Young modulus	Defintion: Young modulus = stress/strain Young modulus = $\frac{\text{tensile stress}}{\text{tensile strain}} = \frac{\sigma}{\epsilon} = \frac{F/A}{\Delta L/L} = \frac{FL}{A\Delta L}$ Notes: <ul style="list-style-type: none"> It is the measure of the stiffness of the material 		
	Stress stain graph	 Notes: <ul style="list-style-type: none"> Gradient: young modulus Area: strain energy per unit volume 		

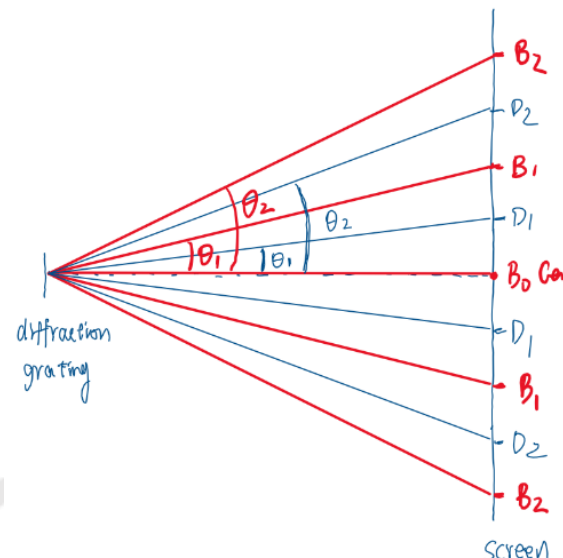
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	Elastic potential energy	Definition: the energy stored in a body due to its deformation		
14 Waves	Progressive wave	Description: transfers energy from one position to another through a material or a vacuum. Notes: <ul style="list-style-type: none"> Property of waves: All waves can be reflected, refracted and diffracted (Definition) Displacement for a progressive wave: <ul style="list-style-type: none"> The distance in a specified direction of particle/point on wave from the equilibrium position (Definition) Amplitude for a progressive wave: <ul style="list-style-type: none"> The maximum displacement of particle on wave from the equilibrium position (Definition) Wavelength for a progressive wave: <ul style="list-style-type: none"> distance between two adjacent wavefronts or the distance between two points in phase that are adjacent. (Definition) Period for a progressive wave: <ul style="list-style-type: none"> time for one complete oscillation of particle $f = \frac{1}{T}$ <ul style="list-style-type: none"> (Definition) Frequency for a progressive wave: <ul style="list-style-type: none"> the number of complete oscillations of particle per unit time $v = \frac{\lambda}{T}$ $v = \left(\frac{1}{T}\right) \times \lambda$ <ul style="list-style-type: none"> In a progressive wave adjacent particles are out of phase 		
	Longitudinal waves	Definition: the particles of the medium vibrate parallel to the direction of The propagation of energy		
	Transverse waves	Definition: the particles of the medium vibrate at right angles to the direction of the propagation of energy		
	The intensity of a wave	Definition: the rate of energy transmitted (power) per unit area at right angles to the wave velocity $\text{intensity} = \frac{\text{power}}{\text{cross-sectional area}}$		

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		Notes: <ul style="list-style-type: none">● intensity \propto (amplitude)²● The intensity of a wave generally decreases as it travels along.<ul style="list-style-type: none">■ The wave may ‘spread out’■ The wave may be absorbed or scattered																		
	Electromagnetic spectrum	<table><thead><tr><th>Radiation</th><th>Wavelength range / m</th></tr></thead><tbody><tr><td>radio waves</td><td>$>10^6$ to 10^{-1}</td></tr><tr><td>microwaves</td><td>10^{-1} to 10^{-3}</td></tr><tr><td>infrared</td><td>10^{-3} to 7×10^{-7}</td></tr><tr><td>visible</td><td>7×10^{-7} (red) to 4×10^{-7} (violet)</td></tr><tr><td>ultraviolet</td><td>4×10^{-7} to 10^{-8}</td></tr><tr><td>X-rays</td><td>10^{-8} to 10^{-13}</td></tr><tr><td>γ-rays</td><td>10^{-10} to 10^{-16}</td></tr></tbody></table> Notes: <ul style="list-style-type: none">● All electromagnetic waves travel at the same speed of $3.0 \times 10^8 \text{ ms}^{-1}$ in a vacuum, but have different wavelengths and frequencies.● Frequency is depending on wave source● Wave speed depending on medium			Radiation	Wavelength range / m	radio waves	$>10^6$ to 10^{-1}	microwaves	10^{-1} to 10^{-3}	infrared	10^{-3} to 7×10^{-7}	visible	7×10^{-7} (red) to 4×10^{-7} (violet)	ultraviolet	4×10^{-7} to 10^{-8}	X-rays	10^{-8} to 10^{-13}	γ -rays	10^{-10} to 10^{-16}
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Doppler effect:	Description: observed frequency is different to source frequency when source moves relative to observer observed frequency $f_o = \frac{f_s \times v}{(v \pm v_s)}$																			
	Principle of superposition	Description: when two or more waves meet at a point, the resultant displacement is the sum of the individual displacements.																		
	Diffraction	Defintion: As wave pass through the slit wave spread into geometric shadow around the edge of slit. Notes: <ul style="list-style-type: none">● When the gap is almost equal to the wavelength, the diffraction is most noticeable.● The greater the ratio of gap size to wavelength, the greater the angle of diffraction, the greater the degree of diffraction.																		
	Interference	Description: interference is the combination of the displacements of overlapping waves Notes: <ul style="list-style-type: none">● Where two waves arrive at a point in phase with one another so that they add up, we call this effect constructive interference.																		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
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15 Superposition		<ul style="list-style-type: none"> Where they cancel out, the effect is known as destructive interference. 																																			
	Coherent	<p>Notes:</p> <ul style="list-style-type: none"> Description: coherent sources: two sources emit waves with a constant phase difference Description: coherent waves: constant phase difference between the waves 																																			
	double-slit	<p>Notes:</p>  <table border="1"> <thead> <tr> <th>order</th> <th>path difference</th> <th>phase difference</th> </tr> </thead> <tbody> <tr> <td>3 dark</td> <td>2.5λ</td> <td>5π</td> </tr> <tr> <td>2 bright</td> <td>2λ</td> <td>4π</td> </tr> <tr> <td>2 dark</td> <td>1.5λ</td> <td>3π</td> </tr> <tr> <td>1 Bright fringe</td> <td>1λ</td> <td>2π</td> </tr> <tr> <td>1 dark fringe</td> <td>0.5λ</td> <td>1π</td> </tr> <tr> <td>0 Central Bright fringe</td> <td>0λ</td> <td>0π</td> </tr> <tr> <td>1 dark fringe</td> <td>0.5λ</td> <td>1π</td> </tr> <tr> <td>1 Bright fringe</td> <td>1λ</td> <td>2π</td> </tr> <tr> <td>2 dark</td> <td>1.5λ</td> <td>3π</td> </tr> <tr> <td>2 bright</td> <td>2λ</td> <td>4π</td> </tr> <tr> <td>3 dark</td> <td>2.5λ</td> <td>5π</td> </tr> </tbody> </table> <p>double slit</p> <p>Screen</p> $\lambda = \frac{ax}{D}$ <ul style="list-style-type: none"> zero order maximum: <ul style="list-style-type: none"> waves from each slit overlap/meet/superpose with a zero phase difference due to path difference of zero, so 	order	path difference	phase difference	3 dark	2.5λ	5π	2 bright	2λ	4π	2 dark	1.5λ	3π	1 Bright fringe	1λ	2π	1 dark fringe	0.5λ	1π	0 Central Bright fringe	0λ	0π	1 dark fringe	0.5λ	1π	1 Bright fringe	1λ	2π	2 dark	1.5λ	3π	2 bright	2λ	4π	3 dark	2.5λ
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<p>15</p> <p>Superposition</p>		<p>constructive interference gives bright fringe</p> <ul style="list-style-type: none"> ● first order maximum <ul style="list-style-type: none"> ■ waves from each slit overlap/meet/superpose with phase difference of 360° due to path difference of λ, so constructive interference gives bright fringe ● the part played by diffraction in the production of the fringes <ul style="list-style-type: none"> ■ waves at each slit spread into the geometric shadow ■ then waves overlap to form fringes ● a double slit is used rather than two separate sources of light <ul style="list-style-type: none"> ■ waves from the double slit are coherent/have a constant phase difference ■ there is not a constant phase difference/coherence for two separate light sources ● The conditions that is required for an observable interference pattern: <ul style="list-style-type: none"> ■ waves must be coherent. (sources are connected to the same vibrator/generator) ■ the overlapping waves have similar/same amplitude ● The intensity of the light incident on the double slits is now increased without altering its frequency. <ul style="list-style-type: none"> ■ no change to fringe separation /number of fringes ■ bright fringes are brighter ■ dark fringes are unchanged ● The intensity of the light through one of the slits is now reduced. <ul style="list-style-type: none"> ■ same fringe separation /number of fringes ■ bright fringes are less bright ■ dark fringes are brighter ■ contrast between fringes decreases 		

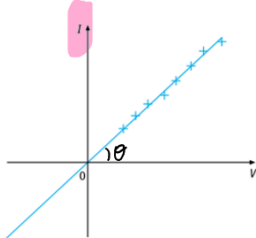
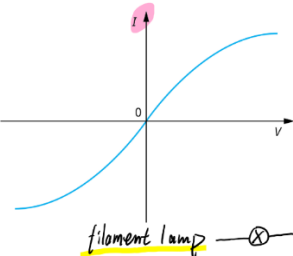
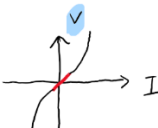
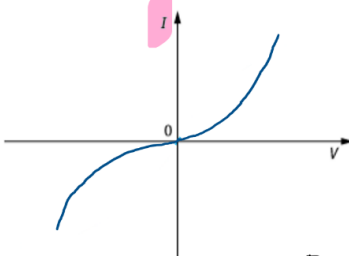
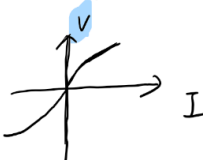
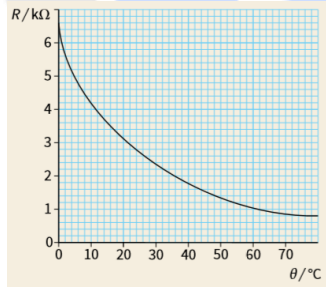
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	Diffraction grating	<p>Notes:</p>  <p>path difference</p> $d \sin \theta_2 = 2\lambda \Rightarrow \sin \theta_2 = \frac{2\lambda}{d}$ $d \sin \theta_2 = \frac{3}{2}\lambda \Rightarrow \sin \theta_2 = \frac{3\lambda}{2d}$ $d \sin \theta_1 = \lambda \Rightarrow \sin \theta_1 = \frac{\lambda}{d}$ $d \sin \theta_1 = \frac{1}{2}\lambda \Rightarrow \sin \theta_1 = \frac{\lambda}{2d}$ <p>B_0 Control bright fringe</p> $d \sin \theta_1 = \frac{1}{2}\lambda \Rightarrow \sin \theta_1 = \frac{\lambda}{2d}$ $d \sin \theta_1 = \lambda \Rightarrow \sin \theta_1 = \frac{\lambda}{d}$ $d \sin \theta_2 = \frac{3}{2}\lambda \Rightarrow \sin \theta_2 = \frac{3\lambda}{2d}$ $d \sin \theta_2 = 2\lambda \Rightarrow \sin \theta_2 = \frac{2\lambda}{d}$ <p>Screen</p> <p>$d \sin \theta = n\lambda$</p> <ul style="list-style-type: none"> Angle < 90 degree, so maximum order of bright fringe < d/λ, total number of bright fringes observed = maximum order of bright fringe * 2 + 1 		

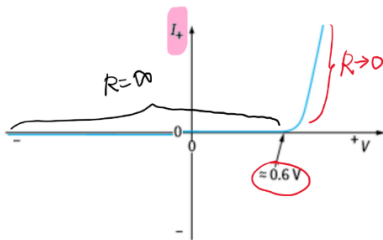
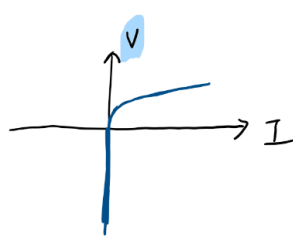
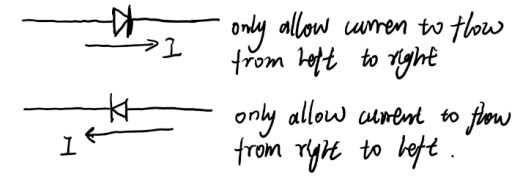
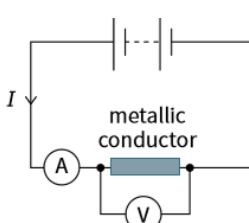
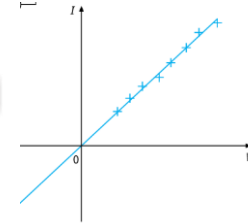
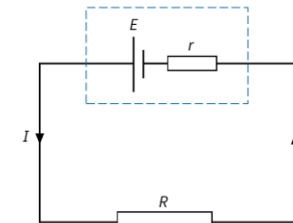
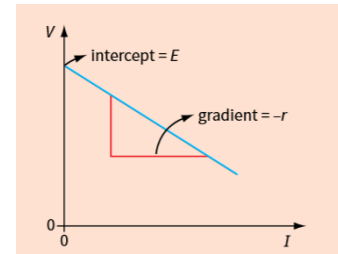
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
		<p>The separation between slits is 2800 nm and the wavelength is 450 nm. How many <u>bright fringes</u> on the screen can be observed.</p> <p> $d = 2800 \times 10^{-9} \text{ m}$ $\lambda = 450 \times 10^{-9} \text{ m}$ $\sin \theta < 1$, $\theta < 90^\circ$ $\sin \theta = \frac{n\lambda}{d} < 1$ $n < \frac{d}{\lambda} = \frac{2800 \times 10^{-9}}{450 \times 10^{-9}} = 6.2$ $n_{\max} = 6$ SO total number of bright fringes is 13. ($13 = 6 \times 2 + 1$) </p> <p> $d \sin \theta = n\lambda$ • The greater the n, the greater the θ. • $\theta < 90^\circ$, $\sin \theta < 1$ </p>		
	Stationary wave	<p>Description: A wave pattern produced when two progressive waves of the same frequency travelling in opposite directions combine. It is characterised by nodes and antinodes.</p> <p>Notes:</p> <ul style="list-style-type: none"> ● How the stationary wave is formed: <ul style="list-style-type: none"> ■ Incident wave reflects at a fixed point/end ■ then the incident wave and reflected wave superpose to form stationary wave. ● the conditions required for the formation of stationary waves <ul style="list-style-type: none"> ■ two waves travelling at same speed in opposite directions overlap ■ waves (are same type and) have same frequency/wavelength ● (Definition) Antinode of a stationary wave: <ul style="list-style-type: none"> ■ position where has maximum amplitude ● (Definition) Node of a stationary wave: <ul style="list-style-type: none"> ■ position where has minimum amplitude ● In a stationary wave adjacent particles are in phase 		

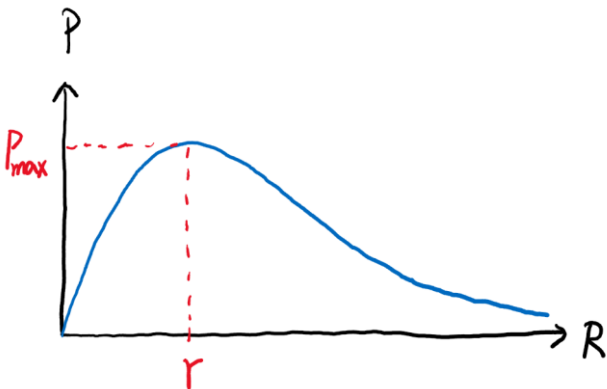
Units	Key points	Definitions or descriptions	Formulae and graphs			Notes																									
		<table><tr><td></td><td><i>Stationary wave</i></td><td><i>Progressive wave</i></td><td></td><td><i>Stationary wave</i></td><td><i>Progressive wave</i></td></tr><tr><td><i>Wavefront</i></td><td>Not move but oscillation at same position</td><td>Move with the velocity of the wave.</td><td><i>wavelength</i></td><td>Double the distance between a pair of adjacent nodes or antinodes</td><td>Distance between adjacent particles which have the same phase.</td></tr><tr><td><i>Energy</i></td><td>Not transferred.</td><td>Transferred in the direction of travel of the wave</td><td><i>Amplitude</i></td><td>The amplitude varies from zero at the nodes to a maximum at the antinodes.</td><td>The amplitude is the same for all particles.</td></tr><tr><td><i>Frequency</i></td><td>All particles, except at the nodes, vibrate at the same frequency.</td><td>All particles vibrate at the same frequency.</td><td><i>Phase difference between two particles</i></td><td>πm, where m is the number of nodes between the two particles.</td><td>$2\pi x / \lambda$, where x is the distance apart and λ is the wavelength.</td></tr></table>		<i>Stationary wave</i>	<i>Progressive wave</i>		<i>Stationary wave</i>	<i>Progressive wave</i>	<i>Wavefront</i>	Not move but oscillation at same position	Move with the velocity of the wave.	<i>wavelength</i>	Double the distance between a pair of adjacent nodes or antinodes	Distance between adjacent particles which have the same phase.	<i>Energy</i>	Not transferred.	Transferred in the direction of travel of the wave	<i>Amplitude</i>	The amplitude varies from zero at the nodes to a maximum at the antinodes.	The amplitude is the same for all particles.	<i>Frequency</i>	All particles, except at the nodes, vibrate at the same frequency.	All particles vibrate at the same frequency.	<i>Phase difference between two particles</i>	πm , where m is the number of nodes between the two particles.	$2\pi x / \lambda$, where x is the distance apart and λ is the wavelength.					
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	Field of force	Defintion: A region of space where an object experiences a force by the field																													
	Electric field	Defintion: Electric field due to a charge is a region of space where another stationary charge experiences an electric force by the field																													
	Electric field strength	Defintion: force per unit positive charge <div>$E = F / q$<p>E = electric field strength (N/C) F = force on test charge (N) q = size of test charge placed in the field (C)</p></div> Notes: <ul style="list-style-type: none">It is a vector quantity in the same direction of the force experienced by the positive charge but opposite to the direction of force on negative charge																													
	Electric field lines	Defintion: The direction of electric force acting on a small test positive charge or The path in which a free positive charge will move Notes: <ul style="list-style-type: none">Field lines start perpendicularly from surface of positive charged object and end perpendicularly from surface of negative charged object																													

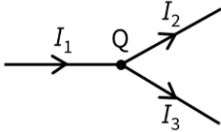
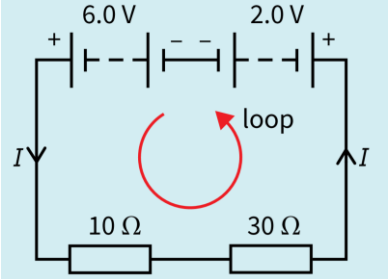
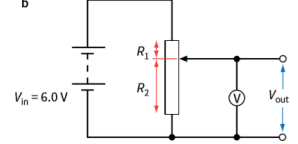
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	Field strength of uniform field	<p style="text-align: center;">$E = V / d$</p> <p>E = electric field strength (V/m) V = potential difference (voltage) between plates (V) d = distance between plates (m)</p> <p>Notes:</p> <ul style="list-style-type: none"> The field is non-uniform near the ends of the plates 		
	Current	<p>Defintion: Electric current is the rate of flow of electric charge carriers past a point.</p> <p>$I = Q/t$</p> <p>Notes:</p> <ul style="list-style-type: none"> Direction of flow of conventional current is same as the direction of flow of positive charges, and is opposite to the direction of flow of negative charges. $I = nAvq$ <ul style="list-style-type: none"> n is number density of charge carriers(=charged particles) v is average drift velocity q is the charge of a charge carrier A is cross-sectional area 		
	Charge	<p>Notes:</p> <ul style="list-style-type: none"> <u>The charge on the carriers is quantised, it means charge exists only in discrete amounts</u> elementary charge $e = 1.6 \times 10^{-19} \text{ C}$ 		
	Coulomb	<p>Defintion: ampere second</p>		
	Potential difference	<p>Defintion: Energy transferred from electrical to other forms of energy per unit charge through the two point</p>		
	Volt	<p>Defintion: Joules per coulomb</p>		
	power	<p>Defintion: Work done per unit time</p> <p>Notes:</p>		

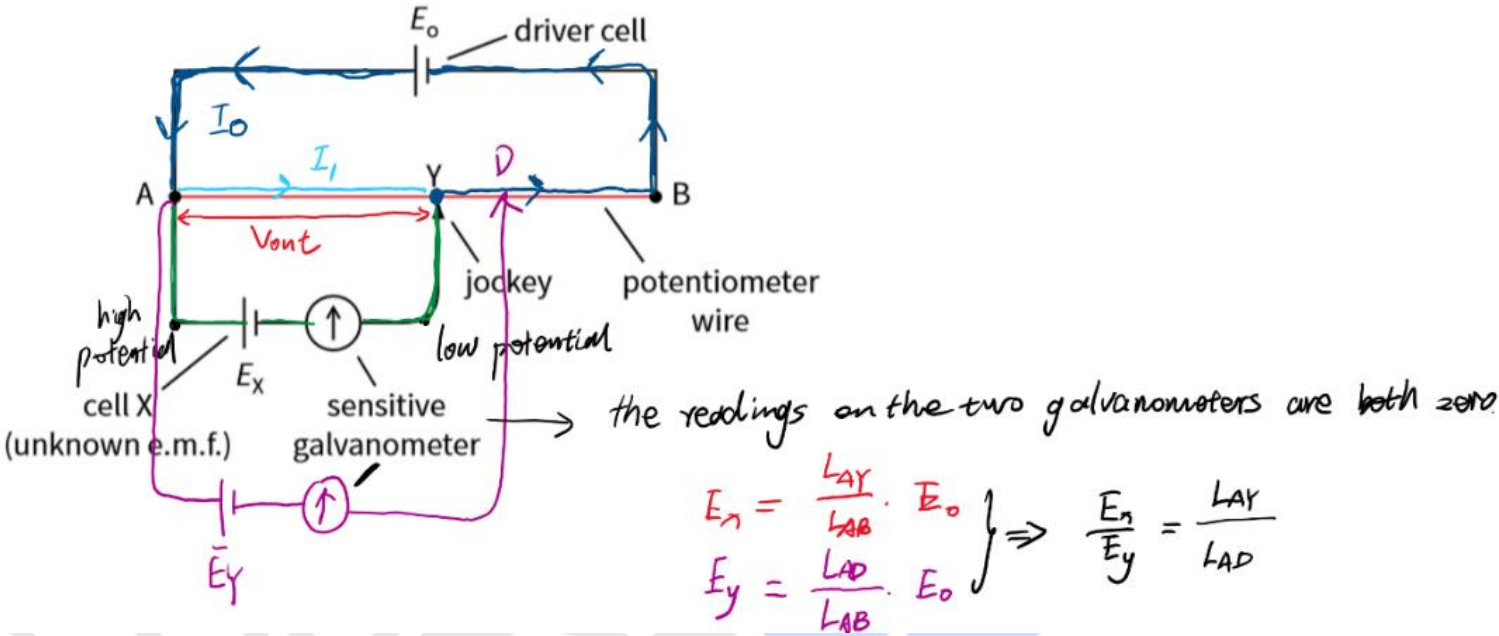
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
19 Current of electricity		<ul style="list-style-type: none"> Electric power ($P=IV$) means the energy transferred from electrical energy to other formas of energy per unit time Heat power (the Joule's law) ($P=I^2R$): The energy transferred from electrical energy to thermal energy per unit time For resistor electric power equal heat power, $P=IV=I^2R$, $V=IR$ 		
	Resistance	<p>Defintion: The ratio of voltage across it to the current through it</p> <p>resistance = $\frac{\text{potential difference}}{\text{current}}$</p> $R = \frac{V}{I}$ <p>Notes:</p> <ul style="list-style-type: none"> Resistance of a resistor means the property that it would resist the flow of current Measured resistance between two points = total resistance between two points = combined resistance between two points 		
	Resistivity	<p>Defintion: The resistivity of a material is defined by $\rho = RA/L$ where R is resistance, L is length, A is cross-sectional area.</p> $R = \frac{\rho l}{A}$ <p>ρ = resistivity of the material l = is the length A=is the cross sectional area</p> <p>Notes:</p> <ul style="list-style-type: none"> Resistivity means the property of a type of a material that could resist the flow of current 		
	Ohm	<p>Defintion: Volt per ampere</p>		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	The I-V characteristic for ohmic resistor	<p>$R = \text{constant}$</p>  <p>eg: ohmic resistor fixed resistor 定值电阻 metallic conductor at constant temperature</p>		
	The I-V characteristic for a filament lamp	 <p>filament lamp</p> <p>$V \uparrow \Rightarrow T \uparrow \Rightarrow R \uparrow$</p> 		<p>Notes:</p> <ul style="list-style-type: none"> For very small currents and voltages, the graph is roughly a straight line.
	The I-V characteristic for Negative temperature coefficient (NTC) thermistors	 <p>thermistor</p> <p>$V \uparrow \Rightarrow T \uparrow \Rightarrow R \downarrow$</p> 		<p>Notes:</p> <ul style="list-style-type: none"> the resistance of this type of thermistor decreases with increasing temperature. Resistance of thermistor does not decrease linearly with temperature

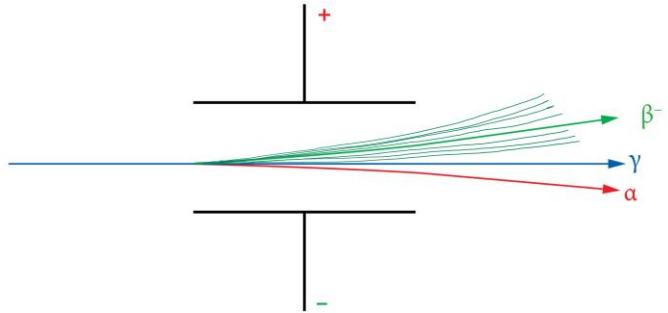
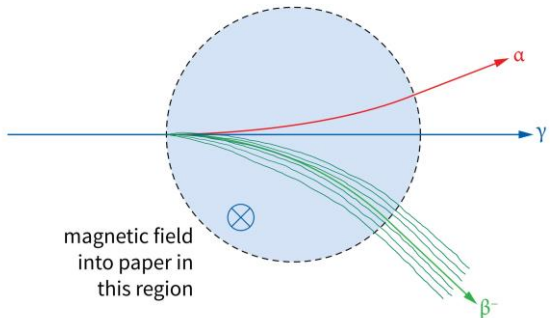
Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	The I-V characteristic for a diode	   <p>Notes:</p> <ul style="list-style-type: none"> Describe the I-V characteristic <ul style="list-style-type: none"> zero current for one direction -ve V up to a few tenths of volt +ve V (resistance is infinite/very high) straight line with positive or increasing gradient +ve V (resistance decreases as V increases) 		
	The ohm's law	<p>Description: The current through a resistor is directly proportional to the voltage across it when the physical condition are constant</p>   <p>Notes:</p> <ul style="list-style-type: none"> Graph is a straight line which passes through the origin. 		
	e.m.f	<p>Defintion: The energy transformed from other forms to electrical energy per unit charge driven around a complete circuit</p> <p>Notes:</p> <ul style="list-style-type: none"> Defintion: electromotive force (e.m.f.) of a cell: <ul style="list-style-type: none"> The energy transformed from chemical to electrical energy per unit charge driven around a complete circuit 		
	complete Circuit	<p>therefore, $\epsilon = IR + Ir$ becomes: $\epsilon = V + Ir$ (as $V = IR$) or $V = \epsilon - Ir$</p>  		



















Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
20 D.C. circuits		Notes: <ul style="list-style-type: none"> In a V-I graph, y-intercept is E, gradient is negative r. The graph is a straight line. V=terminal p.d. = total external p.d. Ir=lost volts 		
	Power in complete Circuit	Notes: <ul style="list-style-type: none"> $P=IE$: Total input power of the supply $P=IV=I^2R$: Output power by the supply Power dissipated in the external circuit $P=I^2r$: Power dissipated due to internal resistance For the whole complete circuit: $IE = IV + I^2r$ $I = E / (R + r)$ Efficiency of the battery = $IV / IE = V / E$ 		
	Output power by the supply – external resistance graph			
	Kirchhoff's first law	Description: The sum of currents entering a junction is equal to the sum of currents leaving this junction		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
20 D.C. circuits		 $I_1 = I_2 + I_3$ <p>Notes:</p> <ul style="list-style-type: none"> It is based on the conservation of charge 		
	Kirchhoff's second law	<p>Description: The sum of e.m.f.s is equal to the sum of the p.d.s around a closed circuit</p>  <p>sum of e.m.f.s = $6.0\text{ V} - 2.0\text{ V} = 4.0\text{ V}$</p> <p>sum of p.d.s = $(I \times 10) + (I \times 30) = 40 I$</p> <p>$4.0 = 40 I$</p> <p>and so $I = 0.1\text{ A}$</p> <p>Notes:</p> <ul style="list-style-type: none"> It is based on the conservation of energy 		
	Potential divider	 <p>$V_{\text{in}} = 6.0\text{ V}$</p> $V_{\text{out}} = \left(\frac{R_2}{R_1 + R_2} \right) \times V_{\text{in}} \quad \frac{V_1}{V_2} = \frac{R_1}{R_2}$ <p>Notes:</p> <ul style="list-style-type: none"> V_{in} is constant If R_1 increases, V_{out} decreases If R_2 increases, V_{out} increases 		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
	Potentiometers			
26	Rutherford's Experiment		<ul style="list-style-type: none"> ● Observations 1: The vast majority of α-particles passed through the foil with very little or no deviation from their original path. <ul style="list-style-type: none"> ■ Explanation 1: most of the atom is empty space. ● Observations 2: An extremely small number of particles were deflected through an angle greater than 90°. <ul style="list-style-type: none"> ■ Explanation 2: <ul style="list-style-type: none"> ◆ the majority of mass in very small nucleus ◆ the nucleus has positive charge. 	
	Notation	nucleon number proton number	element symbol A_ZX	Notes: <ul style="list-style-type: none"> ● The Proton (Atomic) Number is the number of Protons and Electrons unless it is an ion. (Protons = Electrons)

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes																																			
Particle and nuclear physics		● The Nucleon (Mass) Number is the number of Protons + Number of Neutrons.																																					
	Isotope	Definition: are the nuclei which have same number of protons but different number of nucleons (or neutrons)																																					
	Radiation from radioactive substances	<table><tr><th>property</th><th>α-particle</th><th>β-particle</th><th>γ-radiation</th></tr><tr><td>mass</td><td>4 u</td><td>about u/2000</td><td>0</td></tr><tr><td>charge</td><td>+2e</td><td>-e or +e</td><td>0</td></tr><tr><td>nature</td><td>helium nucleus (2 protons + 2 neutrons)</td><td>negative or positive electron</td><td>short-wavelength electromagnetic waves</td></tr><tr><td>speed</td><td>up to 0.05c</td><td>more than 0.99c</td><td>c</td></tr><tr><td>penetrating power</td><td>few cm of air</td><td>few mm of aluminium</td><td>few cm of lead</td></tr><tr><td>relative ionising power</td><td>10⁴</td><td>10²</td><td>1</td></tr><tr><td>affects photographic film?</td><td>yes</td><td>yes</td><td>yes</td></tr><tr><td>deflected by electric, magnetic fields?</td><td>yes, see Figure 26.3</td><td>yes, see Figure 26.3</td><td>no</td></tr></table>			property	α -particle	β -particle	γ -radiation	mass	4 u	about u/2000	0	charge	+2e	-e or +e	0	nature	helium nucleus (2 protons + 2 neutrons)	negative or positive electron	short-wavelength electromagnetic waves	speed	up to 0.05c	more than 0.99c	c	penetrating power	few cm of air	few mm of aluminium	few cm of lead	relative ionising power	10 ⁴	10 ²	1	affects photographic film?	yes	yes	yes	deflected by electric, magnetic fields?	yes, see Figure 26.3	yes, see Figure 26.3
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deflected by electric, magnetic fields?	yes, see Figure 26.3	yes, see Figure 26.3	no																																				

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
26 Particle and nuclear physics		 <p>Figure 16.15 An electric field can be used to separate α-, β^-- and γ- radiations. (The deflection of the α-radiation has been greatly exaggerated here.)</p> <p>Notes:</p> <ul style="list-style-type: none"> ● β-particles has a continuous range of energies, rather than discrete values of energy. ● β-particles will follow the different paths inside the electric field. 	 <p>Figure 16.16 A magnetic field may also be used to separate α-, β^-- and γ- radiations. The deflection of the α-radiation has been greatly exaggerated here.</p>	
	specific charge	<p>Notes:</p> <ul style="list-style-type: none"> ● The greater the ratio of charge to mass, the more the deflection of particle in electric field or magnetic field 		
	Nuclear process	<p>Notes:</p> <ul style="list-style-type: none"> ● nuclear processes <ul style="list-style-type: none"> ■ nuclear fusion: two light nuclei join together into a massive nucleus ■ nuclear fission: a massive nucleus split apart into two light nuclei ■ radioactive decay: a unstable nucleus changes into a more stable nucleus emitting α^-, β^- and γ-radiations ● Conservation in a nuclear process <ul style="list-style-type: none"> ■ Proton number is conserved ■ Nucleon number is conserved ■ charge is conserved ■ Momentum is conserved ■ Mass-energy is conserved ● The decrease in mass transfer into energy in forms of kinetic energy of product particles or gamma radiation 		

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes																								
26 Particle and nuclear physics	Fundamental particle	Defintion: Particle that have no internal structure																										
	Hadron	Defintion: Particle that consist by quarks Notes: <ul style="list-style-type: none">Two tpyes of hadrons<ul style="list-style-type: none">Meson (consist two quarks)Baryon (consist three quarks)<ul style="list-style-type: none">Proton (uud)、Neutron (udd)not a fundamental particle																										
	Lepton	Defintion: Particle that consist by non-quark Notes: <ul style="list-style-type: none">Lepton<ul style="list-style-type: none">Electron、Neutrinostrong force not act on leptonsall leptons are fundamental particles																										
	quark	<table><tr><th>flavour</th><th>charge</th><th>strangeness</th></tr><tr><td>up (u)</td><td>$+\frac{2}{3}$</td><td>0</td></tr><tr><td>down (d)</td><td>$-\frac{1}{3}$</td><td>0</td></tr><tr><td>strange (s)</td><td>$-\frac{1}{3}$</td><td>-1</td></tr></table> <table><tr><td></td><td>Up</td><td>Down</td><td>Strange</td></tr><tr><td>Quarks</td><td></td><td></td><td></td></tr><tr><td>Antiquarks</td><td></td><td></td><td></td></tr></table>			flavour	charge	strangeness	up (u)	$+\frac{2}{3}$	0	down (d)	$-\frac{1}{3}$	0	strange (s)	$-\frac{1}{3}$	-1		Up	Down	Strange	Quarks				Antiquarks			
	flavour	charge	strangeness																									
	up (u)	$+\frac{2}{3}$	0																									
down (d)	$-\frac{1}{3}$	0																										
strange (s)	$-\frac{1}{3}$	-1																										
	Up	Down	Strange																									
Quarks																												
Antiquarks																												
beta plus decay	Notes: <ul style="list-style-type: none">proton number of the nucleus decrease,up quark change to down quark(electron) neutrino also emitted																											
beta minus decay	Notes: <ul style="list-style-type: none">proton number of the nucleus increase,down quark change to up quark(electron) antineutrino also emittedsimilarity between a β^+ particle and a β^- particle<ul style="list-style-type: none">same (rest) massequal (magnitude of) charge																											

Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
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- difference between a β^+ particle and a β^- particle
 - opposite (sign of) charge
 - one is matter and one is antimatter or one is an electron and one is an antielectron

strong interaction
(force)

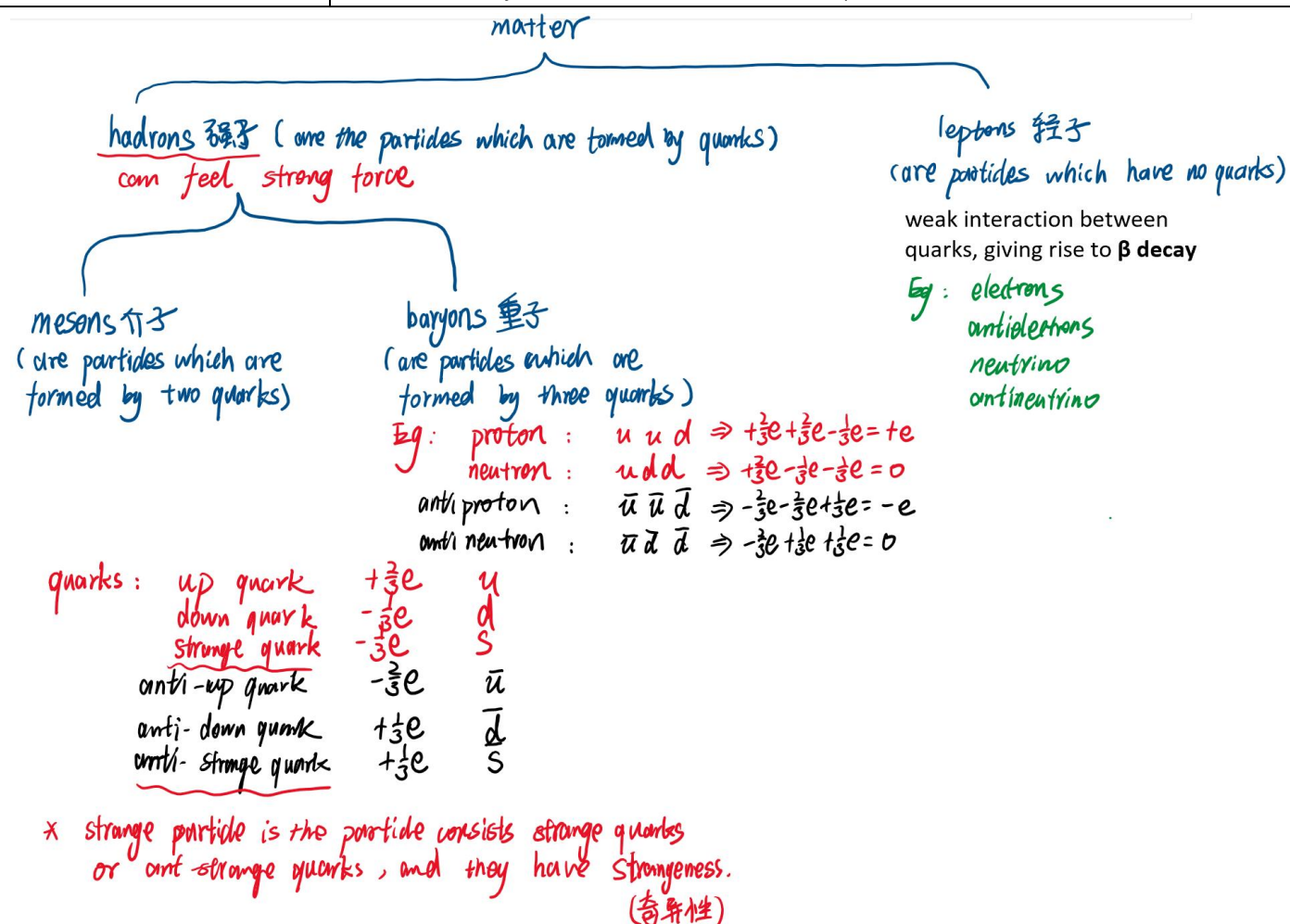
Notes:

- nucleus is form by the strong force between nucleons
- nucleon (proton and neutron) is form by the strong force between quarks

weak interaction (force)

Notes:

- beta decay due to weak force between quarks



Units	Key points	Definitions or descriptions	Formulae and graphs	Notes
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