

Roots of polynomials: Bairstow Method

- Find a quadratic factor of the polynomial $f(x)$ as $x^2 - \alpha_1 x - \alpha_0$
- Find the two roots (real or complex conjugates) as

$$r_{1,2} = 0.5 \left(\alpha_1 \pm \sqrt{\alpha_1^2 + 4\alpha_0} \right)$$

- Algorithm: Express the given function as $f(x) = \sum_{j=0}^n c_j x^j$
- Perform a synthetic division by the quadratic factor

$$\begin{array}{r}
 x^2 - \alpha_1 x - \alpha_0 \overline{) c_n x^n + c_{n-1} x^{n-1} + c_{n-2} x^{n-2} + c_{n-3} x^{n-3} + \dots + c_1 x + c_0} \\
 \underline{c_n x^n - \alpha_1 c_n x^{n-1} - \alpha_0 c_n x^{n-2}} \\
 (c_{n-1} + \alpha_1 c_n) x^{n-1} + (c_{n-2} + \alpha_0 c_n) x^{n-2} + c_{n-3} x^{n-3} \\
 \underline{(c_{n-1} + \alpha_1 c_n) x^{n-1} + \alpha_1 (c_{n-1} + \alpha_1 c_n) x^{n-2} + \alpha_0 (c_{n-1} + \alpha_1 c_n) x^{n-3}}
 \end{array}$$

Bairstow Method: Algorithm

- For writing a recursive algorithm, we express the quotient as a polynomial of degree $n-2$ and the remainder as linear

$$f(x) = \sum_{j=0}^n c_j x^j = (x^2 - \alpha_1 x - \alpha_0) \sum_{j=0}^{n-2} (d_{j+2} x^j) + d_1(x - \alpha_1) + d_0$$

- Equating the coefficients of different powers of x , we get

$$d_n = c_n$$

$$d_{n-1} = c_{n-1} + \alpha_1 d_n$$

$$d_j = c_j + \alpha_1 d_{j+1} + \alpha_0 d_{j+2} \quad \text{for } j = n-2 \text{ to } 0$$

- The target is to choose α_0 and α_1 in such a way that d_0 and d_1 become zero
- Iterative solution using Newton method

Bairstow Method: Algorithm

- d_0 and d_1 are functions of α_0 and α_1 . The values for α_0 and α_1 at the $(i+1)^{\text{th}}$ iteration are obtained from

$$\alpha_0^{(i+1)} = \alpha_0^{(i)} + \Delta\alpha_0^{(i)}; \quad \alpha_1^{(i+1)} = \alpha_1^{(i)} + \Delta\alpha_1^{(i)}$$

- And then choosing the increments to make the residual zero

$$d_0^{(i+1)} = 0 = d_0^{(i)} + \left[\frac{\partial d_0}{\partial \alpha_0} \Delta\alpha_0 \right]^{(i)} + \left[\frac{\partial d_0}{\partial \alpha_1} \Delta\alpha_1 \right]^{(i)}$$

$$d_1^{(i+1)} = 0 = d_1^{(i)} + \left[\frac{\partial d_1}{\partial \alpha_0} \Delta\alpha_0 \right]^{(i)} + \left[\frac{\partial d_1}{\partial \alpha_1} \Delta\alpha_1 \right]^{(i)}$$

Bairstow Method: Algorithm

- The partial derivatives could be written as

$$\frac{\partial d_n}{\partial \alpha_0} = 0$$

$$\frac{\partial d_{n-1}}{\partial \alpha_0} = 0$$

$$\frac{\partial d_j}{\partial \alpha_0} = d_{j+2} + \alpha_0 \frac{\partial d_{j+2}}{\partial \alpha_0} + \alpha_1 \frac{\partial d_{j+1}}{\partial \alpha_0} \quad \text{for } j = n-2 \text{ to } 0$$

and

$$\frac{\partial d_n}{\partial \alpha_1} = 0$$

$$\frac{\partial d_{n-1}}{\partial \alpha_1} = d_n$$

$$\frac{\partial d_j}{\partial \alpha_1} = d_{j+1} + \alpha_0 \frac{\partial d_{j+2}}{\partial \alpha_1} + \alpha_1 \frac{\partial d_{j+1}}{\partial \alpha_1} \quad \text{for } j = n-2 \text{ to } 0$$

Bairstow Method: Algorithm

- These may be combined in a single recursive equation by defining

$$\delta_j = \frac{\partial d_{j-1}}{\partial \alpha_0} = \frac{\partial d_j}{\partial \alpha_1}$$

to obtain

$$\delta_{n-1} = d_n$$

$$\delta_{n-2} = d_{n-1} + \alpha_1 \delta_{n-1}$$

$$\delta_j = d_{j+1} + \alpha_1 \delta_{j+1} + \alpha_0 \delta_{j+2} \quad \text{for } j = n-3 \text{ to } 0$$

- The new estimates of α_0 and α_1 are obtained by solving

$$\delta_1^{(i)} \Delta \alpha_0^{(i)} + \delta_0^{(i)} \Delta \alpha_1^{(i)} = -d_0^{(i)}$$

$$\delta_2^{(i)} \Delta \alpha_0^{(i)} + \delta_1^{(i)} \Delta \alpha_1^{(i)} = -d_1^{(i)}$$

- Repeat till convergence.

Bairstow Method: Example

$$d_n = c_n$$

$$\delta_{n-1} = d_n$$

$$d_{n-1} = c_{n-1} + \alpha_1 d_n$$

$$\delta_{n-2} = d_{n-1} + \alpha_1 \delta_{n-1}$$

$$d_j = c_j + \alpha_1 d_{j+1} + \alpha_0 d_{j+2}; j = n-2 \text{ to } 0$$

$$\delta_j = d_{j+1} + \alpha_1 \delta_{j+1} + \alpha_0 \delta_{j+2}; j = n-3 \text{ to } 0$$

$$\delta_1^{(i)} \Delta \alpha_0^{(i)} + \delta_0^{(i)} \Delta \alpha_1^{(i)} = -d_0^{(i)}; \delta_2^{(i)} \Delta \alpha_0^{(i)} + \delta_1^{(i)} \Delta \alpha_1^{(i)} = -d_1^{(i)}$$

Solve: $x^5 - 5.05x^4 + 12.2x^3 - 16.48x^2 + 12.5644x - 4.28442 = 0$

j	Iteration 1 $\alpha_0 = -1$ $\alpha_1 = 1$		Iteration 2 $\alpha_0 = -1.174$ $\alpha_1 = 1.467$		Iteration 3 $\alpha_0 = -1.582$ $\alpha_1 = 1.936$		Iteration 4 $\alpha_0 = -1.986$ $\alpha_1 = 2.196$		Iteration 5 $\alpha_0 = -2.018$ $\alpha_1 = 2.198$		Iteration 6 $\alpha_0 = -2.02$ $\alpha_1 = 2.2$	
	d_i	δ_i	d_i	δ_i	d_i	δ_i	d_i	δ_i	d_i	δ_i	d_i	δ_i
0	1.130	-2.096	0.484	-0.283	0.204	0.154	0.010	-0.363	0.001	-0.475	0.000	
1	0.134	0.870	0.202	0.864	0.138	0.603	0.016	0.294	0.001	0.206	0.000	
2	-5.280	3.100	-3.809	1.491	-2.669	0.728	-2.145	0.516	-2.123	0.460	-2.121	
3	7.150	-3.050	5.770	-2.116	4.589	-1.177	3.947	-0.658	3.913	-0.653	3.910	
4	-4.050	1.000	-3.583	1.000	-3.114	1.000	-2.854	1.000	-2.852	1.000	-2.850	
5	1.000		1.000		1.000		1.000		1.000		1.000	
	$\Delta \alpha_0 = -0.174$ $\Delta \alpha_1 = 0.467$		$\Delta \alpha_0 = -0.407$ $\Delta \alpha_1 = 0.470$		$\Delta \alpha_0 = -0.404$ $\Delta \alpha_1 = 0.260$		$\Delta \alpha_0 = -0.032$ $\Delta \alpha_1 = 0.002$		$\Delta \alpha_0 = -0.002$ $\Delta \alpha_1 = 0.002$			

The two roots are: $1.1 \pm 0.9 i$

$$r_{1,2} = 0.5 \left(\alpha_1 \pm \sqrt{\alpha_1^2 + 4\alpha_0} \right)$$

System of Linear Equations: Introduction

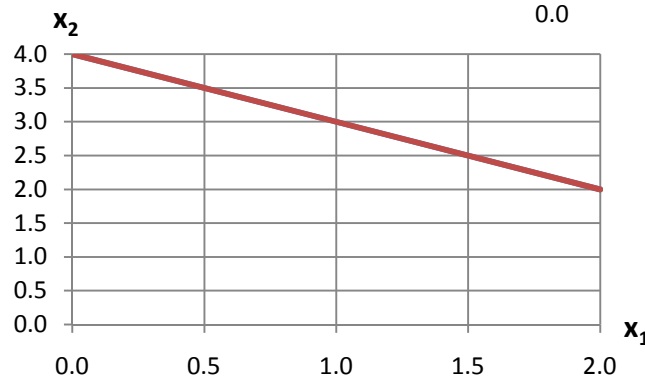
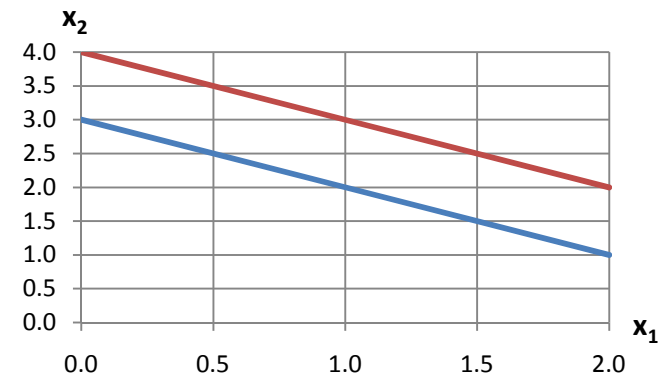
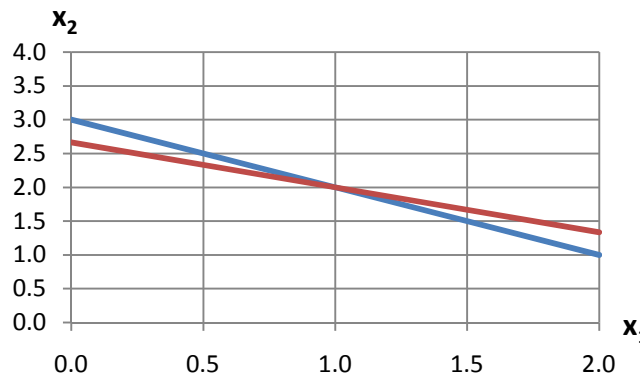
- Example:
- N machines make N types of strings, requiring t_{ms} time on machine m to produce unit length of string s
- If total times on each machine, T_i ($i=1,2,..N$) are given, find length of each type of string, l_j ($j=1,2,...N$)

$$\begin{bmatrix} t_{11} & t_{12} & \cdots & t_{1N} \\ t_{21} & t_{22} & \cdots & t_{2N} \\ \cdot & \cdot & \cdot & \cdot \\ t_{N1} & t_{N2} & \cdots & t_{NN} \end{bmatrix} \begin{Bmatrix} l_1 \\ l_2 \\ \cdot \\ l_N \end{Bmatrix} = \begin{Bmatrix} T_1 \\ T_2 \\ \cdot \\ T_N \end{Bmatrix}$$

Commonly used notation : $[A]\{x\} = \{b\}$

System of Linear Equations: Introduction

- Is a solution possible? $a_{11}x_1 + a_{12}x_2 = b_1$
- Take a 2-dimensional example $a_{21}x_1 + a_{22}x_2 = b_2$
- Solution exists for $a_{11}=1, a_{12}=1, a_{21}=2, a_{22}=3, b_1=3, b_2=8$
- No solution for $a_{11}=1, a_{12}=1, a_{21}=2, a_{22}=2, b_1=3, b_2=8$
- Infinite solutions for $a_{11}=1, a_{12}=1, a_{21}=2, a_{22}=2, b_1=4, b_2=8$



System of Linear Equations: Introduction

- We assume that a solution exists, and $[A]$ is an $n \times n$ non-singular matrix
- How sensitive is the solution to small changes in $[A]$ and/or $\{b\}$? (idea of a condition number)
- Small change in $\{b\}$: Already discussed Vector Norm
- Small change in $[A]$: A Matrix Norm is needed

Vector Norm

$$\|x\| \geq 0 \quad (0 \text{ only for null vector})$$

$$\|\alpha x\| = |\alpha| \|x\|$$

$$\|x_1 + x_2\| \leq \|x_1\| + \|x_2\|$$

For consistent (compatible) norm

Matrix Norm

$$\|A\| \geq 0 \quad (0 \text{ only for null matrix})$$

$$\|\alpha A\| = |\alpha| \|A\|$$

$$\|A + B\| \leq \|A\| + \|B\|$$

$$\|AB\| \leq \|A\| \|B\|$$

$$\|Ax\| \leq \|A\| \|x\|$$

Matrix Norm

- Earlier we had defined L_p norm of a vector

$$\|x\|_p = \left(|x_1|^p + |x_2|^p + |x_3|^p + \dots + |x_n|^p \right)^{1/p} \quad p \geq 1$$

which could be Euclidean distance ($p=2$), total distance ($p=1$), largest “axis distance” ($p=\infty$) etc.

- For a matrix, we could define a norm based on what happens when the matrix is multiplied with a unit vector (known as the ***induced or subordinate norm***). Some other norms are element-wise norms, e.g. square-root of sum of squares of all elements (Frobenius norm).
- The norm will be large if the multiplication leads to a large magnitude vector.
- We define the p -norm of a matrix as

$$\|A\|_p = \max_{\|x\|_p=1} \|Ax\|_p = \max_{\|x\|_p \neq 0} \frac{\|Ax\|_p}{\|x\|_p}$$

Matrix Norm – The 1-norm

- The 1-norm of the matrix is written as $\|A\|_1 = \max_{\|x\|_1=1} \|Ax\|_1$

- We could write $Ax = x_1 \begin{Bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{Bmatrix} + x_2 \begin{Bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{n2} \end{Bmatrix} + \dots + x_n \begin{Bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{nn} \end{Bmatrix}$

- For $\|x\|_1 = |x_1| + |x_2| + \dots + |x_n| = 1$, what is the maximum L_1 norm of Ax ?
- If we think of it as weighted sum of column- L_1 norms, maximum will occur when $|x|$ corresponding to the column with maximum L_1 norm is 1 and all others 0
- Also known as the column-sum norm $\|A\|_1 = \max_{1 \leq j \leq n} \sum_{i=1}^n |a_{ij}|$

Matrix Norm – The ∞ -norm

- The ∞ -norm of the matrix is written as $\|A\|_{\infty} = \max_{\|x\|_{\infty}=1} \|Ax\|_{\infty}$

- Write
$$Ax = \begin{Bmatrix} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \\ \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n \end{Bmatrix}$$

- For $\|x\|_{\infty} = \max(|x_1|, |x_2|, \dots, |x_n|) = 1$, what is maximum L_{∞} -norm of Ax ?
- This will occur when all x are 1 with appropriate sign such that the row-sum is of maximum magnitude
- Also known as the row-sum norm $\|A\|_{\infty} = \max_{1 \leq i \leq n} \sum_{j=1}^n |a_{ij}|$

Matrix Norm – The 2-norm

- The 2-norm of the matrix is written as $\|A\|_2 = \max_{\|x\|_2=1} \|Ax\|_2$
- If we transform a unit vector, $\{x\}$, to another vector, $\{b\}$, by multiplying with matrix $[A]$, what is maximum “length” of $\{b\}$?
- This may be posed as a constrained optimization problem: Maximize $\{x\}^T [A]^T [A] \{x\}$ subject to $\{x\}^T \{x\} = 1$
- Use of the Lagrange multiplier method results in

$$\nabla \left[x^T A^T A x - \lambda (x^T x - 1) \right] = 0 \Rightarrow A^T A x = \lambda x$$

- Which leads to $\|A\|_2 = \sqrt{x^T A^T A x} = \sqrt{\lambda}$
- Also known as the spectral norm