- ✓ Any element a_{ij} is actively *modified* for *p*-steps where, $p = \min\{(i-1), j\}$
- ✓ Modification formula: $a_{ij}^{(k+1)} = a_{ij}^{(k)} l_{ik} a_{kj}^{(k)}$
- ✓ Summing over p-steps:

$$\sum_{k=1}^{p} \left[a_{ij}^{(k+1)} - a_{ij}^{(k)} \right] = -\sum_{k=1}^{p} l_{ik} a_{kj}^{(k)} \qquad p = \min\{(i-1), j\}$$

 \checkmark For $i \le j$, p = i - 1

$$a_{ij}^{(i)} - a_{ij}^{(1)} = -\sum_{k=1}^{l-1} l_{ik} a_{kj}^{(k)}$$

$$a_{ij}^{(1)} = a_{ij} = a_{ij}^{(i)} + \sum_{k=1}^{l-1} l_{ik} a_{kj}^{(k)}$$

Define: $l_{ii} = l_{jj} = 1$

$$\Rightarrow \qquad a_{ij} = \sum_{k=1}^{l} l_{ik} a_{kj}^{(k)}$$

$$\checkmark$$
 For $i \le j$, $p = i - 1$

$$a_{ij} = \sum_{k=1}^{l} l_{ik} a_{kj}^{(k)}$$

$$\checkmark$$
 For $j < i$, $p = j$

$$a_{ij}^{(j+1)} - a_{ij}^{(1)} = -\sum_{k=1}^{j} l_{ik} a_{kj}^{(k)}$$

$$\checkmark \quad \text{But } a_{ij}^{(j+1)} = 0$$

$$\Rightarrow a_{ij}^{(1)} = a_{ij} = \sum_{k=1}^{J} l_{ik} a_{kj}^{(k)}$$

✓ Combining two statements:

$$a_{ij} = \sum_{k=1}^{p} l_{ik} a_{kj}^{(k)}$$
 $p = \min\{i, j\}$

$$a_{ij} = \sum_{k=1}^{p} l_{ik} a_{kj}^{(k)}$$
 $p = \min\{i, j\}$

- ✓ Define the elements of matrix L as: $l_{ik} = l_{ik}$
- ✓ Define the elements of matrix U as: $u_{kj} = a_{kj}^{(k)}$

$$\Rightarrow a_{ij} = \sum_{k=1}^{p} l_{ik} u_{kj} \qquad p = \min\{i, j\}$$

✓ This is equivalent to matrix multiplication: A = LU

Can you see it?

$$a_{ij} = \sum_{k=1}^{p} l_{ik} u_{kj} \qquad p = \min\{i, j\}$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & 0 \\ l_{21} & l_{22} & 0 \\ l_{31} & l_{32} & l_{33} \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

$$a_{11} = l_{11}u_{11}$$
 $a_{12} = l_{11}u_{12}$ $a_{13} = l_{11}u_{13}$

$$a_{21} = l_{21}u_{11}$$
 $a_{22} = l_{21}u_{12} + l_{22}u_{22}$ $a_{23} = l_{21}u_{13} + l_{22}u_{23}$

$$a_{31} = l_{21}u_{11} a_{32} = l_{31}u_{12} + l_{32}u_{22}$$
$$a_{33} = l_{31}u_{13} + l_{32}u_{23} + l_{33}u_{33}$$

12 Unknowns and 9 equations! 3 free entries! In general, n^2 equations and $n^2 + n$ unknows! n free entries!

Doolittle's Algorithm:

Define: $l_{ii} = l_{jj} = 1$

The
$$U$$
 matrix: $i \le j$

$$a_{ij} = a_{ij}^{(i)} + \sum_{k=1}^{i-1} l_{ik} a_{kj}^{(k)} \qquad \Rightarrow \qquad a_{ij} = u_{ij} + \sum_{k=1}^{i-1} l_{ik} u_{kj}$$

$$u_{ij} = a_{ij} - \sum_{k=1}^{i-1} l_{ik} u_{kj}$$
 $i = 1, 2, ... n;$ $j = i, i + 1, ... n$

The
$$L$$
 matrix: $j < i$

$$a_{ij} = \sum_{k=1}^{j} l_{ik} a_{kj}^{(k)} \qquad \Rightarrow \qquad a_{ij} = \sum_{k=1}^{j} l_{ik} u_{kj}$$

$$l_{ij} = \frac{a_{ij} - \sum_{k=1}^{j-1} l_{ik} u_{kj}}{u_{ij}} \qquad i = j+1, \dots n; \quad j = 1, 2, \dots n$$

Crout's Algorithm:

$$a_{ij} = \sum_{k=1}^{p} l_{ik} u_{kj} \qquad p = \min\{i, j\}$$

Define: $u_{ii} = u_{jj} = 1$

✓ The \boldsymbol{L} matrix: $j \leq i$

$$a_{ij} = \sum_{k=1}^{j} l_{ik} u_{kj}$$
 \Rightarrow $l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} u_{kj}$ $j = 1, 2, ... n;$ $i = j, j + 1, ... n$

✓ The *U* matrix: i < j

$$a_{ij} = \sum_{k=1}^{i} l_{ik} u_{kj}$$
 \Rightarrow $u_{ij} = \frac{a_{ij} - \sum_{k=1}^{i-1} l_{ik} u_{kj}}{l_{ii}}$ $i = 1, 2, ... n;$ $j = i + 1, ... n$

Doolittle's Algorithm (3×3 example):

✓ The
$$\boldsymbol{L}$$
 matrix: $j < i$

$$\checkmark$$
 $l_{11} = l_{22} = l_{33} = 1$

$$l_{ij} = \frac{a_{ij} - \sum_{k=1}^{j-1} l_{ik} u_{kj}}{u_{jj}} \qquad i = j+1, \dots n; \quad j = 1, 2, \dots n-1$$

$$i = j + 1, \dots n; \quad j = 1, 2, \dots n - 1$$

$$\checkmark$$
 $j = 1, i = 2, 3: l_{21} = \frac{a_{21}}{u_{11}}, l_{31} = \frac{a_{31}}{u_{11}}$

$$\checkmark$$
 $j = 2, i = 3$: $l_{32} = \frac{a_{32} - l_{31}u_{12}}{u_{22}}$

✓ The
$$U$$
 matrix: $i \le j$

$$\begin{array}{c|ccccc}
1 & u_{11} & u_{12} & u_{13} \\
0 & u_{22} & u_{23} \\
0 & 0 & u_{33}
\end{array}$$

$$u_{ij} = a_{ij} - \sum_{k=1}^{i} l_{ik} u_{kj}$$
 $i = 1, 2, ... n;$ $j = i, i + 1, ... n$

$$i = 1, 2, ... n;$$

$$j = i, i + 1, ... n$$

 $\begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix}$

$$\checkmark$$
 $i = 1, j = 1, 2, 3$: $u_{11} = a_{11}$, $u_{12} = a_{12}$, $u_{13} = a_{13}$

$$\checkmark$$
 $i = 2, j = 2, 3$: $u_{22} = a_{22} - l_{21}u_{12}$, $u_{23} = a_{23} - l_{21}u_{13}$

$$\checkmark$$
 $i = 3, j = 3$: $u_{33} = a_{23} - l_{31}u_{13} - l_{32}u_{23}$

Crout's Algorithm (3×3 example):

Define:
$$u_{ii} = u_{jj} = 1$$

The L matrix: $j \le i$

$$l_{ij} = a_{ij} - \sum_{k=1}^{j-1} l_{ik} u_{kj} \quad j = 1, 2, ... n;$$

$$i = j, j + 1, ... n$$

The
$$U$$
 matrix: $i < j$

$$\checkmark u_{11} = u_{22} = u_{33} = 1$$

$$u_{ij} = \frac{a_{ij} - \sum_{k=1}^{i-1} l_{ik} u_{kj}}{l_{ii}} \quad i = 1, 2, ..., n-1; \quad j = i+1, ..., n$$

Verify this computation sequence!

LU Theorem:

Let A_k be a sequence of matrices formed by first k rows and k columns of a $n \times n$ square matrix A. If det $(A_k) \neq 0$ for k = 1, 2, ..., (n-1), then there exist an upper triangular matrix U and a lower triangular matrix L such that, A = LU. Furthermore, if the diagonal elements of either L or U are unity, i.e. l_{ii} or $u_{ii} = 1$ for i = 1, 2, ..., n, both L and U are unique.

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1k} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2k} & \dots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{k1} & a_{k2} & \dots & a_{kk} & \dots & a_{kn} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nj} & \dots & a_{nn} \end{bmatrix}$$

For k = 1, the theorem is trivially valid!

Let's assume that, the theorem is valid for (k-1)and prove it for k!

$$A_{k} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1,k-1} & a_{1k} \\ a_{21} & a_{22} & \dots & a_{2,k-1} & a_{2k} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{k-1,1} & a_{k-1,2} & \dots & a_{k-1,k-1} & a_{k-1,k} \\ \hline a_{k1} & a_{n2} & \dots & a_{kj} & a_{kk} \end{bmatrix}$$

$$A_k = L_k U_k$$

$$\begin{bmatrix} A_{k-1} & b \\ c^T & a_{kk} \end{bmatrix} = \begin{bmatrix} L_{k-1} & 0 \\ l^T & 1 \end{bmatrix} \begin{bmatrix} U_{k-1} & u \\ 0 & u_{kk} \end{bmatrix}$$

- ✓ $L_{k-1}U_{k-1} = A_{k-1}$: exists uniquely (by assumption). Also note that the following is valid, $\det(A_{k-1}) = \det(L_{k-1})$. $\det(U_{k-1}) \neq 0$
- ✓ $L_{k-1}u = b$: Since $\det(L_{k-1}) \neq 0$, the triangular system has a unique solution for the vector u
- ✓ $l^T U_{k-1} = c^T$ or $U_{k-1}^{T} l = c$: Since $\det(U_{k-1}) \neq 0$, the triangular system has a unique solution for the vector l
- ✓ $l^T u + u_{kk} = a_{kk}$: Since l and u are unique, u_{kk} is unique.

Condition for existence: $det(A_{k-1}) = det(L_{k-1}).det(U_{k-1}) \neq 0$

Diagonalization (LDU theorem):

Let A be a $n \times n$ invertible matrix then there exists a decomposition of the form A = LDU where, L is a $n \times n$ lower triangular matrix with diagonal elements as 1, U is a $n \times n$ upper triangular matrix with diagonal elements as 1, and D is a $n \times n$ diagonal matrix.

(Can you prove it? also done in MTH 102)

Example of a 3×3 matrix:

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} d_{11} = u_{11} & 0 & 0 \\ 0 & d_{22} = u_{22} & 0 \\ 0 & 0 & d_{33} = u_{33} \end{bmatrix} \begin{bmatrix} 1 & u_{12}/u_{11} & u_{13}/u_{11} \\ 0 & 1 & u_{23}/u_{22} \\ 0 & 0 & 1 \end{bmatrix}$$

For symmetric matrix: $U = L^T$ and $A = LDL^T$ Note that the entries of the diagonal matrix D are the *pivots*!

- ✓ For positive definite matrices, *pivots* are positive!
- ✓ Therefore, a diagonal matrix D containing the *pivots* can be factorized as: $D = D^{1/2}D^{1/2}$
- ✓ Example of a 3×3 matrix

$$egin{bmatrix} d_{11} & 0 & 0 \ 0 & d_{22} & 0 \ 0 & 0 & d_{33} \end{bmatrix}$$

$$= \begin{bmatrix} \sqrt{d_{11}} & 0 & 0 \\ 0 & \sqrt{d_{22}} & 0 \\ 0 & 0 & \sqrt{d_{33}} \end{bmatrix} \begin{bmatrix} \sqrt{d_{11}} & 0 & 0 \\ 0 & \sqrt{d_{22}} & 0 \\ 0 & 0 & \sqrt{d_{33}} \end{bmatrix}$$

- ✓ For symmetric positive definite matrices: $A = LDL^T = L D^{1/2}D^{1/2}L^T$
- ✓ However, $D^{1/2}L^T = (LD^{1/2})^T$. Denote: $LD^{1/2} = L_1$
- ✓ Therefore, $A = L_1 L_1^T$. This is also a *LU-Decomposition* where one needs to evaluate only one triangular matrix L_1 .

Cholesky Algorithm (for symmetric positive definite matrices):

$$a_{ij} = \sum_{k=1}^{p} l_{ik} u_{kj} \qquad p = \min\{i, j\}$$

 $A = LL^T$ where $U = L^T$. Elements of matrix L are to be evaluated!

✓ Diagonal elements of the *L* matrix: j = i = p, $l_{jk} = u_{kj}$

$$a_{jj} = \sum_{k=1}^{j} l_{jk} u_{kj} \qquad \Rightarrow \qquad a_{jj} = l_{jj}^2 + \sum_{k=1}^{j-1} l_{jk}^2$$

$$l_{jj} = \left(a_{jj} - \sum_{k=1}^{j-1} l_{jk}^2\right)^{1/2} \qquad j = 1, 2, \dots n$$

✓ Off-diagonal elements of the *L* matrix: j < i, p = j, $l_{jk} = u_{kj}$

$$a_{ij} = l_{ij}l_{jj} + \sum_{k=1}^{j-1} l_{ik}l_{jk}$$
 \Rightarrow $l_{ij} = \frac{a_{ij} - \sum_{k=1}^{j-1} l_{ik}l_{jk}}{l_{jj}}$ $j = 1, 2, ... n;$ $i = j + 1, ... n$

If you already have a *LU-decomposition* available for matrix *A*:

- ✓ Can you use it to compute the inverse?
- ✓ Can you use it compute the determinant?

Banded Matrix

$$\leftarrow a \rightarrow \\
\uparrow \begin{bmatrix} \times & \times & \times & 0 & 0 & 0 \dots & 0 \\ \times & \times & \times & \times & 0 & 0 \dots & 0 \\ 0 & \times & \times & \times & \times & 0 \dots & 0 \\ 0 & \times & \times & \times & \times & \times & 0 \dots & 0 \\ 0 & \times & \times & \times & \times & \times \dots & 0 \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times & \times \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times & \times & \times & \times & \times & \times & \dots & 0 \\ \vdots & \vdots \\ 0 & 0 & \times \\ 0 & 0 & \times \\ 0 & 0 & \times & \times & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times & \times \\ 0 & 0 & \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times \\ 0 & \times & \times & \times & \times & \times \\ 0 & \times & \times &$$

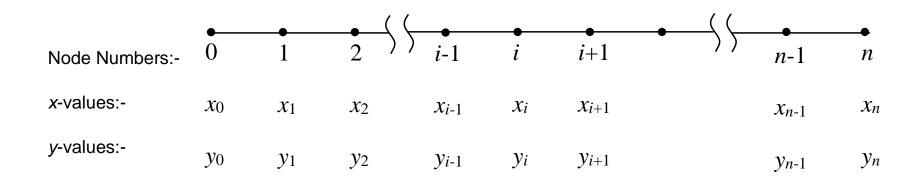
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A system of equation with Tridiagonal coefficient matrix. Total number of elements $= n^2$. Non-zero elements = 3n-2

Tri-Diagonal Matrix: Origin

$$p(x)y'' + q(x)y' + r(x)y = s(x)$$

$$y(0) = a$$
 and $y(l) = b$



Thomas Algorithm (for Tridiagonal)

$$\begin{bmatrix} d_1 & u_1 & 0 & \bullet & 0 & 0 \\ l_2 & d_2 & u_2 & \bullet & 0 & 0 \\ 0 & l_3 & d_3 & \bullet & 0 & 0 \\ \bullet & \bullet & \bullet & \bullet & \bullet & \bullet \\ 0 & 0 & 0 & l_{n-1} & d_{n-1} & u_{n-1} \\ 0 & 0 & 0 & 0 & l_n & d_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \bullet \\ x_{n-1} \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \bullet \\ b_{n-1} \\ b_n \end{bmatrix}$$

- No need to store $n^2 + n$ elements!
- Store only 4n elements in the form of four vectors l, d, u and b
- ith equation is: $l_i x_{i-1} + d_i x_i + u_i x_{i+1} = b_i$
- Notice: $l_1 = u_n = 0$

- Initialize two new vectors α and β as $\alpha_1 = d_1$ and $\beta_1 = b_1$
- Take the first two equation and eliminate x_1 :

$$\alpha_1 x_1 + u_1 x_2 = \beta_1$$

$$l_2 x_1 + d_2 x_2 + u_2 x_3 = b_2$$

• Resulting equation is: $\alpha_2 x_2 + u_2 x_3 = \beta_2$ where,

$$\alpha_2 = d_2 - \left(\frac{l_2}{\alpha_1}\right)u_1$$
 $\beta_2 = b_2 - \left(\frac{l_2}{\alpha_1}\right)\beta_1$

• Similarly, we can eliminate $x_2, x_3 \dots$

• At the i^{th} step:

$$\alpha_{i-1}x_{i-1} + u_{i-1}x_i = \beta_{i-1}$$

$$l_i x_{i-1} + d_i x_i + u_i x_{i+1} = b_i$$

• Eliminate x_{i-1} to obtain: $\alpha_i x_i + u_i x_{i+1} = \beta_i$ where,

$$\alpha_i = d_i - \left(\frac{l_i}{\alpha_{i-1}}\right) u_{i-1}$$

$$\beta_i = b_i - \left(\frac{l_i}{\alpha_{i-1}}\right) \beta_{i-1}$$

• Last two equations are:

$$\alpha_{n-1}x_{n-1} + u_{n-1}x_n = \beta_{n-1}$$

$$l_n x_{n-1} + d_n x_n = b_n$$

• Eliminate x_{n-1} to obtain: $\alpha_n x_n = \beta_n$

$$\alpha_n = d_n - \left(\frac{l_n}{\alpha_{n-1}}\right)u_{n-1}$$

$$\beta_n = b_n - \left(\frac{l_n}{\alpha_{n-1}}\right)\beta_{n-1}$$

- Given: four vectors l, d, u and b
- Generate: two vectors α and β as

$$\alpha_1 = d_1$$
 and $\beta_1 = b_1$

$$\alpha_i = d_i - \left(\frac{l_i}{\alpha_{i-1}}\right) u_{i-1}$$

$$\beta_i = b_i - \left(\frac{l_i}{\alpha_{i-1}}\right) \beta_{i-1}$$

$$i = 2, 3, \ldots n$$

• Solution:

$$x_n = \frac{\beta_n}{\alpha_n} \qquad x_i = \frac{\beta_i - u_i x_{i+1}}{\alpha_i}$$
$$i = n-1 \dots 3, 2, 1$$

• FP operations: 8(n-1) + 3(n-1) + 1 = 11n - 10

Thomas Algorithm: Example

$$\begin{bmatrix} 2 & -1 & 0 & 0 \\ -1 & 2 & -1 & 0 \\ 0 & -1 & 2 & -1 \\ 0 & 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$

$$\alpha_{1} = d_{1}; \alpha_{i} = d_{i} - \frac{l_{i}}{\alpha_{i-1}} u_{i-1}; \beta_{1} = b_{1}; \beta_{i} = b_{i} - \frac{l_{i}}{\alpha_{i-1}} \beta_{i-1} \qquad x_{n} = \frac{\beta_{n}}{\alpha_{n}}; x_{i} = \frac{\beta_{i} - u_{i} x_{i+1}}{\alpha_{i}}$$

$$\alpha_1 = 2; \alpha_2 = d_2 - \frac{l_2}{\alpha_1} u_1 = 2 - \frac{-1}{2} (-1) = \frac{3}{2}; \alpha_3 = 2 - \frac{-1}{3/2} (-1) = \frac{4}{3}; \alpha_4 = 1 - \frac{-1}{4/3} (-1) = \frac{1}{4}$$

$$\beta_1 = 0; \beta_2 = b_2 - \frac{l_2}{\alpha_1} \beta_1 = 0 - \frac{-1}{2} 0 = 0; \beta_3 = 1 - \frac{-1}{3/2} 0 = 1; \beta_4 = 0 - \frac{-1}{4/3} 1 = \frac{3}{4}$$

$$x_4 = \frac{\beta_4}{\alpha_4} = 3; x_3 = \frac{\beta_3 - u_3 x_4}{\alpha_3} = \frac{1 - (-1)3}{4/3} = 3; x_2 = \frac{0 - (-1)3}{3/2} = 2; x_1 = \frac{0 - (-1)2}{2} = 1$$

ESO 208A: Computational Methods in Engineering

Pivoting, Scaling and Equilibration, Perturbation Analysis

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Recall Gauss Elimination:

Step 1: k = 1 $l_{i1} = \frac{a_{i1}}{a_{11}}$; $a_{ij} = a_{ij} - l_{i1} a_{1j}$; $b_i = b_i - l_{i1} b_1$ i = 2, 3,n and j = 2, 3,n

Step 2:
$$k = 2$$

 $l_{i2} = \frac{a_{i2}}{a_{22}}$; $a_{ij} = a_{ij} - l_{i2} a_{2j}$; $b_i = b_i - l_{i2} b_2$
 $i = 3, 4,n$ and $j = 3, 4,n$

Step
$$k$$
: $k = k$
 $l_{ik} = \frac{a_{ik}}{a_{kk}}$; $a_{ij} = a_{ij}$ - l_{ik} a_{kj} ; $b_i = b_i$ - l_{ik} b_k for $i = k+1, k+2,n$

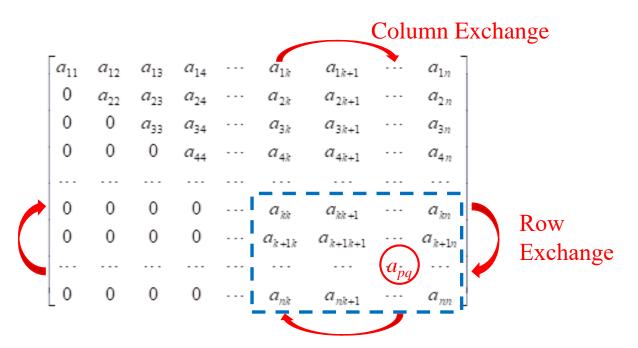
- \checkmark At each k, the all the elements in rows > k are multiplied by l_{ik} .
- Noundoff errors will be magnified and eventually may grow out of bound if $l_{ik} > 1$ (i.e., algorithm become unstable)
- ✓ Condition for stability: $l_{ik} \le 1$ (for all k)
- ✓ This will happen only if a_{kk} is the largest element in the k^{th} column for rows ≥ k
- ✓ If not, make it! (This operation is called *pivoting*)

Partial Pivoting: Matrix at the start of the k^{th} Step:

Before operations of the k^{th} step,

- ✓ Search for $\max_{k \le i \le n} |a_{ik}|$. Let's say, it occurs at i = p
- ✓ interchange k^{th} row with the p^{th} row
- ✓ Interchange the right hand side vector b_k with b_p , if not working with the augmented matrix.)

Full Pivoting: Matrix at the start of the k^{th} Step:



Before operations of the k^{th} step,

- ✓ Search for $\max_{\substack{k \le i \le n \\ k \le j \le n}} |a_{ij}|$. Let's say, it occurs at i = p; j = q
- ✓ interchange k^{th} row with p^{th} row, k^{th} column with the q^{th} column
- ✓ Interchange the right hand side vector b_k with b_p , if not working with the augmented matrix.)
- ✓ Column interchange \rightarrow renaming of variables $k \leftrightarrow q$

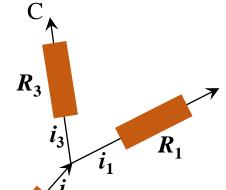
Perturbation Analysis

Consider the system of equation Ax = b

Question: If small perturbation is given in the matrix A and/or the vector b, what is the effect on the solution vector x? Alternatively, how sensitive is the solution to small perturbations in the coefficient matrix and the forcing function.

$$R_1 = 10.0 \pm 1.2 \ \Omega; R_2 = 15.0 \pm 1.8 \ \Omega; R_3 = 25.0 \pm 2.7 \ \Omega$$

 $V_A - V_C = 100.0 \pm 11.0 \ V; V_A - V_B = 60.0 \pm 9.0 \ V$



Let's denote the resulting perturbation in the solution vector x as δx

Vector Norms:

A vector norm is a measure (in some sense) of the size of a vector

- ✓ Properties of Vector Norm:
 - ||x|| > 0 for $x \neq 0$; ||x|| = 0 iff x = 0
 - $\checkmark \|\alpha x\| = |\alpha| \|x\|$ for a scalar α
 - $||x + y|| \le ||x|| + ||y||$
- ✓ L_p -Norm of a vector x:

$$\|\mathbf{x}\|_p = (|x_1|^p + |x_2|^p \dots + |x_n|^p)^{1/p}$$

- ✓ Example Norms:
 - \checkmark p = 1: sum of the absolute values
 - ✓ p = 2: Euclidean norm
 - $\checkmark p \to \infty$: maximum absolute value, $||x||_{\infty} = \max_{0 \le i \le n} |x_i|$

Matrix Norms:

A matrix norm is a measure of the size of a matrix

- ✓ Properties of Matrix norm:
 - ||A|| > 0 for $A \neq 0$; ||A|| = 0 iff A = 0
 - $\checkmark \|\alpha A\| = |\alpha| \|A\|$ for a scalar α
 - $||A + B|| \le ||A|| + ||B||$
 - $\checkmark \|AB\| \leq \|A\| \|B\|$
 - $||Ax|| \le ||A|| ||x||$ for consistent matrix and vector norms
- ✓ L_p Norm of a matrix A:

$$||A||_p = \max_{x \neq 0} \frac{||Ax||_p}{||x||_p}$$

- ✓ Spectral Radius: largest absolute eigenvalue of matrix A denoted by $\rho(A)$.
 - ✓ If there are *m* distinct eigenvalues of $A: \rho(A) = \max_{1 \le i \le m} |\lambda_i|$
 - ✓ Lower bound of all matrix norms: $\rho(A) \le ||A||$
 - \checkmark For any norm of matrix $A: \rho(A) = \lim_{n \to \infty} ||A^n||^{1/n}$

Matrix Norms:

- \checkmark Column-Sum norm: $||A||_1 = \max_{1 \le j \le n} \sum_{i=1}^n |a_{ij}|$
- ✓ Spectral norm: $||A||_2 = \left(\max_{1 \le j \le n} |\lambda_j|\right)^{1/2}$ where, λ_j are the eigenvalues of the square symmetric matrix A^TA .
- \checkmark Row-Sum norm: $||A||_{\infty} = \max_{1 \le i \le n} \sum_{j=1}^{n} |a_{ij}|$
- ✓ Frobenius norm: $||A||_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n a_{ij}^2} = \sqrt{\operatorname{trace}(A^T A)}$

Perturbation in matrix A:

- ✓ System of equation: $(A + \delta A)(x + \delta x) = b$
- $\checkmark A\delta x + \delta A(x + \delta x) = 0$ since, Ax = b
- $\checkmark \delta x = -A^{-1}\delta A(x + \delta x)$
- ✓ Take the norms of vectors and matrices:

$$||\delta x|| = ||A^{-1}\delta A(x + \delta x)|| \le ||A^{-1}|| ||\delta A|| ||x + \delta x||$$

$$\le ||A^{-1}|| ||\delta A|| ||x|| + ||A^{-1}|| ||\delta A|| ||\delta x||$$

Product of perturbation quantities

$$\frac{\|\delta x\|}{\|x\|} \le \|A\| \|A^{-1}\| \frac{\|\delta A\|}{\|A\|}$$

Perturbation in forcing vector **b**:

- ✓ System of equation: $A(x + \delta x) = (b + \delta b)$
- $\checkmark A\delta x = \delta b \text{ since, } Ax = b$
- $\checkmark \delta x = -A^{-1}\delta b$
- ✓ Take the norms of vectors and matrices:

$$||\delta x|| = ||A^{-1}\delta b|| \le ||A^{-1}|| ||\delta b|| = ||A^{-1}|| ||b|| \frac{||\delta b||}{||b||}$$
$$\le ||A^{-1}|| ||A|| ||x|| \frac{||\delta b||}{||b||}$$

$$\frac{\|\delta x\|}{\|x\|} \le \|A\| \|A^{-1}\| \frac{\|\delta b\|}{\|b\|}$$

Condition Number:

 \checkmark Condition number of a matrix A is defined as:

$$\mathcal{C}(A) = \left\|A^{-1}\right\| \|A\|$$

- \checkmark C(A) is the proportionality constant relating relative error or perturbation in A and b with the relative error or perturbation in x
- ✓ Value of C(A) depends on the norm used for calculation. Use the same norm for both A and A-1.
- ✓ If $C(A) \le 1$ or of the order of 1, the matrix is well-conditioned.
- ✓ If $C(A) \gg 1$, the matrix is *ill-conditioned*.

Scaling and Equilibration:

- ✓ It helps to reduce the truncation errors during computation.
- ✓ Helps to obtain a more accurate solution for moderately illconditioned matrix.
- ✓ Example: Consider the following set of equation

$$\begin{bmatrix} 0.003 & 1.45 & 0.3 \\ 0.00002 & 0.0096 & 0.0021 \\ 0.0015 & 0.966 & 0.201 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 11 \\ 0.12 \\ 19 \end{bmatrix}$$

✓ Scale variable $x_1 = 10^3 \times x_1'$ and multiply the second equation by 100. Resulting equation is:

$$\begin{bmatrix} 3 & 1.45 & 0.3 \\ 2 & 0.96 & 0.21 \\ 1.5 & 0.966 & 0.201 \end{bmatrix} \begin{bmatrix} x_1' \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 11 \\ 12 \\ 19 \end{bmatrix}$$

Scaling

- \checkmark Vector x is replaced by x' such that, x = Sx'.
- \checkmark S is a diagonal matrix containing the scale factors!

For the example problem:
$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 10^3 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1' \\ x_2 \\ x_3 \end{bmatrix}$$

- $\checkmark Ax = b$ becomes: Ax = ASx' = A'x' = b where, A' = AS
- ✓ For the example problem:

$$\begin{bmatrix} 0.003 & 1.45 & 0.3 \\ 0.00002 & 0.0096 & 0.0021 \\ 0.0015 & 0.966 & 0.201 \end{bmatrix} \begin{bmatrix} 10^3 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 1.45 & 0.3 \\ 0.02 & 0.0096 & 0.0021 \\ 1.5 & 0.966 & 0.201 \end{bmatrix}$$

✓ Scaling operation is equivalent to post-multiplication of the matrix A by a diagonal matrix S containing the scale factors on the diagonal

Equilibration

- ✓ Equilibration is multiplication of one equation by a constant such that the values the coefficients become same order of magnitude as the other equations.
- \checkmark The operation is equivalent to pre-multiplication by a diagonal matrix E on both sides of the equation.
- $\checkmark Ax = b$ becomes: EAx = Eb
- ✓ For the example problem:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 10^2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0.003 & 1.45 & 0.3 \\ 0.00002 & 0.0096 & 0.0021 \\ 0.0015 & 0.966 & 0.201 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 10^2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 11 \\ 0.12 \\ 19 \end{bmatrix}$$
$$\begin{bmatrix} 0.003 & 1.45 & 0.3 \\ 0.002 & 0.96 & 0.21 \\ 0.0015 & 0.966 & 0.201 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 11 \\ 12 \\ 19 \end{bmatrix}$$

 \checkmark Equilibration operation is equivalent to pre-multiplication of the matrix A and vector b by a diagonal matrix E containing the equilibration factors on the diagonal

Pivoting, Scaling and Equilibration

- ✓ Before starting the solution algorithm, take a look at the entries in \boldsymbol{A} and decide on the scaling and equilibration factors. Construct matrices \boldsymbol{E} and \boldsymbol{S} .
- \checkmark Transform the set of equation Ax = b to EASx' = Eb
- ✓ Solve the system of equation A'x' = b' for x', where A' = EAS and b' = Eb
- ✓ Compute: x = Sx'
- ✓ Gauss Elimination: perform *partial pivoting* at each step k
- ✓ For all other methods: perform *full pivoting* before the start of the algorithm to make the matrix diagonally dominant, as far as practicable!
- ✓ These steps will guarantee the best possible solution for all well-conditioned and mildly ill-conditioned matrices!
- ✓ However, none of these steps can transform an ill-conditioned matrix to a well-conditioned one.

Iterative Improvement by Direct Methods

- For moderately ill-conditioned matrices an approximate solution x to the set of equation Ax = b can be improved through iterations using direct methods.
- \checkmark Compute: $r = b A \tilde{x}$
- ✓ Recognize: $r = b A x^2 + Ax b$
- ✓ Therefore: $A(x \tilde{x}) = A\Delta x = r$
- \checkmark Compute: $x = \tilde{x} + \Delta x$
- ✓ The iteration sequence can be repeated until $\| \Delta x \| \le \varepsilon$