



COL778: Principles of Autonomous Systems

Semester II, 2023-24

Policy Gradients

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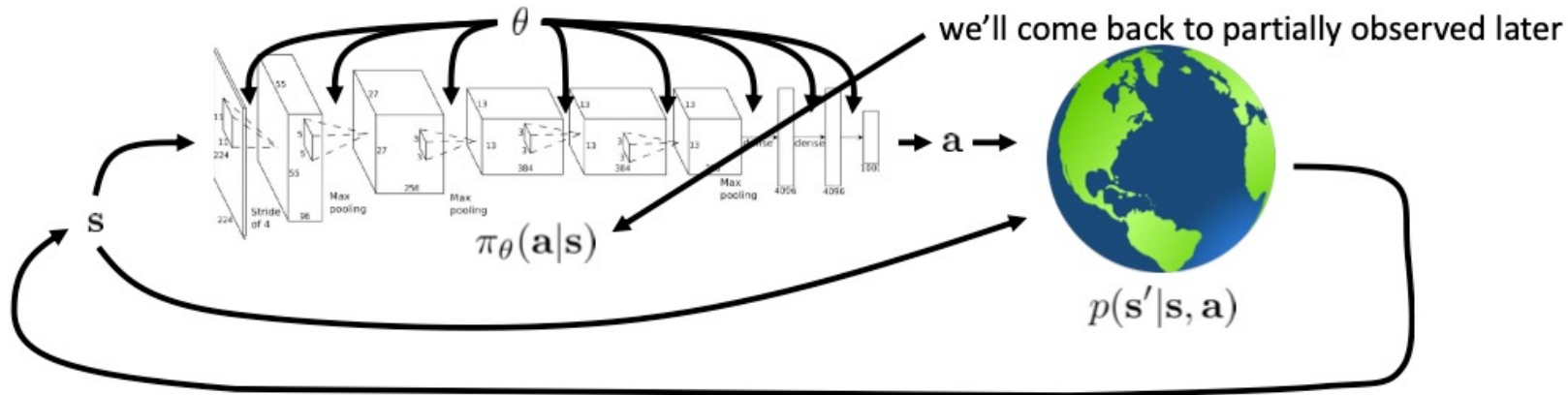
Outline

- Last Class
 - Imitation Learning
- This Class
 - Policy Gradients
- Reference Material
 - Please follow the notes as the primary reference on this topic.

Acknowledgements

These slides are intended for teaching purposes only. Some material has been used/adapted from web sources and from slides by Nicholas Roy, Wolfram Burgard, Dieter Fox, Sebastian Thrun, Siddharth Srinivasa, Dan Klein, Pieter Abbeel, Max Likhachev, Alexander Amini (MIT Introduction to Deep Learning) and others. This lecture builds on material from Sergey Levine's course on Deep RL.

Reinforcement Learning Objective



$$\underbrace{p_\theta(\mathbf{s}_1, \mathbf{a}_1, \dots, \mathbf{s}_T, \mathbf{a}_T)}_{p_\theta(\tau)} = p(\mathbf{s}_1) \prod_{t=1}^T \pi_\theta(\mathbf{a}_t | \mathbf{s}_t) p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)$$

$$\theta^* = \arg \max_{\theta} E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]$$

The objective function: Sample a trajectory given the policy π_θ and estimate its cumulative reward.

Reinforcement Learning Objective

$$\theta^* = \arg \max_{\theta} E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]$$

$$\theta^* = \arg \max_{\theta} E_{(\mathbf{s}, \mathbf{a}) \sim p_{\theta}(\mathbf{s}, \mathbf{a})} [r(\mathbf{s}, \mathbf{a})]$$

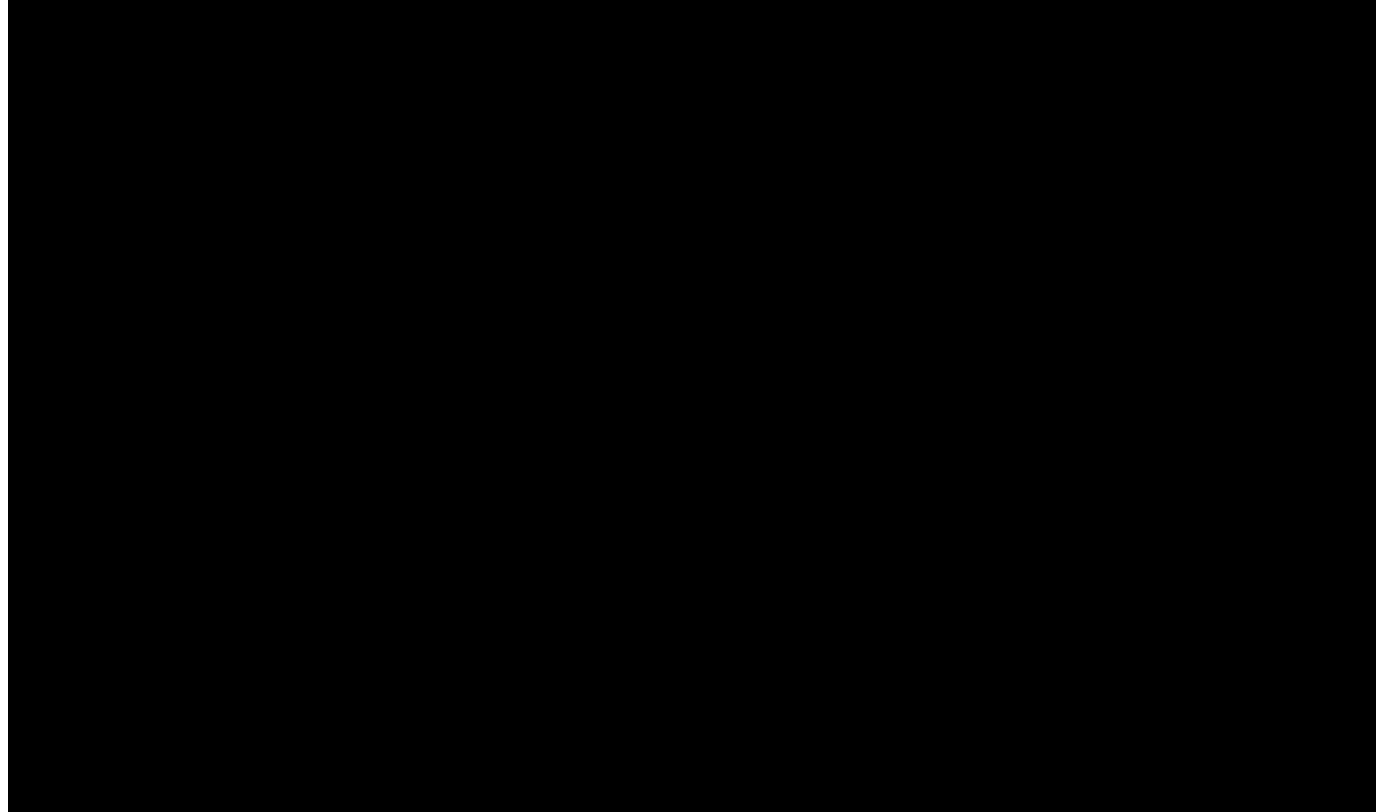
infinite horizon case

$$\theta^* = \arg \max_{\theta} \sum_{t=1}^T E_{(\mathbf{s}_t, \mathbf{a}_t) \sim p_{\theta}(\mathbf{s}_t, \mathbf{a}_t)} [r(\mathbf{s}_t, \mathbf{a}_t)]$$

finite horizon case

This lecture is about directly optimizing the policy parameters to output actions that lead to high long term rewards. The family of techniques is called "Policy Gradients" as we directly differentiate the policy parameters w.r.t. objective.

PG Examples: Learning Locomotion for Humanoids (Sim)



Heess et al., “Emergence of Locomotion Behaviours in Rich Environments”

https://www.youtube.com/watch?v=hx_bgOTF7bs

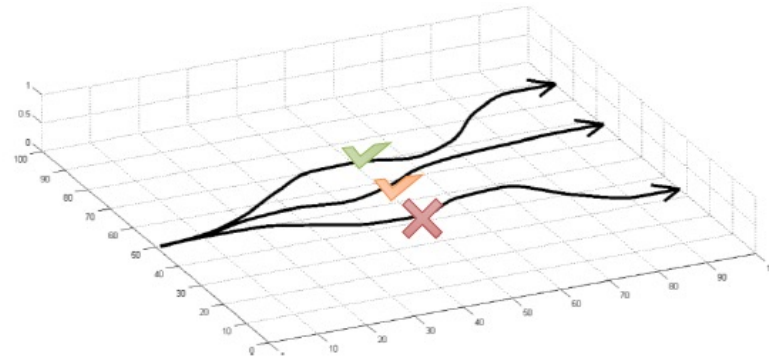
PG Examples: Learning Manipulation Skills

End-to-End Training of Deep Visuomotor Policies

Levine et al., “End-to-End Training of Deep Visuomotor Policies”
<https://sites.google.com/site/visuomotorpolicy/>

Evaluating the Objective

$$\theta^* = \arg \max_{\theta} \underbrace{E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]}_{J(\theta)}$$



$$J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right] \approx \frac{1}{N} \sum_i \sum_t r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

sum over samples from π_{θ}

Expectation is via sampling state-action trajectories from the current policy.

Deriving Gradient of the Objective

$$\theta^* = \arg \max_{\theta} \underbrace{E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right]}_{J(\theta)}$$

a convenient identity

$$\underline{p_{\theta}(\tau) \nabla_{\theta} \log p_{\theta}(\tau)} = p_{\theta}(\tau) \frac{\nabla_{\theta} p_{\theta}(\tau)}{p_{\theta}(\tau)} = \underline{\nabla_{\theta} p_{\theta}(\tau)}$$

$$J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\underbrace{r(\tau)}_{\sum_{t=1}^T r(\mathbf{s}_t, \mathbf{a}_t)} \right] = \int p_{\theta}(\tau) r(\tau) d\tau$$

$$\nabla_{\theta} J(\theta) = \int \underline{\nabla_{\theta} p_{\theta}(\tau)} r(\tau) d\tau = \int \underline{p_{\theta}(\tau) \nabla_{\theta} \log p_{\theta}(\tau)} r(\tau) d\tau = E_{\tau \sim p_{\theta}(\tau)} [\nabla_{\theta} \log p_{\theta}(\tau) r(\tau)]$$

Direct Policy Differentiation

$$\begin{aligned}
 \theta^* &= \arg \max_{\theta} J(\theta) \\
 J(\theta) &= E_{\tau \sim p_{\theta}(\tau)}[r(\tau)] \\
 \nabla_{\theta} J(\theta) &= E_{\tau \sim p_{\theta}(\tau)}[\nabla_{\theta} \log p_{\theta}(\tau) r(\tau)]
 \end{aligned}$$

log of both sides

$$\underbrace{p_{\theta}(\mathbf{s}_1, \mathbf{a}_1, \dots, \mathbf{s}_T, \mathbf{a}_T)}_{p_{\theta}(\tau)} = p(\mathbf{s}_1) \prod_{t=1}^T \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)$$

$$\log p_{\theta}(\tau) = \log p(\mathbf{s}_1) + \sum_{t=1}^T \log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) + \log p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)$$

$$\nabla_{\theta} \left[\cancel{\log p(\mathbf{s}_1)} + \sum_{t=1}^T \log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) + \cancel{\log p(\mathbf{s}_{t+1} | \mathbf{s}_t, \mathbf{a}_t)} \right]$$

$$\nabla_{\theta} J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) \right) \left(\sum_{t=1}^T r(\mathbf{s}_t, \mathbf{a}_t) \right) \right]$$

Evaluating the Policy Gradient

recall: $J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right] \approx \frac{1}{N} \sum_i \sum_t r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$

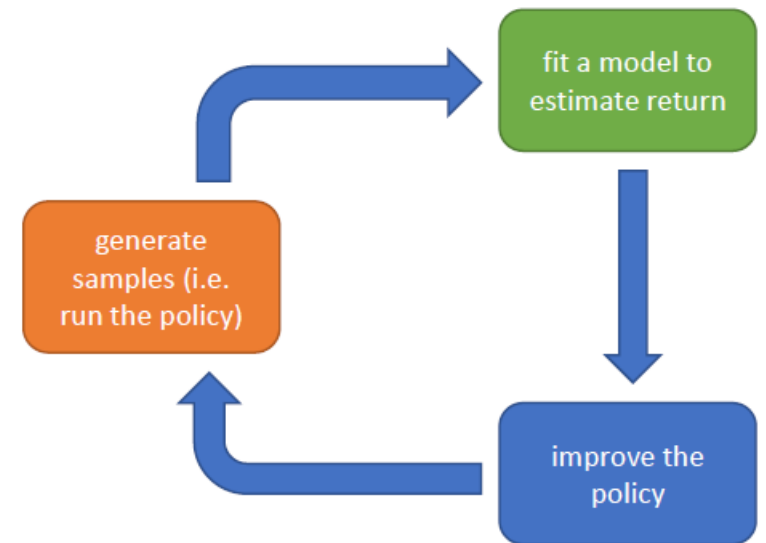
$$\nabla_{\theta} J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) \right) \left(\sum_{t=1}^T r(\mathbf{s}_t, \mathbf{a}_t) \right) \right]$$

$$\nabla_{\theta} J(\theta) \approx \underbrace{\frac{1}{N} \sum_{i=1}^N}_{\text{fit a model to estimate return}} \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \underbrace{\left(\sum_{t=1}^T r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)}_{\text{generate samples (i.e. run the policy)}}$$

$$\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$$

REINFORCE algorithm:

1. sample $\{\tau^i\}$ from $\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)$ (run the policy)
2. $\nabla_{\theta} J(\theta) \approx \sum_i \left(\sum_t \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t^i | \mathbf{s}_t^i) \right) \left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i) \right)$
3. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$

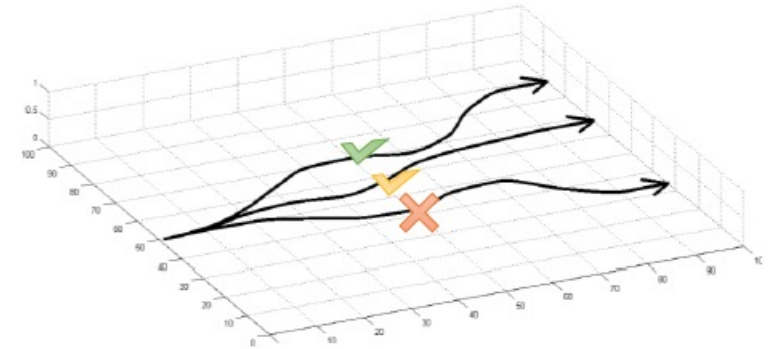


Evaluating the Policy Gradient

recall: $J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(\mathbf{s}_t, \mathbf{a}_t) \right] \approx \frac{1}{N} \sum_i \sum_t r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$

$$\nabla_{\theta} J(\theta) = E_{\tau \sim p_{\theta}(\tau)} \left[\left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) \right) \left(\sum_{t=1}^T r(\mathbf{s}_t, \mathbf{a}_t) \right) \right]$$

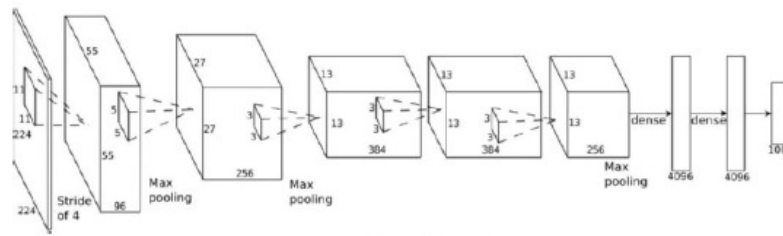
$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^T r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$



Predictive Likelihood of an action given a state. Can be continuous or discrete. We want the predictor to output actions that lead to higher rewards in expectation.



\mathbf{s}_t



$\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)$



\mathbf{a}_t

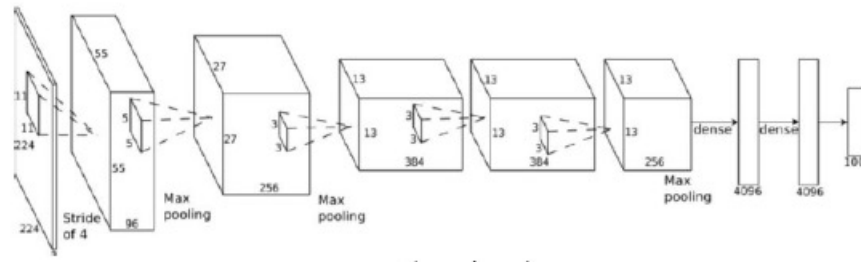
Connection to Maximum Likelihood Estimation

policy gradient: $\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^T r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$

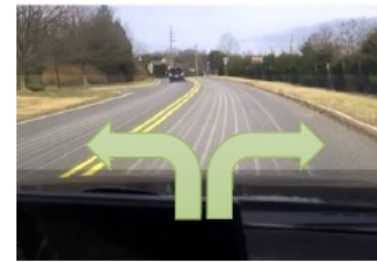
maximum likelihood: $\nabla_{\theta} J_{\text{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right)$



\mathbf{s}_t



$\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)$

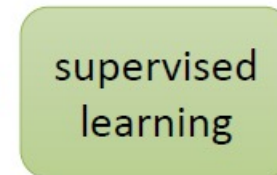
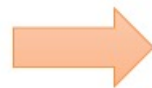


\mathbf{a}_t



\mathbf{s}_t

\mathbf{a}_t



$\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)$

Connection to Maximum Likelihood Estimation

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^T r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \underbrace{\nabla_{\theta} \log \pi_{\theta}(\tau_i)}_{\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t})} r(\tau_i)$$

maximum likelihood: $\nabla_{\theta} J_{\text{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^N \nabla_{\theta} \log \pi_{\theta}(\tau_i)$

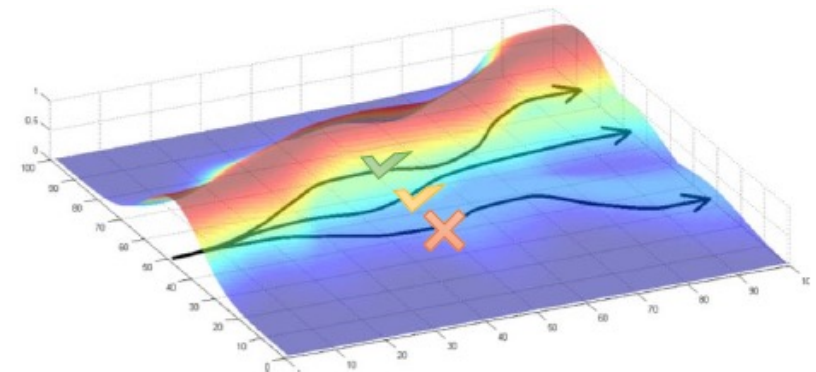
We want the policy to predict those actions that lead to high long term rewards.
The objective is like the ML estimate which is to be optimized.

REINFORCE algorithm:

- 1. sample $\{\tau^i\}$ from $\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)$ (run it on the robot)
- 2. $\nabla_{\theta} J(\theta) \approx \sum_i \left(\sum_t \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t^i | \mathbf{s}_t^i) \right) \left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i) \right)$
- 3. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$

Actions that lead to higher rewards are made more likely

Actions that lead to lower rewards are made less likely under the policy.



Policy Gradients for Policies Parameterized as a Gaussian Likelihood


$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^T r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

example: $\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) = \mathcal{N}(f_{\text{neural network}}(\mathbf{s}_t); \Sigma)$

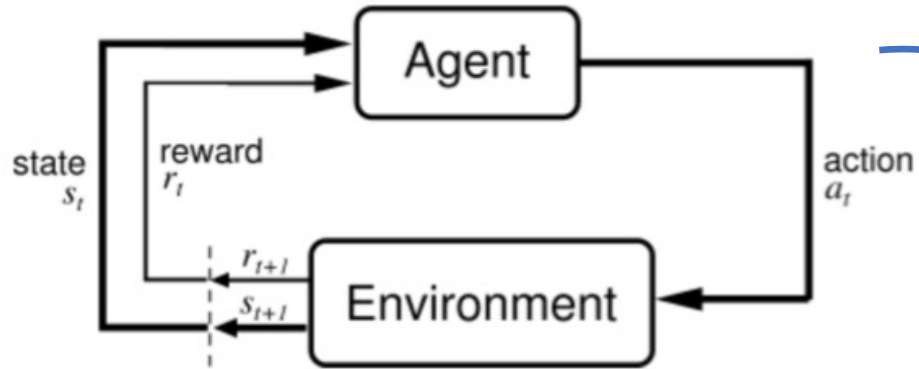
$$\log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) = -\frac{1}{2} \|f(\mathbf{s}_t) - \mathbf{a}_t\|_{\Sigma}^2 + \text{const}$$

$$\nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t) = -\frac{1}{2} \Sigma^{-1} (f(\mathbf{s}_t) - \mathbf{a}_t) \frac{df}{d\theta}$$

REINFORCE algorithm:

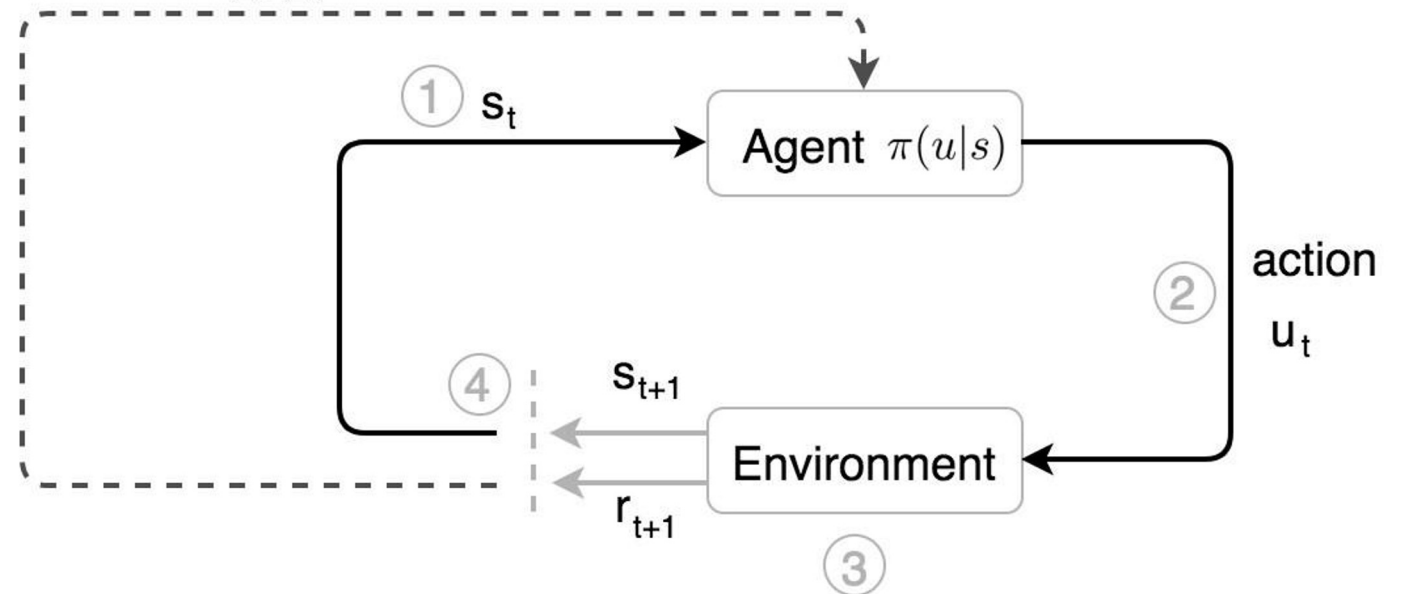
- 
1. sample $\{\tau^i\}$ from $\pi_{\theta}(\mathbf{a}_t | \mathbf{s}_t)$ (run it on the robot)
 2. $\nabla_{\theta} J(\theta) \approx \sum_i \left(\sum_t \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_t^i | \mathbf{s}_t^i) \right) \left(\sum_t r(\mathbf{s}_t^i, \mathbf{a}_t^i) \right)$
 3. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$

Policy Gradients: In Summary



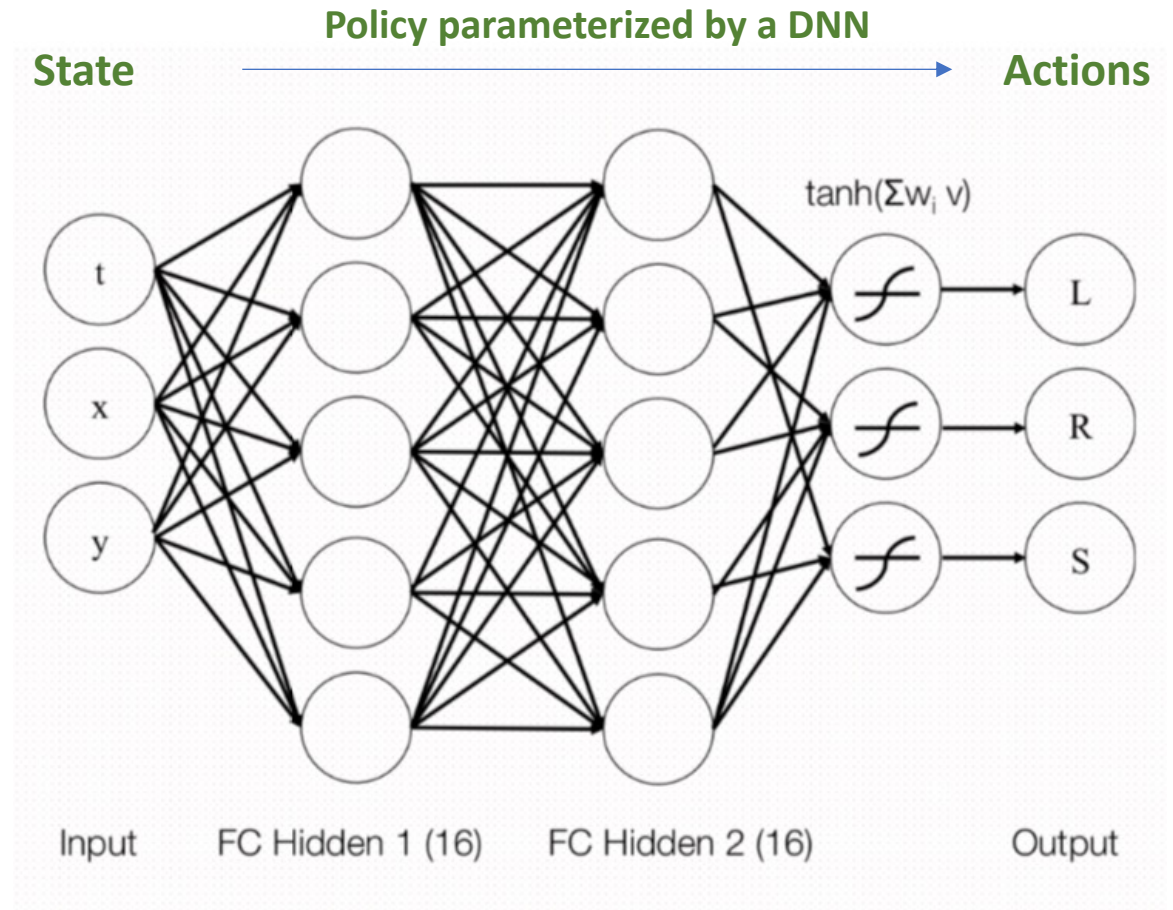
The agent learns to optimize the policy to best explain its experience.

$$\textcircled{5} \quad \hat{g} = \frac{1}{m} \sum_{i=1}^m \sum_{t=0}^H \nabla_{\theta} \log \pi_{\theta}(u_t^{(i)} | s_t^{(i)}) R(\tau^{(i)})$$



“Deep” Policy Gradients

- Deep Policy Gradient:
 - Parameterize policy as deep neural network
 - Policy can act on high dimensional input, e.g. directly from visual feedback
 - Note that our derivation needed a policy parameterized by a set of parameters. We can plug in a neural network there.



PG Examples: Learning to Steer on the Road



Case Study: Learning to Drive

Reinforcement Learning Loop:



Case Study – Self-Driving Cars

Agent: vehicle

State: camera, lidar, etc

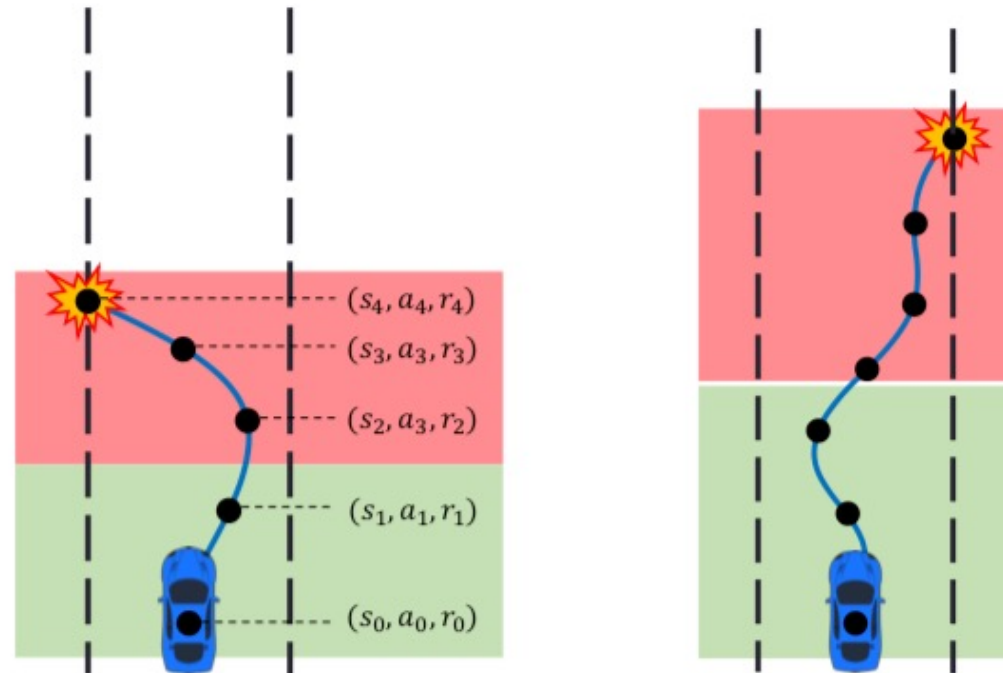
Action: steering wheel angle

Reward: distance traveled
without collisions

Training Policy Gradients

Training Algorithm

1. Initialize the agent
2. Run a policy until termination
3. Record all states, actions, rewards
4. Decrease probability of actions that resulted in low reward
5. Increase probability of actions that resulted in high reward

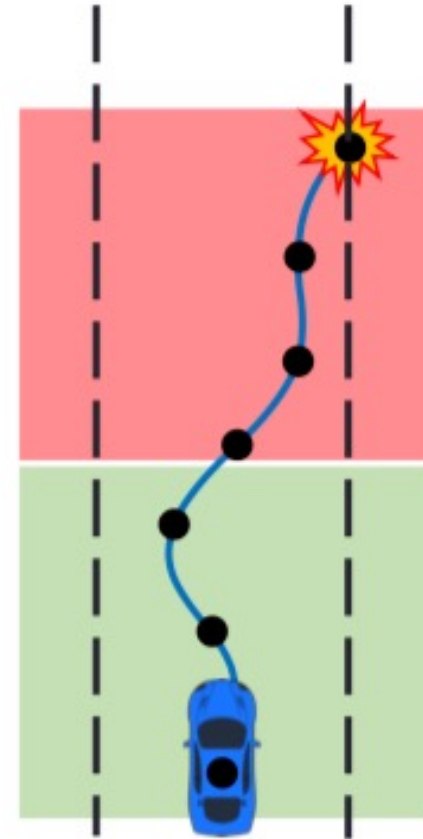


Run the policy to obtain different episodes.

Training Policy Gradients

Training Algorithm

1. Initialize the agent
2. Run a policy until termination
3. Record all states, actions, rewards
4. Decrease probability of actions that resulted in low reward
5. Increase probability of actions that resulted in high reward



Training Policy Gradients

Training Algorithm

1. Initialize the agent
2. Run a policy until termination
3. Record all states, actions, rewards
4. Decrease probability of actions that resulted in low reward
5. Increase probability of actions that resulted in high reward



Increase probabilities of these actions



Decrease probabilities of these actions

Training Policy Gradients

Training Algorithm

1. Initialize the agent
2. Run a policy until termination
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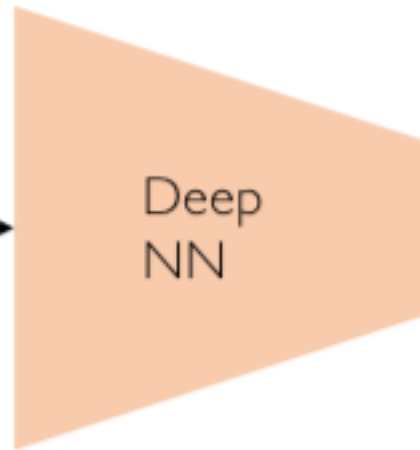
$$\text{loss} = -\overset{\text{log-likelihood of action}}{\log P(a_t|s_t)} \underset{\text{reward}}{R_t}$$

$$w' = w - \nabla \text{loss}$$
$$w' = w + \underbrace{\nabla \log P(a_t|s_t) R_t}_{\text{Policy gradient!}}$$

Handling continuous action spaces



state, s



Deep
NN

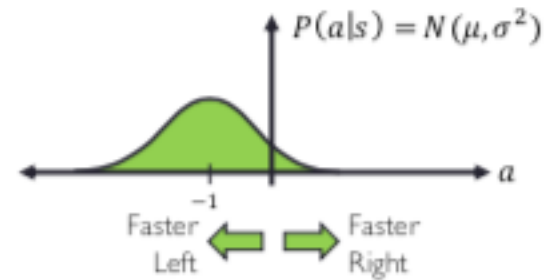
Mean, $\mu = -1$

Variance, $\sigma^2 = 0.5$

$$\int_{a=-\infty}^{\infty} P(a|s) = 1$$

$$P(a|s) = N(\mu, \sigma^2)$$

$$\pi(s) \sim P(a|s) \\ = -0.8 \text{ [m/s]}$$



Robotics: Real world experiments are not easy

Real experiments may be dangerous

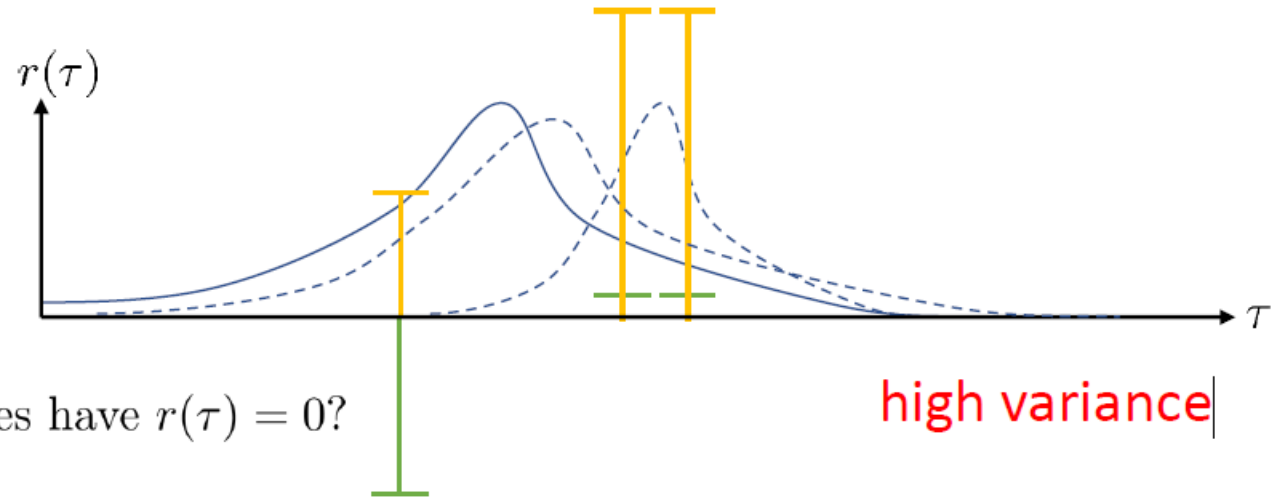


Perform roll outs in simulation.



Gradient Computation is Impacted by Variance during Averaging

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \nabla_{\theta} \log \pi_{\theta}(\tau) r(\tau)$$



even worse: what if the two “good” samples have $r(\tau) = 0$?

- Computation of the gradient of the PG objective is the crucial part of the method.
- This gradient is affected by high variance and those samples with zero rewards.
- This motivates research into approaches for reducing variance in the gradient steps.

Examining the Policy Gradient Objective

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^T r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$$

Causality: policy at time t' cannot affect reward at time t when $t < t'$

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \underbrace{\left(\sum_{t'=t}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)}_{\text{"reward to go"}}$$

$\hat{Q}_{i,t}$

Note:

- Since only future rewards matter from a time step, view it as a $Q()$ function that measures reward to go after taking the current action.

Policy Gradient with Automatic Differentiation

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

pretty inefficient to compute these explicitly!

How can we compute policy gradients with automatic differentiation?

We need a graph such that its gradient is the policy gradient!

maximum likelihood: $\nabla_{\theta} J_{\text{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t})$ $J_{\text{ML}}(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t})$

Just implement “pseudo-loss” as a weighted maximum likelihood:

$$\tilde{J}(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

cross entropy (discrete) or squared error (Gaussian)

Key Idea:

- Setup a computation graph that reflects the objective to be optimized.
- Use automatic differentiation to optimize. Invoke a package like PyTorch.

Policy gradient with automatic differentiation

Pseudocode example (policy with discrete actions):

Maximum likelihood:

Given:

actions $-(N \times T) \times D_a$ tensor of actions

states $-(N \times T) \times D_s$ tensor of states

Build the graph:

logits = policy.predictions(states) # This should return $(N \times T) \times D_a$ tensor of action logits

negative_likelihoods = tf.nn.softmax_cross_entropy_with_logits(labels=actions, logits=logits)

loss = tf.reduce_mean(negative_likelihoods)

gradients = loss.gradients(loss, variables)

Note:

- If the output is a discrete label (not a Gaussian likelihood) then use a cross-entropy loss.

Policy gradient with automatic differentiation

Pseudocode example (with discrete actions):

Policy gradient:

Given:

actions -(N*T) x Da tensor of actions

states -(N*T) x Ds tensor of states

q_values-(N*T) x 1 tensor of estimated state-action values

Build the graph:

logits = policy.predictions(states) # This should return (N*T) x Da tensor of action logits

negative_likelihoods= tf.nn.softmax_cross_entropy_with_logits(labels=actions, logits=logits)

weighted_negative_likelihoods= tf.multiply(negative_likelihoods, q_values)

loss = tf.reduce_mean(weighted_negative_likelihoods)

gradients = loss.gradients(loss, variables)

$$\tilde{J}(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \hat{Q}_{i,t}$$

q_values

Reducing Variance by Subtracting Baseline

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \nabla_{\theta} \log p_{\theta}(\tau) [r(\tau) - b]$$

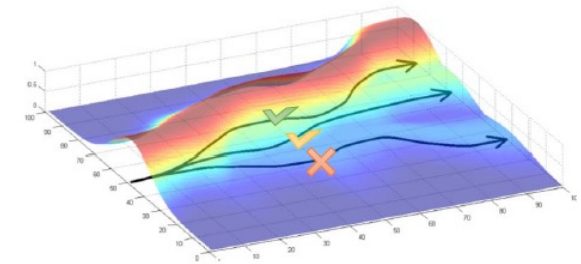
$$b = \frac{1}{N} \sum_{i=1}^N r(\tau)$$

but... are we *allowed* to do that??

In a sense, does subtracting the baseline introduce a bias in the estimate?

a convenient identity

$$p_{\theta}(\tau) \nabla_{\theta} \log p_{\theta}(\tau) = \nabla_{\theta} p_{\theta}(\tau)$$



$$E[\nabla_{\theta} \log p_{\theta}(\tau) b] = \int p_{\theta}(\tau) \nabla_{\theta} \log p_{\theta}(\tau) b d\tau = \int \nabla_{\theta} p_{\theta}(\tau) b d\tau = b \nabla_{\theta} \int p_{\theta}(\tau) d\tau = b \nabla_{\theta} 1 = 0$$

subtracting a baseline is *unbiased* in expectation!

average reward is *not* the best baseline, but it's pretty good!

The estimator is still unbiased, so fine to subtract the mean as baseline.

We will examine more methods possibly later.

Analyzing variance

Can we write down the variance?

$$\text{Var}[x] = E[x^2] - E[x]^2$$

$$\nabla_{\theta} J(\theta) = E_{\tau \sim p_{\theta}(\tau)} [\nabla_{\theta} \log p_{\theta}(\tau) (r(\tau) - b)]$$

$$\text{Var} = E_{\tau \sim p_{\theta}(\tau)} [(\nabla_{\theta} \log p_{\theta}(\tau) (r(\tau) - b))^2] - \underbrace{E_{\tau \sim p_{\theta}(\tau)} [\nabla_{\theta} \log p_{\theta}(\tau) (r(\tau) - b)]^2}_{\text{this bit is just } E_{\tau \sim p_{\theta}(\tau)} [\nabla_{\theta} \log p_{\theta}(\tau) r(\tau)]}$$

(baselines are unbiased in expectation)

$$\begin{aligned} \frac{d\text{Var}}{db} &= \frac{d}{db} E[g(\tau)^2 (r(\tau) - b)^2] = \frac{d}{db} (\cancel{E[g(\tau)^2 r(\tau)^2]} - 2E[g(\tau)^2 r(\tau) b] + b^2 E[g(\tau)^2]) \\ &= -2E[g(\tau)^2 r(\tau)] + 2bE[g(\tau)^2] = 0 \end{aligned}$$

$$b = \frac{E[g(\tau)^2 r(\tau)]}{E[g(\tau)^2]}$$

← This is just expected reward, but weighted by gradient magnitudes!