

Pretraining & Transfer Learning

Outline






1. Byte-pair encoding
2. Motivating model pretraining from word embeddings
3. Model pretraining three ways
 1. Decoders
 2. Encoders
 3. Encoder-Decoders

Word structure and subword models

Let's take a look at the assumptions we've made about a language's vocabulary.

We assume a fixed vocab of tens of thousands of words, built from the training set.

All *novel* words seen at test time are mapped to a single UNK.

	word		vocab mapping	embedding
Common words	hat	→	pizza (index)	
	learn	→	tasty (index)	
Variations	taaaaasty	→	UNK (index)	
misspellings	laern	→	UNK (index)	
novel items	Transformerify	→	UNK (index)	

Word structure and subword models

Finite vocabulary assumptions make even *less* sense in many languages.

- Many languages exhibit complex **morphology**, or word structure.
 - The effect is more word types, each occurring fewer times.

Example: Swahili verbs can have hundreds of conjugations, each encoding a wide variety of information. (Tense, mood, definiteness, negation, information about the object, ++)

Here's a small fraction of the conjugations for *ambia* – to tell.

Conjugation of -ambia																									[less ▲]	
Form Infinitive Positive form Imperative Habitual							Non-finite forms																	Negative kutoambia Plural ambieni		
							Positive kuambia																			
							Simple finite forms																			
							Singular ambia																			
Complex finite forms							huambia																			
Polarity	Persons						Persons / Classes		Classes																	
	Sg.	1st	Pl.	Sg.	2nd	Pl.	Sg. / 1	Pl. / 2	3	M-mi	4	5	Ma	6	7	Ki-vi	8	9	N	10	11 / 14	15 / 17	Pa	16	Mu	18
Past																									[less ▲]	
Positive	niliambia	tuliambia	uliambia	waliambia	aliambia	waliambia	uliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia	iliambia
Negative	sikuambia	hatukuambia	hukuambia	hamkuambia	hakuambia	hawakuambi	haukuambia	haikuambia	halikuambia	hayakuambi	hakikuambia	havikuambia	haikuambia	hazikuambia	haukuambia	hakukuambi	hapakuambi	hamukuambi	hamukuambi	hamukuambi	hamukuambi	hamukuambi	hamukuambi	hamukuambi	hamukuambi	hamukuambi
Present																									[less ▲]	
Positive	ninaambia	tunaambia	unaambia	mnaambia	anaambia	wanaambia	unaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia	inaambia
Negative	siambia	hatuambii	huambii	hamambii	haambii	hawaambii	hauambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii	haiambii
Future																									[less ▲]	
Positive	nitaambia	tutaambia	utaambia	mtaambia	ataambia	wataambia	utaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia	itaambia
Negative	sitaambia	hatutaambia	hutaambia	hamtaambia	hataambia	hawataambi	hautaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia	haitaambia
Subjunctive																									[less ▲]	
Positive	niambie	tuambie	uambie	mambie	aambie	waambie	uambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie	iambie
Negative	nisiambie	tusiambie	usiambie	msiambie	asiambie	vasiambie	usiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie	isiambie
Present Conditional																									[less ▲]	
Positive	ningeambia	tungeambia	ungeambia	mngeambia	angeambia	wangeambia	ungeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia	ingeambia
Negative	nisingeambi	tusingeambi	usingeambi	msingeambi	asingeambi	wasingeambi	usingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi	isingeambi
Past Conditional																									[less ▲]	
Positive	ningaliambia	tungaliambia	ungaliambia	mngaliambia	angaliambia	wangaliambi	ungaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi
Negative	nisingaliambi	tusingaliambi	ungaliambi	mngaliambi	angaliambi	wasingaliambi	ungaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi	ingaliambi
Conditional Contrary to Fact																									[less ▲]	
Positive	ningeliambia	tungeliambia	ungeliambia	mngeliambia	angeliambia	wangeliambi	ungeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi	ingeliambi
Gnomic																									[less ▲]	
Positive	naambia	twaambia	waambia	mwaambia	aambia	waambia	waambia	yaambia	laambia	yaambia	chaambia	vyaambia	yaambia	zaambia	waambia	kwaambia	paambia	mwaambia	mwaambia	mwaambia	mwaambia	mwaambia	mwaambia	mwaambia	mwaambia	mwaambia
Perfect																									[less ▲]	

The byte-pair encoding algorithm

Subword modeling in NLP encompasses a wide range of methods for reasoning about structure below the word level. (Parts of words, characters, bytes.)

- The dominant modern paradigm is to learn a vocabulary of **parts of words (subword tokens)**.
- At training and testing time, each word is split into a sequence of known subwords.

Byte-pair encoding is a simple, effective strategy for defining a subword vocabulary.






1. Start with a vocabulary containing only characters and an “end-of-word” symbol.
2. Using a corpus of text, find the most common adjacent characters “a,b”; add “ab” as a subword.
3. Replace instances of the character pair with the new subword; repeat until desired vocab size.

Originally used in NLP for machine translation; now a similar method (WordPiece) is used in pretrained models.

Word structure and subword models

Common words end up being a part of the subword vocabulary, while rarer words are split into (sometimes intuitive, sometimes not) components.

In the worst case, words are split into as many subwords as they have characters.

	word		vocab mapping	embedding
Common words	hat	→	hat	
	learn	→	learn	
Variations	taaaaasty	→	taa## aaa## sty	
misspellings	laern	→	la## ern##	
novel items	Transformerify	→	Transformer## ify	

Byte Pair Encoding (BPE) token learner

Let vocabulary be the set of all individual characters

= {A, B, C, D,..., a, b, c, d....}

Repeat:

- Choose the two symbols that are most frequently adjacent in the training corpus (say 'A', 'B')
- Add a new merged symbol 'AB' to the vocabulary
- Replace every adjacent 'A' 'B' in the corpus with 'AB'.

Until k merges have been done.

BPE token learner algorithm

function BYTE-PAIR ENCODING(strings C , number of merges k) **returns** vocab V

$V \leftarrow$ all unique characters in C # initial set of tokens is characters

for $i = 1$ **to** k **do** # merge tokens til k times

$t_L, t_R \leftarrow$ Most frequent pair of adjacent tokens in C

$t_{NEW} \leftarrow t_L + t_R$ # make new token by concatenating

$V \leftarrow V + t_{NEW}$ # update the vocabulary

 Replace each occurrence of t_L, t_R in C with t_{NEW} # and update the corpus

return V

Byte Pair Encoding (BPE) Addendum

Most subword algorithms are run inside space-separated tokens.

So we commonly first add a special end-of-word symbol '___' before space in training corpus

Next, separate into letters.

BPE token learner

Original (very fascinating!) corpus:

low low low low low lowest lowest newer newer newer
newer newer newer wider wider wider new new

Add end-of-word tokens, resulting in this vocabulary:

vocabulary

—, d, e, i, l, n, o, r, s, t, w

BPE token learner

corpus

5 l o w _
2 l o w e s t _
6 n e w e r _
3 w i d e r _
2 n e w _

vocabulary

_, d, e, i, l, n, o, r, s, t, w

Merge **e r** to **er**

corpus

5 l o w _
2 l o w e s t _
6 n e w e r _
3 w i d e r _
2 n e w _

vocabulary

_, d, e, i, l, n, o, r, s, t, w, er

BPE

corpus

5 l o w _
2 l o w e s t _
6 n e w e r _
3 w i d e r _
2 n e w _

vocabulary

_, d, e, i, l, n, o, r, s, t, w, e r

Merge **er _** to **er_**

corpus

5 l o w _
2 l o w e s t _
6 n e w e r_
3 w i d e r_
2 n e w _

vocabulary

, d, e, i, l, n, o, r, s, t, w, e r, e r

BPE

corpus

5 l o w _
2 l o w e s t _
6 n e w er_
3 w i d er_
2 n e w _

vocabulary

, d, e, i, l, n, o, r, s, t, w, er, er

Merge **n** **e** to **ne**

corpus

5 l o w _
2 l o w e s t _
6 ne w er_
3 w i d er_
2 ne w _

vocabulary

, d, e, i, l, n, o, r, s, t, w, er, er, ne

BPE

The next merges are:

Merge	Current Vocabulary
(ne, w)	_, d, e, i, l, n, o, r, s, t, w, er, er_, ne, new
(l, o)	_, d, e, i, l, n, o, r, s, t, w, er, er_, ne, new, lo
(lo, w)	_, d, e, i, l, n, o, r, s, t, w, er, er_, ne, new, lo, low
(new, er_)	_, d, e, i, l, n, o, r, s, t, w, er, er_, ne, new, lo, low, newer_
(low, _)	_, d, e, i, l, n, o, r, s, t, w, er, er_, ne, new, lo, low, newer_, low_

BPE token **segmenter** algorithm

On the test data, run each merge learned from the training data:

- Greedily
- In the order we learned them
- (test frequencies don't play a role)

So: merge every **e r** to **er**, then merge **er _** to **er_**, etc.

Result:

- Test set "n e w e r _" would be tokenized as a full word
- Test set "l o w e r _" would be two tokens: "low er_"

Properties of BPE tokens

Usually include frequent words

And frequent subwords

- Which are often morphemes like *-est* or *-er*

A **morpheme** is the smallest meaning-bearing unit of a language

- *unlikeliest* has 3 morphemes *un-*, *likely*, and *-est*

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Motivating word meaning and context

Recall the adage we mentioned at the beginning of the course:

“You shall know a word by the company it keeps” (J. R. Firth 1957: 11)

This quote is a summary of **distributional semantics**, and motivated **word2vec**. But:

*“... the complete meaning of a word is always contextual,
and no study of meaning apart from a complete context
can be taken seriously.”* (J. R. Firth 1935)

Consider *I **record** the **record***: the two instances of **record** mean different things.

ELMo

Deep contextualized word representations
Peters et al., NAACL 2018

see also https://allenai.github.io/allennlp-docs/tutorials/how_to/elmo/

Embeddings from Language Models

Replace static embeddings (lexicon lookup) with **context-dependent embeddings** (produced by a deep neural language model)

=> Each token's representation is a function of the entire input sentence, computed by a deep **(multi-layer) bidirectional language model**

=> Return for each token a **(task-dependent) linear combination of its representation across layers**.

=> Different layers capture different information

ELMo architecture

- Train a **multi-layer bidirectional language model** with character convolutions on raw text
- Each layer** of this language model network computes **a vector representation for each token**.
- Freeze the parameters of the language model.
- For each task: **train task-dependent softmax weights** to combine the layer-wise representations into a single vector for each token ***jointly with a task-specific model*** that uses those vectors

ELMo's Bidirectional language models

The **forward LM** is a deep LSTM that goes over the sequence from start to end to predict token t_k based on the prefix $t_1 \dots t_{k-1}$:

$$p(t_k | t_1, \dots, t_{k-1}; \Theta_x, \vec{\Theta}_{LSTM}, \Theta_s)$$

Parameters: token embeddings Θ_x LSTM $\vec{\Theta}_{LSTM}$ softmax Θ_s

The **backward LM** is a deep LSTM that goes over the sequence from end to start to predict token t_k based on the suffix $t_{k+1} \dots t_N$:

$$p(t_k | t_{k+1}, \dots, t_N; \Theta_x, \overleftarrow{\Theta}_{LSTM}, \Theta_s)$$

Train these LMs jointly, with the same parameters for the token representations and the softmax layer (but not for the LSTMs)

$$\sum_{k=1}^N \left(\log p(t_k | t_1, \dots, t_{k-1}; \Theta_x, \vec{\Theta}_{LSTM}, \Theta_s) + \log p(t_k | t_{k+1}, \dots, t_N; \Theta_x, \overleftarrow{\Theta}_{LSTM}, \Theta_s) \right)$$

ELMo's token representations

The input token representations are purely character-based: a character CNN, followed by linear projection to reduce dimensionality

“2048 character n-gram convolutional filters with two highway layers, followed by a linear projection to 512 dimensions”

Advantage over using fixed embeddings:
no UNK tokens, any word can be represented

ELMo's token representations

Given a token representation \mathbf{x}_k , each layer j of the LSTM language models computes a vector representation $\mathbf{h}_{k,j}$ for every token k .

With L layers, ELMo represents each token as

$$\begin{aligned} R_k &= \{\mathbf{x}_k^{LM}, \overrightarrow{\mathbf{h}}_{k,j}^{LM}, \overleftarrow{\mathbf{h}}_{k,j}^{LM} \mid j = 1, \dots, L\} \\ &= \{\mathbf{h}_{k,j}^{LM} \mid j = 0, \dots, L\}, \end{aligned}$$

where $\mathbf{h}_{k,j}^{LM} = [\overrightarrow{\mathbf{h}}_{k,j}^{LM}; \overleftarrow{\mathbf{h}}_{k,j}^{LM}]$ and $\mathbf{h}_{k,0}^{LM} = \mathbf{x}_k$

ELMo learns softmax weights s_j^{task} to collapse these vectors into a single vector and a task-specific scalar γ^{task} :

$$\mathbf{ELMo}_k^{task} = E(R_k; \Theta^{task}) = \gamma^{task} \sum_{j=0}^L s_j^{task} \mathbf{h}_{k,j}^{LM}.$$

Results

ELMo gave improvements on a variety of tasks:

- question answering (SQuAD)
- entailment/natural language inference (SNLI)
- semantic role labeling (SRL)
- coreference resolution (Coref)
- named entity recognition (NER)
- sentiment analysis (SST-5)

TASK	PREVIOUS SOTA		OUR BASELINE	ELMo + BASELINE	INCREASE (ABSOLUTE/ RELATIVE)
SQuAD	Liu et al. (2017)	84.4	81.1	85.8	4.7 / 24.9%
SNLI	Chen et al. (2017)	88.6	88.0	88.7 \pm 0.17	0.7 / 5.8%
SRL	He et al. (2017)	81.7	81.4	84.6	3.2 / 17.2%
Coref	Lee et al. (2017)	67.2	67.2	70.4	3.2 / 9.8%
NER	Peters et al. (2017)	91.93 \pm 0.19	90.15	92.22 \pm 0.10	2.06 / 21%
SST-5	McCann et al. (2017)	53.7	51.4	54.7 \pm 0.5	3.3 / 6.8%

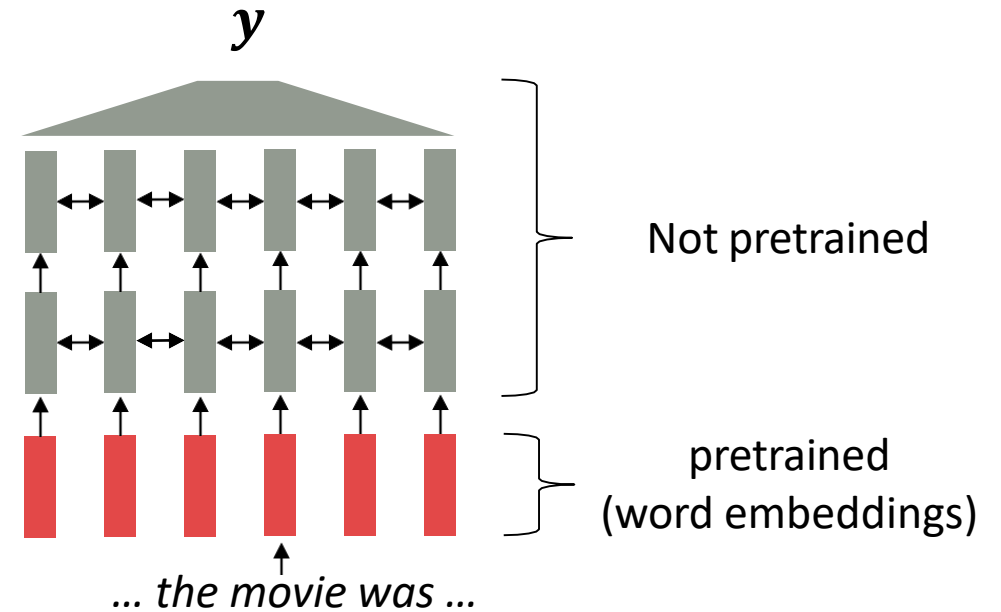
Where we were: pretrained word embeddings

Circa 2017:

- Start with pretrained word embeddings (no context!)
- Learn how to incorporate context in an LSTM or Transformer while training on the task.

Some issues to think about:

- The training data we have for our **downstream task** (like question answering) must be sufficient to teach all contextual aspects of language.
- Most of the parameters in our network are randomly initialized!

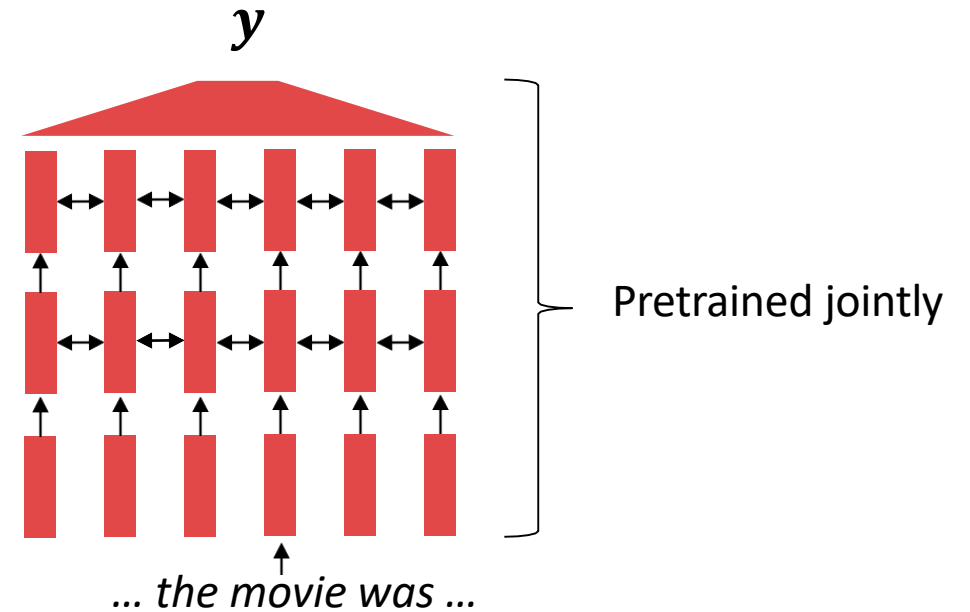


[Recall, *movie* gets the same word embedding, no matter what sentence it shows up in]

Where we're going: **pretraining whole models**

In modern NLP:

- All (or almost all) parameters in NLP networks are initialized via **pretraining**.
- Pretraining methods hide parts of the input from the model, and train the model to reconstruct those parts.
- This has been exceptionally effective at building strong:
 - **representations of language**
 - **parameter initializations** for strong NLP models.
 - **Probability distributions** over language that we can sample from



[This model has learned how to represent entire sentences through pretraining]

What can we learn from reconstructing the input?

Stanford University is located in_____, California.

What can we learn from reconstructing the input?

I put____fork down on the table.

What can we learn from reconstructing the input?

The woman walked across the street,
checking for traffic over ____shoulder.

What can we learn from reconstructing the input?

I went to the ocean to see the fish, turtles, seals, and _____.

What can we learn from reconstructing the input?

Overall, the value I got from the two hours watching
it was the sum total of the popcorn and the drink.

The movie was_____.

What can we learn from reconstructing the input?

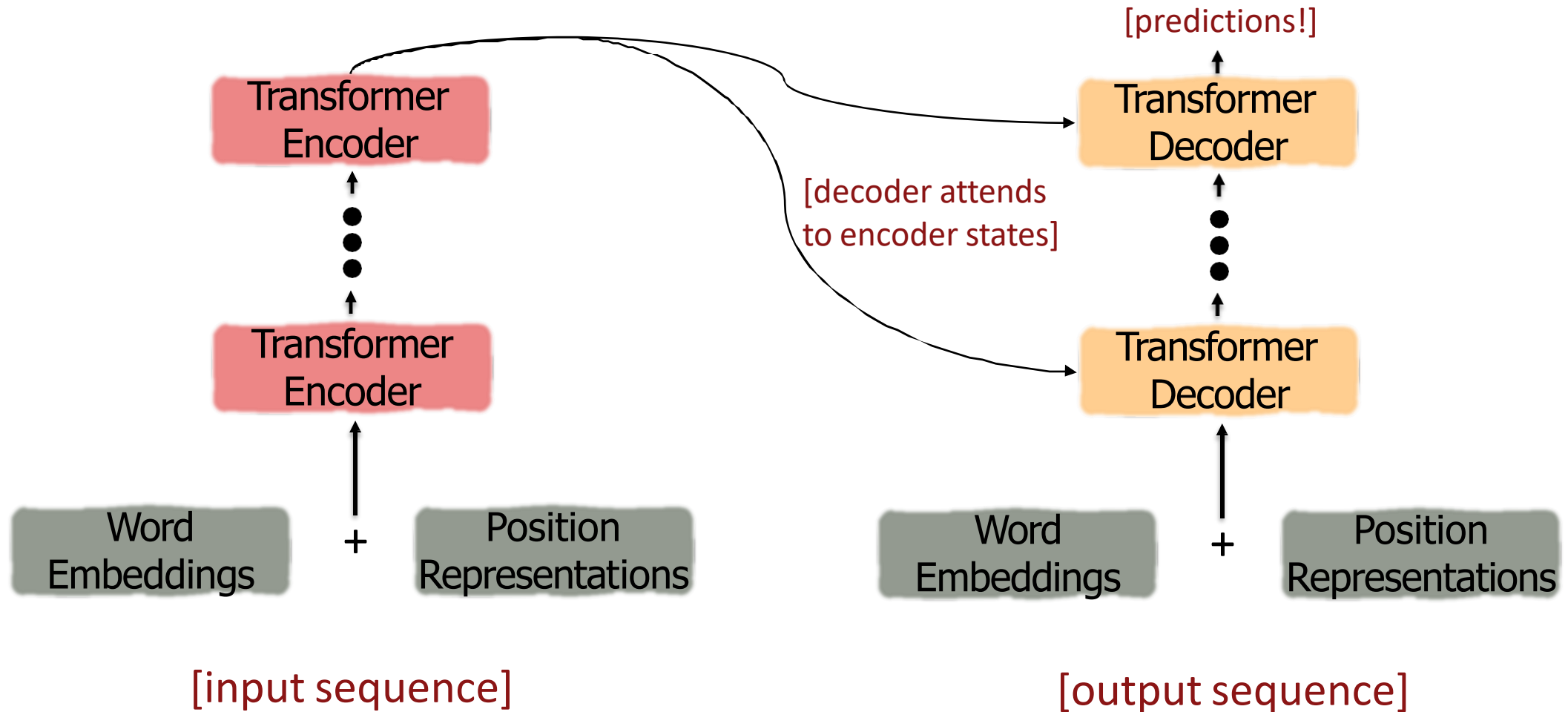
Iroh went into the kitchen to make some tea.
Standing next to Iroh, Zuko pondered his destiny.
Zuko left the_____.

What can we learn from reconstructing the input?

I was thinking about the sequence that goes
1, 1, 2, 3, 5, 8, 13, 21, _____

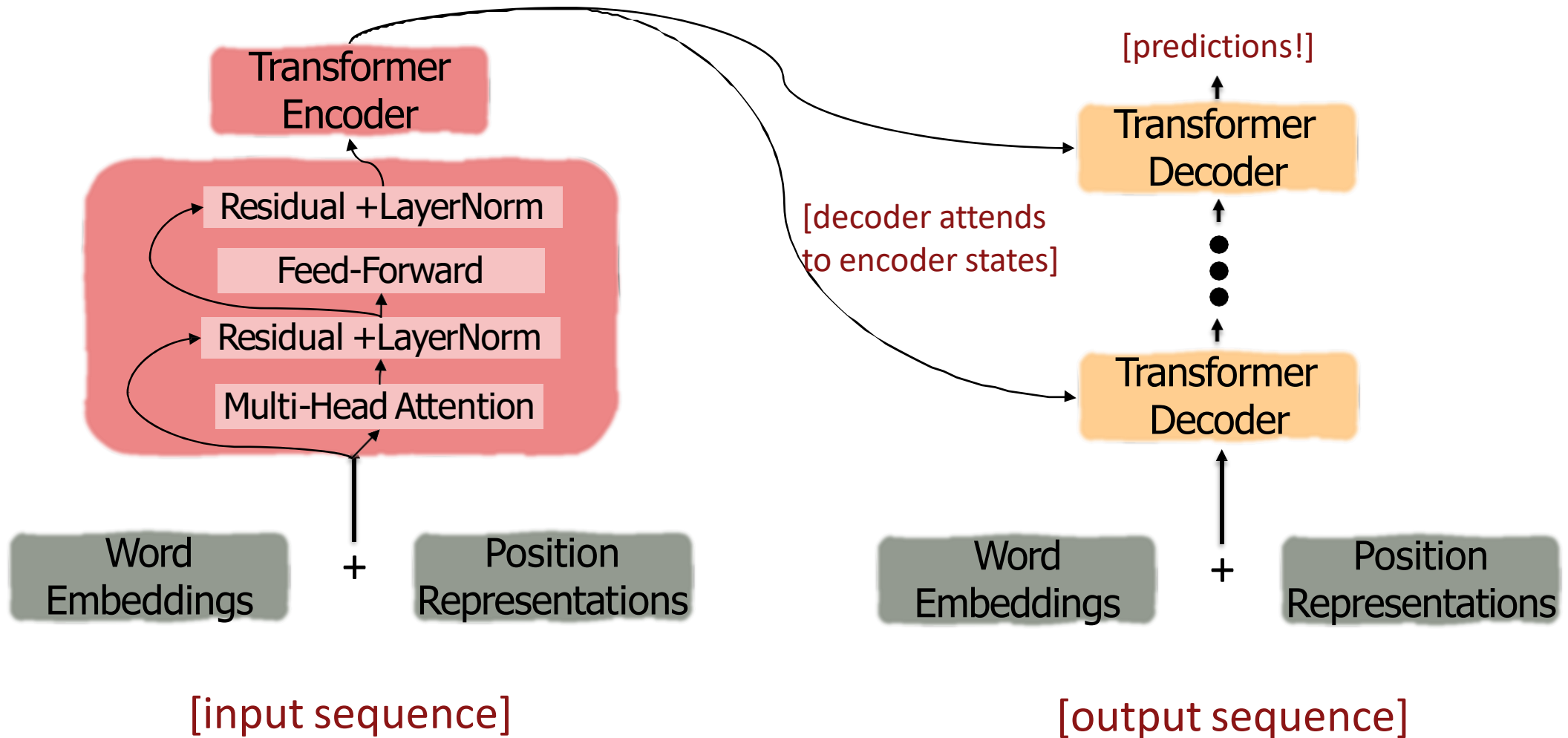
The Transformer Encoder-Decoder [\[Vaswani et al., 2017\]](#)

Looking back at the whole model, zooming in on an Encoder block:



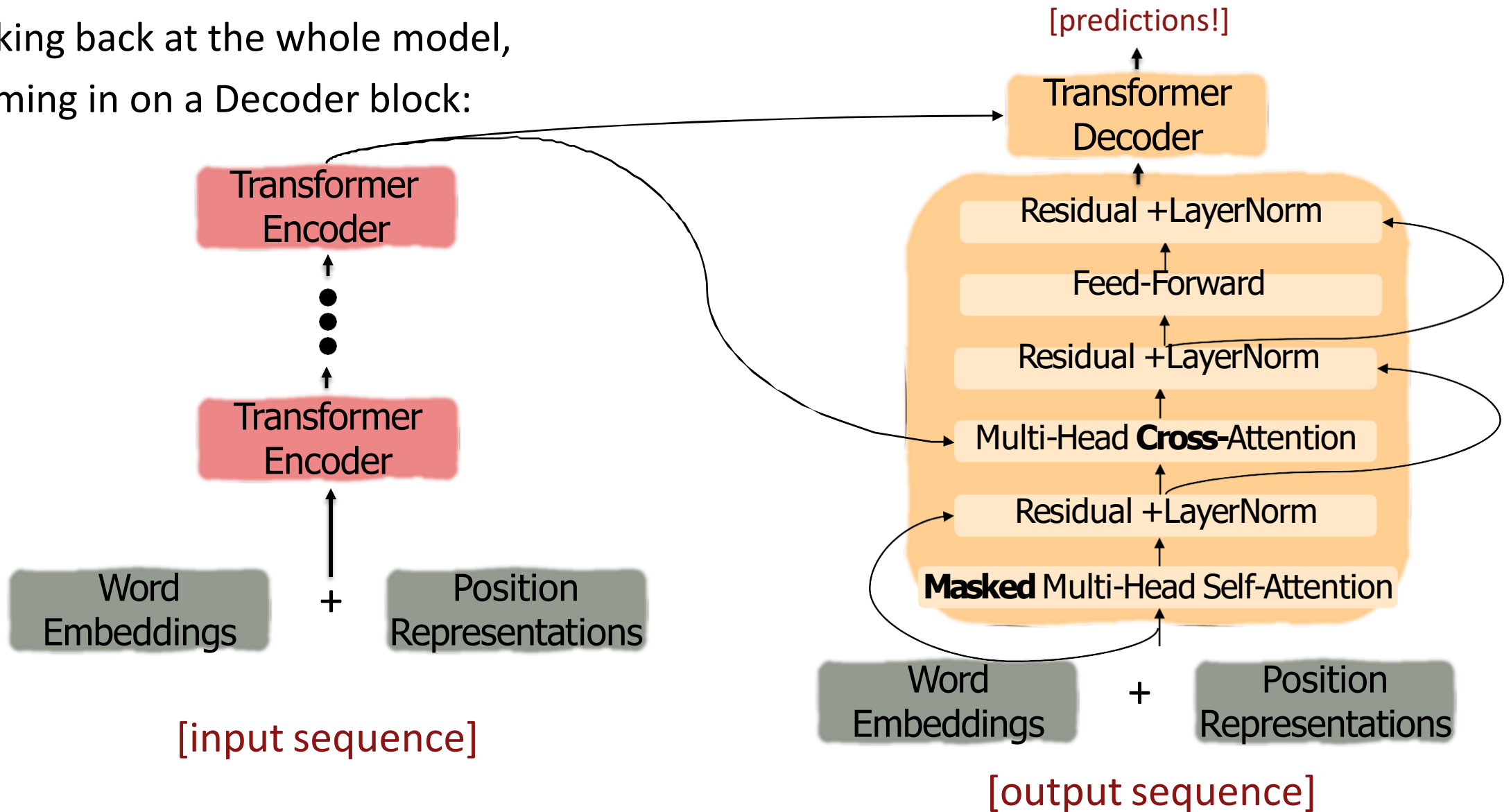
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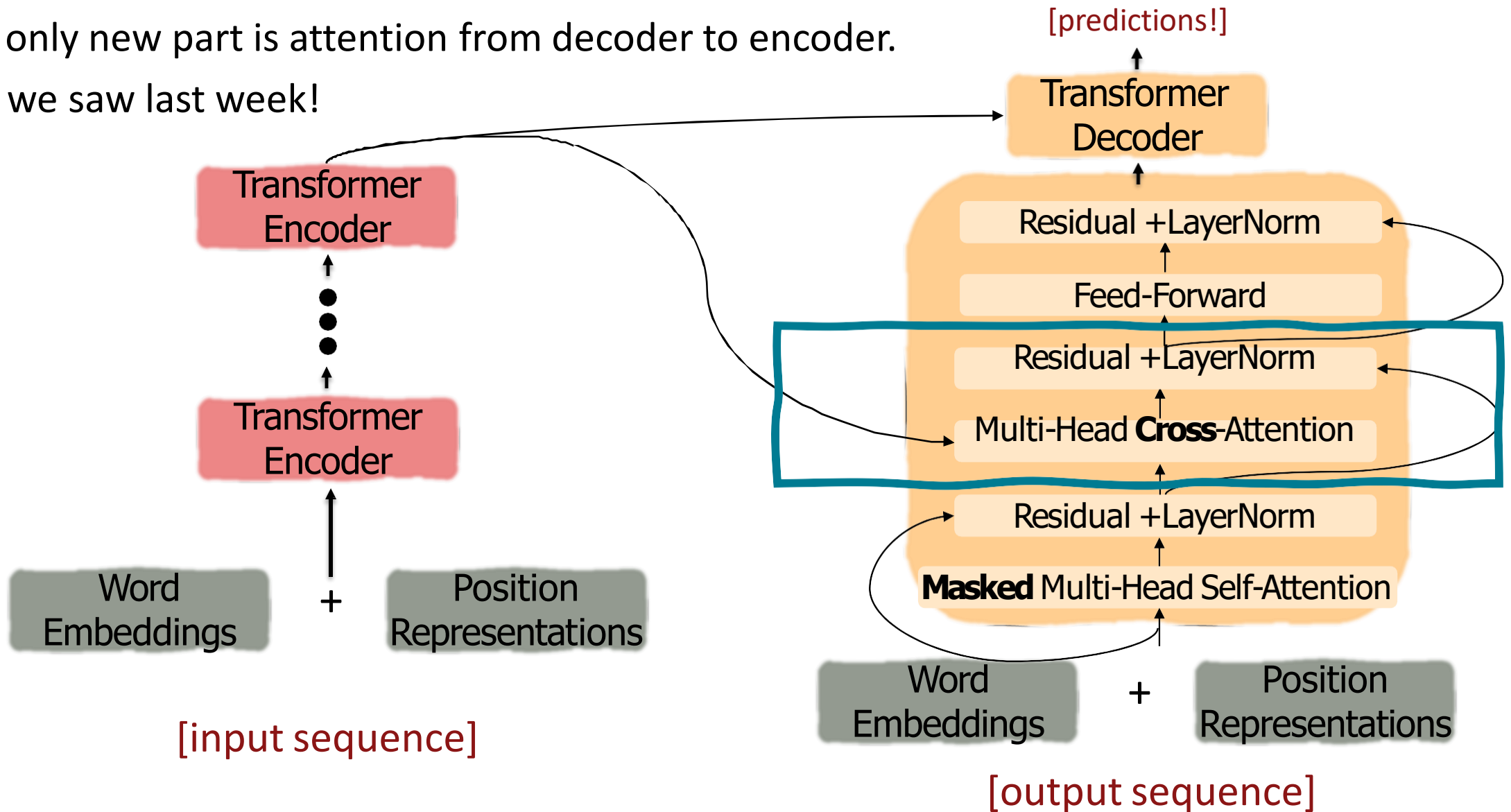
The Transformer Encoder-Decoder [Vaswani et al., 2017]

Looking back at the whole model,
zooming in on a Decoder block:



The Transformer Encoder-Decoder [Vaswani et al., 2017]

The only new part is attention from decoder to encoder.
Like we saw last week!



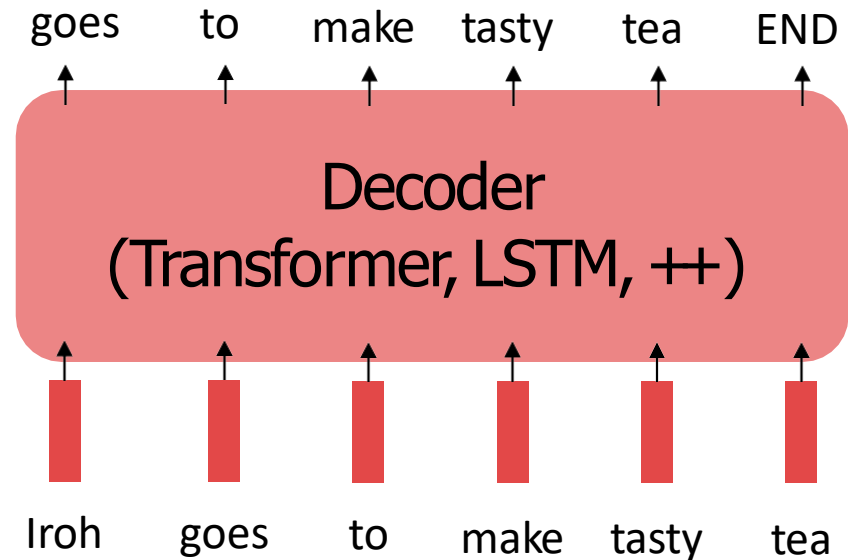
Pretraining through language modeling [\[Dai and Le, 2015\]](#)

Recall the **language modeling** task:

- Model $p_{\theta}(w_t | w_{1:t-1})$, the probability distribution over words given their past contexts.
- There's lots of data for this! (In English.)

Pretraining through language modeling:

- Train a neural network to perform language modeling on a large amount of text.
- Save the network parameters.

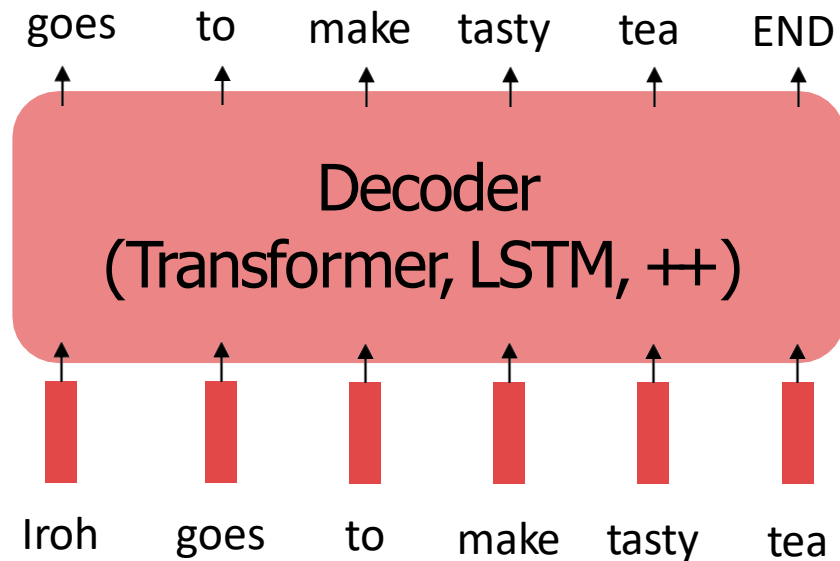


The Pretraining / Finetuning Paradigm

Pretraining can improve NLP applications by serving as parameter initialization.

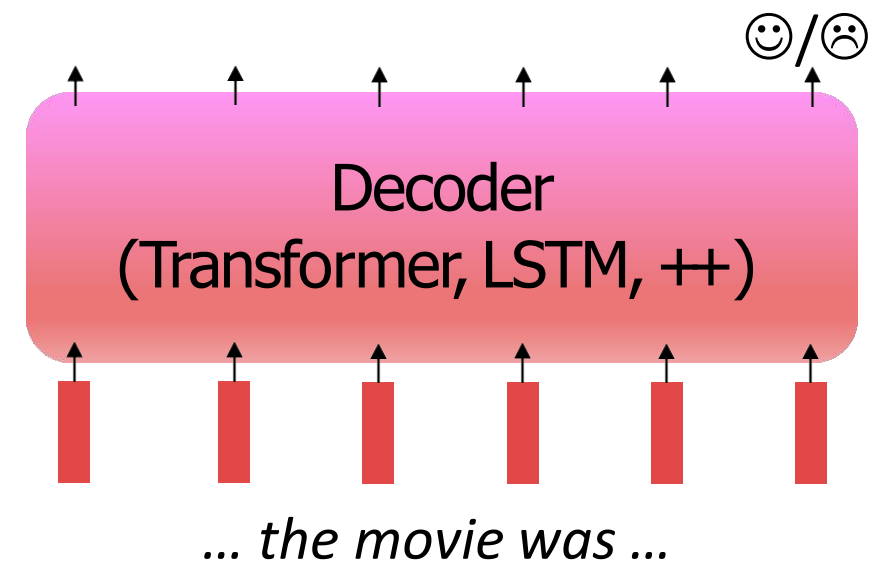
Step 1: Pretrain (on language modeling)

Lots of text; learn general things!



Step 2: Finetune (on your task)

Not many labels; adapt to the task!



Stochastic gradient descent and pretrain/finetune

Why should pretraining and finetuning help, from a “training neural nets” perspective?

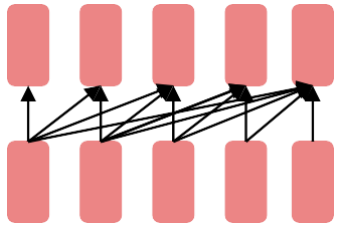
- Consider, provides parameters $\hat{\theta}$ by approximating $\min_{\theta} \mathcal{L}_{\text{pretrain}}(\theta)$.
 - (The pretraining loss.)
- Then, finetuning approximates $\min_{\theta} \mathcal{L}_{\text{finetune}}(\theta)$, starting at $\hat{\theta}$.
 - (The finetuning loss)
- The pretraining may matter because stochastic gradient descent sticks (relatively) close to $\hat{\theta}$ during finetuning.
 - So, maybe the finetuning local minima near $\hat{\theta}$ tend to generalize well!
 - And/or, maybe the gradients of finetuning loss near $\hat{\theta}$ propagate nicely!

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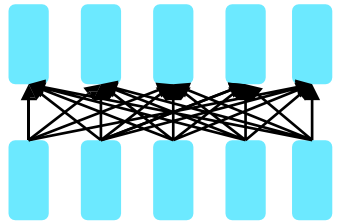
Pretraining for three types of architectures

The neural architecture influences the type of pretraining, and natural use cases.



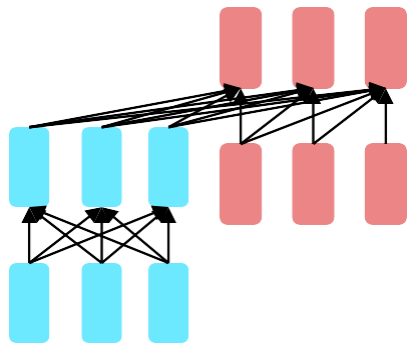
Decoders

- Language models! What we've seen so far.
- Nice to generate from; can't condition on future words



Encoders

- Gets bidirectional context – can condition on future!
- Wait, how do we pretrain them?

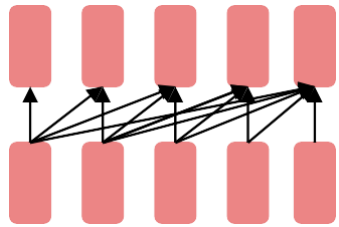


**Encoder-
Decoders**

- Good parts of decoders and encoders?
- What's the best way to pretrain them?

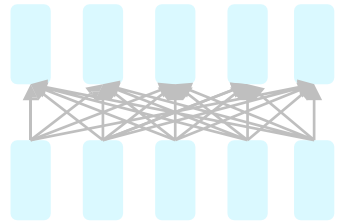
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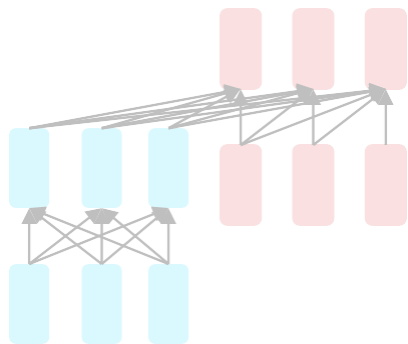
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**Encoder-
Decoders**

- Good parts of decoders and encoders?
- What's the best way to pretrain them?

Pretraining decoders

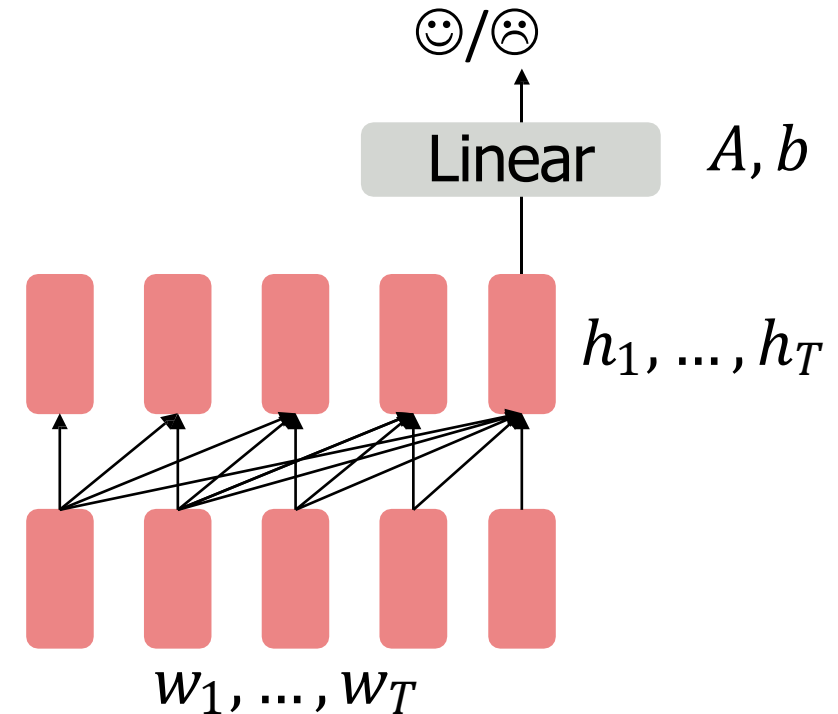
When using language model pretrained decoders, we can ignore that they were trained to model $p(w_t | w_{1:t-1})$.

We can finetune them by training a classifier on the last word's hidden state.

$$h_1, \dots, h_T = \text{Decoder}(w_1, \dots, w_T)$$
$$y \sim Aw_T + b$$

Where A and b are randomly initialized and specified by the downstream task.

Gradients backpropagate through the whole network.



[Note how the linear layer hasn't been pretrained and must be learned from scratch.]

Pretraining decoders

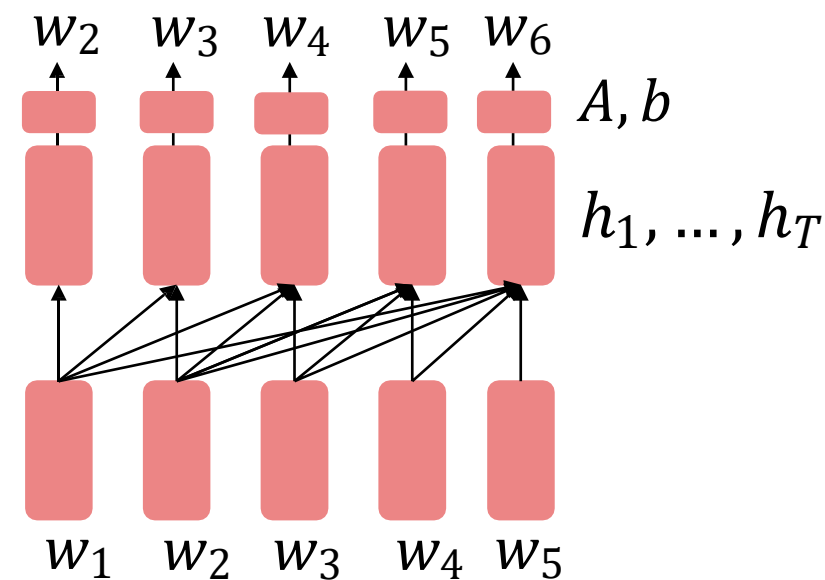
It's natural to pretrain decoders as language models and then use them as generators, finetuning their $p_{\theta}(w_t|w_{1:t-1})$!

This is helpful in tasks **where the output is a sequence** with a vocabulary like that at pretraining time!

- Dialogue (context=dialogue history)
- Summarization (context=document)

$$h_1, \dots, h_T = \text{Decoder}(w_1, \dots, w_T)$$
$$w_t \sim Aw_{t-1} + b$$

Where A, b were pretrained in the language model!



[Note how the linear layer has been pretrained.]

Generative Pretrained Transformer (GPT) [[Radford et al., 2018](#)]

2018's GPT was a big success in pretraining a decoder!

- Transformer decoder with 12 layers.
- 768-dimensional hidden states, 3072-dimensional feed-forward hidden layers.
- Byte-pair encoding with 40,000 merges
- Trained on BooksCorpus: over 7000 unique books.
 - Contains long spans of contiguous text, for learning long-distance dependencies.
- The acronym “GPT” never showed up in the original paper; it could stand for “Generative PreTraining” or “Generative Pretrained Transformer”

Generative Pretrained Transformer (GPT) [[Radford et al., 2018](#)]

How do we format inputs to our decoder for **finetuning tasks**?

Natural Language Inference: Label pairs of sentences as *entailing/contradictory/neutral*

Premise: *The man is in the doorway*
Hypothesis: *The person is near the door* } **entailment**

Radford et al., 2018 evaluate on natural language inference.

Here's roughly how the input was formatted, as a sequence of tokens for the decoder.

[START] *The man is in the doorway* [DELIM] *The person is near the door* [EXTRACT]

The linear classifier is applied to the representation of the [EXTRACT] token.

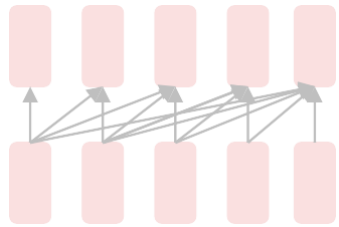
Generative Pretrained Transformer (GPT) [[Radford et al., 2018](#)]

GPT results on various *natural language inference* datasets.

Method	MNLI-m	MNLI-mm	SNLI	SciTail	QNLI	RTE
ESIM + ELMo [44] (5x)	-	-	<u>89.3</u>	-	-	-
CAFE [58] (5x)	80.2	79.0	<u>89.3</u>	-	-	-
Stochastic Answer Network [35] (3x)	<u>80.6</u>	<u>80.1</u>	-	-	-	-
CAFE [58]	78.7	77.9	88.5	<u>83.3</u>		
GenSen [64]	71.4	71.3	-	-	<u>82.3</u>	59.2
Multi-task BiLSTM + Attn [64]	72.2	72.1	-	-	82.1	61.7
Finetuned Transformer LM (ours)	82.1	81.4	89.9	88.3	88.1	56.0

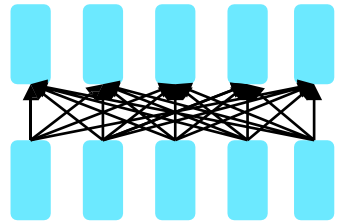
Pretraining for three types of architectures

The neural architecture influences the type of pretraining, and natural use cases.



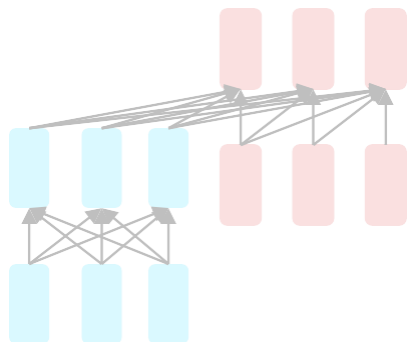
Decoders

- Language models! What we've seen so far.
- Nice to generate from; can't condition on future words



Encoders

- Gets bidirectional context – can condition on future!
- Wait, how do we pretrain them?



**Encoder-
Decoders**

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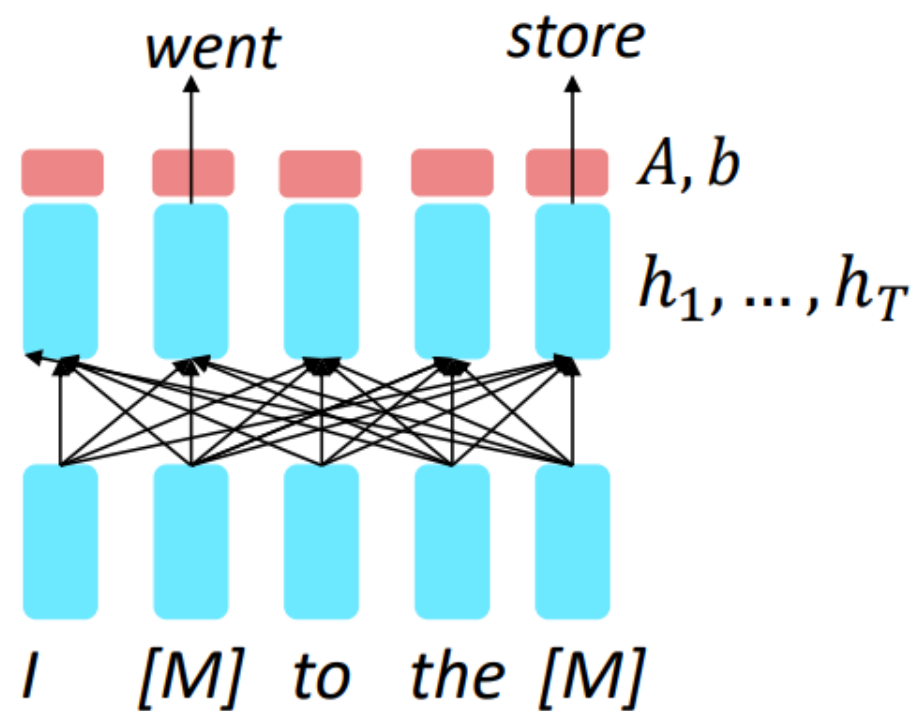
Pretraining encoders: what pretraining objective to use?

So far, we've looked at language model pretraining. But **encoders get bidirectional context**, so we can't do language modeling!

Idea: replace some fraction of words in the input with a special [MASK] token; predict these words.

$$h_1, \dots, h_T = \text{Encoder}(w_1, \dots, w_T)$$
$$y_i \sim Aw_i + b$$

Only add loss terms from words that are "masked out." If \tilde{x} is the masked version of x , we're learning $p_\theta(x|\tilde{x})$. Called **Masked LM**.

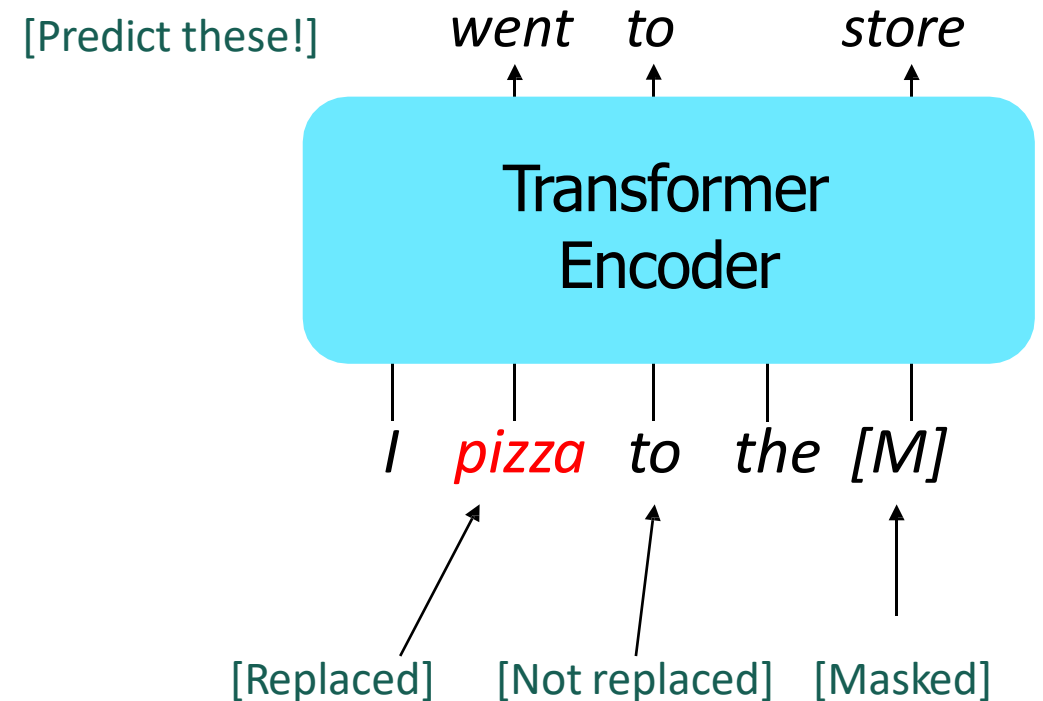


BERT: Bidirectional Encoder Representations from Transformers

Devlin et al., 2018 proposed the “Masked LM” objective and **released the weights of a pretrained Transformer**, a model they labeled BERT.

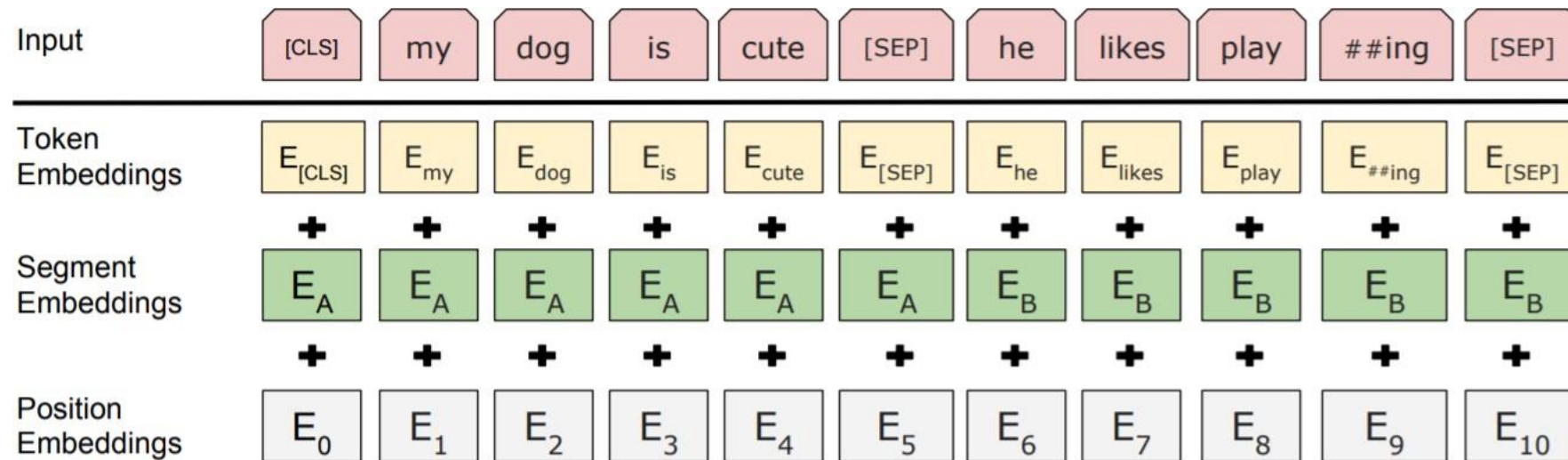
Some more details about Masked LM for BERT:

- Predict a random 15% of (sub)word tokens.
 - Replace input word with [MASK] 80% of the time
 - Replace input word with a random token 10% of the time
 - Leave input word unchanged 10% of the time (but still predict it!)
- Why? Doesn't let the model get complacent and not build strong representations of non-masked words. (No masks are seen at fine-tuning time!)



BERT: Bidirectional Encoder Representations from Transformers

- The pretraining input to BERT was two separate contiguous chunks of text:



- BERT was trained to predict whether one chunk follows the other or is randomly sampled.
 - Later work has argued this “next sentence prediction” is not necessary.

BERT: Bidirectional Encoder Representations from Transformers

Details about BERT

- Two models were released:
 - BERT-base: 12 layers, 768-dim hidden states, 12 attention heads, 110 million params.
 - BERT-large: 24 layers, 1024-dim hidden states, 16 attention heads, 340 million params.
- Trained on:
 - BooksCorpus (800 million words)
 - English Wikipedia (2,500 million words)
- Pretraining is expensive and impractical on a single GPU.
 - BERT was pretrained with 64 TPU chips for a total of 4 days.
 - (TPUs are special tensor operation acceleration hardware)
- Finetuning is practical and common on a single GPU
 - “Pretrain once, finetune many times.”

BERT: Bidirectional Encoder Representations from Transformers

BERT was massively popular and hugely versatile; finetuning BERT led to new state-of-the-art results on a broad range of tasks.

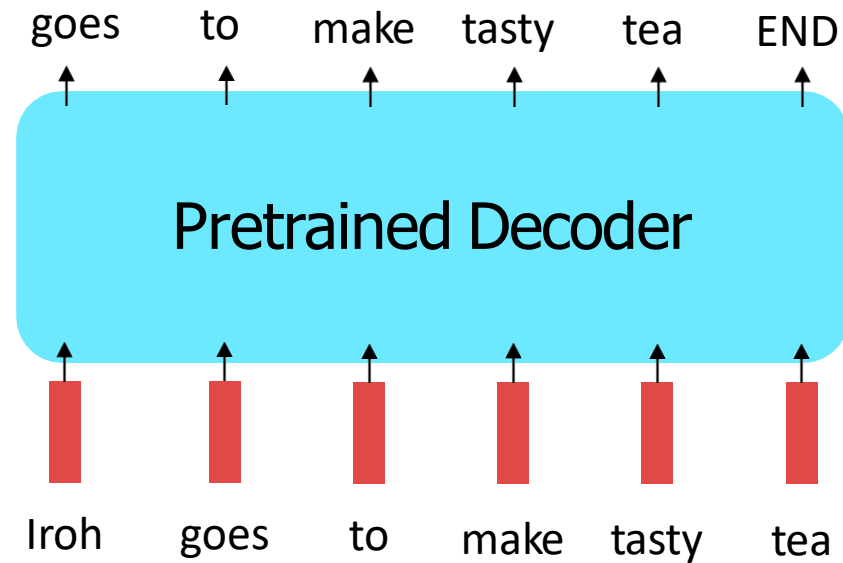
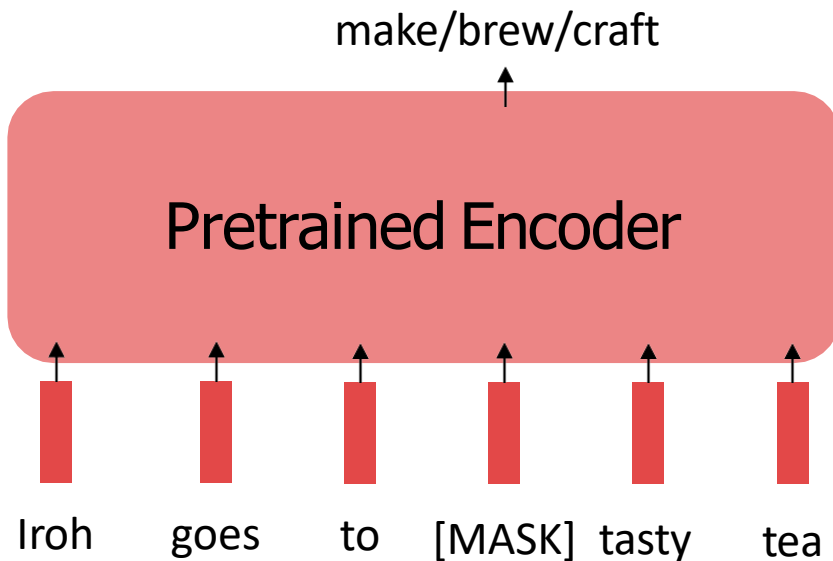
- **QQP**: Quora Question Pairs (detect paraphrase questions)
- **QNLI**: natural language inference over question answering data
- **SST-2**: sentiment analysis
- **CoLA**: corpus of linguistic acceptability (detect whether sentences are grammatical.)
- **STS-B**: semantic textual similarity
- **MRPC**: microsoft paraphrase corpus
- **RTE**: a small natural language inference corpus

System	MNLI-(m/mm) 392k	QQP 363k	QNLI 108k	SST-2 67k	CoLA 8.5k	STS-B 5.7k	MRPC 3.5k	RTE 2.5k	Average -
Pre-OpenAI SOTA	80.6/80.1	66.1	82.3	93.2	35.0	81.0	86.0	61.7	74.0
BiLSTM+ELMo+Attn	76.4/76.1	64.8	79.8	90.4	36.0	73.3	84.9	56.8	71.0
OpenAI GPT	82.1/81.4	70.3	87.4	91.3	45.4	80.0	82.3	56.0	75.1
BERT _{BASE}	84.6/83.4	71.2	90.5	93.5	52.1	85.8	88.9	66.4	79.6
BERT _{LARGE}	86.7/85.9	72.1	92.7	94.9	60.5	86.5	89.3	70.1	82.1

Limitations of pretrained encoders

Those results looked great! Why not use pretrained encoders for everything?

If your task involves generating sequences, consider using a pretrained decoder; BERT and other pretrained encoders don't naturally lead to nice autoregressive (1-word-at-a-time) generation methods.

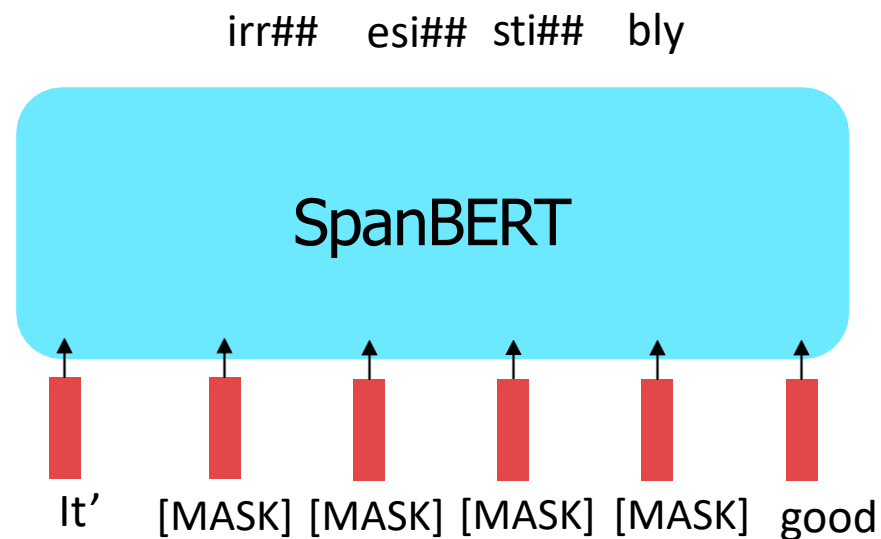
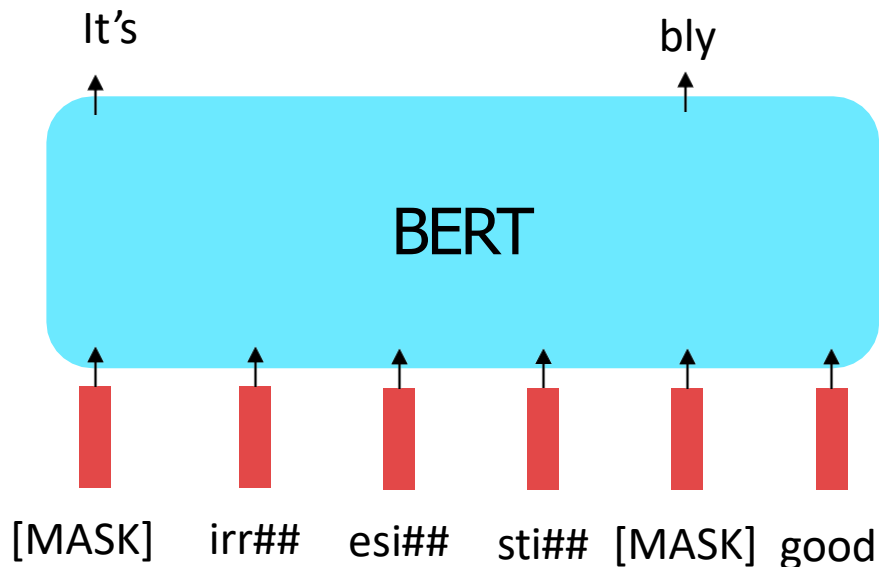


Extensions of BERT

You'll see a lot of BERT variants like RoBERTa, SpanBERT, etc.

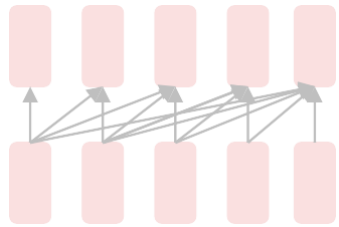
Some generally accepted improvements to the BERT pretraining formula:

- RoBERTa: mainly just train BERT for longer and remove next sentence prediction!
- SpanBERT: masking contiguous spans of words makes a harder, more useful pretraining task



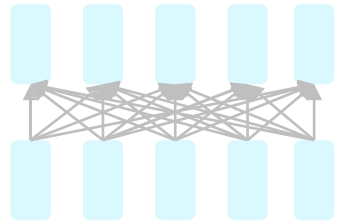
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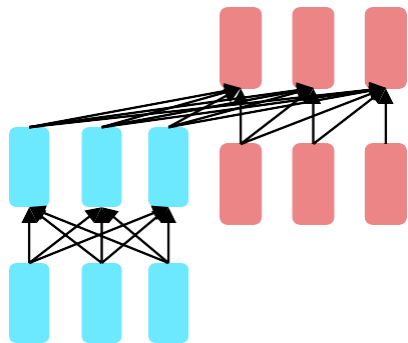
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**Encoder-
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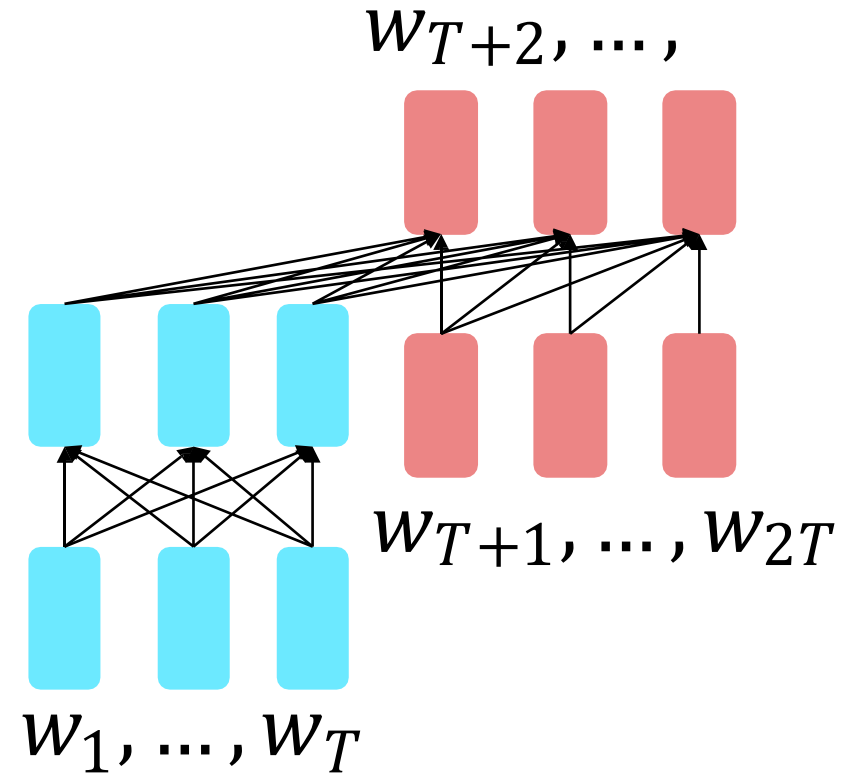
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Pretraining encoder-decoders: what pretraining objective to use?

For **encoder-decoders**, we could do something like **language modeling**, but where a prefix of every input is provided to the encoder and is not predicted.

$$\begin{aligned}h_1, \dots, h_T &= \text{Encoder}(w_1, \dots, w_T) \\h_{T+1}, \dots, h_{2T} &= \text{Decoder}(w_1, \dots, w_T, h_1, \dots, h_T) \\y_i &\sim Aw_i + b, i > T\end{aligned}$$

The **encoder** portion benefits from bidirectional context; the **decoder** portion is used to train the whole model through language modeling.



[Raffel et al., 2018]

Pretraining encoder-decoders: what pretraining objective to use?

What [Raffel et al., 2018](#) found to work best was **span corruption**. Their model: **T5**.

Replace different-length spans from the input with unique placeholders; decode out the spans that were removed!

Original text

Thank you ~~for inviting~~ me to your party ~~last~~ week.

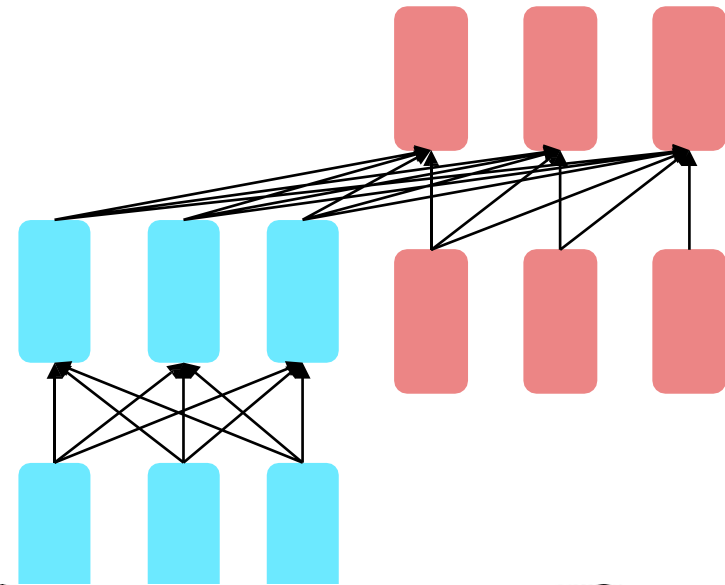
This is implemented in text preprocessing: it's still an objective that looks like **language modeling** at the decoder side.

Inputs

Thank you <X> me to your party <Y> week.

Targets

<X> for inviting <Y> last <Z>



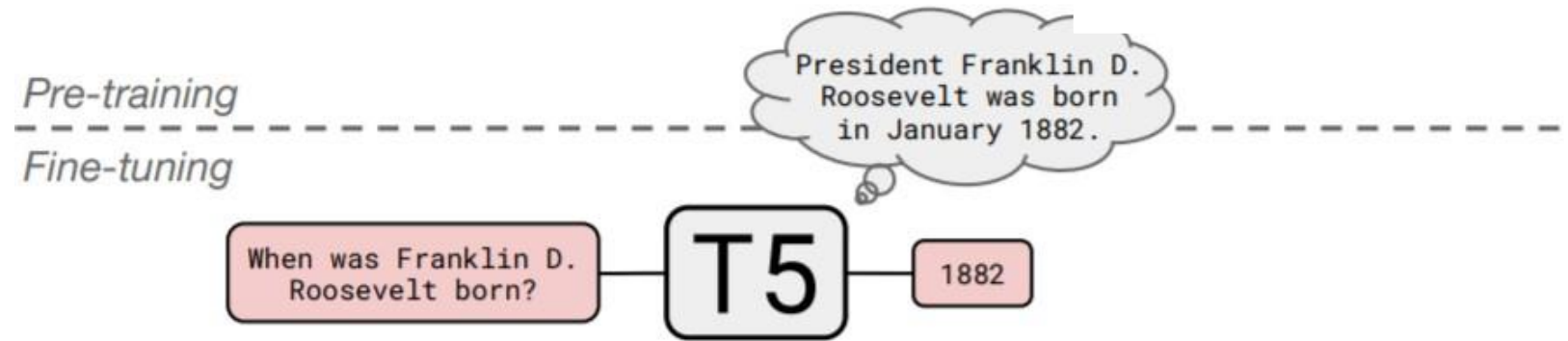
Pretraining encoder-decoders: what pretraining objective to use?

[Raffel et al., 2018](#) found encoder-decoders to work better than decoders for their tasks, and span corruption (denoising) to work better than language modeling.

Architecture	Objective	Params	Cost	GLUE	CNNDM	SQuAD	SGLUE	EnDe	EnFr	EnRo
★ Encoder-decoder	Denoising	$2P$	M	83.28	19.24	80.88	71.36	26.98	39.82	27.65
Enc-dec, shared	Denoising	P	M	82.81	18.78	80.63	70.73	26.72	39.03	27.46
Enc-dec, 6 layers	Denoising	P	$M/2$	80.88	18.97	77.59	68.42	26.38	38.40	26.95
Language model	Denoising	P	M	74.70	17.93	61.14	55.02	25.09	35.28	25.86
Prefix LM	Denoising	P	M	81.82	18.61	78.94	68.11	26.43	37.98	27.39
Encoder-decoder	LM	$2P$	M	79.56	18.59	76.02	64.29	26.27	39.17	26.86
Enc-dec, shared	LM	P	M	79.60	18.13	76.35	63.50	26.62	39.17	27.05
Enc-dec, 6 layers	LM	P	$M/2$	78.67	18.26	75.32	64.06	26.13	38.42	26.89
Language model	LM	P	M	73.78	17.54	53.81	56.51	25.23	34.31	25.38
Prefix LM	LM	P	M	79.68	17.84	76.87	64.86	26.28	37.51	26.76

Pretraining encoder-decoders: what pretraining objective to use?

A fascinating property of T5: it can be finetuned to answer a wide range of questions, retrieving knowledge from its parameters.



NQ: Natural Questions

WQ: WebQuestions

TQA: Trivia QA

All “open-domain”
versions

	NQ	WQ	TQA		
			dev	test	
<u>Karpukhin et al. (2020)</u>	41.5	42.4	57.9	–	
T5.1.1-Base	25.7	28.2	24.2	30.6	220 million params
T5.1.1-Large	27.3	29.5	28.5	37.2	770 million params
T5.1.1-XL	29.5	32.4	36.0	45.1	3 billion params
T5.1.1-XXL	32.8	35.6	42.9	52.5	11 billion params
<u>T5.1.1-XXL + SSM</u>	35.2	42.8	51.9	61.6	

GPT-3, In-context learning, and very large models

So far, we've interacted with pretrained models in two ways:

- Sample from the distributions they define (maybe providing a prompt)
- Fine-tune them on a task we care about, and take their predictions.

Very large language models seem to perform some kind of learning **without gradient steps** simply from examples you provide within their contexts.

GPT-3 is the canonical example of this. The largest T5 model had 11 billion parameters.

GPT-3 has 175 billion parameters.

GPT-3, In-context learning, and very large models

Very large language models seem to perform some kind of learning **without gradient steps** simply from examples you provide within their contexts.

The in-context examples seem to specify the task to be performed, and the conditional distribution mocks performing the task to a certain extent.

Input (prefix within a single Transformer decoder context):

“ thanks -> merci
 hello -> bonjour
 mint -> menthe
 otter -> ”

Output (conditional generations):

loutre...”

GPT-3, In-context learning, and very large models

Very large language models seem to perform some kind of learning **without gradient steps** simply from examples you provide within their contexts.

Learning via SGD during unsupervised pre-training

