



# Quiz review

Started on	Thursday, 9 May 2024, 2:34 PM
State	Finished
Completed on	Thursday, 9 May 2024, 2:38 PM
Time taken	4 mins 12 secs
Marks	11.00/11.00
Grade	100.00 out of 100.00
Feedback	Congratulations!!! You have passed by securing more than 80%

## Question 1

Correct

Mark 1.00 out of 1.00

What is the output of this program?

```
1. class Crivitch {  
2. public static void main(String [] args) {  
3. int x = 10;  
4.  
5. do { } while (x++ < y);  
6. System.out.println(x);  
7. }  
8. }
```

Which statement, inserted at line 4, produces the output 12?

Select one:

- ☒ a. int y=11; ✓
- ☐ b. int y=12;
- ☐ c. int y=13;
- ☐ d. int y=10;

Your answer is correct.

The correct answer is:  
int y=11;



## Question 2

Correct

Mark 1.00 out of 1.00

What will be the output of the program?

Given:

10. int x = 0;

11. int y = 10;

12. do {

13. y--;

14. ++x;

15. } while (x < 5);

16. System.out.print(x + "," + y);

What is the result?

Select one:

- ☐ a. 6,5
- ☒ b. 5,5 ✓
- ☐ c. 5,6
- ☐ d. 6,6

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x is assigned 0 and y, 10 initially. During each iteration x is incremented by 1 and y is decremented by 1.

The iteration stops when x equals 5. At this stage y also would have reached the value 5. Hence the output 5 5.

The correct answer is: 5,5

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### Question 3

Correct

Mark 1.00 out of 1.00

What is the output of this program?

```
class selection_statements {  
    public static void main(String args[])  
    {  
        int var1 = 5;  
        int var2 = 6;  
        if ((var2 = 1) == var1)  
            System.out.print(var2);  
        else  
            System.out.print(++var2);  
    }  
}
```

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Select one:

- ☐ a. 3
- ☐ b. 4
- ☒ c. 2 ✓
- ☐ d. 1

Observe the if construct. var 2 is assigned 1. 1 does not equal 5, hence else block will get executed. Pre increment to var2 results in 2 (var2 variable now has the value 1, not 6). Hence 2 gets printed.

The correct answer is: 2

### Question 4

Correct

Mark 1.00 out of 1.00

for ✓ looping structure should be used when the iterations are known.

Your answer is correct.

The correct answer is:

[for] looping structure should be used when the iterations are known.

### Question 5

Correct

Mark 1.00 out of 1.00

Fill in with appropriate datatype.

switch( byte   )

```
{  
    case value1 : .....  
    case value2 : .....  
    .....  
  
    default:  
        System.out.println("Hello");  
}
```

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Switch in java works with primitive data types byte, short, char and int; wrapper classes like Character, Byte, Short and Integer; enumerated types (added in java 5) and String class (added in java 7)

The correct answer is:

Fill in with appropriate datatype.

```
switch([byte])  
{  
    case value1 : .....  
    case value2 : .....  
    .....  
  
    default:  
        System.out.println("Hello");  
}
```

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### Question 6

Correct

Mark 1.00 out of 1.00

What value is stored in i at the end of this loop?

```
for(int i =1;i<=10;i++)
```

Select one:

- ☒ a. 11 ✓
- ☐ b. 9
- ☐ c. 1
- ☐ d. 10

The program control will exit the for loop only when the condition specified in the for loop has failed. Hence, the value of i will be 11.

The correct answer is: 11

### Question 7

Correct

Mark 1.00 out of 1.00

The break statement causes an exit \_\_\_\_\_

Select one or more:

- ☐ a. from the program.
- ☒ b. from the innermost loop ✓
- ☐ c. none of the options
- ☒ d. from the innermost switch. ✓

Your answer is correct.

The correct answers are: from the innermost switch. , from the innermost loop

### Question 8

Correct

Mark 1.00 out of 1.00

Which of the following loops will execute the body of loop even when condition controlling the loop is initially false?

Select one:

- ☐ a. for
- ☒ b. do-while ✓
- ☐ c. while

Your answer is correct.

The correct answer is:  
do-while

### Question 9

Correct

Mark 1.00 out of 1.00

French curly braces { } is a must if the for loop executes more than one statement. State true or false.

Select one:

- ☒ True ✓
- ☐ False

The correct answer is 'True'.

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### Question 10

Correct

Mark 1.00 out of 1.00

What will be the output of the program?

```
for(int i = 0; i < 3; i++)  
{  
    switch(i)  
    {  
        case 0: break;  
        case 1: System.out.print("one ");  
        case 2: System.out.print("two ");  
        case 3: System.out.print("three ");  
    }  
}  
System.out.println("done");
```

Select one:

- ☐ a. one two three done
- ☒ b. one two three two three done ✓
- ☐ c. done
- ☐ d. one two doneone two done

Switch takes the values 0, 1 and 2.

Case 0 has nothing to execute.

Execution of Case 1 is followed by 2 and 3 since there's no break statement encountered. So, one two three.

Execution of Case 2 is followed 3 since there's no break statement encountered like before. So, two three.

This is followed by "done".

The correct answer is: one two three two three done

### Question 11

Correct

Mark 1.00 out of 1.00

What will be the output of the program?

```
int i = 1, j = -1;
switch (i)
{
    case 0, 1: j = 1; /* Line 4 */
    case 2: j = 2;
    default: j = 0;
}
System.out.println("j = " + j);
```

Select one:

- ☐ a. j = 0
- ☐ b. j = 1
- ☒ c. Compilation fails. ✓
- ☐ d. j = -1

One can not specify multiple case labels with commas, as in line 4. Hence compilation error.

The correct answer is: Compilation fails.

◀ Control Structures

Jump to...

SampleCode\_HelloWorld ▶