# **Client Script**

Client scripts allow the system to run JavaScript on the client (web browser) when client-based events occur, such as when a form loads, after form submission, or when a field changes value.

Use client scripts to configure forms, form fields, and field values while the user is using the form.

# Client scripts can:

- make fields hidden or visible
- make fields read only or Editable
- make fields optional or mandatory based on the user's role
- set the value in one field based on the value of other fields
- modify the options in a choice list based on a user's role
- display messages based on a value in a field

#### Client Script will execute in four ways:

onLoad() — runs when the system first renders the form and before users can enter data.
Typically, onLoad() client scripts perform client-side-manipulation of the current form or set default record values. (Runs when a form is loaded)

onSubmit() — runs when a form is submitted. Typically, onSubmit() scripts validate things on the form and ensure that the submission makes sense. An onSubmit() client script can cancel form submission by returning a value of false. (Runs when a form is submitted)

onChange() — runs when a particular field value changes on the form. The onChange() client script must specify these parameters. (Runs when a particular field value changes)

- control: the DHTML widget whose value changed.
  - **Note:** control is not accessible in mobile and service portal.
- oldValue: the value the widget had when the record was loaded.
- newValue: the value the widget has after the change.
- isLoading: identifies whether the change occurs as part of a form load.
- isTemplate: identifies whether the change occurs as part of a template load.

onCellEdit() — runs when the list editor changes a cell value. The onCellEdit() client script must specify these parameters. (Runs when a cell on a list changes)

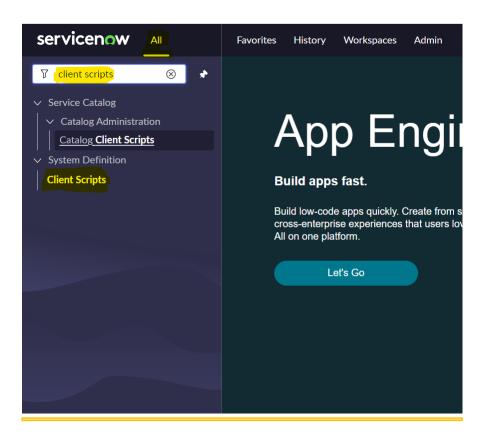
- sysIDs: an array of the sys\_ids for all items being edited.
- table: the table of the items being edited.
- oldValues: the old values of the cells being edited.
- newValue: the new value for the cells being edited.
- callback: a callback that continues the execution of any other related cell edit scripts.

  If true is passed as a parameter, the other scripts are executed or the change is committed if

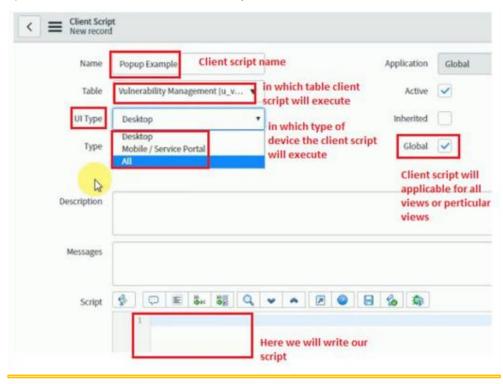
there are no more scripts. If **false** is passed as a parameter, any further scripts are not executed and the change is not committed.

# How to create client script:

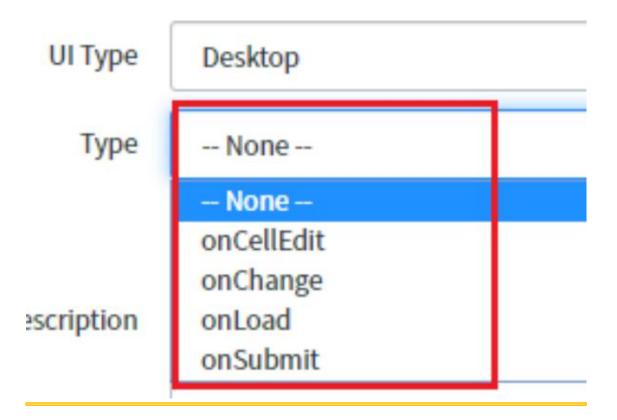
1) In the left navigation under System Definition, we will find the client script



2) Click on new button to create Client script:



-→ Actions gets triggered based on these 4 types of events:



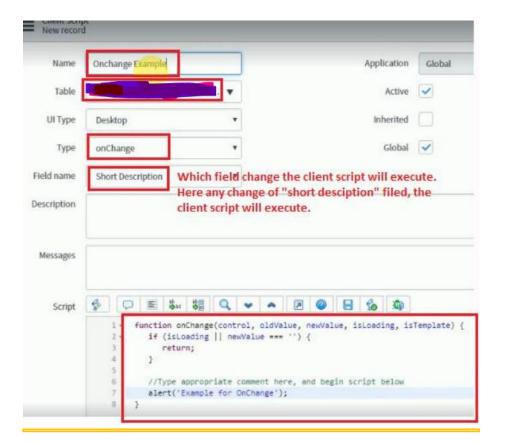
# OnLoad():

If we select the onload then when the page loads, the client script will run.

```
Script
                 // Hide "Closed" Incident state and State from everyone but itil_admin
                 function onLoad()
             3 ₩
             4
                    if (g_user.hasRole('itil_admin'))
             5
                       return;
            6
             7
                    if (g_form.getValue('incident_state') != '7')
            8
                       g_form.removeOption('incident_state', 7);
            9
                    if (g_form.getValue('state') != '7')
            10
                       g_form.removeOption('state', 7);
            11
            12
```

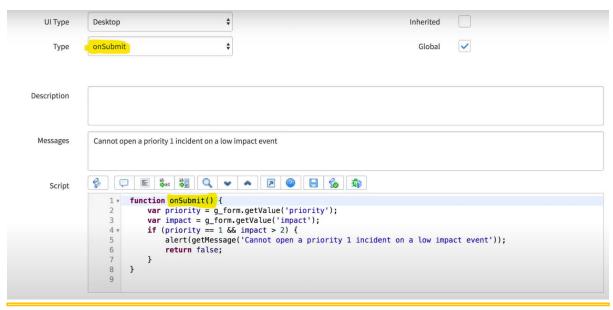
#### OnChange():

onChange() client script will get executed when user change any value in an existing form.



### OnSubmit():

onSubmit() client script will get executed when user submits the form.



#### onCellEdit():

onCellEdit() is used in list view. Cell means a particular row inside a column (Like a excel cell). For list view in ServiceNow we will get the value as a tabular form so here one value is like cell value. So here if we want to modify any value and trigger a client script then we can use onCellEdit

