Q1: Simple Pointer Example Program In C++

```
#include<iostream>
using namespace std;
int main(){
       int i = 10:
  int *Ptr;
  Ptr = \&i:
  cout << "\nValue Of i :" << i;
  cout << "\nAddress Of i :" << i;
  cout << "\nValue Of Ptr :" << Ptr;</pre>
  cout << "\nAddress Of Ptr :" << &Ptr;</pre>
  cout << "\nPtr's Pointer Value:" << *Ptr;</pre>
  cout << "\nPtr Equal to &i :" << *(&i);
       return 0;
 C:\Users\FLH\Desktop\p1.exe
                                                            X
Value Of i :10
Address Of i :10
Value Of Ptr :0x6ffe0c
Address Of Ptr :0x6ffe00
Ptr's Pointer Value:10
Ptr Equal to &i :10
Process exited after 0.01725 seconds with return value 0
Press any key to continue . . .
```

Q2: Simple Program for Print address of Variable Using Pointer in C++

```
#include <iostream>
#include <conio.h>
using namespace std;
int main() {
  int a;
  int *pt;
```

```
\label{eq:cout} \begin{array}{l} \text{cout} << \text{"C++ Pointer Example Program : Print Pointer Address\n";} \\ a = 10; \\ pt = \&a; \\ cout << \text{"\n[a]:Value of } A = \text{"} << a; \\ cout << \text{"\n[*pt]:Value of } A = \text{"} << *pt; \\ cout << \text{"\n[&a]:Address of } A = \text{"} << &a; \\ cout << \text{"\n[pt]:Address of } A = \text{"} << pt; \\ cout << \text{"\n[&pt]:Address of } pt = \text{"} << &pt; \\ cout << \text{"\n[pt]:Value of } pt = \text{"} << pt; \\ return 0; \\ \end{array}
```

C:\Users\FLH\Desktop\p2.exe

```
C++ Pointer Example Program : Print Pointer Address

[a ]:Value of A = 10
[*pt]:Value of A = 10
[&a ]:Address of A = 0x6ffe0c
[pt ]:Address of A = 0x6ffe0c
[&pt]:Address of pt = 0x6ffe00
[pt ]:Value of pt = 0x6ffe0c

Process exited after 0.02173 seconds with return value 0

Press any key to continue . . .
```

Q3: Pointer Simple Example Program with Reference operator (&) and Dereference operator (*)

```
#include <iostream>
#include <conio.h>
using namespace std;
int main() {
    //Pointer Variable Declaration for Integer Data Type
    int* pt;
    int var;
    cout << "C++ Pointer Example for Reference operator (&) and Dereference operator (*)\n";
    var = 1;
    cout << "Address of var :" << &var << "\n";</pre>
```

```
cout << "Value of var
                                          :" << var << "\n\n";
 //& takes the address of var , Here now pt == &var, so *pt == var
 pt = \&var;
 cout << "Address of Pointer pt :" << pt << "\n";
 cout \ll "Content of Pointer pt :" \preceq *pt \le "\n\n";
 var = 2:
 cout << "Address of Pointer pt :" << pt << "\n";
 cout \ll "Content of Pointer pt :" \prec*pt \prec*" \n\n";
 //Assign Values using dereference operator
 *pt = 3;
 cout << "Address of var
                                         :" << &var << "\n";
 cout << "Value of var
                                          "<< var << "\n\n";
 getch();
 return 0;
 C:\Users\FLH\Desktop\p3.exe
C++ Pointer Example for Reference operator (&) and Dereference operator (*)
                                  :0x6ffe04
Address of var
Value
        of var
                                  :1
Address of Pointer pt
                          :0x6ffe04
Content of Pointer pt
                          :0x6ffe04
Address of Pointer pt
Content of Pointer pt
                          :2
Address of var
                                  :0x6ffe04
Value
        of var
                                   :3
       Q4: Simple Example Program for Swap Numbers Using Pointers In C++
#include <iostream>
```

```
#include <iositeam>
#include <conio.h>
using namespace std;
// Declare Swap Function Using Pointer
void swap_numbers(int *value1, int *value2) {
  int temp;
```

```
temp = *value1;
  *value1 = *value2;
 *value2 = temp;
}
int main() {
 // Declare Variables
 int number1, number2;
 cout << "Simple Example Program for Swap Numbers Using Pointers In C++\n";
 // Read User Input
 cout << "Enter value of Swap Number # 1: ";</pre>
 cin>>number1;
 cout << "Enter value of Swap Number # 2: ";</pre>
 cin>>number2;
 //Print Values before Swapping
 cout << "Before Swapping: Number # 1=" << number 1 << ", Number # 2=" << number 2
<< "\n";
 //Call Swap Function By Passing Reference
 swap_numbers(&number1, &number2);
 //Print Values after Swapping
 cout << "After Swapping: Number # 1=" << number 1 << ", Number # 2=" << number 2
<< "\n";
 getch();
 return 0;
 C:\Users\FLH\Desktop\p4.exe
Simple Example Program for Swap Numbers Using Pointers In C++
Enter value of Swap Number # 1: 23
Enter value of Swap Number # 2: 57
Before Swapping : Number # 1=23,
                                     Number # 2=57
After Swapping:
                    Number # 1=57,
                                     Number # 2=23
```

Q5: Print size of different types Using Pointer in C++

#include <iostream>

```
#include<conio.h>
using namespace std;
int main() {
 // Declare Variables
 int a = 10;
 int *pa = &a;
 char b = 'x';
 char *pb = \&b;
 float c = 10.01;
 float *pc = &c;
 double d = 10.01;
 double *pd = &d;
 long e = 10.01;
 long *pe = &e;
 cout << "Pointer C++ Example Program : Print Size of Different types Using sizeof\n";</pre>
 cout \ll "\n[sizeof(a)] := " \ll sizeof(a);
 cout << "\n[sizeof(*pa)]: = " << sizeof (*pa);
 cout \ll |n[sizeof(b)]| := | \ll sizeof(b);
 cout << "\n[sizeof(*pb)]: = " << sizeof (*pb);
 cout \ll |n[sizeof(c)]| = |\ll sizeof(c)|
 cout << "\n[sizeof(*pc)]: = " << sizeof (*pc);
 cout \ll "\n[sizeof(d)] := " \ll sizeof(d);
 cout << "\n[sizeof(*pd)]: = " << sizeof (*pd);
 cout << "\n[sizeof(e)]: = " << sizeof (e);</pre>
 cout << "\n[sizeof(*pe)]: = " << sizeof (*pe);
 return 0;
}
```

C:\Users\FLH\Desktop\p5.exe

Q6: Simple Program for Add Two Numbers Using Pointer in C++

```
#include <iostream>
#include<conio.h>
using namespace std;
int main() {
 int *p1, *p2;
 int num1, num2, sum;
 cout << "Pointer Example C++ Program : Add Two Numbers \n";</pre>
 cout << "\nEnter Two Numbers for Sum : \n";</pre>
 cin>>num1;
 cin>>num2;
 p1 = &num1;
 p2 = &num2;
 sum = *p1 + *p2;
 cout << "Sum of Two Numbers : " << sum;</pre>
 getch();
 return 0;
}
```

C:\Users\FLH\Desktop\p6.exe

Q7: Simple Program for Increment and Decrement Integer Using Pointer in C++

```
#include <iostream>
#include<conio.h>
using namespace std;
int main() {
 int a:
 int *pt;
 cout << "Pointer Example C++ Program : Increment and Decrement Integer\n";
 a = 10;
 pt = &a;
 (*pt)++; //Post Increment
 cout << "\n[a]:Increment Value of A = " << a;
 ++(*pt); //Pre Increment
 cout << "\n[a]:Increment Value of A = " << a;
 (*pt)--; //Post Decrement
 cout << "\n[a]:Decrement Value of A = " << a;
 --(*pt); //Pre Decrement
 cout << "\n[a]:Decrement Value of A = " << a;
 getch();
 return 0;
}
```


Q8: Simple Program for Find a difference between two Numbers Using Pointer in C++

```
#include <iostream>
#include<conio.h>
using namespace std;
int main() {
 // Declare Variables
 int *p1, *p2;
 int num1, num2, diff;
 cout << "Pointer Example C++ Program : Find a difference between two Numbers \n";
 cout << "\nEnter Two Numbers for Find a Difference : \n";</pre>
 cin>>num1;
 cin>>num2;
 p1 = &num1;
 p2 = &num2;
 diff = *p1 - *p2;
 cout << "Difference :" << diff;</pre>
 getch();
 return 0;
```


Q9: Simple Program for Print String Using Pointer in C++

```
#include <iostream>
#include<conio.h>
using namespace std;
int main() {
 // Declare Variables
 char str[20], *pt;
 cout << "Pointer Example C++ Program : Print String \n";</pre>
 cout << "Enter Any string [below 20 chars] : ";</pre>
 cin>>str;
 // Assign to Pointer Variable
 pt = str;
 while (*pt != '\0') {
   cout << *pt;
   pt++;
  }
 getch();
 return 0;
```

C:\Users\FLH\Desktop\p9.exe

```
Pointer Example C++ Program : Print String
Enter Any string [below 20 chars] : MuhammadSohaib
MuhammadSohaib
-----
Process exited after 7.899 seconds with return value 0
Press any key to continue . . .
```

Q10: Simple Program for Count vowels String Using Pointer in C++

```
#include <iostream>
#include<conio.h>
using namespace std;
int main() {
  // Declare Variables
  char str[20], *pt;
  int i = 0, c = 0;
  cout << "Pointer Example C++ Program : Count vowels String \n";</pre>
  cout << "Enter Any string (small letters) [below 20 chars] : ";</pre>
  cin>>str;
  // Assign to Pointer Variable
  pt = str;
  while (*pt != '\0') {
    if (*pt == 'a' || *pt == 'e' || *pt == 'i' || *pt == 'o' || *pt == 'u')
      c++;
    i++;
    pt++;
  }
  cout << "\nLength of String : " << i;</pre>
  cout << "\nVowels Count In the String: " << c;
  cout << "\nConstant Count in the String : " << (i - c);</pre>
  getch();
  return 0;
```

C:\Users\FLH\Desktop\p10.exe

Q11: Pointer to Pointer or Double Pointer Example Program In C++

```
#include <iostream>
#include<conio.h>
using namespace std;
int main() {
 int var;
 //Pointer Variable Declaration for Integer Data Type
 int *pt;
 //Double Pointer Variable Declaration with Double Dereference operator (**)
 int **dp;
 cout << "Pointer Example C++ Program : Pointer to Pointer or Double Pointer \n";
 var = 100:
 cout << "Address of var
                                           [&var]:" << &var << "\n";
 cout << "Value of var
                                           [var] :" \ll var \ll "\n\n";
 //& takes the address of var, Here now pt == &var, so *pt == var
 pt = \&var;
 cout << "Address of Pointer
                                           [pt] :" << pt << "\n";
 cout << "Value of Pointer
                                   [*pt] :" << *pt << "\n\n";
 //& takes the address of pt, Here now dp == &pt, so *pt == pt and **dp==var
 dp = &pt;
 cout << "Address of Double Pointer
                                           [dp] : " << dp << "\n";
 cout << "Value of Double Pointer
                                           [*dp] :" << *dp << "\n\n";
                                           [**dp] :" << **dp << "\n";
 cout << "Double Pointer Value
 getch();
```

```
return 0;
 C:\Users\FLH\Desktop\p11.exe
Pointer Example C++ Program : Pointer to Pointer or Double Pointer
Address of var
                                 [&var ] :0x6ffe04
Value
                                 [var ] :100
Address of Pointer
                                [pt ]
                                        :0x6ffe04
                                [*pt ]
Value of Pointer
                                        :100
Address of Double Pointer
                                [dp ] :0x6ffdf8
Value of Double Pointer
                                        [*dp ] :0x6ffe04
Double Pointer Value
                                [**dp] :100
Process exited after 5.442 seconds with return value 0
Press any key to continue . . .
```

Q12: Simple Program for Pointer and Array Example in C++

```
#include <iostream>
#include<conio.h>
using namespace std;
#define MAX SIZE 5
int main() {
 // Declare Variables
 int var[] = {10, 20, 30, 40, 50};
 int i = 0;
 //Pointer Variable Declaration for Integer Data Type
 int *pt;
 cout << "Pointer Example C++ Program : Pointer and Array \n";
 //& takes the address of var , Here now pt == \&var, so *pt == var
 pt = \&var[0];
 while (i < MAX_SIZE) {
   cout << "Position: " << i << " # Actual: Value: " << var[i] << ", Address = " <<
&var[i] << " \n";
   cout << "Position : " << i << " # Pointer : Value : " << *pt << " , Address = " << pt << "
n';
```

```
i++;
   // pt++ is increasing Address value based on Data Type
   pt++;
 }
 getch();
 return 0;
}
 C:\Users\FLH\Desktop\p12.exe
Pointer Example C++ Program : Pointer and Array
Position : 0  # Actual : Value : 10 , Address = 0x6ffde0
Position : 0  # Pointer : Value : 10 , Address = 0x6ffde0
Position : 1  # Actual  : Value : 20 , Address = 0x6ffde4
Position : 1  # Pointer : Value : 20 , Address = 0x6ffde4
Position : 2  # Actual : Value : 30 , Address = 0x6ffde8
Position : 2  # Pointer : Value : 30 , Address = 0x6ffde8
Position : 3  # Actual : Value : 40 , Address = 0x6ffdec
Position : 3  # Pointer : Value : 40 , Address = 0x6ffdec
Position : 4  # Actual : Value : 50 , Address = 0x6ffdf0
Position : 4  # Pointer : Value : 50 , Address = 0x6ffdf0
Process exited after 2.127 seconds with return value 0
Press any key to continue . . .
```

Q13: Simple Program for Sum of Integer an array using pointers in C++

```
#include <iostream>
#include <conio.h>
using namespace std;
#define MAX_SIZE 5
int main() {
    // Declare Variables
    int var[] = {10, 20, 30, 40, 50};
    int i = 0, sum = 0;
    //Pointer Variable Declaration for Integer Data Type
    int *pt;
```

```
cout << "Pointer Example C++ Program : Sum of Integer Pointer and Array \n";
 //& takes the address of var , Here now pt == &var, so *pt == var
 pt = \&var[0];
 while (i < MAX SIZE) {
   i++;
   // Calculate sum using pointer
   sum = sum + *pt;
   // pt++ is increasing Address value based on Data Type
   pt++;
 cout << "Sum of Array : " << sum;</pre>
 getch();
 return 0;
}
 C:\Users\FLH\Desktop\p13.exe
Pointer Example C++ Program : Sum of Integer Pointer and Array
Sum of Array : 150
Process exited after 1.13 seconds with return value 0
Press any key to continue . . .
        Q14: Simple Example Program for Passing pointers to functions In C++
#include <iostream>
#include<conio.h>
using namespace std;
// Declare Add Numbers Function Using Pointer
void add_numbers(int *value1, int *value2, int *result) {
  *result = *value1 + *value2;
}
int main() {
 // Declare Variables
 int number1, number2, result = 0;
```

```
cout << "Pointer Example C++ Program : Passing pointers to functions In C++ \n";
 // Read User Input
 cout << "Enter value of Number # 1: ";
 cin>>number1;
 cout << "Enter value of Number # 2: ";
 cin>>number2;
 //Print Values Pass to Reference
 cout << "Before Pass to Reference: Number # 1=" << number 1 << ", Number # 2=" <<
number2 << ", Result #:" << result << " \n";
 //Call add_numbers Function By Passing Reference
 add_numbers(&number1, &number2, &result);
 //Print Values Pass to Reference
 cout << "After Pass to Reference: Number # 1=" << number 1 << ", Number # 2=" <<
number2 << ", Result #:" << result << "\n";
 getch();
 return 0;
}
 C:\Users\FLH\Desktop\p14.exe
Pointer Example C++ Program : Passing pointers to functions In C++
Enter value of Number # 1: 57
Enter value of Number # 2: 33
Before Pass to Reference : Number # 1=57, Number # 2=33, Result # :0
After Pass to Reference : Number # 1=57, Number # 2=33, Result # :90
Process exited after 8.676 seconds with return value 0
Press any key to continue . . .
       Q15: Simple Example Program for Area Of Circle Using Pointer In C++
#include <iostream>
#include<conio.h>
using namespace std;
// Declare Area of Circle Function Using Pointer
void area_of_circle(float *value, float *result) {
```

*result = 3.14 * (*value) * (*value);

```
}
int main() {
 float radius, area;
 cout << "Pointer Example C++ Program : Area Of Circle Using Pointer and Functions\n";
 cout << "\nEnter the radius of Circle : ";</pre>
 cin>>radius;
 //area = 3.14 * radius * radius;
 area_of_circle(&radius, &area);
 cout << "\nArea of Circle : " << area;</pre>
 getch();
 return 0;
 C:\Users\FLH\Desktop\p15.exe
Pointer Example C++ Program : Area Of Circle Using Pointer and Functions
Enter the radius of Circle : 57
Area of Circle : 10201.9
Process exited after 4.264 seconds with return value 0
Press any key to continue . . .
```