SEAT No.: \$190954274

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[6004]-493

B.E. (Computer Engineering)

High Performance Computing

(2019 Pattern) (Semester - VIII) (410250)

[Max. Marks: 70 Time: 2½ Hours] Instructions to the candidates: Answer Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, Q.7 or Q.8. 1) Neat diagrams must be drawn wherever necessary. 2) Figures to the right indicate full marks. 3) Explain with diagram One-to-all broadcast on an eight-node ring with *Q1*) a) recursive doubling technique. Node 0 is the source of the broadcast. Also Explain all to one reduction with node 0 as destination. [7] Explain in detail Blocking and Non-Blocking Communication Using b) [6] MPI. [4] sum operation. Write a short note on c) What is all to all broadcast communication operation? Explain all to *Q2*) a) all broadcast on an eight node ring with step wise diagrams. (Show 5 first two steps and last communication step). Explain scatter and gather communication operation with diagram. [6] [4] Explain circular shift operation? algorithm with Explain parallel Matrix —Matrix multiplic **Q3)** a) [7] example? b) Explain different performance Metrics for Parallel Systems. **[6]** Explain Minimum Execution Time and Minimum Cost Optimal c) [4] Execution Time. OR

<i>Q4</i>)	a)	What is granularity? What are effects of granularity on performance of parallel systems? [7]]
	b)	Explain various sources of overhead in parallel systems? [6]	1
		Explain "Scaling Down (downsizing)" a parallel system with example	.
	c)	[4	.]
Q5)	a)	What is CUDA? Explain different programming languages support is CUDA. Discuss any three applications of CUDA.	in 8]
	b) ₃	Describe processing flow of CUDA-C program with diagram. [6]	6]
	c)	Explain the following terms in CUDA: device, host, device cod Kernel.	e, 4]
	i	OR	
Q6)	a) 5	Explain CUDA memory model. Discuss threat mercaning	[8]
	b)	What is block dimension and grid dimension in CUDA? Write a CUE kernel for addition of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will calculate additional to the control of two vectors and explain how it will be control of two vectors and explain how it will be control of two vectors.	OA on [6]
	, o	using theats.	
	c)	What is a Kernel in CUDA? What is kernel launch? Explain argumenthat can be specified in a Kernel launch.	[4]
Q7)	a) .	Explain odd-even transportation in bubble sort using paral formulation. Give one stepwise example solution using odd-ever transportation.	lel en [8]
h	b)	Explain Parallel Depth First Search algorithm in detail?	[6]
3	c)	What is Kubernets? Explain its features and applications.	[4]
		OR V.	
Q8)	a)	Write short notes on:	[8]
ļ		i) Parallel Merge sort	
		ii) GPU applications	
1	b)	What are the issues in sorting on parallel computers? Explain vappropriate example?	with [6]
3	c)	Explain parallel BFS algorithm in brief.	[4]
