

## Algorithms on 1D Array

### **Algorithm\_Traverse\_Array()**

**Input:** The elements of an array, say A.

**Output:** The elements of A are traversed in order.

**Data Structure Used:** An array A[L..U], where L = Lower Index and U = Upper Index of the array.

**Steps: Begin**

```
    Set i = L
    While (L <= U)
    Begin
        Process A[i]
        Set i = i + 1
    End While
```

### **Algorithm\_Find\_Min\_Array()**

**Input:** The elements of a 1D array, say A.

**Output:** The minimum of the elements of A, say MIN.

**Data Structure used:** An array A[L .. U], where L = Lower Index and U = Upper Index of the array.

**Steps: Begin**

```
    Set MIN = A[L]
    Set i = A[L + 1]
    While (i <= U)
    Begin
        If (MIN > A[i])
        Then
            Set MIN = A[i]
        End If
        Set i = i + 1
    End While
    End
```

### **Algorithm\_Find\_Max\_Array()**

**Input:** The elements of a 1D array, say A.

**Output:** The maximum of the elements of A, say MAX.

**Data Structure used:** An array A[L .. U], where L = Lower Index and U = Upper Index of the array.

**Steps:** Begin

```
Set MAX = A[L]
Set i = A[L + 1]
While (i <= U)
Begin
    If (MAX > A[i])
    Then
        Set MAX = A[i]
    End If
    Set i = i + 1
End While
End
```

### **Algorithm\_Insert\_Array()**

**Input:** The elements of an array, say A and an item, say ITEM to insert in A at a position, say POS.

**Output:** ITEM inserted successfully or suitable unsuccessful message.

**Data Structure Used:** An array A[L..U], where L = Lower Index and U = Upper Index of the array A with SIZE = U - L + 1.

```
Steps:    Begin
          If No_of_elements = SIZE
          Then
              Print "Array is full!!"
          Else
              If (POS < 1 || POS > SIZE)
              Then
                  Print "Invalid Location specified!!"
              Else
                  Set i = No_of_elements - L + 1
                  While (i >= (POS - L + 1))
                  Begin
                      A[i+1] = A[i]
                      Set i = i - 1
                  End While
                  Set A[i] = ITEM
              End If
          End If
          End
```

### **Algorithm\_Delete\_Array()**

**Input:** The elements of an array, say A and a position, say POS from where item has to be deleted.

**Output:** An Item, say ITEM deleted successfully from POS or suitable unsuccessful message.

**Data Structure Used:** An array A[L..U], where L = Lower Index and U = Upper Index of the array A with  $SIZE = U - L + 1$ .

```
Steps:      Begin
            If (No_of_elements = 0), Then
                Print "Array is empty"
            Else
                If (POS < 1 || POS > SIZE)
                Then
                    Print "Item can't be deleted"
                Else
                    Set i = POS - L
                    While (i < No_of_elements)
                        Begin
                            Set A[i-1] = A[i]
                            Set i = i + 1
                        End While
                    End If
                End If
            End
```

### **Algorithm\_Linear\_Search\_Array()**

**Input:** The elements of an array, say A and an Item, say ITEM to search in A.

**Output:** ITEM inserted successfully or suitable unsuccessful message.

**Data Structure Used:** An array A[L..U], where L = Lower Index and U = Upper Index of the array A with  $SIZE = U - L + 1$ .

```
Steps:      Begin
            Set flag = 0
            Set i = L
            While (i <= U)
                Begin
                    If (A[i] = ITEM)
                        Then
                            Set flag = 1
                            Set POS = i - L + 1
                            Break
                        End If
                    Set i = i + 1
                End While
            If flag = 0
```

```

Then
    Print "ITEM not found"
Else
    Print "ITEM found at POS"
End If
End

```

#### **Algorithm\_Binary\_Search\_Array()**

**Input:** The elements of an array, say A available in sorted order and an Item, say ITEM to search in A.

**Output:** ITEM inserted successfully or suitable unsuccessful message.

**Data Structure Used:** An array A[L..U], where L = Lower Index and U = Upper Index of the array A with SIZE = U - L + 1.

```

Steps:    Begin
          Set flag = 0
          While (i <= U)
          Begin
              Set mid = ⌊ (L + U) / 2 ⌋
              If (ITEM = A[mid])
              Then
                  Set flag = 1
                  Set POS = mid - L + 1
                  Break
              Else If (ITEM < A[mid])
              Then
                  Set U = mid - 1
              Else
                  Set L = mid + 1
              End If
          End While
          If flag = 0
          Then
              Print "ITEM not found"
          Else
              Print "ITEM found at POS"
          End If
          End

```

### **Algorithm\_Merging\_1D\_Arrays()**

**Input:** The elements of two arrays, say A and B.

**Output:** An array, say C containing the elements of **A** followed by the elements of B.

**Data Structure used:** An array A[L .. U1], B[L .. U2] and C[L .. U] where L = Lower index of the arrays, U1 = Upper Index of the array A, U2 = Upper Index of the array B and U = Upper index of the array C

```
Steps:      Begin
            Set i = L
            Set j = L
            While (i <= U1)
            Begin
                Set C[j] = A[i]
                Set i = i + 1
                Set j = j + 1
            End While
            Set i = L
            While (i <= U2)
            Begin
                Set C[j] = B[i]
                Set i = i + 1
                Set j = j + 1
            End While
            End
```