

First Reader-Writer Problem: No reader is kept waiting unless a writer has already obtained permission to use the shared object.

semaphore rw_mutex=1; (used as mutual exclusion for writers, also used by the first or last reader that enters or exits the critical section)

semaphore mutex=1; (used for ensure mutual exclusion, can be replaced by **Mutex** (pthread_mutex_lock, pthread_mutex_unlock))

int read_count=0;

Reader: <pre>while (true) { wait(mutex); read_count++; if (read_count==1) wait(rw_mutex); signal(mutex); /* Reading is performed */ wait(mutex); read_count--; if (read_count==0) signal(rw_mutex); signal(mutex); }</pre>	Writer: <pre>while(true) { wait(rw_mutex); /* Writing is performed*/ signal(rw_mutex); }</pre>
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Second Reader-Writer Problem: No writer is kept waiting longer than absolutely necessary.

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int readcount, writecount; (initial value = 0)
semaphore mutex_1, mutex_2, mutex_3, w, r ; (initial value = 1)
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Reader: <pre>While (true){ wait(mutex_3); wait(r); wait(mutex_1); readcount := readcount + 1; if readcount == 1 then wait(w); signal(mutex_1); signal(r); signal(mutex_3); // reading is performed wait(mutex_1); readcount := readcount - 1; if readcount == 0 then signal(w); signal(mutex_1); }</pre>	Writer: <pre>while(true) { wait(mutex_2); writecount := writecount + 1; if writecount == 1 then wait(r); signal(mutex_2); wait(w); // writing is performed signal(w); wait(mutex_2); writecount := writecount - 1; if writecount == 0 then signal(r); signal(mutex_2); }</pre>
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