Lab Specification

B. Sc. Engg. Part-2, Odd Semester (2022-23) Examination: 2024 CSE2122P (Data Structure)

Array, Records and Pointers:

- 1. Traversing: carry out the following operations on an Array
 - a) Maximum Value b) Minimum Value c) Average Value d) Total Value e) Sin Value
- 2. Inserting: Insert
 - a) 54 to a sorted array. b) Rahim to a sorted array. c) 99 to position 5. d) Karim to position 5.
- 3. Deleting:
 - a) Delete Karim from a sorted array. b) Delete an Item from position 2.
- 4. Sorting:
 - a) Sort integer data using Bubble sort. b) Sort string data using Bubble sort.
- 5. Searching:
 - a) Search for 77 using Linear/Binary Search. b) Search for Karim using Linear/Binary Search.
- 6. Merging:
 - a) Add two integer type arrays. b) Add two character type arrays.
- 7. Copy elements of a 2D array into a 1D/linear array and print the elements of group 3 from the 1D array.
- 8. Matrix: Addition/Subtraction/Multiplication of two matrices.
- 9. Sparse Matrix: Store the element of a Triangular matrix A into a 1D array B and locate the elements A_{32} in the array B.

Linked List:

- 1. Create a Linked List and store the value 5, 3, 9, 42, 0, 10.
- 2. Traversing: Perform same operations as done on Array.
- 3. Inserting: Perform same operations as done on Array.
- 4. Deleting: Perform same operations as done on Array.
- 5. Sorting: Sort the contents of a list.
- 6. Searching: Perform same operations as done on Array.

HASHING:

- 1. Write a program to store some data (54, 26, 93, 17, 77, 31, 44, 55, 20) to a hash table (Size of hash table is a prime number). While storing data if there is a collision use the Linear Probing technique. Next search for an item. [Rewrite the program for (i) plus 3 probing (ii) Quadratic Probing and (iii) Chaining.]
- 2. Write a program to store some data to a hash table (Size of hash table is a prime number). Before storing data perform the Folding Method/Mid Square Method/Character-Based Method Hash function. While storing data if there is a collision use the Linear Probing technique. Next search for an item. [Rewrite the program for (i) plus 3 probing (ii) Quadratic Probing and (iii) Chaining.]

STACKS, QUEUES, RECURSION:

- 1. Push an Item onto a Stack.
- 2. Delete the top elements of Stack.
- 3. Find the value of a Arithmetic expression P written in Postfix notation.
- 4. Transform an Infix expression into Postfix expression.
- 5. Find the value of an Arithmetic expression I written in Infix notation.
- 6. Sort 10 integer data using Quick-Sort algorithm.
- 7. Calculate the factorial of a given number using recursive technique.
- 8. Calculate the F_N of a Fibonacci sequence using recursive technique.
- 9. Solve Towers of Hanoi problem for N disks.
- 10. Insert an element into a queue.
- 11. Delete an element from a queue.

TREE:

- 1. Write a program to insert an element in a Binary search tree; if the element already inserted before then display the location.
- 2. Write a program to insert an element into the heap.
- 3. Write a program to delete an element from the heap.
- 4. Traverse the tree in preorder.
- 5. Traverse the tree in inorder.
- 6. Traverse the tree in postorder.

GRAPH AND THEIR APPLICATION:

- 1. Write a program that takes an Adjacent matrix A with m vertices as input and output the following:
 - a) adjacent of V_1, V_2, \dots, V_m
 - b) no. of paths of length 2 from Vi to V_i.
 - c) no. of paths of length 3 from Vi to V_j .
 - d) no. of paths of length 4 from Vi to V_j .
- 2. Take adjacency matrix with m nodes as input and calculate B_r and from that calculate Path Matrix and tell whether the matrix is strongly connected or not.
- 3. Find out the Path Matrix of an adjacent matrix with m nodes using Warshall's Algorithm.
- 4. Find out the shortest path of a Weighted Graph G with m nodes $V_1, V_2, ..., V_m$ and weight of each edge is w(e) using Warshall's Algorithm.
- 5. Write a program to create a Linked Representation of Graph, enter some data and read those data from the Graph.
- 6. Write a program to traverse a Graph represented in Linked List using Breadth-First Search.
- 7. Write a program to traverse a Graph represented in Linked List using Depth-First Search.

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