
Bernoulli Distribution

1. Introduction & Intuition

- A **Bernoulli trial** has only two outcomes: *Success* or *Failure*.
- Define a random variable X such that

$$X = \begin{cases} 1 & \text{Success,} \\ 0 & \text{Failure.} \end{cases}$$

So $X \in \{0, 1\}$.

- Let $p = P(\text{Success})$. Then $q = 1 - p = P(\text{Failure})$.

2. Probability Mass Function (PMF)

2.1 Piecewise form

$$P(X = x) = \begin{cases} p & x = 1, \\ 1 - p & x = 0, \\ 0 & \text{otherwise.} \end{cases}$$

2.2 Compact “exponent-switch” form

$$P(X = x) = p^x (1 - p)^{1-x}, \quad x \in \{0, 1\}.$$

Why it works (switch intuition):

$$\begin{array}{llll} \text{If } x = 1 : & p^1 = p, & (1 - p)^0 = 1 & \Rightarrow p^x (1 - p)^{1-x} = p. \\ \text{If } x = 0 : & p^0 = 1, & (1 - p)^1 = 1 - p & \Rightarrow p^x (1 - p)^{1-x} = 1 - p. \end{array}$$

3. Expectation (Mean)

$$\mathbb{E}[X] = \sum_{x \in \{0,1\}} x P(X = x) = 0 \cdot (1 - p) + 1 \cdot p = p.$$

Interpretation: on average a proportion p of all trials will be successes.

4. Variance

$$\text{Var}(X) = \mathbb{E}[X^2] - (\mathbb{E}[X])^2.$$

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1. Compute $\mathbb{E}[X^2]$:

$$X^2 = 0^2 \cdot (1 - p) + 1^2 \cdot p = p.$$

2. Subtract the square of the mean:

$$\text{Var}(X) = p - p^2 = p(1 - p) = pq.$$

Key point: Variance peaks at $p = 0.5$ (maximum uncertainty) and drops to 0 when p is at the extremes 0 or 1.

5. Quick Facts

- **Support:** $\{0, 1\}$.
- **Mode:** 1 if $p > 0.5$ (skew toward success), otherwise 0.
- **Skewness:** distribution is symmetric only when $p = 0.5$; otherwise it is skewed.

6. Worked Examples

1. **Spam detection:** Treat “email flagged correctly as spam” as Success. If the classifier is 95% accurate, then $X \sim \text{Bernoulli}(p = 0.95)$.
2. **Rigged coin:** Coin shows Heads 70% of the time. Define Success = Heads $\Rightarrow X \sim \text{Bernoulli}(0.7)$.

7. Visual Aids

- **Bar chart:** two bars at $x = 0$ and $x = 1$ with heights $(1 - p)$ and p .
- **Variance curve:** plot of $p(1 - p)$ against p .

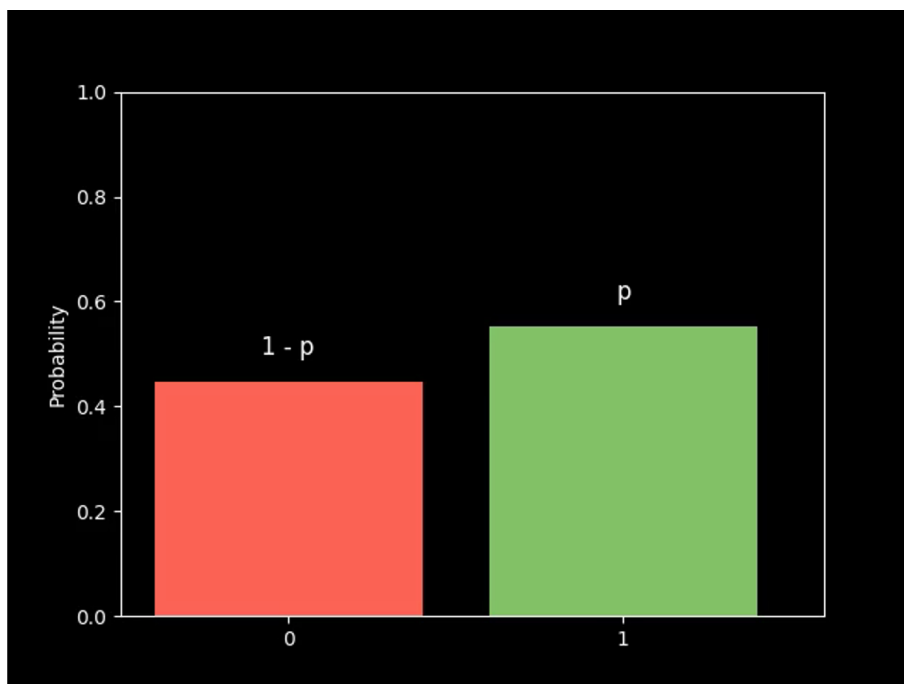


Figure 1: Bernoulli Distribution - taken from video

8. Summary

- Bernoulli(p) is the *building block* of many other discrete distributions (Binomial, Geometric, Negative Binomial, etc.).
- PMF: $P(X = x) = p^x(1 - p)^{1-x}$.
- Mean: $\mathbb{E}[X] = p$. Variance: $\text{Var}(X) = p(1 - p)$.
- Highest randomness at $p = 0.5$; deterministic at $p = 0$ or $p = 1$.