Education

Bachelor of Computer Science

8.13/9 GPA

• Expected graduation date April 2023. University of Victoria. 4th year student.

Related Coursework

• Algorithms and Data Structures, Database Systems, Software Development Methods, Human Computer Interaction, Operating System, Programming Languages, Compiler Construction, Linear Programming, Data Mining

Activities

- President of the UVic Programming Club (Jan 2021 now)
- Took part in the ICPC (International Collegiate Programming Contest) in 2019 and March 2021.
- Currently ranked top 3 in UVic Kattis Ranklist.

Experience

BlackBerry - Open Source Developer Intern

Sep 2021-Dec 2021/Mississauga, ON Canada

- Help analysts build reporting system for third-party software and license compliance initiatives mainly with Python scripts.
- Optimize source code to reduce the execution time from approximately 10 hours to a few hours by using dynamic programming and multi-threaded programming.
- Design and implement database schema with PostgreSQL for analysts to verify their results. Also automate their tasks by filling out information from the database, which reduces the amount of files analysts have to look at from several thousands to a few dozens.

Helm Operations - Full Stack Software Developer Intern

Jan 2020-Aug 2020/Victoria, BC Canada

- Implemented new product features that increased productivity of members of work boat companies and fixed bugs in the production code. Used JavaScript, Knockout.js, HTML/CSS for frontend development.
- Wrote APIs and API tests by using ASP.NET with SQL Server database and JavaScript.
- Wrote end-to-end tests for new features and APIs using Puppeteer which helped reduce QAs' workload.

Projects

UVic Spookathon

Built a web app in 3 hours that creates a custom story based on the user's action choices. Won 1st Prize in UVic Spookathon 2019. Built with Google Text-to-Speech, Javascript, and HTML/CSS.

Kattis Performance Tracker

A Flask app that keeps track of the problem solving statuses on <u>Kattis</u> website. Built with Requests to log in the profile page, BeautifulSoup to get data, SQLite to store information and get records by grouping them by date and statuses, and Flask template, Javascript, and HTML/CSS to render processed information on a calendar.

An application to support information reception for the Deaf-Mute

A mobile app that translates speech to Ho Chi Minh Sign Language. Won **2nd National Prize** in Vietnam National Secondary Student Science and Engineering Fair (ViSEF) 2016-2017, a part of the <u>ISEF</u>. Built with C#, .NET Framework, and SQLite.

IELTS Speaking Simulator

An Android app that helps people practice speaking English for the IELTS exam. Built with Java and Android Studio, SQLite to store questions, Android SpeechRecognizer to detect when the user speaks or stops, and Text-to-Speech to read the questions.

Skills

Proficient: Python, C++, JavaScript, Java, PostgreSQL, Version control

Prior Experience & Technologies: C#, C, HTML/CSS, Flask, Node.js, Knockout.js, jQuery

Industry Knowledge: Agile Methodologies, Web Development, Scrum