

Aspect Oriented Programming with Spring

Aspect-oriented Programming (AOP) complements Object-oriented Programming (OOP) by providing another way of thinking about program structure. The key unit of modularity in OOP is the class, whereas in AOP the unit of modularity is the aspect. Aspects enable the modularization of concerns (such as transaction management) that cut across multiple types and objects. (Such concerns are often termed “crosscutting” concerns in AOP literature.)

One of the key components of Spring is the AOP framework. While the Spring IoC container does not depend on AOP (meaning you do not need to use AOP if you don’t want to), AOP complements Spring IoC to provide a very capable middleware solution.

AOP Concepts

Let us begin by defining some central AOP concepts and terminology. These terms are not Spring-specific. Unfortunately, AOP terminology is not particularly intuitive. However, it would be even more confusing if Spring used its own terminology.

- **Aspect:** A modularization of a concern that cuts across multiple classes. Transaction management is a good example of a crosscutting concern in enterprise Java applications. In Spring AOP, aspects are implemented by using regular classes (the [schema-based approach](#)) or regular classes annotated with the `@Aspect` annotation (the [@AspectJ style](#)).
- **Join point:** A point during the execution of a program, such as the execution of a method or the handling of an exception. In Spring AOP, a join point always represents a method execution.
- **Advice:** Action taken by an aspect at a particular join point. Different types of advice include “around”, “before” and “after” advice. (Advice types are discussed later.) Many AOP frameworks, including Spring, model an advice as an interceptor and maintain a chain of interceptors around the join point.
- **Pointcut:** A predicate that matches join points. Advice is associated with a pointcut expression and runs at any join point matched by the pointcut (for example, the execution of a method with a certain name). The concept of join points as matched by pointcut expressions is central to AOP, and Spring uses the AspectJ pointcut expression language by default.
- **Introduction:** Declaring additional methods or fields on behalf of a type. Spring AOP lets you introduce new interfaces (and a corresponding implementation) to any advised object. For example, you could use an introduction to make a bean implement an `ISModified` interface, to simplify caching. (An introduction is known as an inter-type declaration in the AspectJ community.)
- **Target object:** An object being advised by one or more aspects. Also referred to as the “advised object”. Since Spring AOP is implemented by using runtime proxies, this object is always a proxied object.

- AOP proxy: An object created by the AOP framework in order to implement the aspect contracts (advise method executions and so on). In the Spring Framework, an AOP proxy is a JDK dynamic proxy or a CGLIB proxy.
- Weaving: linking aspects with other application types or objects to create an advised object. This can be done at compile time (using the AspectJ compiler, for example), load time, or at runtime. Spring AOP, like other pure Java AOP frameworks, performs weaving at runtime.

Spring AOP includes the following types of advice:

- Before advice: Advice that runs before a join point but that does not have the ability to prevent execution flow proceeding to the join point (unless it throws an exception).
- After returning advice: Advice to be run after a join point completes normally (for example, if a method returns without throwing an exception).
- After throwing advice: Advice to be executed if a method exits by throwing an exception.
- After (finally) advice: Advice to be executed regardless of the means by which a join point exits (normal or exceptional return).
- Around advice: Advice that surrounds a join point such as a method invocation. This is the most powerful kind of advice. Around advice can perform custom behavior before and after the method invocation. It is also responsible for choosing whether to proceed to the join point or to shortcut the advised method execution by returning its own return value or throwing an exception.

Spring AOP Capabilities and Goals

Spring AOP is implemented in pure Java. There is no need for a special compilation process. Spring AOP does not need to control the class loader hierarchy and is thus suitable for use in a servlet container or application server.

Spring AOP currently supports only method execution join points (advising the execution of methods on Spring beans). Field interception is not implemented, although support for field interception could be added without breaking the core Spring AOP APIs. If you need to advise field access and update join points, consider a language such as AspectJ.

Spring AOP's approach to AOP differs from that of most other AOP frameworks. The aim is not to provide the most complete AOP implementation (although Spring AOP is quite capable). Rather, the aim is to provide a close integration between AOP implementation and Spring IoC, to help solve common problems in enterprise applications.

Thus, for example, the Spring Framework's AOP functionality is normally used in conjunction with the Spring IoC container. Aspects are configured by using normal bean definition syntax (although this allows powerful "auto-proxying" capabilities). This is a crucial difference from other AOP implementations. You cannot do some things easily or efficiently with Spring AOP, such as advise very fine-grained objects (typically, domain objects). AspectJ is the best choice in such cases. However, our experience is that Spring AOP provides an excellent solution to most problems in enterprise Java applications that are amenable to AOP.

Spring AOP never strives to compete with AspectJ to provide a comprehensive AOP solution. We believe that both proxy-based frameworks such as Spring AOP and full-blown frameworks such as AspectJ are valuable and that they are complementary, rather than in competition. Spring seamlessly integrates Spring AOP and IoC with AspectJ, to enable all uses of AOP within a consistent Spring-based application architecture. This integration does not affect the Spring AOP API or the AOP Alliance API. Spring AOP remains backward-compatible.

Declaring an Aspect

```
package org.xyz;
import org.aspectj.lang.annotation.Aspect;

@Aspect
public class NotVeryUsefulAspect {

}
```

Declaring a Pointcut

Pointcuts determine join points of interest and thus enable us to control when advice executes. Spring AOP only supports method execution join points for Spring beans, so you can think of a pointcut as matching the execution of methods on Spring beans. A pointcut declaration has two parts: a signature comprising a name and any parameters and a pointcut expression that determines exactly which method executions we are interested in. In the `@AspectJ` annotation-style of AOP, a pointcut signature is provided by a regular method definition, and the pointcut expression is indicated by using the `@Pointcut` annotation (the method serving as the pointcut signature must have a `void` return type).

An example may help make this distinction between a pointcut signature and a pointcut expression clear. The following example defines a pointcut named `anyOldTransfer` that matches the execution of any method named `transfer`:

```
@Pointcut("execution(* transfer(..))")// the pointcut expression
private void anyOldTransfer() {}// the pointcut signature
```

Advice Ordering

What happens when multiple pieces of advice all want to run at the same join point? Spring AOP follows the same precedence rules as AspectJ to determine the order of advice execution. The highest precedence advice runs first “on the way in” (so, given two pieces of before advice, the one with highest precedence runs first). “On the way out” from a join point, the highest precedence advice runs last (so, given two pieces of after advice, the one with the highest precedence will run second).

When two pieces of advice defined in different aspects both need to run at the same join point, unless you specify otherwise, the order of execution is undefined. You can control the order of execution by specifying precedence. This is done in the normal Spring way by either implementing the `org.springframework.core.Ordered` interface in the aspect class or annotating it

with the `Order` annotation. Given two aspects, the aspect returning the lower value from `Ordered.getValue()` (or the annotation value) has the higher precedence.

When two pieces of advice defined in the same aspect both need to run at the same join point, the ordering is undefined (since there is no way to retrieve the declaration order through reflection for javac-compiled classes). Consider collapsing such advice methods into one advice method per join point in each aspect class or refactor the pieces of advice into separate aspect classes that you can order at the aspect level.

Aspect Oriented Programming

<https://docs.spring.io/spring/docs/5.1.5.RELEASE/spring-framework-reference/core.html#aop>

<https://docs.spring.io/spring/docs/5.1.5.RELEASE/spring-framework-reference/core.html#aop-api>