

Problems	Tags	Level
<a href="#">Two Sum</a>	Array, Hash Table	Easy
<a href="#">Merge Sorted Array</a>	Array, Two Pointers	Easy
<a href="#">Maximum Subarray</a>	Array, DP, Divide and Conquer	Easy
<a href="#">Best Time to Buy and Sell Stock II</a>	Array, Greedy	Easy
<a href="#">Remove Duplicates from Sorted Array</a>	Array, Two Pointers	Easy
<a href="#">Roman to Integer</a>	Math, String	Easy
<a href="#">Excel Sheet Column Title</a>	Math	Easy
<a href="#">Valid Palindrome</a>	Two Pointers, String	Easy
<a href="#">Trapping Rain Water</a>	Array, Two Pointers, Stack	Hard
<a href="#">Text Justification</a>	String, Simulation	Hard
<a href="#">Median of Two Sorted Arrays</a>	Array, Binary Search, Divide and Conquer	Hard
<a href="#">Insert Interval</a>	Array, Sort	Hard
<a href="#">3Sum</a>	Array, Two Pointers	Medium
<a href="#">Search in Rotated Sorted Array</a>	Array, Binary Search	Medium
<a href="#">Find First and Last Position of Element in Sorted Array</a>	Array, Binary Search	Medium
<a href="#">Kth Smallest Element in a Sorted Matrix</a>	Binary Search, Heap	Medium
<a href="#">Sort Colors</a>	Array, Two Pointers, Sort	Medium
<a href="#">Spiral Matrix</a>	Array	Medium
<a href="#">Search a 2D Matrix II</a>	Array, Binary Search, Divide and Conquer	Medium
<a href="#">Set Matrix Zeroes</a>	Array	Medium
<a href="#">Rotate Image</a>	Array	Medium
<a href="#">Rotate Array</a>	Array	Medium
<a href="#">Gas Station</a>	Greedy, Array	Medium
<a href="#">Integer to Roman</a>	Math, String	Medium
<a href="#">Merge Intervals</a>	Array, Sort	Medium
<a href="#">Minimum Number of Arrows to Burst Balloons</a>	Greedy, Sort	Medium
<a href="#">Container With Most Water</a>	Array, Two Pointers, Greedy	Medium

Problems	Tags	Level	InClass
<a href="#">Check Knight Tour Configuration</a>	Backtracking, Graph	Medium	Yes
<a href="#">Decode String</a>	String, Stack	Medium	Yes
<a href="#">Decode Ways</a>	DP, String	Medium	Yes
<a href="#">Generate Parentheses</a>	Backtracking, String	Medium	Yes
<a href="#">Letter Combinations of a Phone Number</a>	Backtracking, String	Medium	Yes
<a href="#">Next Permutation</a>	Array	Medium	Yes
<a href="#">Permutations</a>	Backtracking	Medium	Yes
<a href="#">Permutations II</a>	Backtracking	Medium	Yes
<a href="#">Pow(x, n)</a>	Math, Binary Search	Medium	Yes
<a href="#">Unique Paths III</a>	Backtracking, Depth-First Search	Hard	Yes
<a href="#">Word Search</a>	Backtracking, Array	Medium	Yes
<a href="#">Different Ways to Add Parentheses</a>	Divide and Conquer, DP	Medium	
<a href="#">Game of Life</a>	Array	Medium	
<a href="#">Integer to English Words</a>	Math, String	Hard	
<a href="#">N-Queens</a>	Backtracking	Hard	
<a href="#">Sudoku Solver</a>	Backtracking, Hash Table	Hard	
<a href="#">Unique Paths</a>	DP	Medium	
<a href="#">Unique Paths II</a>	DP, Array	Medium	
<a href="#">Valid Sudoku</a>	Array, Hash Table	Medium	
<a href="#">Word Break</a>	DP	Medium	
<a href="#">Word Break II</a>	DP, Backtracking	Hard	
<a href="#">Word Search II</a>	Backtracking, Trie	Hard	
<a href="#">Subsets</a>	Array, Backtracking	Medium	
<a href="#">Subsets II</a>	Array, Backtracking	Medium	
<a href="#">Letter Case Permutation - LeetCode</a>	Array, Backtracking	Medium	

Problems	Tags	Level
<a href="#">Add Two Numbers</a>	Linked List, Math	Medium
<a href="#">Copy List with Random Pointer</a>	Linked List, Hash Table	Medium
<a href="#">Design Browser History</a>	Linked List	Medium
<a href="#">Design Circular Queue</a>	Design, Queue	Medium
<a href="#">Flatten a Multilevel Doubly Linked List</a>	Linked List	Medium
<a href="#">Insertion Sort List</a>	Linked List, Sort	Medium
<a href="#">Linked List Cycle</a>	Linked List, Two Pointers	Easy
<a href="#">Linked List Cycle II</a>	Linked List, Two Pointers	Medium
<a href="#">Merge k Sorted Lists</a>	Linked List, Divide and Conquer, Heap	Hard
<a href="#">Merge Two Sorted Lists</a>	Linked List	Easy
<a href="#">Partition List</a>	Linked List, Two Pointers	Medium
<a href="#">Remove Duplicates from Sorted List</a>	Linked List	Easy
<a href="#">Remove Duplicates from Sorted List II</a>	Linked List	Medium
<a href="#">Remove Nth Node From End of List</a>	Linked List, Two Pointers	Medium
<a href="#">Reverse Linked List</a>	Linked List	Easy
<a href="#">Reverse Linked List II</a>	Linked List	Medium
<a href="#">Reverse Nodes in k-Group</a>	Linked List	Hard
<a href="#">Rotate List</a>	Linked List, Two Pointers	Medium
<a href="#">Sort List</a>	Linked List, Sort	Medium
<a href="#">Swapping Nodes in a Linked List</a>	Linked List	Medium
CRUD Operations on SLL	Linked List	Easy
CRUD Operations on DLL	Linked List	Easy
CRUD Operations on CLL	Linked List	Easy
<a href="#">Split Linked List in Parts</a>	Linked List	
<a href="#">Odd Even Linked List</a>	Linked List	
<a href="#">Intersection of Two Linked Lists</a>	Linked List	
<a href="#">Palindrome Linked List</a>	Linked List	

Problems	Tags	Level
<a href="#">Evaluate Reverse Polish Notation</a>	Stack	Medium
<a href="#">Find the Winner of the Circular Game</a>	Simulation	Medium
<a href="#">Largest Rectangle in Histogram</a>	Array, Stack	Hard
<a href="#">Longest Absolute File Path</a>	Stack	Medium
<a href="#">Min Stack</a>	Stack, Design	Easy
<a href="#">Minimum Add to Make Parentheses Valid</a>	Stack, Greedy	Medium
<a href="#">Minimum Number of Swaps to Make the String Balanced</a>	Stack, Greedy	Medium
<a href="#">Next Greater Element I</a>	Stack	Easy
<a href="#">Next Greater Element II</a>	Stack	Medium
<a href="#">Parsing a Boolean Expression</a>	String, Stack, Recursion	Hard
<a href="#">Simplify Path</a>	Stack, String	Medium
<a href="#">Sliding Window Maximum</a>	Heap, Sliding Window	Hard
<a href="#">Time Needed to Buy Tickets</a>	DP	Medium
<a href="#">Valid Parentheses</a>	Stack, String	Easy
<a href="#">Minimum Number of Platforms Required</a>		
Implement Queue Using LinkedList		
Reverse stack using recursion		
Sort stack using recursion		
Implement Stack using LinkedList		
<a href="#">Design Circular Queue</a>	Queue	Medium

Problems	Tags	Level
<a href="#">All Possible Full Binary Trees</a>	Binary Trees, DP	Medium
<a href="#">Binary Tree Level Order Traversal II</a>	Binary Trees, Breadth First Search	Medium
<a href="#">Binary Tree Level Order Traversal</a>	Binary Trees, Breadth First Search	Medium
<a href="#">Binary Tree Right Side View</a>	Binary Trees, Depth First Search	Medium
<a href="#">Binary Tree Zigzag Level Order Traversal</a>	Binary Trees, Breadth First Search	Medium
<a href="#">Construct Binary Tree from Inorder and Postorder Traversal</a>	Binary Trees	Medium
<a href="#">Construct Binary Tree from Preorder and Inorder Traversal</a>	Binary Trees	Medium
<a href="#">Diameter of Binary Tree</a>	Binary Trees, Depth First Search	Easy
<a href="#">Largest Sum Subtree</a>	Binary Trees, Depth First Search	Medium
<a href="#">Leaf to Leaf Max Sum</a>	Binary Trees, Depth First Search	Medium
<a href="#">Left View of Binary Tree</a>	Binary Trees	Medium
<a href="#">Lowest Common Ancestor of a Binary Tree</a>	Binary Trees	Medium
<a href="#">Mirror of Binary Tree</a>	Binary Trees	Easy
<a href="#">Populating Next Right Pointers in Each Node II</a>	Binary Trees	Medium
<a href="#">Print Ancestors of Binary Tree</a>	Binary Trees, Depth First Search	Medium
<a href="#">Print Root to Leaf Paths</a>	Binary Trees, Depth First Search	Medium
<a href="#">Root to Leaf Max Sum</a>	Binary Trees, Depth First Search	Medium
<a href="#">Serialize Deserialize BT</a>	Binary Trees	Medium
<a href="#">Vertical Order Traversal</a>	Binary Trees, Breadth First Search	Medium
<a href="#">Maximum Depth of Binary Tree</a>	Binary Trees, Depth First Search	Easy
<a href="#">Symmetric Tree</a>	Binary Trees, Depth First Search	Easy
<a href="#">Path Sum</a>	Binary Trees, Depth First Search	Easy
<a href="#">Invert Binary Tree</a>	Binary Trees	Easy
<a href="#">Subtree of Another Tree</a>	Binary Trees, Depth First Search	Easy
<a href="#">Count Complete Tree Nodes</a>	Binary Trees	Medium
<a href="#">Binary Tree Maximum Path Sum</a>	Binary Trees, Depth First Search	Hard
<a href="#">Flatten Binary Tree to Linked List</a>	Binary Trees, Depth First Search	Medium
<a href="#">Binary Tree Upside Down</a>	Binary Trees	Medium
<a href="#">All Nodes Distance K in Binary Tree</a>	Binary Trees, Depth First Search	Medium
<a href="#">Binary Search Tree Iterator</a>	Binary Trees	Medium
<a href="#">Count Complete Tree Nodes - LeetCode</a>	Binary Trees	Medium
<a href="#">Binary Tree Level Order Traversal</a>	Binary Trees, Breadth First Search	Medium
<a href="#">Average of Levels in Binary Tree</a>	Binary Trees, Breadth First Search	Easy

Topics	Problems	Tags	Level
BST	<a href="#">Kth Smallest Element in a BST</a>	Tree, Binary Search	Medium
	<a href="#">Serialize and Deserialize BST</a>	Tree	Medium
	<a href="#">Unique Binary Search Trees II</a>	DP, Tree	Medium
	<a href="#">Unique Binary Search Trees</a>	DP, Tree	Medium
	<a href="#">Convert Sorted List to Binary Search Tree</a>	Linked List, Depth-First Search, Binary Search, Recursion	Medium
	<a href="#">Sorted Array to BST</a>	Array, Depth-First Search, Binary Search, Recursion	Medium
	<a href="#">Validate Binary Search Tree</a>	Tree, Depth-First Search, Binary Search	Medium
	<a href="#">Binary Search Tree Iterator</a>	Tree, Design, Stack	Medium
	<a href="#">Delete Node in a BST</a>	Tree, Depth-First Search, Binary Search	Medium
	<a href="#">Construct Binary Search Tree from Preorder Traversal</a>	Tree	Medium
	<a href="#">Balance a Binary Search Tree</a>	Tree, Depth-First Search	Medium
	<a href="#">Maximum Sum BST in Binary Tree</a>	DP, Tree, Depth-First Search, Binary Search	Hard
	<a href="#">Implement MinHeap</a>	Heap, Design	Medium
Heap	<a href="#">Find Median from Data Stream</a>	Heap, Design, Data Stream	Hard
	<a href="#">Design Twitter</a>	Hash Table, Heap, Design	Medium
	<a href="#">Merge k Sorted Lists</a>	Linked List, Divide and Conquer, Heap, Merge Sort	Hard
	<a href="#">Design a Food Rating System</a>	Design	Medium
	<a href="#">Reward Top K Students</a>	Heap, Design	Medium
Trie	<a href="#">Implement Trie (Prefix Tree)</a>	Design, Trie	Medium
	<a href="#">Design Add and Search Words Data Structure</a>	Backtracking, Design, Trie	Medium
	<a href="#">Word Search II</a>	Backtracking, Trie	Hard
Segment Tree	<a href="#">Implement Segment Trees</a>	Segment Tree	Medium
	<a href="#">Range Frequency Queries</a>	Segment Tree, Binary Indexed Tree	Medium
	<a href="#">My Calendar I</a>	Array, Ordered Map	Medium
	<a href="#">Implement Union-Find</a>		
Disjoint Sets	<a href="#">Find if Path Exists in Graph</a>	Graph, Depth-First Search, Breadth-First Search	Easy
	<a href="#">Number of Islands</a>	Depth-First Search, Breadth-First Search, Union Find	Medium
	<a href="#">Surrounded Regions</a>	Depth-First Search, Breadth-First Search, Union Find	Medium
LRU Cache	<a href="#">LRU Cache</a>	Design, Linked List, Hash Table	Medium

Questions	<a href="#">Number of Islands</a>
	<a href="#">Surrounded Regions</a>
	<a href="#">Clone Graph</a>
	<a href="#">Course Schedule</a>
	<a href="#">Course Schedule II</a>
	<a href="#">Snakes and Ladders</a>
	<a href="#">Word Ladder</a>
	<a href="#">Alien Dictionary</a>
	<a href="#">Longest Increasing Path in a Matrix</a>
	<a href="#">All Paths From Source to Target</a>
	<a href="#">Cheapest Flights Within K Stops</a>
	<a href="#">Accounts Merge</a>
	<a href="#">Redundant Connection</a>
	<a href="#">Shortest Cycle in a Graph</a>
	<a href="#">Longest Cycle in a Graph</a>
<b>Connectivity</b>	Union Find, DFS, BFS
<b>Shorted Path Problem</b>	<b>Unweighted Graph:</b> BFS, <b>Weighted Graph:</b> Dijkstra's, Bellman Ford, Floyd Warshall, A*
<b>Detecting Cycle in Graph</b>	DFS, BFS
<b>Detecting Negative Cycles in a Graph</b>	Bellman Ford, Floyd Warshall
<b>Minimum Spanning Tree</b>	Prim's, Kruskal's,
<b>Bridges / Articulation Points</b>	
<b>Network Flow</b>	Ford Fulkersons, Edmonds-Karp & Dini's algorithms.
<b>Strongly Connected Components</b>	Tarzan, Kosaraju
<b>Travelling Salesman problem</b>	NP-Hard Problem, Approximations only Branch and Bound, Held-Karp, etc.

Problem Name	Difficulty	Tags
<a href="#">01-Knapsack</a>	Medium	DP, Knapsack
<a href="#">Binomial Coefficient</a>	Medium	DP, Mathematics
<a href="#">Catalan Number</a>	Medium	DP, Mathematics
<a href="#">Coin Change</a>	Medium	DP, Coin Change
<a href="#">Count Palindromic Substrings</a>	Medium	DP, String, Palindrome
<a href="#">Edit Distance</a>	Hard	DP, String
<a href="#">Jump Game</a>	Medium	DP, Greedy
<a href="#">Longest Common Subsequence</a>	Medium	DP, String
<a href="#">Longest Increasing Path in a Matrix</a>	Hard	DP, DFS, Matrix
<a href="#">Longest Increasing Subsequence</a>	Medium	DP, Binary Search
<a href="#">Longest Palindromic Subsequence</a>	Medium	DP, String, Palindrome
<a href="#">Longest Palindromic Substring</a>	Medium	DP, String, Palindrome
<a href="#">Longest Sum Increasing Subsequence</a>	Medium	DP, Binary Search
<a href="#">Maximize Palindrome Length from Subsequences</a>	Medium	DP, String, Palindrome
<a href="#">Min Coins</a>	Medium	DP, Coin Change
<a href="#">Minimum Path Sum</a>	Medium	DP, Matrix
<a href="#">Rod Cutting</a>	Medium	DP
<a href="#">Subset Sum</a>	Medium	DP
<a href="#">Unique Paths</a>	Medium	DP
<a href="#">Maximum Subarray</a>	Easy	DP, Array
<a href="#">House Robber</a>	Easy	DP, Array
<a href="#">Decode Ways</a>	Medium	DP
<a href="#">Word Break</a>	Medium	DP
<a href="#">Palindrome Partitioning II</a>	Hard	DP, String
<a href="#">Distinct Subsequences</a>	Hard	DP, String
<a href="#">Best Time to Buy and Sell Stock</a>	Easy	DP, Array
<a href="#">Best Time to Buy and Sell Stock II</a>	Easy	DP, Array, Greedy
<a href="#">Best Time to Buy and Sell Stock III</a>	Hard	DP, Array
<a href="#">Palindromic Substrings</a>	Medium	DP, String, Palindrome
<a href="#">Interleaving String</a>	Hard	DP, String
<a href="#">Regular Expression Matching</a>	Hard	DP, String, Recursion, Backtracking
<a href="#">Wildcard Matching</a>	Hard	DP, String, Recursion, Backtracking
<a href="#">Unique Binary Search Trees</a>	Medium	DP, Tree, BST
<a href="#">Coin Change II</a>	Medium	DP, Coin Change
<a href="#">Partition Equal Subset Sum</a>	Medium	DP, Subset Sum
<a href="#">Unique Paths II</a>	Medium	DP