

Corner Extraction

Week - 3

Image Feature Extraction

- Edge detection
- Interest Point Detection (Corner, SIFT)

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Three levels of Vision Processing

- **Low-level vision:**
 - image processing, denoise, filtering, image restoration.
- **Mid-level vision:**
 - **image feature detection**, image segmentation, edge, contour extraction, perceptual organization,
 - 3D vision reconstruction: Multiview Geometry: 2-1/2D representation, 3D information recovery.
- **High level vision:**
 - visual recognition, classification, object localisation, semantic understanding and labelling, action, activity, event detection.

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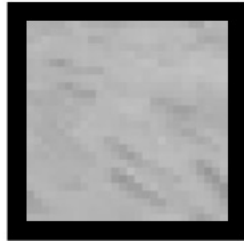
Content

- Harris Corner Detector
 - The most widely used corner point detector
- SIFT - Scale Invariant Feature Transform (next lecture)

Motivation

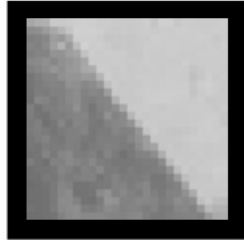
- Find “interesting” parts/pieces inside an image
 - e.g. corners, salient patches
 - Focus of attention, fixation.
 - Speed up computation.
 - Compress/extraction of information.
- Applications of interest points
 - Image Matching, Search
 - Object Detection, Object Recognition
 - Image Alignment & Stitching
 - Stereo
 - Tracking

Interest Points



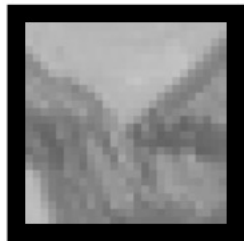
isotropic structure: flat region

➡ not interesting, 0D, not useful for matching



linear structure: edges, lines

➡ edge, can be localized in 1D, subject to the aperture problem

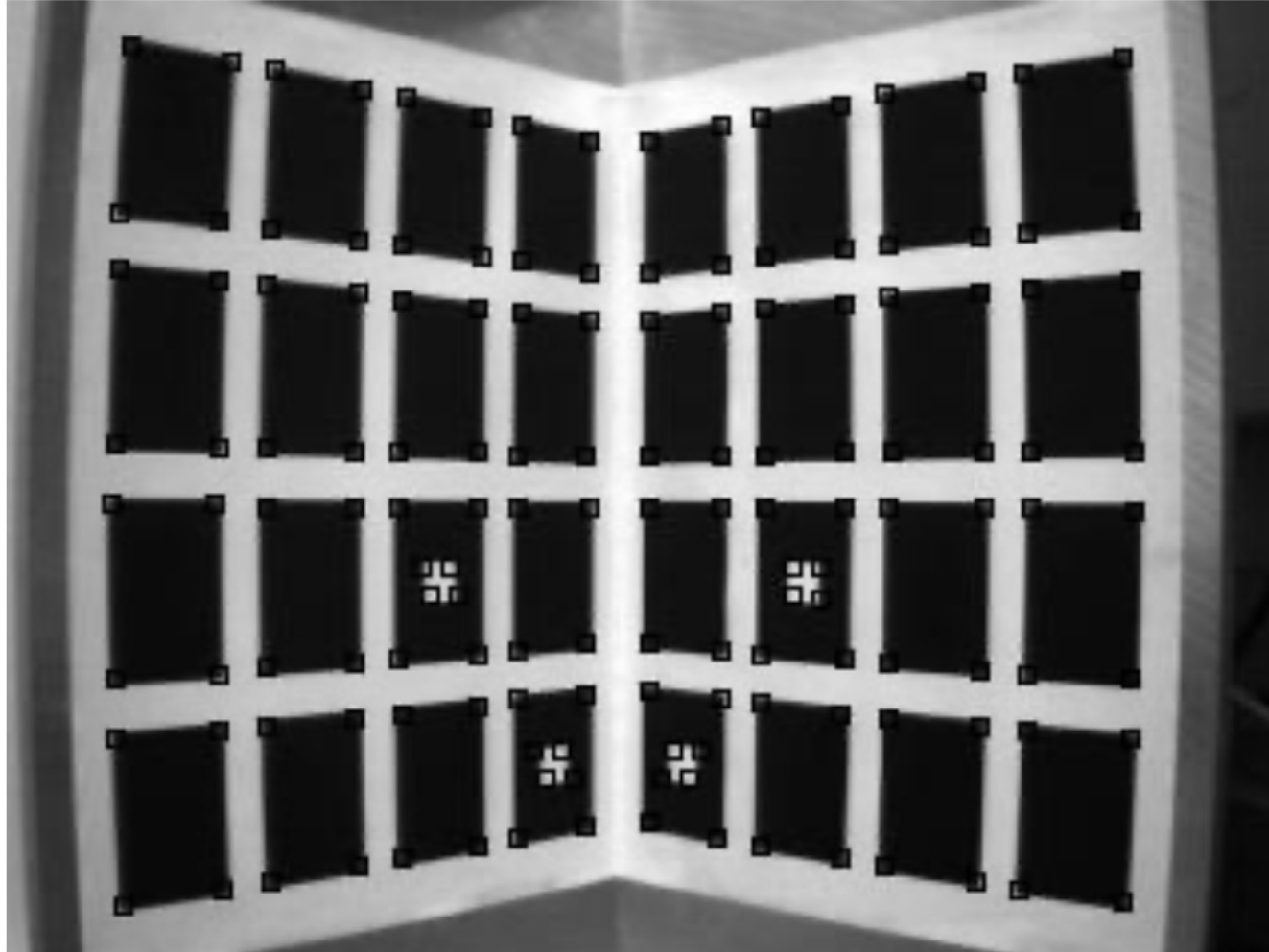


bi-directional structure: corners

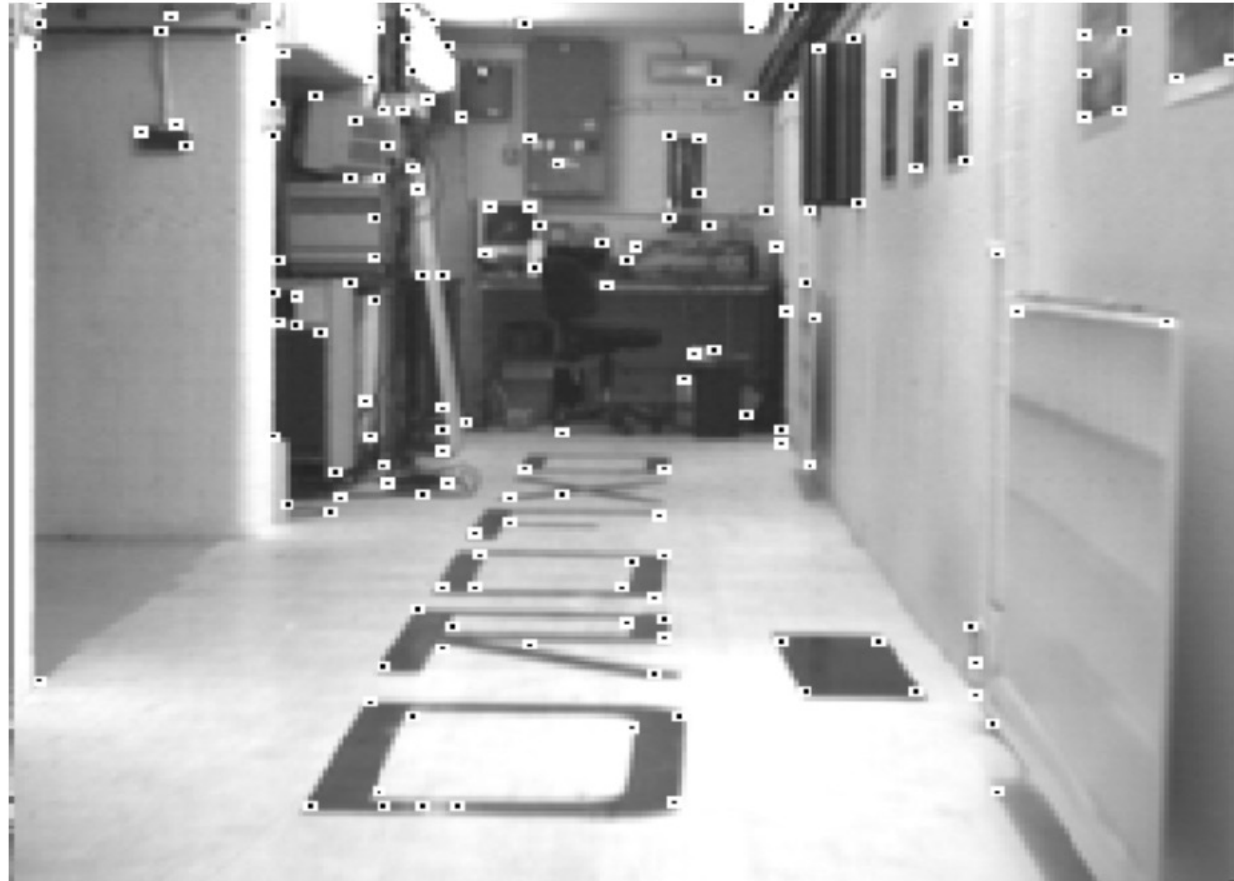
➡ corner, or **interest point**, can be localised in 2D, good for matching

Interest Points have 2-directional structure.

Application: Corner Detection (for camera calibration)

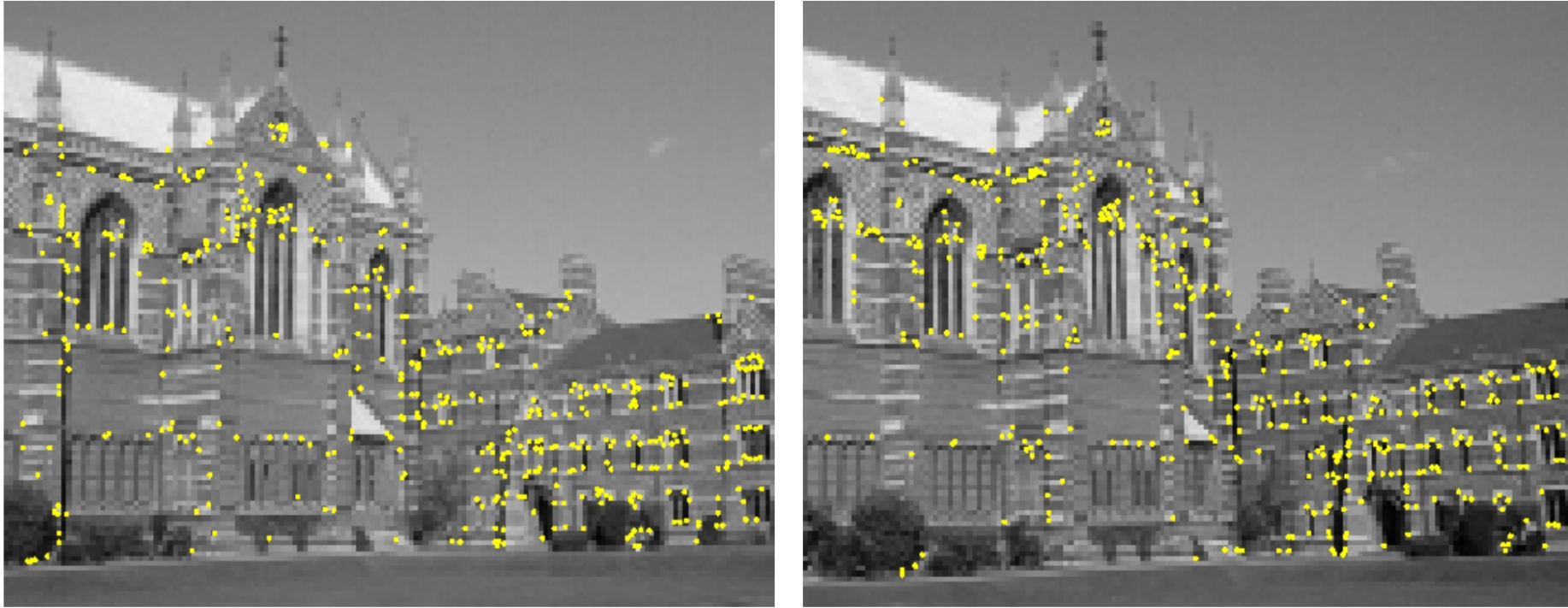


Application: Robot navigation



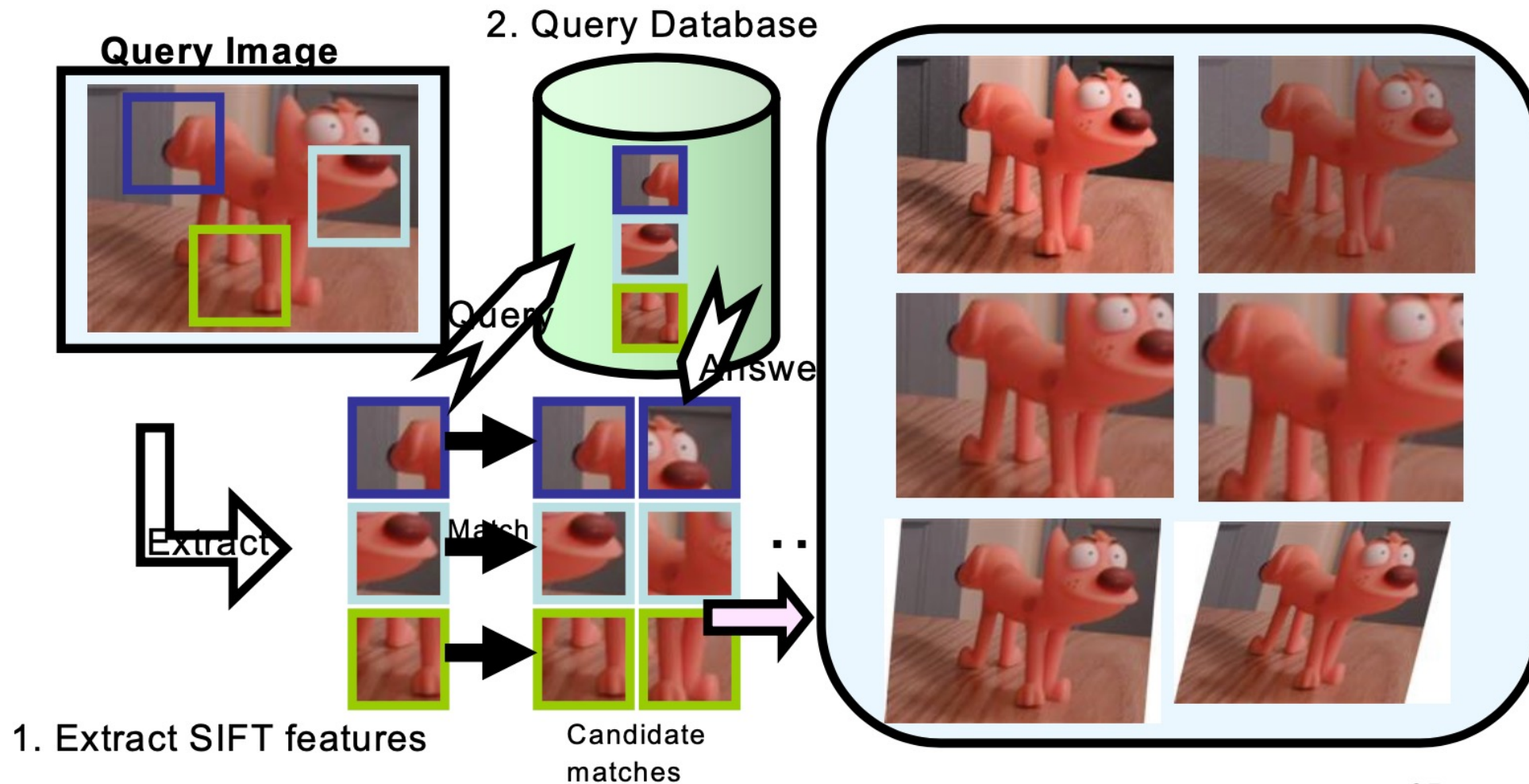
courtesy of S. Smith

Application: Matching between two images

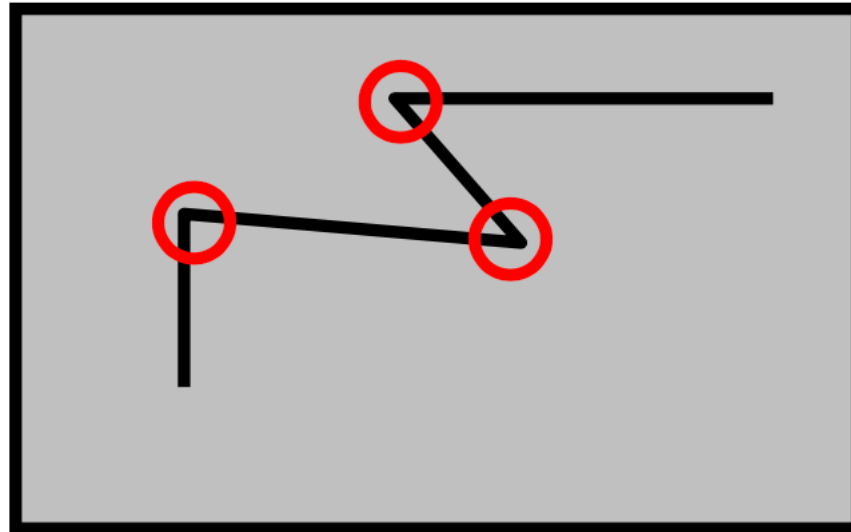


Interest points extracted with Harris (~ 500 points)

Content Based Image Retrieval (CBIR)



Harris Corner Detector



Reference

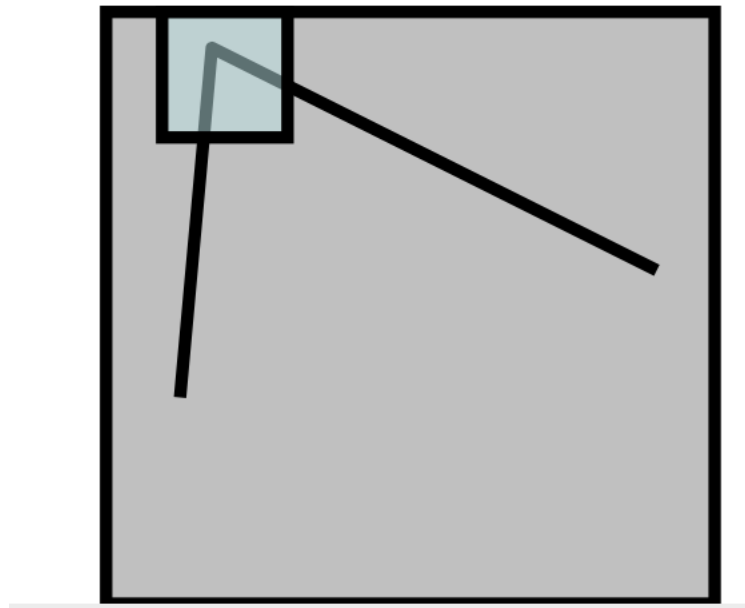
Chris Harris & Mike Stephens, CVIU, 1988

“A Combined Corner and Edge Detector”

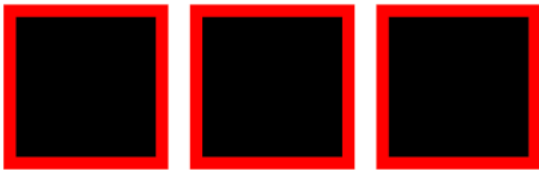
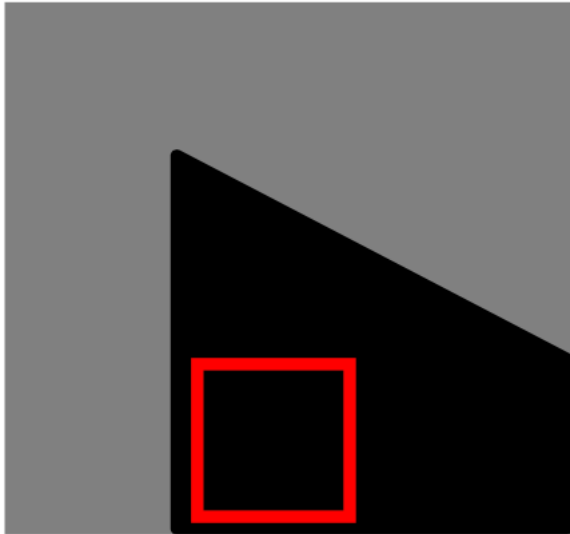
Harris Corner: Intuition

- We should easily recognize a corner point by looking through a small window
- Shifting a window in *any direction* should give a *large change* in intensity

shifting the window in any direction yield a large change in appearance

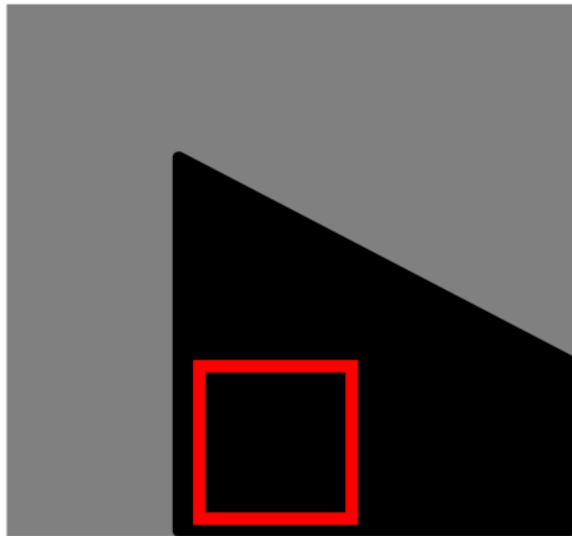


Corner detector

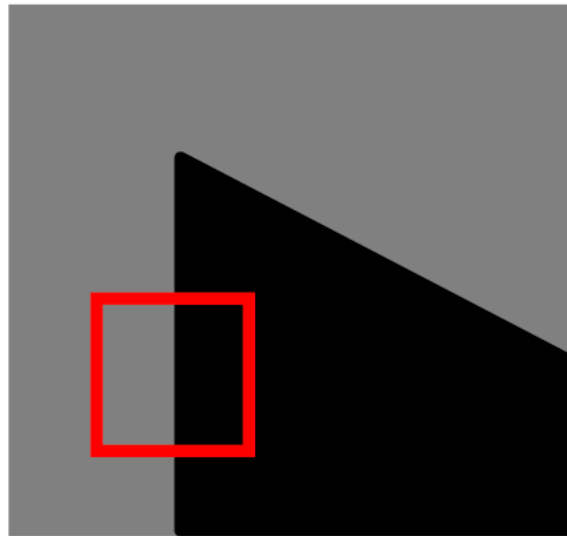


Flat

Corner detector

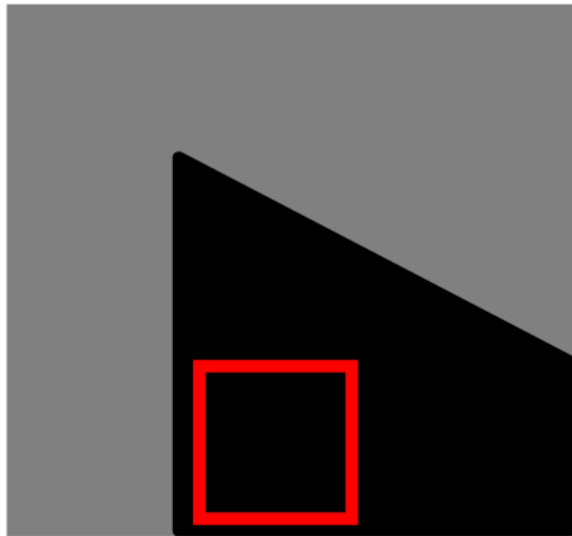


Flat

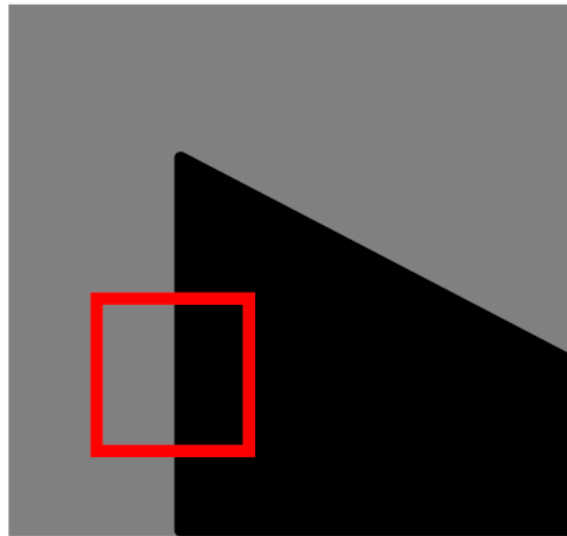


Edge

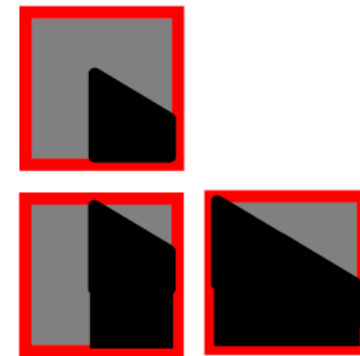
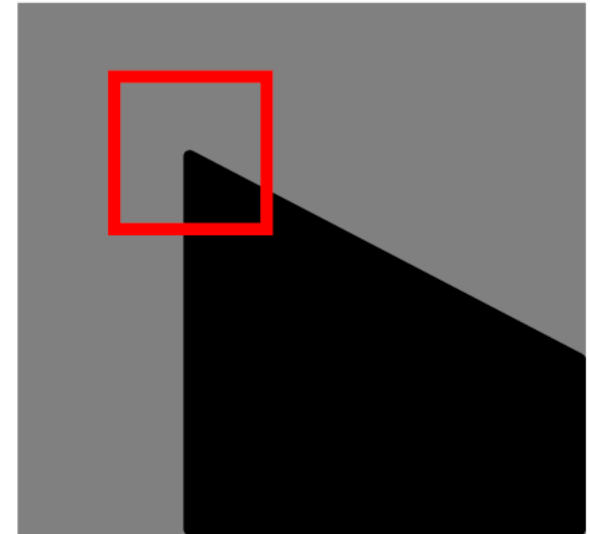
Corner detector



Flat



Edge



Corner

Harris Corner: Mathematics

Change of intensity for the shift $[u, v]$
(local auto-correlation analysis):

$$E(u, v) = \sum_{x, y} w(x, y) [I(x + u, y + v) - I(x, y)]^2$$

Window
function

Shifted
intensity

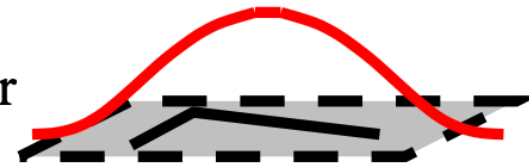
Intensity

Window function $w(x, y) =$



1 in window, 0 outside

or



Gaussian

Harris Corner: Mathematics

- For small shifts $[u,v]$, we have first-order Taylor approximation for $I(x+u,y+v)$

$$I(x + u, y + v) \approx I(x, y) + uI_x + vI_y$$

Definition [\[edit \]](#)

The Taylor series of a real or complex-valued function $f(x)$, that is infinitely differentiable at a real or complex number a , is the power series

$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \cdots = \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!}(x-a)^n$$

Here, $n!$ denotes the factorial of n . The function $f^{(n)}(a)$ denotes the n th derivative of f evaluated at the point a . The derivative of order zero of f is defined to be f itself and $(x-a)^0$ and $0!$ are both defined to be 1. This series can be written by using sigma notation, as in the right side formula.^[1] With $a = 0$, the Maclaurin series takes the form:^[2]

$$f(0) + \frac{f'(0)}{1!}x + \frac{f''(0)}{2!}x^2 + \frac{f'''(0)}{3!}x^3 + \cdots = \sum_{n=0}^{\infty} \frac{f^{(n)}(0)}{n!}x^n.$$

Harris Corner: Mathematics

$$\begin{aligned} E(u, v) &= \sum_{x,y} w(x, y) (I(x + u, y + v) - I(x, y))^2 \\ &= \sum_{x,y} w(x, y) (I(x, y) + uI_x + vI_y - I(x, y))^2 \\ &= \sum_{x,y} w(x, y) (uI_x + vI_y)^2 \\ &= \sum_{x,y} w(x, y) (u^2 I_x^2 + v^2 I_y^2 + 2uv I_x I_y) \\ &= [u, v] M \begin{bmatrix} u \\ v \end{bmatrix} \end{aligned}$$

Harris Corner: Mathematics

- For small shift $[u, v]$, we have 1st order Tylor approximation

$$E(u, v) \approx [u, v] M \begin{bmatrix} u \\ v \end{bmatrix}$$

- Where M is a 2x2 matrix computed from image derivatives:

$$M = \sum_{x, y} w(x, y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

M is called the second order moments (or auto correlation) matrix of gradients.

Harris Corner: Mathematics

Intensity change in shifting window: eigenvalue analysis

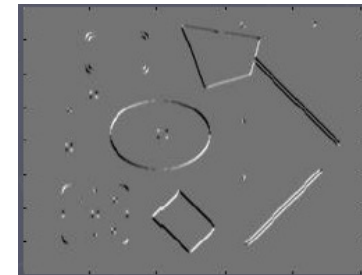
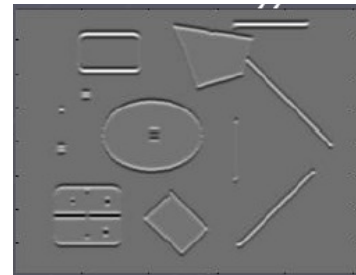
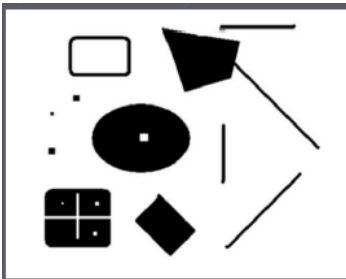
$$E(u, v) \cong [u, v] M \begin{bmatrix} u \\ v \end{bmatrix} \quad \lambda_1, \lambda_2 - \text{eigenvalues of } M$$

If we try every possible orientation \mathbf{n} ,
the biggest change and smallest changes in intensity happen in λ s.

Corners as distinctive interest points

$$M = \sum w(x, y) \begin{bmatrix} I_x I_x & I_x I_y \\ I_x I_y & I_y I_y \end{bmatrix}$$

2 x 2 matrix of image derivatives (**averaged in neighborhood of a point**).



Notation:

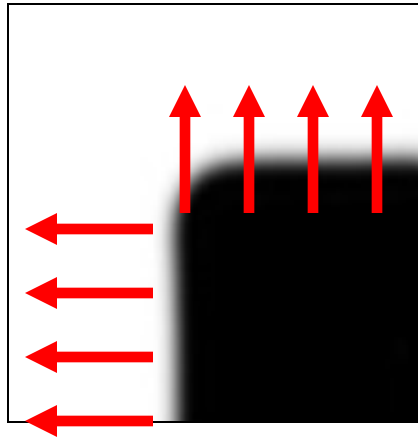
$$I_x \Leftrightarrow \frac{\partial I}{\partial x}$$

$$I_y \Leftrightarrow \frac{\partial I}{\partial y}$$

$$I_x I_y \Leftrightarrow \frac{\partial I}{\partial x} \frac{\partial I}{\partial y}$$

What does this matrix reveal?

First, consider an axis-aligned corner:



What does this matrix reveal?

First, consider an axis-aligned corner:

$$M = \sum \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

This means dominant gradient directions align with
x or y axis

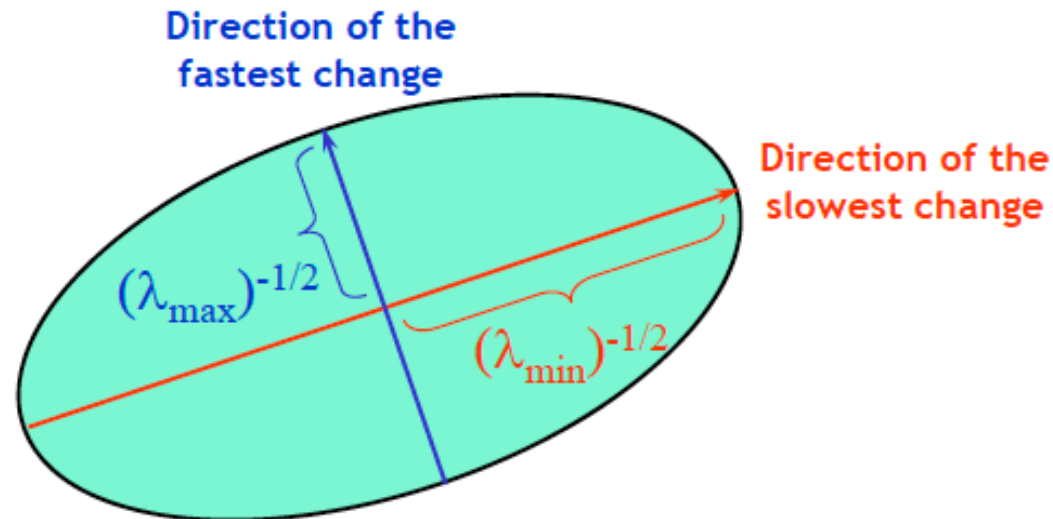
Look for locations where **both** λ 's are large.

If either λ is close to 0, then this is **not** corner-like.

What if we have a corner that is not aligned with the
image axes?

General Case

- Since **M is symmetric**, we have $M = X \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} X^T$
- (eigen value decomposition)
- We can visualize M as an eclipse with **axis length** determined by the **eigenvalues and orientation** determined by X



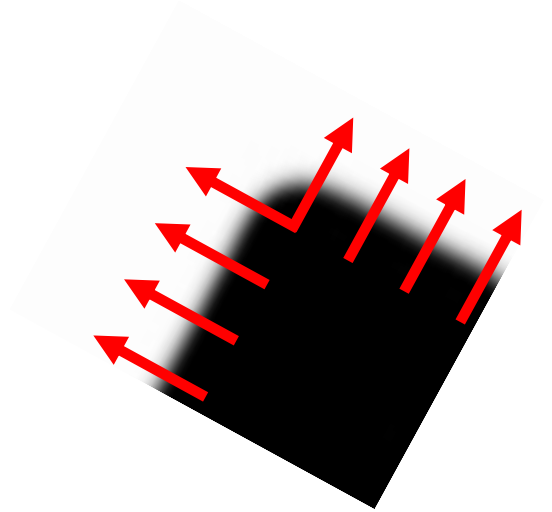
Explanation

- $X = I$ (identity matrix)
-

$$\begin{pmatrix} u & v \end{pmatrix} \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} = \lambda_1 u^2 + \lambda_2 v^2 = 1$$

What does this matrix reveal?

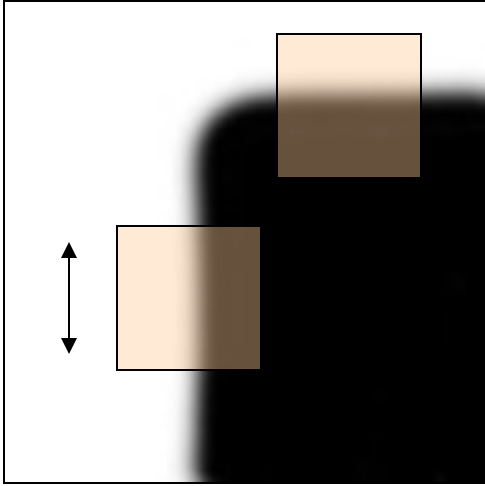
Since M is symmetric, we have $M = X \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} X^T$



$$Mx_i = \lambda_i x_i$$

The *eigenvalues* of M reveal the amount of intensity change in the two principal orthogonal gradient directions in the window.

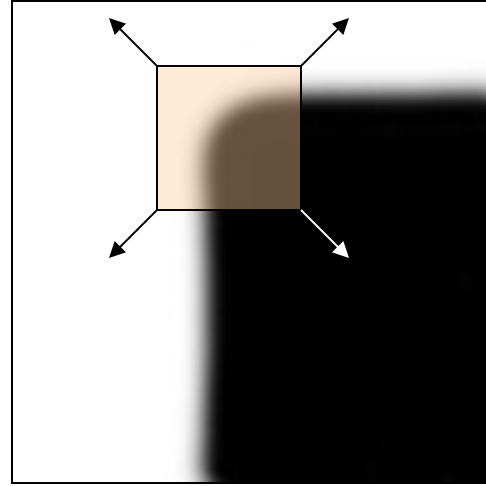
Corner response function



“edge”:

$$\lambda_1 \gg \lambda_2$$

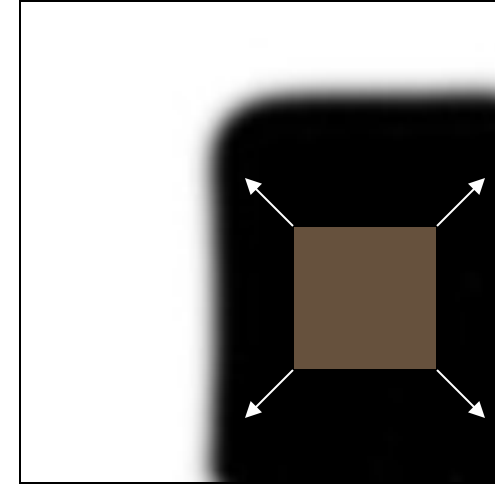
$$\lambda_2 \gg \lambda_1$$



“corner”:

λ_1 and λ_2 are large,

$$\lambda_1 \sim \lambda_2;$$



“flat” region

λ_1 and λ_2 are
small;

Harris Corner Detector: Mathematics

Measure of corner response: (Cornersness)

$$R = \det M - k (\text{trace } M)^2$$

$$\det M = \lambda_1 \lambda_2$$

$$\text{trace } M = \lambda_1 + \lambda_2$$

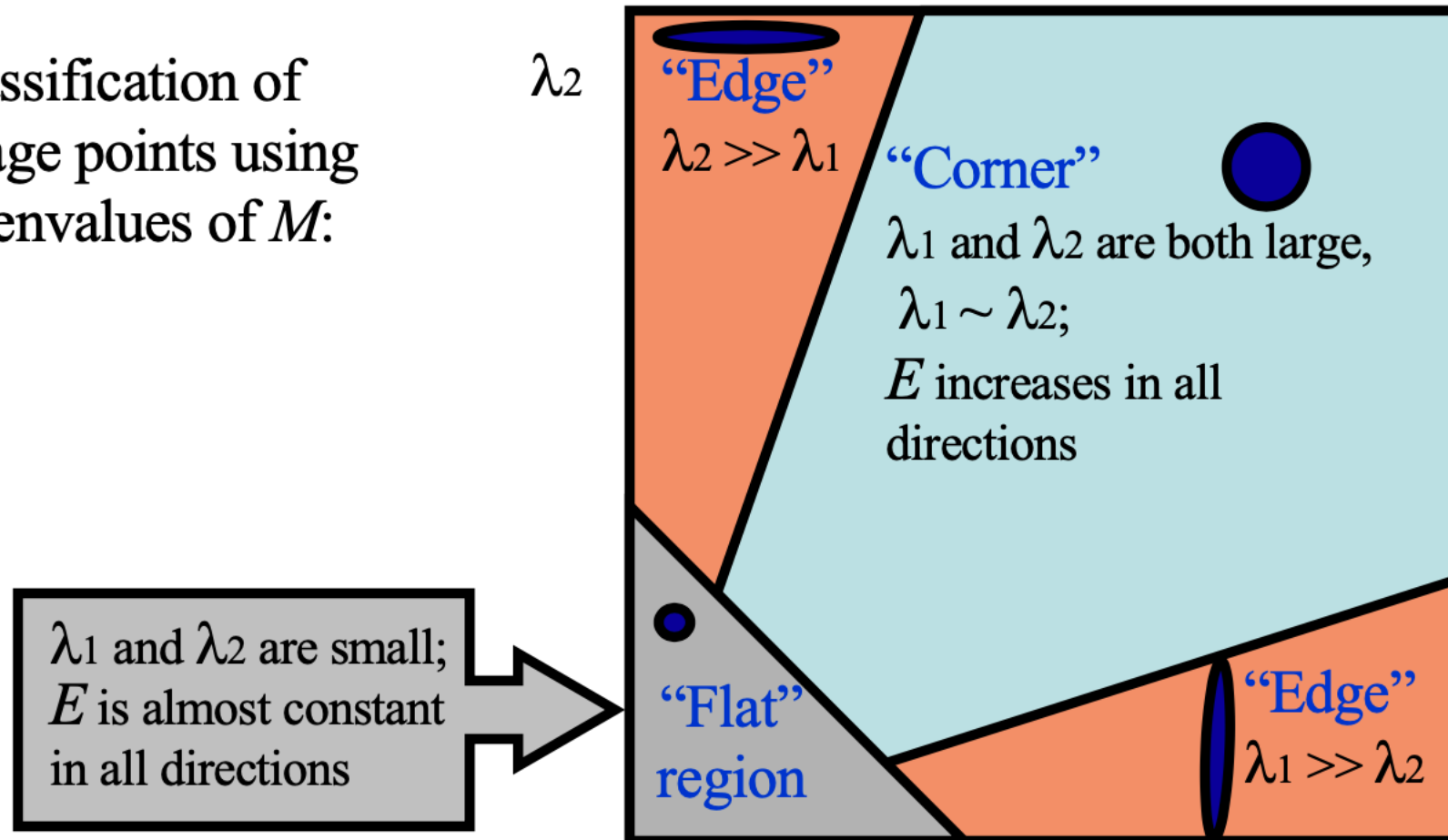
(k – empirical constant, $k = 0.01-0.1$)

Harris corner detector

- 1) Compute M matrix for each image window to get their *cornerness* scores.
- 2) Find points whose surrounding window gave large corner response ($R > \text{threshold}$)
- 3) Take the points of local maxima, i.e., perform non-maximum suppression

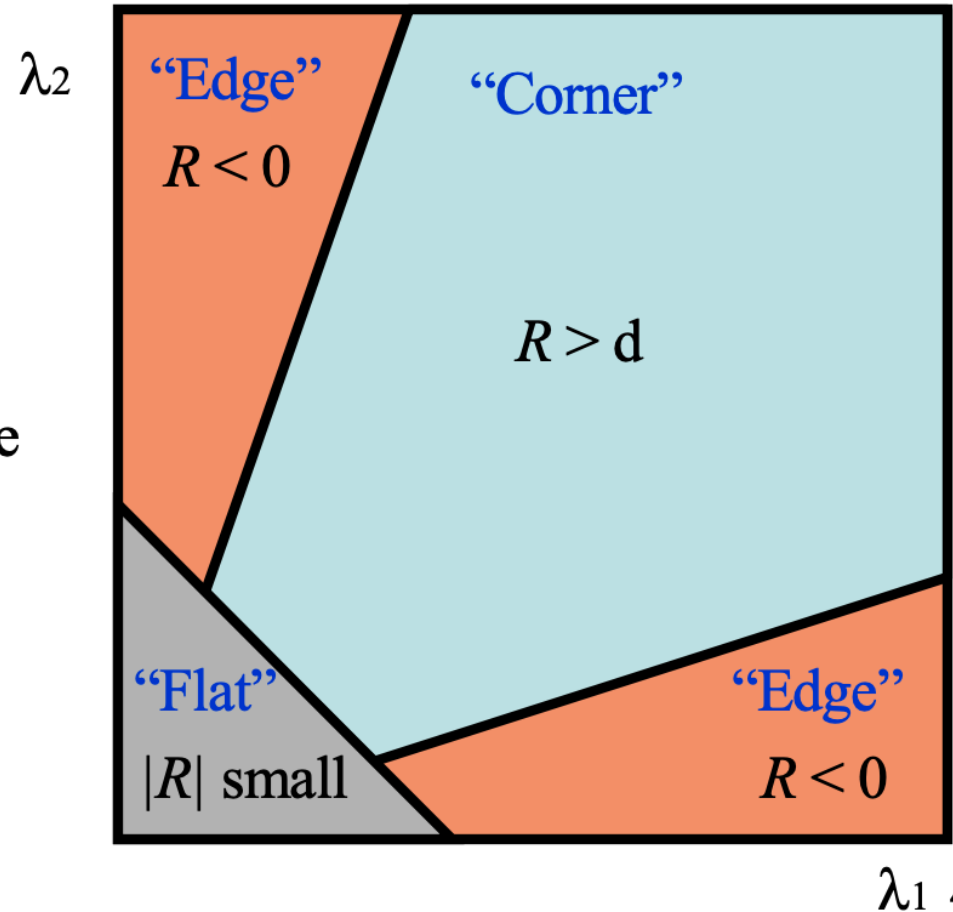
Harris Corner Detector

Classification of
image points using
eigenvalues of M :



Harris Corner Detector: Mathematics

- R depends only on eigenvalues of M
- R is large for a **corner**
- R is negative with large magnitude for an **edge**
- $|R|$ is small for a **flat** region

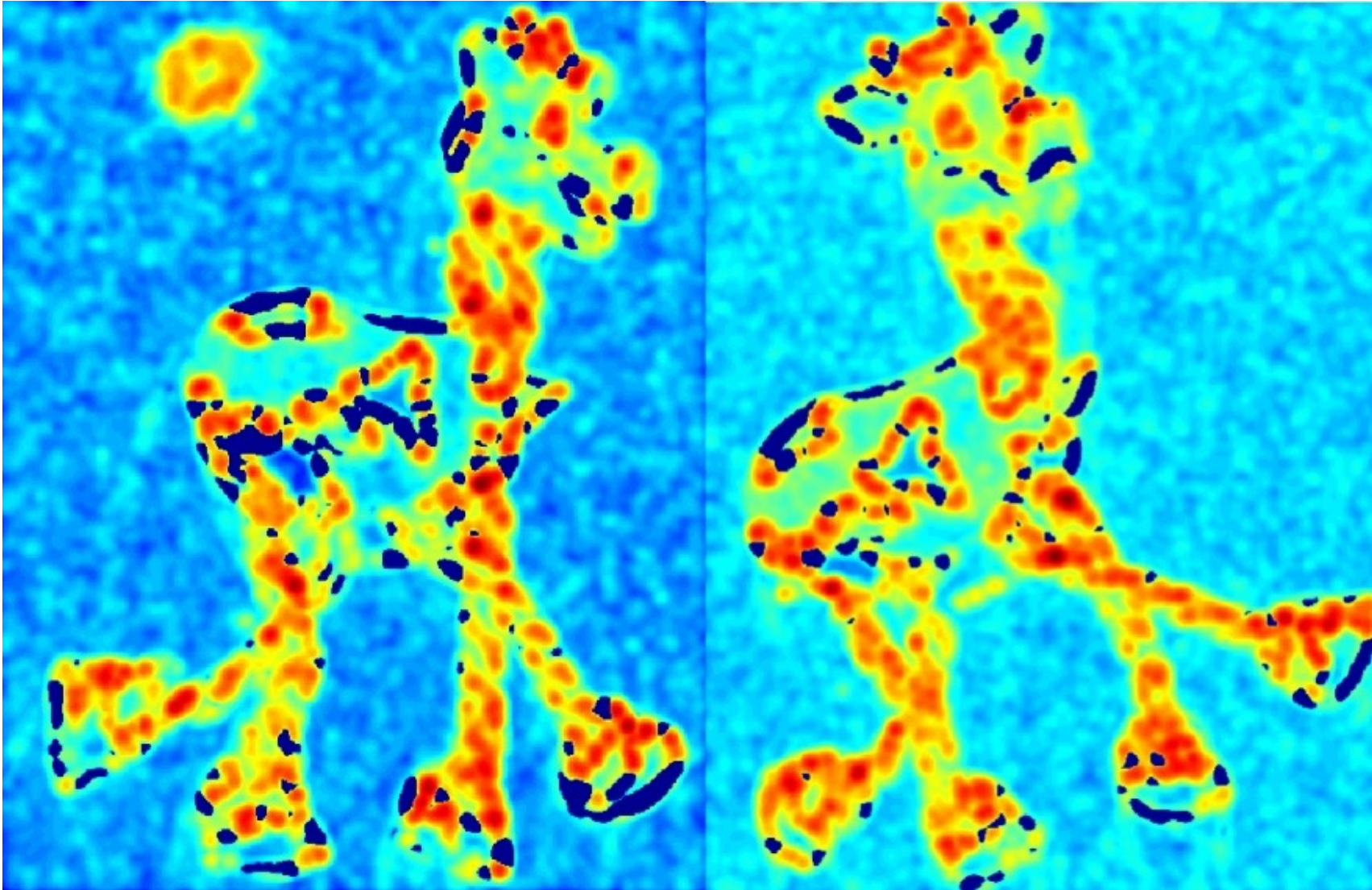


Harris Detector: Steps



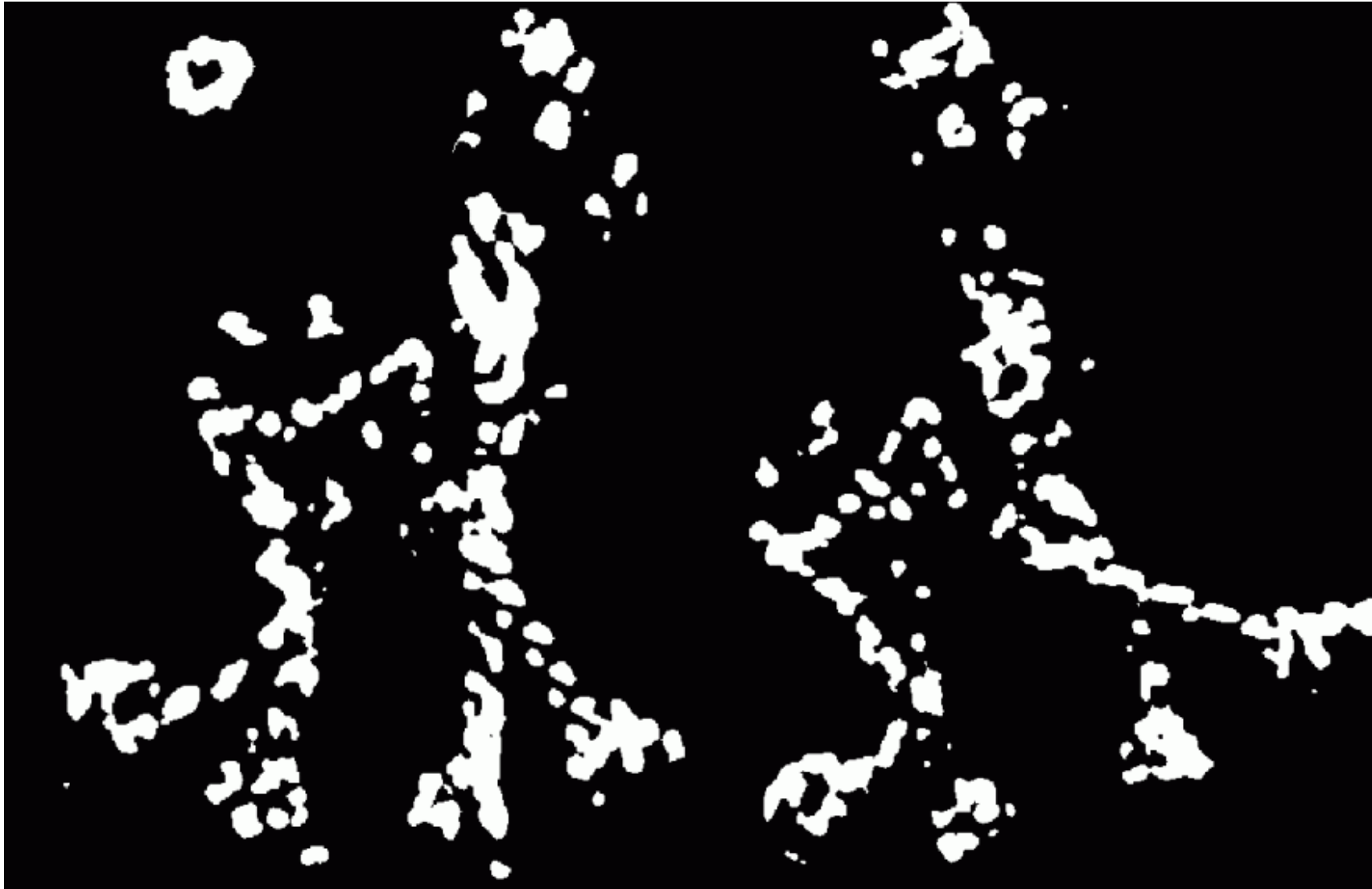
Harris Detector: Steps

Compute corner response R (i.e. the “cornerness”)



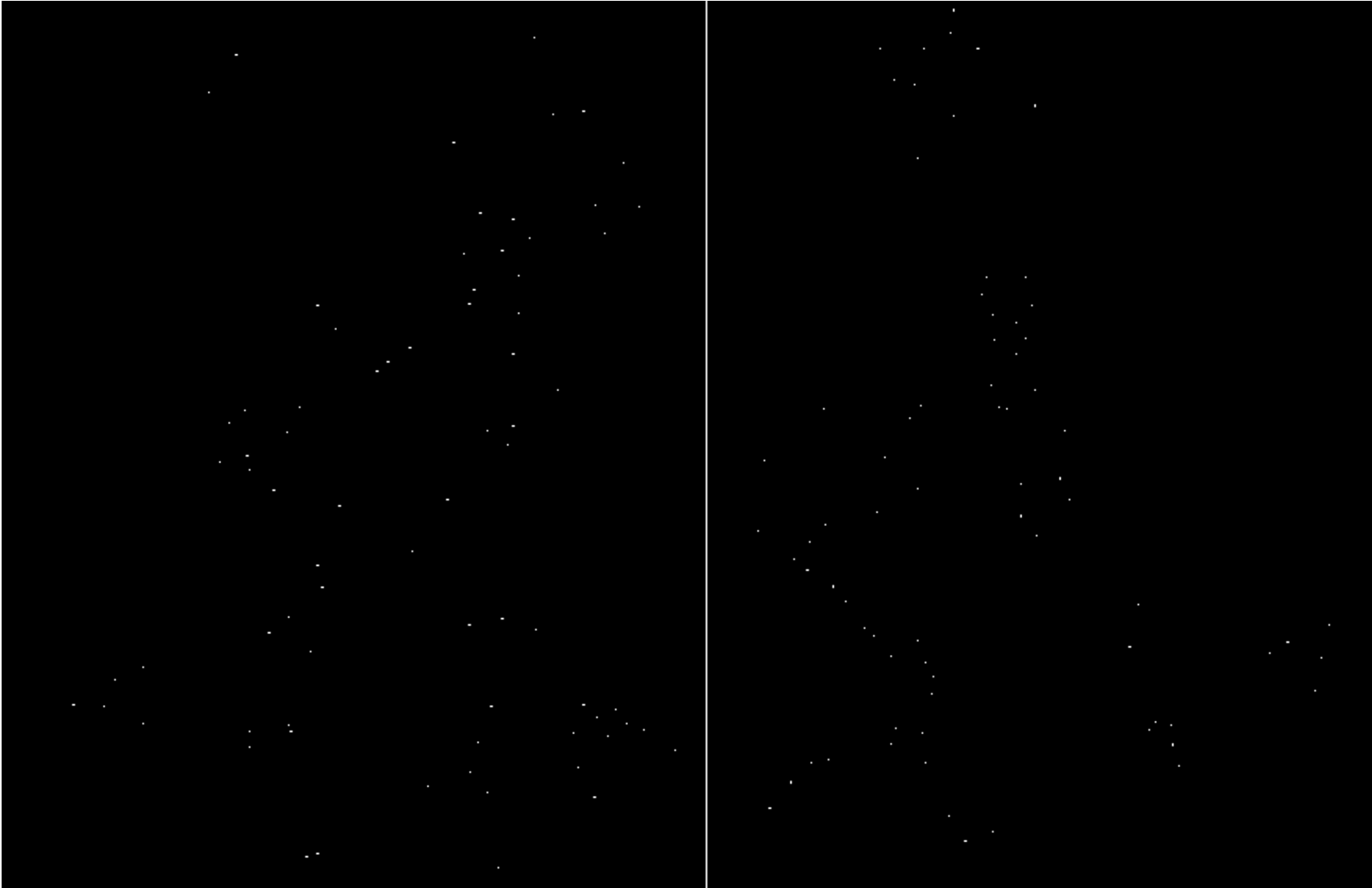
Harris Detector: Steps

Find points with large corner response: $R > \text{threshold}$

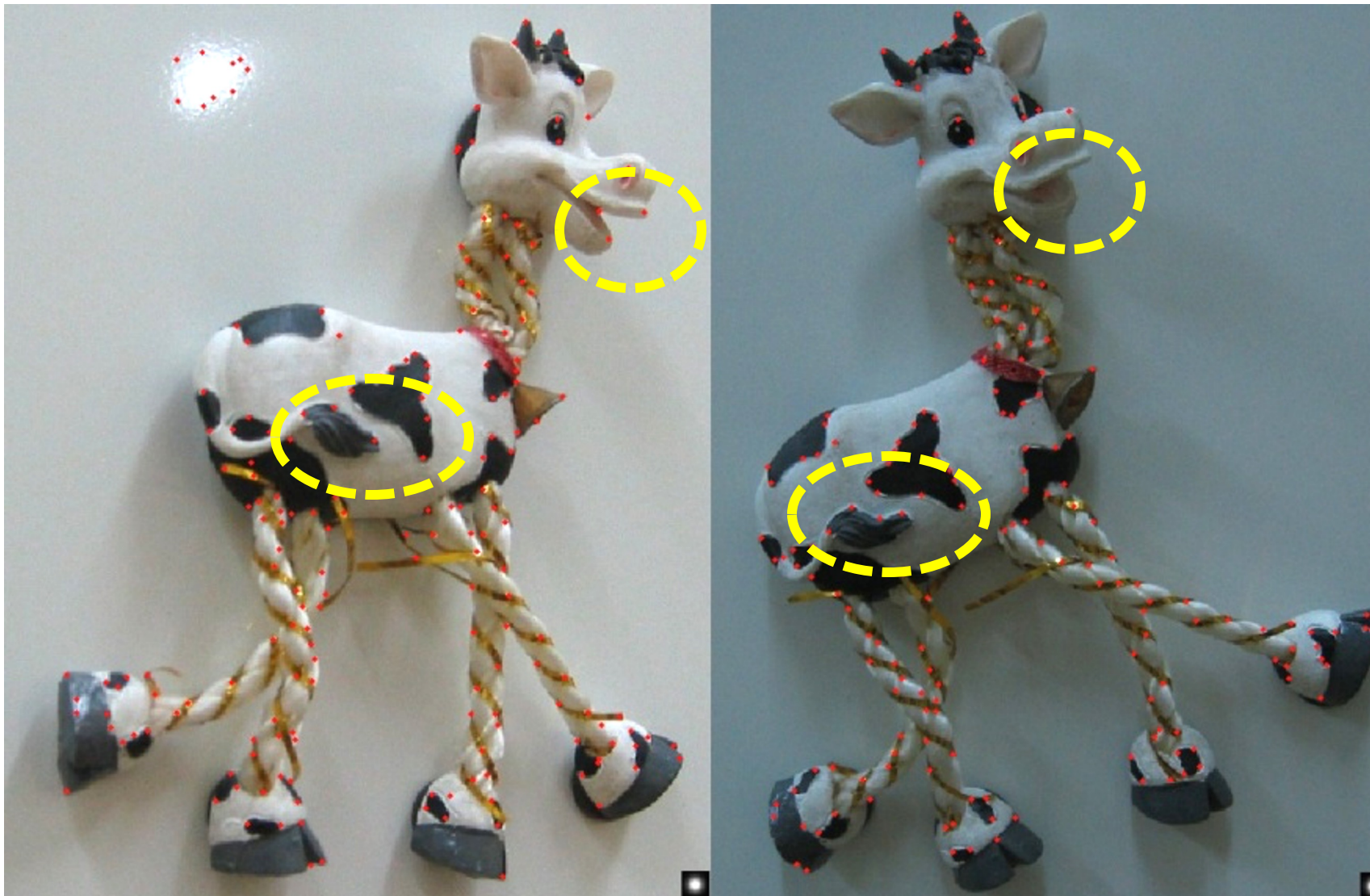


Harris Detector: Steps

Take only the points of local maxima of R



Harris Detector: Steps



Recap: Harris Corner

- Compute the **moment (auto-correlation) matrix M**
 - captures the **structure of the local neighborhood**
 - measure based on **eigenvalues** of M 2×2
 - 2 strong eigenvalues \Rightarrow interest point
 - 1 strong eigenvalue \Rightarrow edge or contour
 - 0 or very weak eigenvalues \Rightarrow flat region
- Interest point detection
 - threshold on the eigenvalues
 - local maximum for localization

Recap: Harris Corner

- Corner strength $R = \det(\mathbf{M}) - k \text{Tr}(\mathbf{M})^2$
- Let α and β be the two eigenvalues. **We don't have to calculate them!** Instead, use trace and determinant:

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \quad \begin{aligned} \det(\mathbf{A}) &= a_{11}a_{22} - a_{12}a_{21} \\ \text{tr}(\mathbf{A}) &= a_{11} + a_{22} \end{aligned}$$

- R is positive for corners, negative for edges, and small for flat regions
- **Non-maximal suppression**: select corners that are 8-way local maxima

Expected Learning Outcome

- Understand why and where we need to use interest point detector.
- Learn how to implement Harris corner detector and how to use it.

Reference

- **Section 7.1.1: Feature Detector** (Computer Vision: Algorithms and Applications 2nd Edition)