

## COMP3670/6670: Introduction to Machine Learning

*Exercises with a ! denote harder ones, !! denotes very difficult, and !!! denotes optional challenge exercises.*

This tutorial will be primarily about proofs in analytic geometry. There are far too many exercises to do in the 2 hours, so you should choose some particular ones to work on. Your tutor will present some in class, and feel free to post partial solutions on Piazza if you get stuck.

### Question 1 Properties of the zero vector

Show that for any vector space  $V$  with any inner product  $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{R}$ , we have that  $\mathbf{0}$  (the zero vector) is orthogonal to every vector  $\mathbf{v} \in V$ .

**Solution.** Let  $\mathbf{v}$  be any vector in  $V$

$$\langle \mathbf{0}, \mathbf{v} \rangle = \langle \mathbf{0} \cdot \mathbf{v}, \mathbf{v} \rangle = \mathbf{0} \cdot \langle \mathbf{v}, \mathbf{v} \rangle = 0$$

Also, show that for any vector  $\mathbf{v} \in V$ , that  $\{\mathbf{v}, \mathbf{0}\}$  forms a linearly dependant set.

**Solution.** Note that the equation

$$c_1 \mathbf{v} + c_2 \mathbf{0} = \mathbf{0}$$

has the non-trivial solution  $c_1 = 0, c_2 = 1$ , so these vectors form a linearly dependant set.

### Question 2 Inner products

Prove that the standard Euclidean inner product on  $\mathbb{R}^2$  given by

$$\mathbf{x} \cdot \mathbf{y} := x_1 y_1 + x_2 y_2$$

is an inner product.

**Solution.**

#### 1. Symmetry

$$\mathbf{x} \cdot \mathbf{y} = x_1 y_1 + x_2 y_2 = y_1 x_1 + y_2 x_2 = \mathbf{y} \cdot \mathbf{x}$$

#### 2. Bilinear

$$\begin{aligned} (\lambda \mathbf{x} + \phi \mathbf{y}) \cdot \mathbf{z} &= (\lambda \mathbf{x} + \phi \mathbf{y})_1 z_1 + (\lambda \mathbf{x} + \phi \mathbf{y})_2 z_2 \\ &= ((\lambda \mathbf{x})_1 + (\phi \mathbf{y})_1) z_1 + ((\lambda \mathbf{x})_2 + (\phi \mathbf{y})_2) z_2 \\ &= (\lambda x_1 + \phi y_1) z_1 + (\lambda x_2 + \phi y_2) z_2 \\ &= (\lambda x_1 + \phi y_1) z_1 + (\lambda x_2 + \phi y_2) z_2 \\ &= \lambda x_1 z_1 + \phi y_1 z_1 + \lambda x_2 z_2 + \phi y_2 z_2 \\ &= \lambda (x_1 z_1 + x_2 z_2) + \phi (y_1 z_1 + y_2 z_2) \\ &= \lambda (\mathbf{x} \cdot \mathbf{z}) + \phi (\mathbf{y} \cdot \mathbf{z}) \end{aligned}$$

We also need to show the other direction, but it follows immediately, by the property of symmetry.

#### 3. Positive Definite

$$\mathbf{x} \cdot \mathbf{x} = x_1^2 + x_2^2 \geq 0$$

Clearly,  $x_1^2 + x_2^2 = 0$  if and only if  $x_1 = 0$  and  $x_2 = 0$ .

**Question 3****Pythagorus**

We have that any inner product induces a norm,

$$\|\mathbf{x}\| := \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$$

Show that for two orthogonal vectors  $\mathbf{x}$  and  $\mathbf{y}$  (that is  $\langle \mathbf{x}, \mathbf{y} \rangle = 0$ ) that the following holds

$$\|\mathbf{x}\|^2 + \|\mathbf{y}\|^2 = \|\mathbf{x} + \mathbf{y}\|^2$$

(This is an extension of Pythagorus' Theorem, that for a right angled triangle with hypotenuse of length  $c$ , and two other sides of length  $a$  and  $b$ , that  $a^2 + b^2 = c^2$ .)

**Solution.**

$$\|\mathbf{x} + \mathbf{y}\|^2 = \langle \mathbf{x} + \mathbf{y}, \mathbf{x} + \mathbf{y} \rangle = \langle \mathbf{x}, \mathbf{x} \rangle + \langle \mathbf{y}, \mathbf{y} \rangle + \langle \mathbf{x}, \mathbf{y} \rangle + \langle \mathbf{y}, \mathbf{x} \rangle = \langle \mathbf{x}, \mathbf{x} \rangle + \langle \mathbf{y}, \mathbf{y} \rangle = \|\mathbf{x}\|^2 + \|\mathbf{y}\|^2$$

**Question 4****! Parseval's Identity**

Let  $V$  be a vector space, together with an inner product  $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{R}$ . Given a set of orthogonal vectors  $\{x_1, \dots, x_n\}$ , show that

$$\left\| \sum_{i=1}^n x_i \right\|^2 = \sum_{i=1}^n \|x_i\|^2$$

**Solution.**

$$\begin{aligned} \left\| \sum_{i=1}^n x_i \right\|^2 &= \left\langle \sum_{i=1}^n x_i, \sum_{i=1}^n x_i \right\rangle \\ &= \left\langle \sum_{i=1}^n x_i, \sum_{j=1}^n x_j \right\rangle \\ &= \sum_{i=1}^n \left\langle x_i, \sum_{j=1}^n x_j \right\rangle \\ &= \sum_{i=1}^n \left( \sum_{j=1}^n \langle x_i, x_j \rangle \right) \\ &= \sum_{i=1}^n \left( \langle x_i, x_i \rangle + \sum_{j \neq i} \langle x_i, x_j \rangle \right) \end{aligned}$$

Note that the property of orthogonality gives us  $\langle x_i, x_j \rangle = 0$  if  $i \neq j$ .

$$= \sum_{i=1}^n \langle x_i, x_i \rangle = \sum_{i=1}^n \|x_i\|^2$$

**Question 5****Norms**

1. Prove that the Manhattan norm ( $l_1$  norm) on  $\mathbb{R}^2$  defined by

$$\|\mathbf{x}\|_1 := |x_1| + |x_2|$$

is a norm. (You will need the triangle inequality on  $\mathbb{R}$ ,  $|a + b| \leq |a| + |b|$ , to help you.)

**Solution.** Check the three norm axioms.

(a) Absolutely homogeneous

$$\|\lambda \mathbf{x}\|_1 = |\lambda x_1| + |\lambda x_2| = |\lambda| |x_1| + |\lambda| |x_2| = |\lambda| (|x_1| + |x_2|) = |\lambda| \|\mathbf{x}\|_1$$

(b) Positive definiteness

$$\|\mathbf{x}\|_1 = |x_1| + |x_2| \geq 0$$

Clearly  $|x_1| + |x_2| = 0$  if and only if  $x_1 = 0$  and  $x_2 = 0$ .

(c) Triangle Inequality

$$\|\mathbf{x} + \mathbf{y}\|_1 = |x_1 + y_1| + |x_2 + y_2| \leq |x_1| + |y_1| + |x_2| + |y_2| = (|x_1| + |x_2|) + (|y_1| + |y_2|) = \|\mathbf{x}\|_1 + \|\mathbf{y}\|_1$$

2. ! Prove that the supremum norm ( $l_\infty$  norm) on  $\mathbb{R}^2$  defined by

$$\|\mathbf{x}\|_\infty := \max(|x_1|, |x_2|)$$

is a norm. (Hint: You will need triangle inequality on  $\mathbb{R}$ , and the property that if  $A \subseteq B$ , then  $\max_{x \in A} f(x) \leq \max_{x \in B} f(x)$ .)

**Solution.** Check the three norm axioms.

(a) Absolutely homogeneous

$$\|\lambda \mathbf{x}\|_\infty = \max\{|\lambda x_1|, |\lambda x_2|\} = \max\{|\lambda| |x_1|, |\lambda| |x_2|\} = |\lambda| \max\{|x_1|, |x_2|\} = |\lambda| \|\mathbf{x}\|_\infty$$

(b) Positive definiteness

$$\|\mathbf{x}\|_\infty = \max(|x_1|, |x_2|) \geq |x_1| \geq 0$$

Clearly  $\max(|x_1|, |x_2|) = 0$  if and only if the larger of  $|x_1|$  and  $|x_2|$  is zero, if and only if they are both zero.

(c) Triangle Inequality

$$\begin{aligned} \|\mathbf{x} + \mathbf{y}\|_\infty &= \max(|x_1 + y_1|, |x_2 + y_2|) \\ &= \max_{j \in \{1,2\}} (|x_j + y_j|) \\ &\leq \max_{i,j \in \{1,2\}} (|x_i + y_j|) \end{aligned}$$

since this allows more combinations of different components

$$\leq \max_{i,j \in \{1,2\}} (|x_i| + |y_j|)$$

by triangle inequality on  $\mathbb{R}$

$$= \max_{i \in \{1,2\}} |x_i| + \max_{j \in \{1,2\}} |y_j|$$

as the previous term is maximised by choosing the largest value for  $|x_i|$ , and then largest value for  $|y_j|$ , and adding them together

$$= \|\mathbf{x}\|_\infty + \|\mathbf{y}\|_\infty$$

**Question 6****! Basis of a vector space**

Let  $V$  be a finite dimensional vector space, and let  $B = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$  be a basis for  $V$ . Suppose that for any two basis vectors  $\mathbf{b}_i$  and  $\mathbf{b}_j$ , we can compute the inner product  $\langle \mathbf{b}_i, \mathbf{b}_j \rangle$ . Then, show that for any two vectors  $\mathbf{u}, \mathbf{v}$  in  $V$ , we can express the inner product  $\langle \mathbf{u}, \mathbf{v} \rangle$  in terms of the inner product of basis vectors  $\langle \mathbf{b}_i, \mathbf{b}_j \rangle$

(Hint: Use the fact that  $B$  spans the space  $V$ .)

**Solution.** We can express  $\mathbf{u} = \sum_i u_i \mathbf{b}_i$  and  $\mathbf{v} = \sum_j v_j \mathbf{b}_j$  for some collection of constants  $u_1, \dots, u_n$  and  $v_1, \dots, v_n$ , as every vector in the space can be written as some linear combination of the basis vectors. Then,

$$\begin{aligned} \langle \mathbf{u}, \mathbf{v} \rangle &= \left\langle \sum_i u_i \mathbf{b}_i, \sum_j v_j \mathbf{b}_j \right\rangle \\ &= \sum_i u_i \left\langle \mathbf{b}_i, \sum_j v_j \mathbf{b}_j \right\rangle \\ &= \sum_i u_i \sum_j v_j \langle \mathbf{b}_i, \mathbf{b}_j \rangle \\ &= \sum_{i,j} u_i v_j \langle \mathbf{b}_i, \mathbf{b}_j \rangle \end{aligned}$$

**Question 7****Orthogonal matrices preserve angles and norms**

Suppose we are in the vector space  $\mathbb{R}^n$ , together with the standard Euclidean dot product, that is

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x} \cdot \mathbf{y} := \mathbf{x}^T \mathbf{y}$$

Let

$$\|\mathbf{x}\|_2 = \sqrt{\mathbf{x} \cdot \mathbf{x}}.$$

Let  $\mathbf{A} \in \mathbb{R}^{n \times n}$  be an orthogonal matrix (that is,  $\mathbf{A}^{-1} = \mathbf{A}^T$ .)

Show that for any vector  $\mathbf{x} \in \mathbb{R}^n$  that

$$\|\mathbf{Ax}\|_2 = \|\mathbf{x}\|_2$$

Using the above result (or otherwise), show that if the angle between two vectors  $\mathbf{x}$  and  $\mathbf{y}$  is  $\theta$  then the angle between  $\mathbf{Ax}$  and  $\mathbf{Ay}$  is either  $\theta$ , or  $-\theta$  (modulo  $2\pi$ ).

**Solution.** To show the norms are the same,

$$\|\mathbf{Ax}\|_2^2 = (\mathbf{Ax})^T (\mathbf{Ax}) = \mathbf{x}^T (\mathbf{A}^T \mathbf{A}) \mathbf{x} = \mathbf{x}^T \mathbf{x} = \|\mathbf{x}\|_2^2$$

To show the angles are the same, if the angle between  $\mathbf{x}$  and  $\mathbf{y}$  is  $\theta$ , then

$$\cos \theta = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2}$$

Then the cosine of the angle between  $\mathbf{Ax}$  and  $\mathbf{Ay}$  is

$$\frac{(\mathbf{Ax})^T \mathbf{Ay}}{\|\mathbf{Ax}\|_2 \|\mathbf{Ay}\|_2} = \frac{\mathbf{x}^T \mathbf{A}^T \mathbf{Ay}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2} = \frac{\mathbf{x}^T \mathbf{y}}{\|\mathbf{x}\|_2 \|\mathbf{y}\|_2}$$

which matches the above. If we let  $\phi$  denote the angle between  $\mathbf{Ax}$  and  $\mathbf{Ay}$ , then we have that

$$\cos \theta = \cos \phi$$

Since  $\cos$  is an even function (i.e. it satisfies the property that  $\cos x = \cos(-x)$ ) and  $\cos$  is invertible between 0 and  $\pi$ , either  $\theta = \phi$  (which satisfies  $\cos \theta = \cos \phi$ ) or  $\theta = -\phi$ .

Given an example of an orthogonal matrix  $\mathbf{A} \in \mathbb{R}^{n \times n}$  and vectors  $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ , such that the angle between  $\mathbf{x}$  and  $\mathbf{y}$  is not the same as the angle between  $\mathbf{Ax}$  and  $\mathbf{Ay}$ .

**Solution.** We choose  $\mathbf{A}$  to be the matrix that flips the plane over the x-axis, namely

$$\mathbf{A} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

It can be quickly verified that  $\mathbf{A}^{-1} = \mathbf{A}^T$ . Then, choose  $\mathbf{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\mathbf{y} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ . It is clear that the angle from  $\mathbf{x}$  to  $\mathbf{y}$  is  $\pi/2$ . But the angle from  $\mathbf{Ax} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$  to  $\mathbf{Ay} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  is  $-\pi/2$ .

### Question 8 Rotation matrices preserve norms

Given a vector  $\mathbf{x} \in \mathbb{R}^2$  and the rotation matrix

$$\mathbf{R}(\theta) = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

Show that for any angle of rotation  $\theta$ , we have

$$\|\mathbf{x}\|_2 = \|\mathbf{R}(\theta)\mathbf{x}\|_2$$

**Solution.**

$$\begin{aligned} \|\mathbf{R}(\theta)\mathbf{x}\|_2^2 &= \left\| \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right\|_2^2 \\ &= \left\| \begin{bmatrix} x_1 \cos \theta - x_2 \sin \theta \\ x_1 \sin \theta + x_2 \cos \theta \end{bmatrix} \right\|_2^2 \\ &= (x_1 \cos \theta - x_2 \sin \theta)^2 + (x_1 \sin \theta + x_2 \cos \theta)^2 \\ &= x_1^2 \cos^2 \theta - 2x_1 x_2 \cos \theta \sin \theta + x_2^2 \sin^2 \theta + x_1^2 \sin^2 \theta + 2x_1 x_2 \sin \theta \cos \theta + x_2^2 \cos^2 \theta \\ &= x_1^2 (\cos^2 \theta + \sin^2 \theta) + x_2^2 (\cos^2 \theta + \sin^2 \theta) \\ &= x_1^2 + x_2^2 = \|\mathbf{x}\|_2^2 \end{aligned}$$

Square rooting both sides gives the result.

### Question 9 Gram-Schmidt

Let  $\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ , the standard basis vectors for  $\mathbb{R}^2$ . Let  $\mathbf{v}$  be any vector in  $\mathbb{R}^2$ .

Define the projection operator

$$\text{proj}_{\mathbf{u}}(\mathbf{v}) := \frac{\langle \mathbf{v}, \mathbf{u} \rangle}{\langle \mathbf{u}, \mathbf{u} \rangle} \mathbf{u}$$

(if  $\mathbf{u} = \mathbf{0}$ , then we define  $\text{proj}_{\mathbf{0}}(\mathbf{v}) = \mathbf{0}$ ).

The Gram-Schmidt algorithm takes a set of vectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$  and proceeds as follows:

$$\begin{aligned} \mathbf{u}_1 &= \mathbf{v}_1 \\ \mathbf{u}_2 &= \mathbf{v}_2 - \text{proj}_{\mathbf{u}_1}(\mathbf{v}_2) \\ \mathbf{u}_3 &= \mathbf{v}_3 - \text{proj}_{\mathbf{u}_1}(\mathbf{v}_3) - \text{proj}_{\mathbf{u}_2}(\mathbf{v}_3) \\ &\dots = \dots \\ \mathbf{u}_n &= \mathbf{v}_n - \sum_{j=1}^{n-1} \text{proj}_{\mathbf{u}_j}(\mathbf{v}_n) \end{aligned}$$

The output  $\{\mathbf{u}_1, \dots, \mathbf{u}_n\}$  is a set of orthonormal vectors that spans the same set as  $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$  (If the dimension of the space spanned by the  $\mathbf{v}_i$ 's is less than  $n$ , then some of the  $\mathbf{u}_i$ 's will be zero.)

Suppose we are considering vectors in the vector space of  $\mathbb{R}^2$ .

Show that if we input  $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\} = \{\mathbf{e}_1, \mathbf{e}_2, \mathbf{v}\}$  to the Gram-Schmidt algorithm, the output is  $\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\} = \{\mathbf{e}_1, \mathbf{e}_2, \mathbf{0}\}$

**Solution.**

$$\begin{aligned}
 \mathbf{u}_1 &= \mathbf{v}_1 = \mathbf{e}_1 \\
 \mathbf{u}_2 &= \mathbf{v}_2 - \text{proj}_{\mathbf{u}_1}(\mathbf{v}_2) \\
 &= \mathbf{e}_2 - \text{proj}_{\mathbf{e}_1}(\mathbf{e}_2) \\
 &= \mathbf{e}_2 - \frac{\langle \mathbf{e}_2, \mathbf{e}_1 \rangle}{\langle \mathbf{e}_1, \mathbf{e}_1 \rangle} \mathbf{e}_1 \\
 &= \mathbf{e}_2 \\
 \text{As } \langle \mathbf{e}_1, \mathbf{e}_2 \rangle &= 0 \\
 \mathbf{u}_3 &= \mathbf{v}_3 - \frac{\langle \mathbf{v}_3, \mathbf{u}_1 \rangle}{\langle \mathbf{u}_1, \mathbf{u}_1 \rangle} \mathbf{u}_1 - \frac{\langle \mathbf{v}_3, \mathbf{u}_2 \rangle}{\langle \mathbf{u}_2, \mathbf{u}_2 \rangle} \mathbf{u}_2 \\
 &= \mathbf{v} - \frac{\langle \mathbf{v}, \mathbf{e}_1 \rangle}{\langle \mathbf{e}_1, \mathbf{e}_1 \rangle} \mathbf{e}_1 - \frac{\langle \mathbf{v}, \mathbf{e}_2 \rangle}{\langle \mathbf{e}_2, \mathbf{e}_2 \rangle} \mathbf{e}_2 \\
 &= \mathbf{v} - \langle \mathbf{v}, \mathbf{e}_1 \rangle \mathbf{e}_1 - \langle \mathbf{v}, \mathbf{e}_2 \rangle \mathbf{e}_2
 \end{aligned}$$

As  $\mathbf{e}_1$  and  $\mathbf{e}_2$  are the standard basis vectors for  $\mathbb{R}^2$ , we have  $\langle \mathbf{e}_1, \mathbf{e}_1 \rangle = \langle \mathbf{e}_2, \mathbf{e}_2 \rangle = 1$ .

Note that we can decompose the vector  $\mathbf{v}$  as  $\mathbf{v} = v_1 \mathbf{e}_1 + v_2 \mathbf{e}_2$ , and we have that  $\langle \mathbf{v}, \mathbf{e}_1 \rangle = v_1$  and  $\langle \mathbf{v}, \mathbf{e}_2 \rangle = v_2$ .

$$\begin{aligned}
 &= v_1 \mathbf{e}_1 + v_2 \mathbf{e}_2 - \langle \mathbf{v}, \mathbf{e}_1 \rangle \mathbf{e}_1 - \langle \mathbf{v}, \mathbf{e}_2 \rangle \mathbf{e}_2 \\
 &= (v_1 - \langle \mathbf{v}, \mathbf{e}_1 \rangle) \mathbf{e}_1 + (v_2 - \langle \mathbf{v}, \mathbf{e}_2 \rangle) \mathbf{e}_2 \\
 &= (v_1 - v_1) \mathbf{e}_1 + (v_2 - v_2) \mathbf{e}_2 \\
 &= \mathbf{0}
 \end{aligned}$$

Hence,

$$\{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\} = \{\mathbf{e}_1, \mathbf{e}_2, \mathbf{0}\}$$

as required.

### Question 10

### !!! Cauchy-Schwartz

Prove the Cauchy-Schwartz inequality for a general inner product and corresponding induced norm:

$$\langle \mathbf{u}, \mathbf{v} \rangle \leq \|\mathbf{u}\| \|\mathbf{v}\|$$

(Hint: Let  $\mathbf{z} = \mathbf{u} - \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}$ , and start with the fact that  $\langle \mathbf{z}, \mathbf{z} \rangle \geq 0$ .)

**Solution.** As the hint suggests, let  $\mathbf{z} = \mathbf{u} - \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}$ .

$$\begin{aligned}
 \langle \mathbf{z}, \mathbf{z} \rangle &\geq 0 \\
 \left\langle \mathbf{u} - \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}, \mathbf{u} - \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v} \right\rangle &\geq 0 \\
 \langle \mathbf{u}, \mathbf{u} \rangle - \left\langle \mathbf{u}, \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v} \right\rangle - \left\langle \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}, \mathbf{u} \right\rangle + \left\langle \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v}, \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \mathbf{v} \right\rangle &\geq 0 \\
 \|\mathbf{u}\|^2 - \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \langle \mathbf{u}, \mathbf{v} \rangle - \frac{\langle \mathbf{u}, \mathbf{v} \rangle}{\langle \mathbf{v}, \mathbf{v} \rangle} \langle \mathbf{v}, \mathbf{u} \rangle + \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle^2} \langle \mathbf{v}, \mathbf{v} \rangle &\geq 0 \\
 \|\mathbf{u}\|^2 - 2 \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle} + \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle^2} \langle \mathbf{v}, \mathbf{v} \rangle &\geq 0
 \end{aligned}$$

as  $\langle \mathbf{u}, \mathbf{v} \rangle = \langle \mathbf{v}, \mathbf{u} \rangle$

$$\begin{aligned}\|\mathbf{u}\|^2 - 2\frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle} + \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\langle \mathbf{v}, \mathbf{v} \rangle} &\geq 0 \\ \|\mathbf{u}\|^2 - \frac{\langle \mathbf{u}, \mathbf{v} \rangle^2}{\|\mathbf{v}\|^2} &\geq 0 \\ \|\mathbf{u}\|^2 \|\mathbf{v}\|^2 - \langle \mathbf{u}, \mathbf{v} \rangle^2 &\geq 0 \\ \langle \mathbf{u}, \mathbf{v} \rangle &\leq \|\mathbf{u}\| \|\mathbf{v}\|\end{aligned}$$

as required.