

Rust as a High-level Programming Language:

Backend Webdev with axum and Diesel

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Agenda

1. axum web framework
2. Diesel ORM
3. Example & demo - e-wallet app
4. Q&A

axum web framework

Hello, World!

```
use axum::Router;
use axum::routing::get;
use tokio::net::TcpListener;

#[tokio::main]
async fn main() {
    // build our application with a single route
    let app = Router::new()
        .route("/", get(async || "Hello, World!"));

    // run our app with hyper, listening globally on port 3000
    let listener = TcpListener::bind("0.0.0.0:3000").await.unwrap();
    axum::serve(listener, app).await.unwrap();
}
```

Hello, World!

GET / HTTP/1.1

Host: localhost:3000

HTTP/1.1 200 OK

Content-Type: text/plain; charset=utf-8

Hello, World!

axum

tower
(middleware)

hyper
(HTTP)

Routing

```
use axum::Router;  
use axum::routing::{get, post};  
  
let app = Router::new()  
    .route("/", get(get_root))  
    .route("/cats", get(get_cats))  
    .route("/cappuccino", post(post_cappuccino));  
  
async fn get_root() {}  
async fn get_cats() {}  
async fn post_cappuccino() {}
```

Routing

```
use axum::Router;  
use axum::routing::{get, post};  
  
let cat_routes = Router::new()  
    .route("/{cat_id}", get(get_cat));  
  
let app = Router::new()  
    .route("/", get(get_root))  
    .nest("/cats", cat_routes)  
    .route("/cappuccino", post(post_cappuccino));  
  
async fn get_root() {}  
async fn get_cat() {}  
async fn post_cappuccino() {}
```

Nesting routes

Handlers

Matching path parameters

```
GET /cats/5e HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 200 OK  
Content-Type: text/plain; charset=utf-8
```

```
Cat 5e
```

Handlers

```
use axum::Router;  
use axum::extract::Path;  
use axum::routing::get;
```

```
let app = Router::new()  
    .route("/cats/{cat_id}", get(get_cat));
```

Matching path parameters

```
async fn get_cat(  
    Path(cat_id): Path<String>,  
) → String {  
    format!("Cat {cat_id}")  
}
```

Handlers

Extracting query parameters

```
GET /greeting?name=Frieren HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 200 OK  
Content-Type: text/plain; charset=utf-8
```

```
Hello, Frieren!
```

Handlers

```
use axum::extract::Query;  
use serde::Deserialize;
```

```
#[derive(Deserialize)]  
struct GetGreetingParams {  
    name: String,  
}
```

```
async fn get_greeting(  
    Query(GetGreetingParams {  
        name,  
    }): Query<GetGreetingParams>,  
) → String {  
    format!("Hello, {name}!")  
}
```

Extracting query parameters

Handlers

JSON request

```
POST /greeting HTTP/1.1
Host: localhost:3000
Content-Type: application/json
```

```
{
  "name": "Frieren"
}
```

```
HTTP/1.1 200 OK
Content-Type: text/plain; charset=utf-8
```

```
Hello, Frieren!
```

Handlers

```
use axum::extract::Json;
use serde::Deserialize;

#[derive(Deserialize)]
struct PostGreetingPayload {
    name: String,
}

async fn post_greeting(
    Json(PostGreetingPayload {
        name,
    }): Json<PostGreetingPayload>,
) → String {
    format!("Hello, {name}!")
}
```

JSON request

Handlers

JSON response

```
POST /greeting HTTP/1.1
Host: localhost:3000
Content-Type: application/json
```

```
{ "name": "Frieren" }
```

```
HTTP/1.1 200 OK
Content-Type: application/json
```

```
{ "message": "Hello, Frieren!" }
```

Handlers

```
use axum::extract::Json;  
use serde::{Deserialize, Serialize};
```

```
#[derive(Deserialize)]  
struct PostGreetingPayload { name: String }
```

```
#[derive(Serialize)]  
struct PostGreetingResponse { message: String }
```

JSON
response

```
async fn post_greeting(  
    Json(PostGreetingPayload { name }): Json<PostGreetingPayload>,  
) → Json<PostGreetingResponse> {  
    Json(PostGreetingResponse {  
        message: format!("Hello, {name}!"),  
    })  
}
```


Handlers

Optional query parameter with a fallback value

```
GET /greeting?name=Frieren HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 200 OK  
Content-Type: text/plain
```

Hello, Frieren!

```
GET /greeting HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 200 OK  
Content-Type: text/plain
```

Hello, stranger!

Handlers

```
use axum::extract::Query;  
use serde::Deserialize;
```

```
#[derive(Deserialize)]  
struct GetGreetingParams {  
    name: Option<String>,  
}
```

```
async fn get_greeting(  
    Query(GetGreetingParams { name }): Query<GetGreetingParams>,  
) → String {  
    let name = name.unwrap_or_else(|| "stranger".to_owned());  
  
    format!("Hello, {name}!")  
}
```

Optional
query
parameter
with a
fallback
value

Handlers

Error handling

```
GET /greeting?name=Frieren HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 400 Bad Request  
Content-Type: text/plain
```

```
nyan please
```

```
GET /greeting?name=Frienyan HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 200 OK  
Content-Type: text/plain
```

```
Hello, Frienyman!
```

Handlers

```
use axum :: extract :: Query;  
use axum :: http :: StatusCode;  
use axum :: response :: Result;  
use serde :: Deserialize;
```

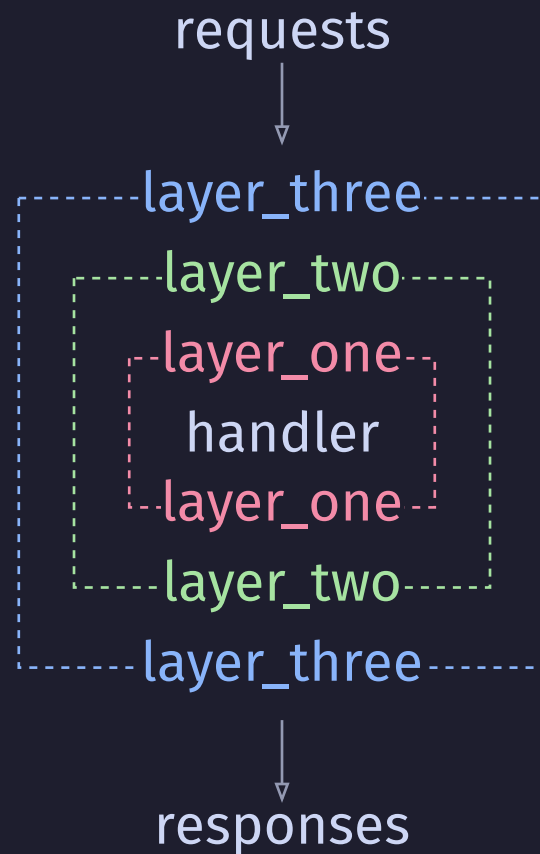
```
#[derive(Deserialize)]  
struct GetGreetingParams { name: String }
```

```
async fn get_greeting(  
    Query(GetGreetingParams { name }): Query<GetGreetingParams>,  
) → Result<String> {  
    if !name.ends_with("nyan") {  
        return Err((StatusCode :: BAD_REQUEST, "nyan please"))?;  
    }  
  
    Ok(format!("Hello, {name}!"))  
}
```

Error
handling

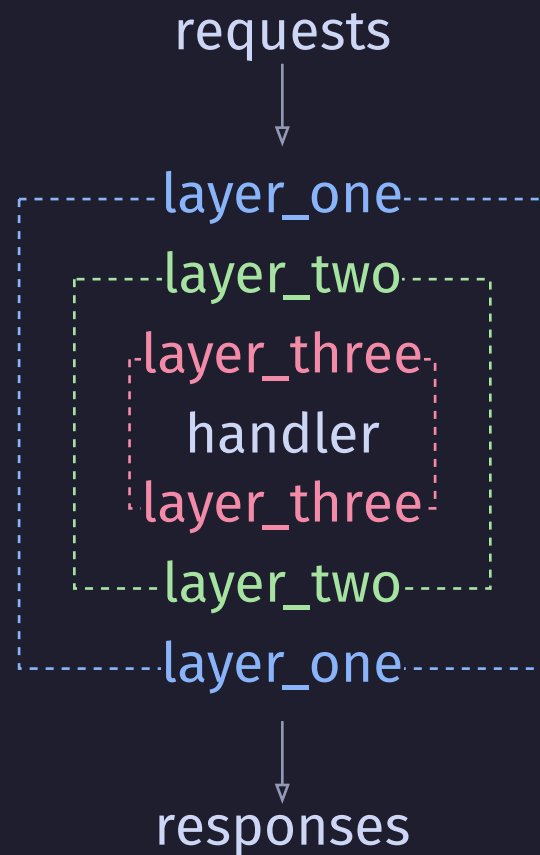
Middleware

```
use axum::Router;  
use axum::routing::get;  
  
async fn handler() {}  
  
let app = Router::new()  
    .route("/", get(handler))  
    .layer(layer_one)  
    .layer(layer_two)  
    .layer(layer_three);
```



Middleware

```
use axum::Router;  
use axum::routing::get;  
use tower::ServiceBuilder;  
  
async fn handler() {}  
  
let app = Router::new()  
    .route("/", get(handler))  
    .layer(  
        ServiceBuilder::new()  
            .layer(layer_one)  
            .layer(layer_two)  
            .layer(layer_three),  
    );
```



State

```
use axum::Router;
use axum::extract::State;
use axum::routing::get;

#[derive(Clone)]
struct AppState { cat: String }

let state = AppState { flavor: "Mocha".to_owned() };

let app = Router::new()
    .route("/cat", get(get_cat))
    .with_state(state);

async fn get_cat(State(flavor): State<String>) → String {
    format!("Catpuccin {flavor}")
}
```

State

```
GET /cat HTTP/1.1  
Host: localhost:3000
```

```
HTTP/1.1 200 OK  
Content-Type: text/plain; charset=utf-8
```

```
Catppuccin Mocha
```


Diesel ORM

Schema

```
DATABASE_URL=postgres://username:password@pg.example.com:5432/db_name
```

```
diesel print-schema > src/schema.rs
```

Schema

```
diesel::table! {  
  cats (id) {  
    id → Uuid,  
    name → Nullable<Varchar>,  
    legs → Int4,  
    purrs → Bool,  
    human_id → Nullable<Uuid>,  
  }  
}
```

Auto-generated from database
schema

```
diesel::table! {  
  humans (id) {  
    id → Uuid,  
  }  
}
```

Schema

```
diesel::joinable!(cats → humans (human_id));
```

```
diesel::allow_tables_to_appear_in_same_query!(  
    cats,  
    humans,  
);
```

Auto-detected relations
from foreign key
constraints

Models

```
use diesel::prelude::*;
use uuid::Uuid;

use crate::schema::cats;

#[derive(Debug, Queryable, Selectable)]
#[diesel(table_name = cats)]
#[diesel(check_for_backend(diesel::pg::Pg))]
pub struct Cat {
    pub id: Uuid,
    pub name: Option<String>,
    pub legs: i32,
    pub purrs: bool,
    pub human_id: Option<Uuid>,
}
```

Models

```
use diesel::prelude::*;
use uuid::Uuid;

use crate::schema::humans;

#[derive(Debug, Queryable, Selectable)]
#[diesel(table_name = humans)]
#[diesel(check_for_backend(diesel::pg::Pg))]
pub struct Human {
    pub id: Uuid,
}
```

Connection

```
use std::env;

use diesel_async::pooled_connection::deadpool::Pool;
use diesel_async::pooled_connection::AsyncDieselConnectionManager;
use diesel_async::AsyncPgConnection;

dotenvy::dotenv()?;
let db_url = env::var("DATABASE_URL"?);

let manager = AsyncDieselConnectionManager::<AsyncPgConnection>::new(
    db_url.as_str(),
);
let pool = Pool::builder(manager).build()?;
let mut conn = pool.get().await?;
```

CRUD

```
use diesel::prelude::*;
use diesel_async::{AsyncPgConnection, RunQueryDsl};

use crate::models::Cat;

pub async fn get_cats(
    conn: &mut AsyncPgConnection,
) → QueryResult<Vec<Cat>> {
    use crate::schema::cats::dsl::*;

    cats
        .filter(purrs.eq(true))
        .limit(5)
        .select(Cat::as_select())
        .load(conn)
        .await
}
```


Models

```
use diesel::prelude::*;
use uuid::Uuid;

use crate::schema::cats;

#[derive(Debug, Default, Insertable)]
#[diesel(table_name = cats)]
pub struct NewCat {
    pub name: Option<String>,
    pub legs: i32,
    pub purrs: bool,
    pub human_id: Option<Uuid>,
}
```

CRUD

```
use diesel::prelude::*;
use diesel_async::{AsyncPgConnection, RunQueryDsl};

use crate::models::{Cat, NewCat};

pub async fn create_cat(conn: &mut AsyncPgConnection) → QueryResult<Cat> {
    use crate::schema::cats;

    let new_cat = NewCat { legs: 3, ..Default::default() };

    diesel::insert_into(cats::table)
        .values(&new_cat)
        .returning(Cat::as_returning())
        .get_result(conn)
        .await
}
```

Models

```
use diesel::prelude::*;
use uuid::Uuid;

use crate::schema::cats;

#[derive(Debug, AsChangeset, Identifiable, Queryable, Selectable)]
#[diesel(table_name = cats)]
#[diesel(check_for_backend(diesel::pg::Pg))]
pub struct Cat {
    pub id: Uuid,
    pub name: Option<String>,
    pub legs: i32,
    pub purrs: bool,
    pub human_id: Option<Uuid>,
}
```

CRUD

```
use diesel::prelude::*;
use diesel_async::{AsyncPgConnection, RunQueryDsl};

use crate::models::Cat;

pub async fn update_cat(
    conn: &mut AsyncPgConnection,
    cat: &Cat,
) → QueryResult<Cat> {
    use crate::schema::cats::dsl::*;

    diesel::update(cat)
        .set(purrs.eq(true))
        .returning(Cat::as_returning())
        .get_result(conn)
        .await
}
```

CRUD

```
use diesel::prelude::*;
use diesel_async::{AsyncPgConnection, RunQueryDsl};

use crate::models::Cat;

pub async fn get_cat(
    conn: &mut AsyncPgConnection,
    cat_id: uuid::Uuid,
) → QueryResult<Option<Cat>> {
    use crate::schema::cats::dsl::*;
    cats
        .find(cat_id)
        .select(Cat::as_select())
        .first(conn)
        .await
        .optional()
}
```

CRUD

```
use diesel::prelude::*;
use diesel_async::{AsyncPgConnection, RunQueryDsl};

pub async fn delete_impostor_cats(
    conn: &mut AsyncPgConnection,
) → QueryResult<usize> {
    use crate::schema::cats::dsl::*;

    diesel::delete(
        cats
            .filter(name.eq("Flerken").and(legs.gt(6))),
    )
        .execute(conn)
        .await
}
```

Example & demo - e-wallet app

<https://github.com/ian-hon/axum-diesel-example>

Demo time!

Q&A



Questions?

Thank You!

