

IAN ROSE

Data scientist/geologist

PERSONAL INFORMATION

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WORK AND EDUCATION

	<i>2018-present</i>	Quansight
<i>Software Developer</i>		Contractor developing tools and integrations for data science practitioners.
	<i>2016-present</i>	Berkeley Institute for Data Science
<i>Postdoctoral Fellow</i>		Core developer for Project Jupyter. Developing JupyterLab, the next-generation frontend for Jupyter notebooks.
	<i>2009-2016</i>	The University of California, Berkeley
<i>Ph.D.</i>		Earth and Planetary Science Thesis: <i>True polar wander on convecting planets</i>
	<i>2005-2009</i>	Yale University
<i>B.S.</i>		Geology and Physics

COMPUTING

<i>Languages</i>	C, C++, Javascript, Typescript, Python, MATLAB/Octave, SQL, bash, awk, HTML, CSS
<i>Software</i>	L ^A T _E X, git, node, Jupyter notebooks, standard *nix tools
<i>Operating systems</i>	Linux, Mac OS X, Windows

SELECTED SOFTWARE PROJECTS

<i>JupyterLab</i>	Next generation front-end for Jupyter. (core developer)
<i>Commuting Operation</i>	Web app for what I want out of a real-time transit arrival service. (author)
<i>Interactive Earth</i>	Educational software for teaching about the physics of planetary interiors, including thermal and thermochemical convection and seismic tomography. (author)
<i>BurnMan</i>	Python library for generating thermodynamic and thermoelastic models of planetary materials. (co-author)
<i>buckinghampy</i>	Educational Python module for performing dimensional analysis. (author)

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