

# IAN ROSE

Data scientist/geologist

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## WORK

|                            |                     |  |
|----------------------------|---------------------|--|
|                            | <i>2018-present</i> | <b>Quansight</b>   |
| <i>Software Developer</i>  |                     | Contractor developing tools and integrations for data science practitioners.                                   |
|                            | <i>2016-present</i> | <b>Berkeley Institute for Data Science</b>   |
| <i>Postdoctoral Fellow</i> |                     | Core developer for Project Jupyter. Developing JupyterLab, the next-generation frontend for Jupyter notebooks. |

## EDUCATION

|              |                  |   |
|--------------|------------------|---|
|              | <i>2009-2016</i> | <b>The University of California, Berkeley</b>   |
| <i>Ph.D.</i> |                  | Earth and Planetary Science<br>Thesis: <i>True polar wander on convecting planets</i> |
|              | <i>2005-2009</i> | <b>Yale University</b>  |
| <i>B.S.</i>  |                  | Geology and Physics   |

## COMPUTING

|                          |  |
|--------------------------|--|
| <i>Languages</i>         | C, C++, Javascript, Typescript, Python, MATLAB/Octave, SQL, bash, awk, HTML, CSS                       |
| <i>Methods</i>           | Ordinary/partial differential equations, GIS analysis, visualization and mapping, Monte Carlo sampling |
| <i>Software</i>          | L <sup>A</sup> T <sub>E</sub> X, git, node, Jupyter notebooks, standard *nix tools                     |
| <i>Operating systems</i> | Linux, Mac OS X, Windows   |

## SELECTED SOFTWARE PROJECTS

|                            |  |
|----------------------------|--|
| <i>JupyterLab</i>          | Next generation front-end for Jupyter. (core developer)  |
| <i>Commuting Operation</i> | Web application for what I want out of a real-time transit arrival service. (author)   |
| <i>Interactive Earth</i>   | Educational software for teaching about the physics of planetary interiors, including thermal and thermochemical convection and seismic tomography. (author) |
| <i>ASPECT</i>              | Finite element software for mantle and lithospheric dynamics simulation. (frequent contributor)  |
| <i>BurnMan</i>             | Python library for generating thermodynamic and thermoelastic models of planetary materials. (co-author)   |
| <i>buckinghampy</i>        | Educational Python module for performing dimensional analysis. (author)  |