

Status Report

Date: 12/5/2021

What has been done:

The project page and database have both been deployed, and database data can now be sent to, and used by, the front end of the application. Also, enemies can now use attacks against player characters.

What we are working on:

The next step will be to get the rest of the character and enemy functions working. In particular, characters need to request user input for their actions, and the targets of said actions.

Once that is done, all that will really be left is implementing a system for taking turns in order and determining a winner.