

Team Name: ByteMe

Connor Thompson

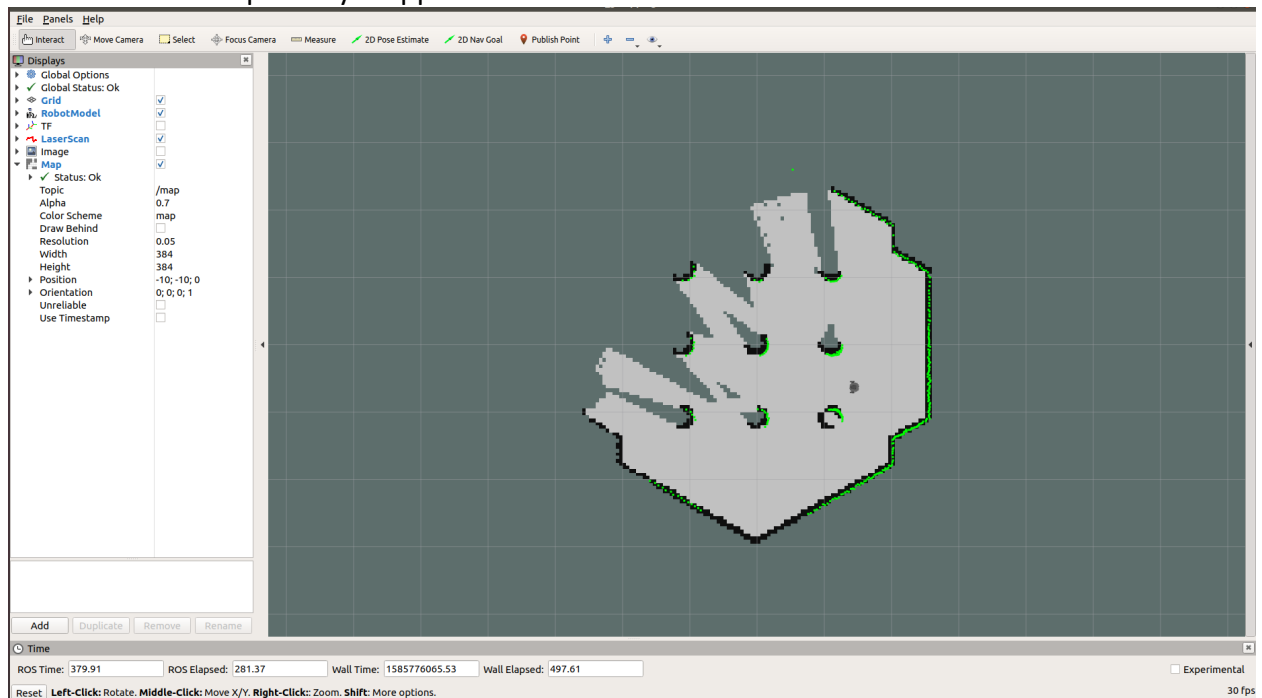
Chandler Garthwaite

Ian Brobin

Austin Albert

Lab 7 Write-Up

1. Link to our Video: <https://drive.google.com/open?id=1hq1vozXHcMkb1NKsl-ahOoE-WM4foAMz>
2. Screenshot of our partially mapped world:

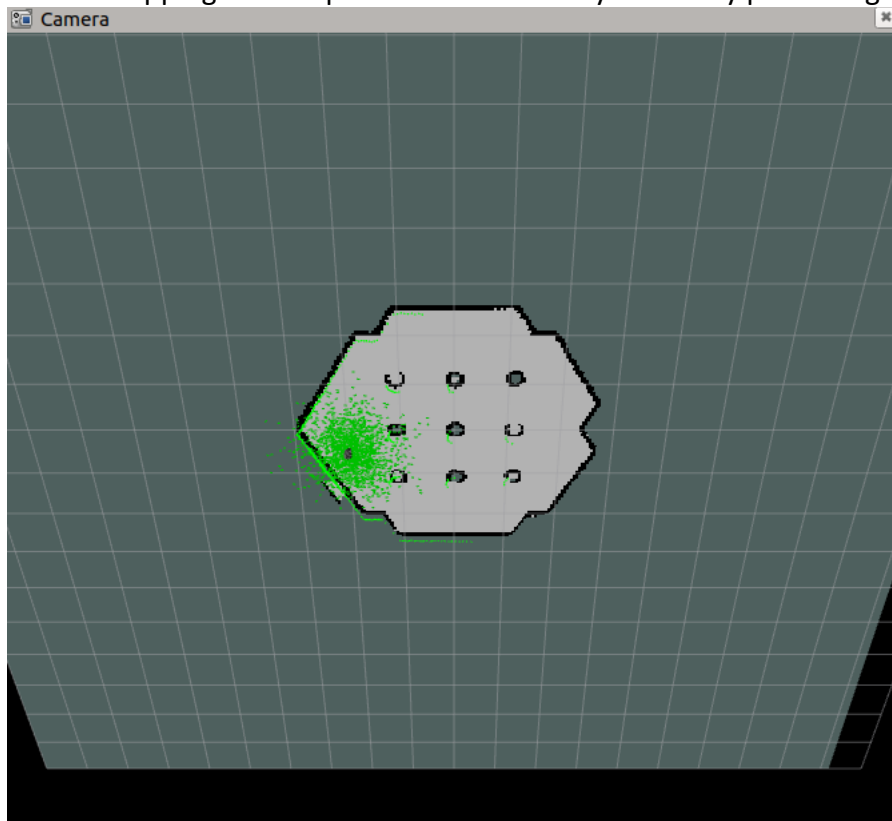


3. From our Gazebo simulator, we can see the resolution is 0.05 meters/pixel, or in other words, our resolution is 5cm/pixel. The pose of the map's lower-left corner with respect to the world frame is [-10, -10, 0].
4. The default initial pose set in part 3.2 is (-2.0, -0.5, 0.0)
5.
 - a. When we launch turtlebot3_world.launch, the following get launched:
 - i. The ROS node Gazebo_ros with the parameters we configure in the launch file (i.e. launch the turtlebot3 model, set its initial position, set the world, set the robot description, etc)
 - b. When we launch turtlebot3_navigation.launch, the following get launched:
 - i. Turtlebot3_remote.launch

- ii. Map Server (ROS node)
- iii. amcl.launch
- iv. Move_base.launch
- v. And finally, RVIZ gets launched as a ROS node

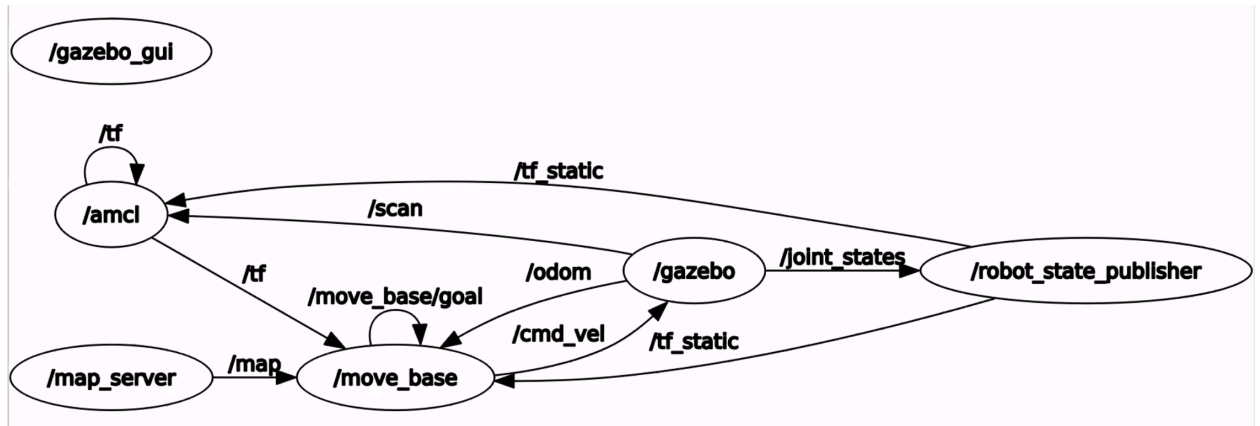
6.

- a. **Turtlebot3_world.launch:** Launches our turtlebot simulator into our gazebo world with some parameters we can configure.
- b. **Turtlebot3_navigation.launch:** Launches other things we need to begin to navigate with our turtlebot
- c. **Turtlebot3_remote.launch:** Launches a ROS node to publish the robot state to a topic.
- d. **Amcl.launch:** Contains parameters used to control mapping + environment
 - i. Where to publish scan messages, how often to refresh GUI, how many particles to use in GUI, laser range in X/Y/Z, etc...
- e. **Move_base.launch:** Launches a ROS node that takes in our map filenames for mapping + sets-up the robot odometry + velocity publishing.



7.

8. Before launching turtlebot3_navigation.launch, the only topics present are /gazebo and /gazebo_gui. After launching turtlebot3_navigation.launch, we end up with the following:



9. We spent 5 hours working on this lab.