

Shortcut Key List for Blender

General (Can be used in Object and Edit Mode):

Select all	A
Delete	X/ Del
Scale up/ down	S
Grab (Move)	G
Rotate	R
Add new object	Shift + A
Move 3D cursor to mouse location	Shift + Right Mouse Button
Hide	H
Unhide	Alt + H

The above function can be used together with the following:

(function)...Along the x-axis	X (after selecting initial function)
(function)...Along the y-axis	Y (after selecting initial function)
(function)...Along the z-axis	Z (after selecting initial function)

Navigation:

Orbit	Middle Mouse Button
Pan	Shift + Middle Mouse Button
Zoom in/ out	Scroll
Fly	Shift + / -

Selection Functions For Edit Mode:

Select Edge Loop	Alt + L
Vertex Selection Mode	1
Edge Selection Mode	2
Face Selection Mode	3

Modeling Functions For Edit Mode:

Extrude	E
Loop-Cut	Ctrl + R
Proportional Editing	O

Modifiers to be used:

Subdivision Surface	Mirror
Solidify	Particle System