Ian Moritz

625 University Avenue, Room 213 | Ithaca, New York 14850 (703) 472-0424 | icm35@cornell.edu | linkedin.com/in/iancmoritz | github.com/iancmoritz

EDUCATION

Cornell University, College of Engineering

Ithaca, NY

Bachelor of Science, Electrical and Computer Engineering & Computer Science, 3.48 GPA

Expected May 2022

Relevant Coursework: CS 4780 Machine Learning for Intelligent Systems (Python), CS 3110 Data Structures and Functional Programming (OCaml), CS 4700 Foundations of Artificial Intelligence (Python), ECE 3140 Embedded Systems (C), ECE 3100 Probability and Inference, MATH 2210 Linear Algebra, MATH 2930 Differential Equations, ILROB 4795 Negotiations

Thomas Jefferson High School for Science and Technology

Alexandria, VA

High School Diploma, 4.38 GPA

September 2014 – June 2018

PROFESSIONAL AND LEADERSHIP HISTORY

Department of Defense (DOD) SMART Scholarship Program

Dahlgren, VA

SMART Scholar, Summer 2020 Software Engineering Intern

May 2019 - Present

- $\bullet \ \ Competitively \ selected \ as \ a \ DOD \ SMART \ Scholar, \ which \ includes \ three \ years \ of full \ tuition \ and \ a \ yearly \ stipend \ (\sim\$250,000 \ value)$
- Entering as a software engineer (Summer 2022) at the Dahlgren Naval Surface Warfare Center's Lethality and Effectiveness Branch

Cornell Delta Sigma Pi

Ithaca, NY

Pledge Class President, Brother

September 2019 – Present

- Lead ten new members of the Alpha Theta class through Delta Sigma Pi's professional new member education process
- Received intensive training in slide deck design, PowerPoint, Excel, financial modeling, and professional presentation etiquette

Net Impact

Oakland, CA

Summer Analyst

May 2019 – July 2019

- Created internal data management and contestant tracking systems and best practices to execute the annual Up to Us Competition
- Redesigned paid advertising ROI calculations with more accurate performance metrics for Net Impact's \$20,000 annual ad spend
- Optimized the 2019 Net Impact conference ticket pricing model to maximize incentives for large group attendance and engagement

Cornell Business Analytics

Ithaca, NY

Project Manager

- September 2018 Present
- Developed social media, website, and marketing strategies for a New York nonprofit to increase donation revenues and engagement
 Managed a three-person team developing a supply-chain optimization model for a regional warehouse of a Fortune 50 automaker

Preston Wealth Advisors Reston, VA

Software Developer

June 2017 – February 2018

- Built an exchange-traded fund backtester using Quantopian's Zipline trading library, BeautifulSoup in Python, and StockCharts data
- Implemented the SigOpt Bayesian optimization platform into the backtester for runtime-efficient alpha and returns optimization
- Presented my work listed above and applications of walk-forward Bayesian optimization at the 2018 tjSTAR research symposium

TECHNICAL SKILLS AND PROJECTS

Python

Professional Experience

May 2014 – Present

- Developed software with Jupyter Notebook; used for developing trading software at Preston Wealth Advisors for nine months
- Coded an Othello AI in Python that utilizes α - β pruning, minimax search algorithms, and speed optimizations for deeper search

OCaml

Intermediate Experience

January 2019 – Present

- Designed and created a Scrabble AI that could play against human players by performing high-performance dictionary searches
- Attended a Jane Street campus conference on the benefits of functional programming in OCaml in quantitative trading and analysis

Java

Intermediate Experience

September 2015 – Present

- Used Java in Android Studio, Firebase for cloud storage backends in Android apps, and acquired Android app design skills in class
- Programmed a texting app that translates incoming texts to Morse code and vibrates the message while phone is on silent **C**

Intermediate Experience

September 2016 – Present

- Experienced with basic parallel computing and graphics rendering in C with APIs such as Nvidia's CUDA, OpenGL, and MPI
- Created ray tracing software capable of rendering shadows and reflections for 3D geometric objects, images, and surface patterns

Arduino

 $Intermediate\ Experience$

February 2016 – Present

- Engineered robotic systems with Arduino microelectronics, 3D Printing (Lulzbot TAZ, Makerbot), and AutoCAD (beginner)
- Built a package-release mechanism on a DJI Phantom 3 drone that allowed it to autonomously deliver First-Aid kits in emergencies
- Utilized the Xbox Kinect API, computer vision, and an Arduino Uno to remotely play a snare drum based on arm swings of the user

INTERESTS