

Sprint #3 Report  
Battle for Westeros, Wildfire Studios  
7/24/18

**Actions to start doing:**

We need to start finalizing and polishing all important game mechanics as well as updating any necessary documentation. We also need to prepare slides and information for the final presentation and the acceptance test.

**Actions to stop doing:**

As a group, we need to stop working on small tasks before important ones are completed, such as stop polishing graphics before finishing the testing and implementation of the combat system. Other than that, there isn't anything we feel we need to stop doing.

**Actions to keep doing:**

Everyone should continue to commit and push their updates often to github, communicate frequently and clearly, and stay on task. By now, many of the project's tasks and challenges have been completed, so it's a good idea for everyone to help out with tasks they're not necessarily assigned to. Continuing to run tests and debug as a group still

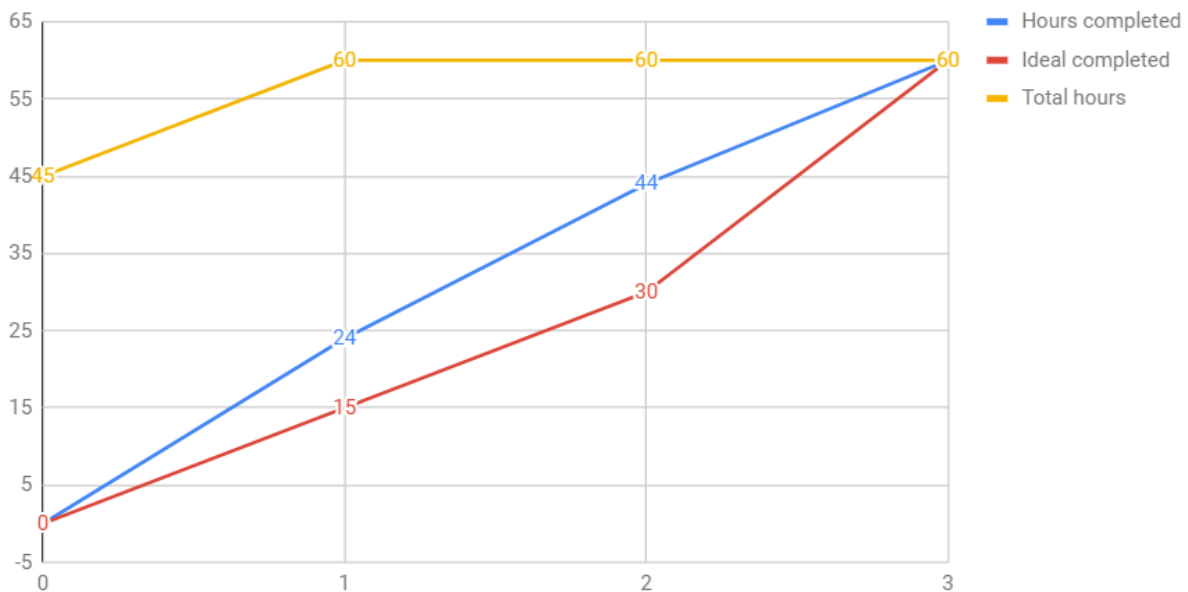
Minimizing last minute changes to high-level goals is also something to continue doing so that everyone is able to more easily stay on task.

**Work completed/not completed:**

User Story	To Do	In Progress	Done	Notes
User Story 1			Task 1 - Marga (6/2hrs)	Document classes
			Task 2 - Marga (5/4hrs)	Combine code - <u>Done by whole team</u>
User Story 2			Task 1 - Thomas (6/3hrs)	
			Task 2 - Ian (2hrs)	
			Task 3 - Khang/Thomas (4hrs)	
		Task 4 - Khang (2/2hrs)		Decided to go with a loadout system
			Task 5 - Ian (1/2hrs)	
User Story 3			Task 1 - Marga (3/3hrs)	Turn-base GamePanel - Helped by Ian
			Task 2 - Marga (6/6hrs)	Turn-based functions - Helped

				by Ian
User Story 4			Task 1 - Ian/Joe (4hrs)	
			Task 2 - Joe (5/5hrs)	
		Task 3 - Ian (4hrs)		
User Story 5			Task 1 - Marga (1hr)	Display arrowTile
			Task 2 - Joe (3hrs)	

### Burnup chart:



### Work completion rate:

Total number of User Stories completed: 4

Total ideal work hours completed: 60

Days for Sprint: 7

User Stories per day: 1 per day (depending on the size of user story)

Ideal work hours per day: 8-9 hours