

IAN GOLDBERG

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DESIGN EXPERIENCE

MIG, Inc., Berkeley, CA

Graphic Designer, Communications and Media Services Department, October 2013–Present

Research, design, and collaborate on print and digital deliverables for public service clients (50+); Lead designer on Clipper card and MTC client work, improving brand standards across materials; Skunkworks user research and testing; Regularly communicate with printing agencies, and attend press checks for deliverables; Reliable, go to colleague for software assistance within department

Example client deliverables: *Responsive Sites (Including Wireframes, Prototypes, and Visual Mockups); Print/Digital Advertising Campaigns; Branding; Brochures; Map Design; Community Meeting and Outreach Boards; Information Graphics*

Partial client list: *Clipper card and Metropolitan Transportation Commission (MTC); California Department of Transportation (Caltrans); San Francisco Municipal Transportation Agency (SFMTA); Soquel Creek Water District; Marin Clean Energy*

Dial House, San Francisco, CA

Designer, March 2012–August 2013

Dial House was a brand strategy firm with a multi-national client list; Member of a two person design team that translated strategic concepts and research into engaging visual presentations and deliverables, communicated in combinations of books, branding, packaging prototypes, films and creative campaigns; Curator and contributor to Dial House design blog, Find.See.Like., significantly increasing its followers

Active Interest Media, San Francisco, CA

Designer, Yoga Journal Magazine Art Department, March 2010–March 2012

Editorial designer for international magazine, circulation of 375,000; Conceptualized and designed front of book, Om Section, Product Pages, as well as other departments; Art directed photo shoots for Om Section, Product Pages, Basics and Home Practice columns; Assisted in the hiring and management of interns; Researched and assigned photographers, illustrators and stylists; Collaborated on the research and redesign of magazine starting with March 2012 issue

Oxford University Press, New York, NY

Part-time Design Assistant, Trade Art Department, September 2009–February 2010

Rodale Publications, New York, NY

Art Intern, Women's Health Magazine Art Department, May 2008–August 2008

MTV Networks, New York, NY

Production Intern, VH1 On-Air Promotions (Viacom Intern Program), May 2007–August 2007

EDUCATION

General Assembly

User-Experience Design Course, January–March 2016

Columbia University

Graduate School of Journalism

Columbia Publishing Course, June–July 2009

Six-week intensive course on all aspects of book and magazine publishing; Creative Direction for Magazine and Book Workshops

Washington University in St. Louis

Sam Fox School of Design & Visual Arts, BFA, May 2009

Communication Design Major, Architecture Minor

ACTIVITIES

AIGA San Francisco, *member*
Hands On Bay Area, *volunteer*

AWARDS

AIGA 14 Show, St. Louis, MO, **Student Merit Award**, April 2009

SKILLS

Adobe Creative Suite, Working knowledge of HTML and CSS, Sketch, Prototyping tools (PopApp, InVision, UXPin), Keynote, Microsoft Office Applications, Final Cut Pro