Landsbyvænget 31 Galten, 8464, DK +45 26 25 44 74

PERSONAL STATEMENT:

I'm an enthusiastic, ambitious, creative, expressive, innovative software developer. I like a challenge and clear goals. Normally I'm positive, easy-going and informal and I like to give my opinion and participate. I pride myself in writing well-designed, testable and efficient code using current best practices in web development. A fast learner, hard worker and team player who is proficient in an array of scripting languages and multimedia web tools, I am driven by a passion for making great looking, powerful, and easy to use applications that work cross-browser and cross-platform. I aim to be a part of a high performance team developing software which gives the user an experience which is productive, meaningful, and enjoyable.

EXPERIENCE:

May 2019 - Sept 2019 — Full Stack Developer, ONLY / BESTSELLER

As full-stack developer for Only's online team in Brande, I maintained and developed new features for the Bestseller brand with the highest revenue.

Responsibilities/actions:

- Coding / development for the Only web shop
- Coding / development of in house tools for product enrichment
- Code review for other developers in Bestseller
- Examining trends on the shop through tracking and A / B tests
- Working with designers and developers to redesign the shop
- Collaborating / coordinating with Bestseller's central dev team in Amsterdam

Technologies used: Javascript, ES6, Sales Force (Demandware), Git, Bitbucket, JIRA, Vue.js, Sass, CSS, HTML, MySQL, Node.js

Jan 2016– April 2019 — Software Developer, Cetrea Getinge A/S

Development / programming on Integrated Workflow Solutions, which provides realtime patient flow management for hospitals all around the world.

Responsibilities/actions:

- Coding / development of new features
- Finding and fixing bugs
- Writing unit tests
- · Testing for QA phase
- Tech lead on specific projects
- Documentation / specification for new features
- Maintenance of styleguide
- Code review
- Continuous integration
- Participation in daily standups as part of the agile workflow

Technologies used: AngularJS, Javascript, Coffeescript, Java, Git, Bitbucket, JIRA, Postman, REST API, Less (CSS), BEM, HTML, Docker, Node.js

Jan 2013- Aug 2015 — Web Developer, VERO MODA / BESTSELLER

Design and development for the web shop <u>veromoda.dk</u> including primary development responsibility for the internationally recognized Bestseller brand across European markets.

Responsibilities/actions:

- Creating seasonal campaign pages including single page applications, landing pages, and product display templates.
- Design and development of responsive email marketing templates.
- CMS content administration & maintenance using XML.
- Responsive layout development for tablets and mobile.
- Redesign of the entire user experience from homepage to checkout.
- Close collaboration with graphic designers and project planners, photographers and writers.
- Integrating and aligning social media such as Facebook, Pinterest and Twitter with the web shop using APIs.

Technologies used: HTML5, CSS3, JavaScript, jQuery, Google Analytics, XML, RESTful API's, e-commerce, Demandware, CMS, AJAX, JSON, Grunt, Sass, GIT.

2008–2012 — Web Developer, Flying Dog Media

Design, code and maintain websites for businesses in a wide-range of industries.

Responsibilities/actions were:

- Designing and developing webpages.
- Making the websites responsive for tablet and mobile devices.
- Researching and implementing templates for the further design.
- Customizing templates using PHP.
- Database administration for content using MySQL.
- Documentation of my work for easy handover to other developers.

Technologies used:

PHP, CSS3, HTML5, CMS, Joomla, Wordpress, Javascript, jQuery, Responsive Design.

EDUCATION:

2011–2013 — Business Academy Aarhus / Bachelor in Web Development

Bachelor's Degree in Web Development at Business Academy Aarhus. Among other achievements, I was able to score a 10 on the course's two major exams, including a mid-term exam on ASP.net and C#. Subjects of study include programming in Javascript, <u>ASP.net</u> in C#, PHP, jQuery, various CMS, MySQL, CSS3, HTML5, Twitter Bootstrap and other frameworks, as well as the theoretical and practical use of object oriented programming, user interface design, progressive enhancement, and graceful degradation.

2009–2011 — Aarhus Tech / Multimedia Design

I earned an Associates Degree in Multimeda Design at Aarhus Tech. Here I strengthened my theoretical and practical capacity for developing online and offline media of various sorts.

LINKS:

Portfolio page:

http://www.ianjamesgoodwin.com

GitHub:

https://github.com/iangoodwin-developer