

# IT 168

## Structured Problem-Solving Using the Computer

### Fall, 2021

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**Course Web Site:** <http://www.itk.ilstu.edu/it168>

### ***Catalog Description***

Introduction to the development of algorithms for computer systems processing. Emphasis on structured problem solving and the design of problem solutions.

### ***Course Description***

This course is designed to introduce you to the basic problem solving and program design skills that are used to create computer programs. Topics include problem solving strategies, program design strategies and tools, program testing, object-oriented programming, common algorithms used in computer programs, user interfaces, and the syntax of a high level programming language.

### ***Course Objectives***

Upon successful completion of this course you will

1. Be able to describe classical problem solving strategies and use them in solving problems that can be implemented on a computer.
2. Be able to use accepted program design strategies and tools to design and implement a solution for a problem on a computer.
3. Understand the various contexts in which computer programs are written.
4. Be able to develop appropriate testing procedures for a simple program.
5. Be able to write computer programs in a high level programming language.

### ***Textbook***

Julie Anderson and Herve J. Franceschi. *Java Illuminated: An Active Learning Approach*. 5th ed. 2018. ISBN-10: 1284140997 (ISBN-13: 978-1284140996).

### ***Commitment and Time Management***

Programming courses are time intensive. You must be prepared to spend the usual 2 hours of study for each hour in lecture **plus** additional time for designing, coding, debugging and executing your programs (10 hours per week when programming is **normal**).

Managing your time will be very important in order for you to succeed in this class. You have probably not previously taken a course that requires such a time commitment. You are in control of how you spend your time. Spending it wisely will be essential to your success.

### ***Course Requirements***

**Exams:** This course has two written exams, a lab final, and a written final. The written exams are given to all IT 168 sections jointly in the evening from 8-10 pm. The first two exams will be on 9/29 and 11/3. The final exam will be announced once it is firmly scheduled. The location for the exams

will be announced in class, via ReggieNet, and on the IT 168 course website. They will not be held in our regular classroom. The lab final will be given in your lab section during the final week of classes.

If you are unable to attend an exam due to illness, bereavement, or another valid reason (such as a class conflict), you must notify me **prior to** the exam to make arrangements for making up the exam. If you are unable to reach me personally, email me, send me a direct message on Teams, or leave me a voice mail. You should make arrangements **now** to attend the exams. That means that if you work nights, you need to make arrangement to have those evenings off now.

**Labs:** You are enrolled in a laboratory section that meets weekly. The purpose of the labs is to give you an opportunity to practice what you are learning in lecture with the support of your lab instructor and the lab assistant. You are required to attend the lab meetings. In some weeks, you will be required to work with other students on the lab activities. In other weeks, working together may be encouraged but not required.

Twenty percent of your course grade will be from the lab activities. After the first lab, there will be assignments to complete before the lab as well as during the lab. Pre-lab activities are due at the **beginning** of the lab period in which the lab is scheduled. Other lab activities are due at the **beginning** of the next week's lab session. Plan to stay for the **entire** two hour lab period every week.

In addition to the regular lab activities, there will be several lab quizzes. These are intended to help you prepare for the lab final and to ensure that you have important needed skills. Lab quizzes will be given at the beginning of lab period, and you will be able to work on your regular lab assignment as soon as your lab instructor has confirmed that you have submitted the lab quiz.

If you do complete your lab early, make sure you submit it and check with your lab instructor before leaving the lab room. Part of your lab grade is based on attendance, and points will be deducted for leaving early without completing and submitting the lab first. Note that labs will not be due until the beginning of the following week's lab, so you will have an opportunity to complete the lab work if you do not finish it in class.

Your lowest lab grade will automatically be dropped at the end of the course. This provides you with some flexibility. **Missed labs cannot be made up.**

**As noted above, the lab final exam worth 10% of your grade will be given in the lab session during the final week of classes.**

**Programming Assignments:** You will have six programming assignments in this course. Solutions must follow the design, coding and documentation standards presented in class. For each programming assignment, you will submit the source code along with any required documentation in ReggieNet. Make sure that you get help from me and the paid debuggers as needed to get your programs working. Programs containing compilation errors will receive failing grades. Those producing run-time errors will incur a substantial penalty.

Be sure to make a serious effort to complete all programs on time. Programs may be submitted up to 3 days late at a penalty of 10% per day. Except in cases of bereavement or serious illness, they will not be accepted after that. In cases of illness or bereavement, contact me as early as possible and we will work out an appropriate due date for your work to be made up.

Note that the programming assignments are **individual** work (unlike labs and in-class group work). You may **not** work with another student in the course for any reason or under any circumstances on these assignments. You are strongly encouraged to ask any questions you have about the assignment of me.

**Quizzes and participation:** Ten percent of your grade is based on quizzes and participation. You are expected to attend class and be prepared to actively participate. Class time will be used to review

lecture material as needed, clarify readings from the text, answer your questions, and work practice problems. There will be activities in NearPod (more details in class) that will be graded for participation only. There will be regular small quizzes given in most class periods. The quiz grade will be "curved" in the end (grades may go up, but cannot go down in the process I use for this). No other aspect of the course grade will be curved.

### ***Evaluation***

Your grade will be determined based on the following distribution:

2-Midterm exams	20%
Lab Final Exam	10%
Written Final Exam	15%
Lab activities	20%
Programs	25%
Quizzes and class participation	<u>10%</u>
Total	100%

Your grade is computed as a *weighted average* based on the percentages above. It is **not** your total points divided by the total number of points possible in the course. You may end up with far more points for quizzes than for programs, but your program average will count two and a half times as much as your quiz and participation average.

The grading scale for this course is:

A	90-100 (see note below)
B	80- 89 (see note below)
C	70- 79 (see note below)
D	60- 69
F	Below 60

**Important:** In order to receive the grades listed above, you must also have at least a 65% exam average to receive a C, a 75% exam average for a B, and an 85% exam average for an A. This exam average is computed by taking all 4 exam scores and dividing by 4. The final exam counts the same as the other 3 exams in this average.

### ***Student Access and Accommodation Services:***

Any student needing to arrange a reasonable accommodation for a documented disability and/or medical/mental health condition should contact Student Access and Accommodation Services at 350 Fell Hall, (309) 438-5853, or visit the website at [StudentAccess.IllinoisState.edu](http://StudentAccess.IllinoisState.edu).

### ***Plagiarism and other forms of academic dishonesty***

Academic integrity is very important to me and to this university. You are expected to be aware of the student code, including the section on academic dishonesty (cheating and plagiarism). Knowingly turning in work that you did not do is plagiarism, the most common form of academic dishonesty. It is unacceptable in this course and a foolish way to try to get through the course. This course is teaching fundamental and concepts that are required in later courses. The programs, as well as the labs and quizzes, also provide important practice for the exams. Therefore, it is crucial that you complete your own work for programs. You are encouraged to work together in class and lab and in study session to learn this material, but you must not work together on the individual programming assignments.

Discuss those assignments only with me and the paid debuggers. Do not show someone your code, even if the person claims not to intend to cheat (as noted in the student code, the person providing the work is also cheating). Be careful to avoid sitting in the lab, or anywhere else, and talking about the program. Note that if you found the code on the web (or anywhere else), you did not do the work.

Any case of academic dishonesty will result in a minimum penalty of a zero on the assignment. This applies to both the person who did the work and made it available and the person who copied. The maximum penalty will be an F in the course and pursuit of further disciplinary action, typically applied for multiple incidents of academic dishonesty or cheating on an exam. Note that the standard penalty for any kind of cheating on a program is a zero on the program in question and a loss of 10% on the final course average. All cases of academic dishonesty will be handled according to university policy as outlined at <https://deanofstudents.illinoisstate.edu/conflict/conduct/code/academic.php> and may result in disciplinary penalties as well as academic penalties.

Bottom line: Do your own work!

### ***Covid Concerns***

ISU continues to provide University-wide COVID-requirements based on the Center for Disease Control's updated guidelines and State of Illinois requirements. While these requirements may be modified throughout our semester, we (Students, Faculty and Staff) are expected to follow them. Please know I will implement these expectations throughout our semester, to keep us as healthy as possible. As you will learn, an educator has many responsibilities beyond teaching their subject matter. A teacher's first responsibility is to protect their students. I view this as my primary responsibility this semester. If a student decides to not follow University COVID guidelines in my class, the student will be referred to the Dean of Student's Office. Please, let's work together to have the in-person/on campus semester we have all been longing to have.

### ***Course Resources***

There are a number of sources of information for this course:

- There is a course website listed on the first page where you will find contact information, a variety of supportive resources for the course and a link to a broader course outline.
- I will be using ReggieNet, accessible from my.illinoisstate.edu or from reggienet.illinoisstate.edu. This site requires that you log in using your ULID and associated password. There will be information there to help you see what's expected of you in each week, including links to course materials. You will use this site to submit lab and programming assignments. You will also be able to see your grades there. Note that the lab ReggieNet site is separate from the lecture ReggieNet site, so make sure you visit both as needed.
- Your textbook will be used as a source of readings and possibly also for individual programming assignments. The text also contains a number of practice problems.
- I am providing a set of videos for you to watch. When first assigned, make sure that you watch through the link on the ReggieNet site, because there will often be embedded questions that you will receive credit for answer as part of your participation grade. However, you can always review the videos directly on YouTube. You can find most on my YouTube channel (<https://www.youtube.com/channel/UCuEOCzId1ZV0ts8g5HI0vAA>) in the Java Programming playlist. A few videos will only be accessible through ReggieNet, primarily how-to videos.

- I am one of your very important course resources. I am available during my office hours. If you cannot come to my office hours, I make appointments at other times. I am providing office hours both in person and via Zoom this semester.
- We will be using Microsoft Teams for this course to facilitate communication. There are several channels set up for discussion, clarification and general questions (not specific coding questions). You may also send me direct messages there, which may be more efficient than emailing back and forth. I encourage you to use the tool to talk with each other as well as with me.
- I answer email frequently. When asking questions about programs via email, please be as specific as possible about your question or bug. If you are asking for help with a bug, explain the problem and the error you're seeing and zip the program as if you were submitting and attach it to your email. The error you think is in one method may be actually caused by something else entirely, so it can speed my answer significantly if I have the whole program as well as your information. Even if we are chatting via Teams, it may be useful to send me the program.

### ***Class Expectations***

Class time is valuable in this course. Although rare students are able to learn the course material from the textbook and videos alone, the vast majority of you need and will benefit greatly from the explanations and examples provided in class. Please help me to maximize the value of our class time in the following ways:

- 1) Be prepared. Read and view assigned material before class.
- 2) Attend class regularly. Attendance is not included in the course grade, but participation is. Being in class will make it easier to participate and learn from the explanations and examples I provide as well as the in-class activities designed to help you learn. Note that you are responsible for everything I say in class whether you're there or not. Make arrangements with me **in advance** if you must miss class due to participation in a Sanctioned University Activity or to fulfill a religious obligation. Also notify me as early as possible for absence due to illness or bereavement. If you have to miss class due to an [extended illness](#) (3 or more consecutive class days) or a [bereavement](#), the [Dean of Students Office](#) can help. It's located in Room 387, Student Services Building, and the email address is [DeanOfStudents@ilstu.edu](mailto:DeanOfStudents@ilstu.edu). If you do need to miss class, you are expected to get notes from a classmate and **then** contact me with any questions you have regarding the material.
- 3) Be on time. Class will begin promptly with the assignment for the following class period. If you must be late, try not to disrupt the session, and be sure to check ReggieNet for the assignment.
- 4) Be respectful of class time. Pay attention and avoid providing interruptions such as cell phones ringing in the middle of class. I prefer a relaxed classroom environment, but it is important that all of you be able to focus on what we're doing in class without distractions.
- 5) Bring an electronic device that allows you to access nearpod.com (a phone, tablet, or laptop computer). We will be using NearPod for in-class activities, and a significant portion of the participation aspect of your grade will be from your participation in those activities. Of course, the purpose of these activities is to help you learn more from each class period.
- 6) Participate in the class. You will get much more out of our in-class activities and find learning this material easier if you do the NearPod activities, participate in group activities, and participate in whole class discussion and problem-solving. Your participation can also help other students in the class.

### ***My advice***

Programming requires a different kind of thinking and a different kind of learning. If you can do algebra, you can program, but you cannot learn to program by memorizing. You must seek to understand the building blocks, what they mean, how they fit together. This is an odd combination of learning a language and doing problem-solving. The good news is the language is lot simpler than things like French and Spanish, but if you just try to memorize chunks of Java that you don't understand, you'll do as poorly in the long run as if you tried to learn French by memorizing whole sentences without understanding what the different words mean and how they're put together. You may get by for a few weeks, but when that no longer works, you'll be those weeks behind. Instead, work to understand the patterns and the building blocks.

### ***Permission required to record:***

Students must obtain written permission from the instructor if they wish either to record classroom lectures or discussions using audio or video devices. This restriction includes visual materials that accompany the lecture/discussion, such as lecture slides, whiteboard notes/equations, etc. Such recordings are to be used solely for the purposes of individual or group study with other students enrolled in the class in that semester. They may not be reproduced, shared in any way (including electronically or posting in any web environment) with those not in the class in that semester. Students with disabilities who need to record classroom lectures or discussions must contact [Student Access and Accommodation Services](#) to register, request and be approved for an accommodation. Students who violate this policy may be subject to both legal sanctions for violations of copyright law and disciplinary action under the University's [Code of Student Conduct](#).

**A Final Note:** After laying down all the rules and regulations, I want to remind you that I want you to enjoy this course and succeed at it. To that end, I have office hours that are truly *yours*. Although there may be a few times when many are trying to see me at the same time, I will, with your patience and assistance, be able to meet with everyone. I am available by appointment outside of scheduled office hours. In fact, you are welcome in my office any time the door is open (which is any time I am there and not extremely busy with grading or research). My office hour time is the time for you to drop by and get your questions answered, discuss your grades or the material, or just chat. ***So stop by and see me: that's what I'm here for.***

## Course schedule

Week	Date	Topic	Reading
1	8/16	Introduction	Chapter 1, 2.1-2.2
2	8/23	Arithmetic; Introduction to Classes and Objects	2.3-2.4, 3.1-3.7
3	8/30	Using Java Library Classes; Input	3.8-3.18
4	9/6	<b>Labor Day Holiday on Monday</b> If and If/else statements	5.1-5.9
5	9/13	Switch While loops	5.11-5.12 6.1-6.7
6	9/20	For and do-while loops	6.8-6.12
7	9/27	Writing classes <b>Exam 1</b> on Wednesday night (covers material through 6.7)	7.1-7.8
8	10/4	Writing classes cont.	7.9-7.11, 7.14-7.16
9	10/11	More on classes; Aggregation	
10	10/18	Introduction to Arrays	8.1-8.4
11	10/25	Arrays cont.	8.5-8.7
12	11/1	Arrays cont.; Linear Search; Selection Sort <b>Exam 2</b> on Wednesday night (covers material through 8.4)	8.8-8.9
13	11/8	Exceptions; File I/O	11.1-11.6
14	11/15	File I/O continued	11.7-11.8
	11/22	Thanksgiving Break – no classes	
15	11/29	Review	
		<b>Final Exam TBA</b>	