

Cowboy Survival

Features (2D game)

- Run on command line
- Press Enter to start
 - Cowboy sprite
- Start in the middle, move around.
- After 10 seconds, a ufo is added and shoots at you from a random position (from the sky)
- Every 5 seconds or so, a bandit on a horse horizontally comes across the screen and player has to jump to dodge the bandit on the horse
 - 3 health bars.
- Randomly populate health tokens on the ground for user to heal. Max 2 on the ground at all times

Score System Ideas

- Level will increase based on how long the user has stayed alive for
- Score can potentially be based on how many projectiles they dodge

USE KEYS

- up arrow key = jump
- down arrow key = speed up fall
- left arrow key = move left
- right arrow key = move right
- escape = pause

Score

Movement

Play

2D game

Pause System

- User can press escape to pause the game and resume from that state

