Ian Gomes

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Summary

I'm a software engineer adept at crafting quality, efficient, and user-centric solutions. Proficient in C#, .NET, React and Azure, I excel in Scrum and DevOps, optimizing APIs for seamless integration. My commitment to clean code, workshops, and problem-solving reflects my dedication to enhancing user experience and driving quality software.

Experience

Associate Engineer

UNIT4 • Remote

06/2022 - Present

- Engineered APIs to replicate screen behavior for customer integrations.
- Led a team as Scrum Master
- Incorporated a third-party AI model, enhancing process efficiency for over 1000 users.
- Resolved over 50 direct customer issues
- Built highly efficient asynchronous APIs utilizing parallelism to proficiently manage batch requests increasing existing performance up to 8 times

Freelancer

Freelancer • Remote

06/2022 - 12/2023

- Engineered a comprehensive ASP.NET solution to enhance storability, streamline summary generation, and track processes efficiently within a law firm.
- Automated creation of Scrum meetings on Teams through scripting improving Scrum Masters efficiency
- Engineered an application enabling streamlined buying and selling interactions within a university residence.

Software Developer

PPN Technology • Remote

05/2021 - 05/2022

- Mentored newcomers on SOLID principles and best programming practices
- Engineered three comprehensive screens using React and Java, catering to over 200 users

Skills

.NET, C#, React, Scrum, Azure, SQL, DevOps, NoSQL, Git, Java, Python, Microservices, MVC, Angular, JavaScript

Education

Informatics and Computer Engineering

University of Porto • Porto

06/2023