

## **EXPERIMENT 5**

**AIM:** To apply navigation, routing, and gestures in Flutter App

### **THEORY:**

#### **Flutter Drawer**

The mobile apps that use Material Design have two primary options for navigation. These navigations are Tabs and Drawers. A drawer is an alternative option for tabs because sometimes the mobile apps do not have sufficient space to support tabs.

A drawer is an invisible side screen. It is a sliding left menu that generally contains important links in the application and occupies half of the screen when displayed.

Flutter uses a drawer widget to create a sliding left menu layout with a Material Design widget. The following steps are required to use a drawer in the app.

1. Create a Flutter Project.
2. Add drawer in scaffold widget
3. Populate the drawer by adding content
4. Close the drawer.

In the main.dart file, create a drawer in the scaffold widget as the code given below.

```
Scaffold(  
  drawer: Drawer(  
    child: // Populate the Drawer by adding content in the next step.  
  )  
);
```

Next, we need to add content in the drawer. In this example, we are going to use the Listview widget that

allows the users to scroll through the drawer if the content does not fit in the screen supports. The following

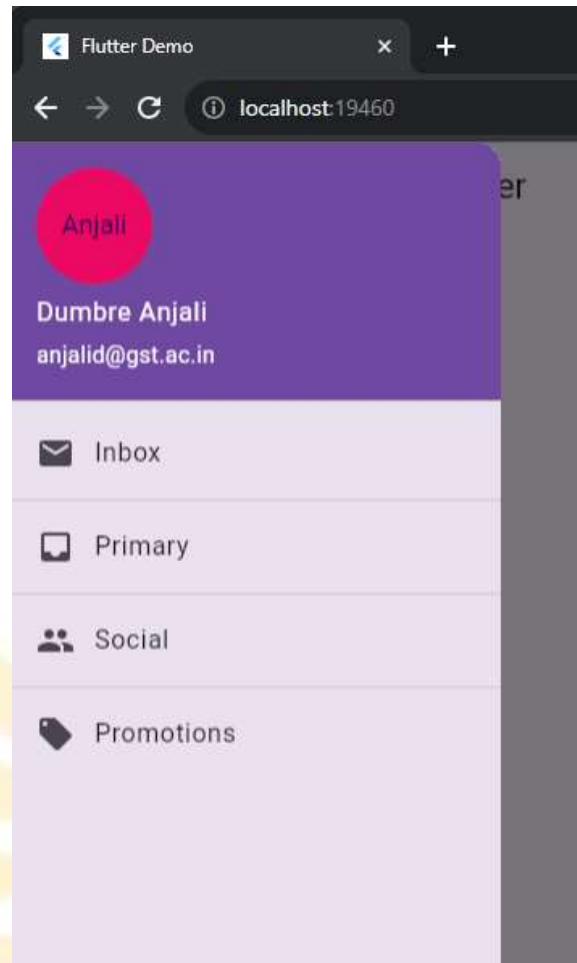
code explains it more clearly.

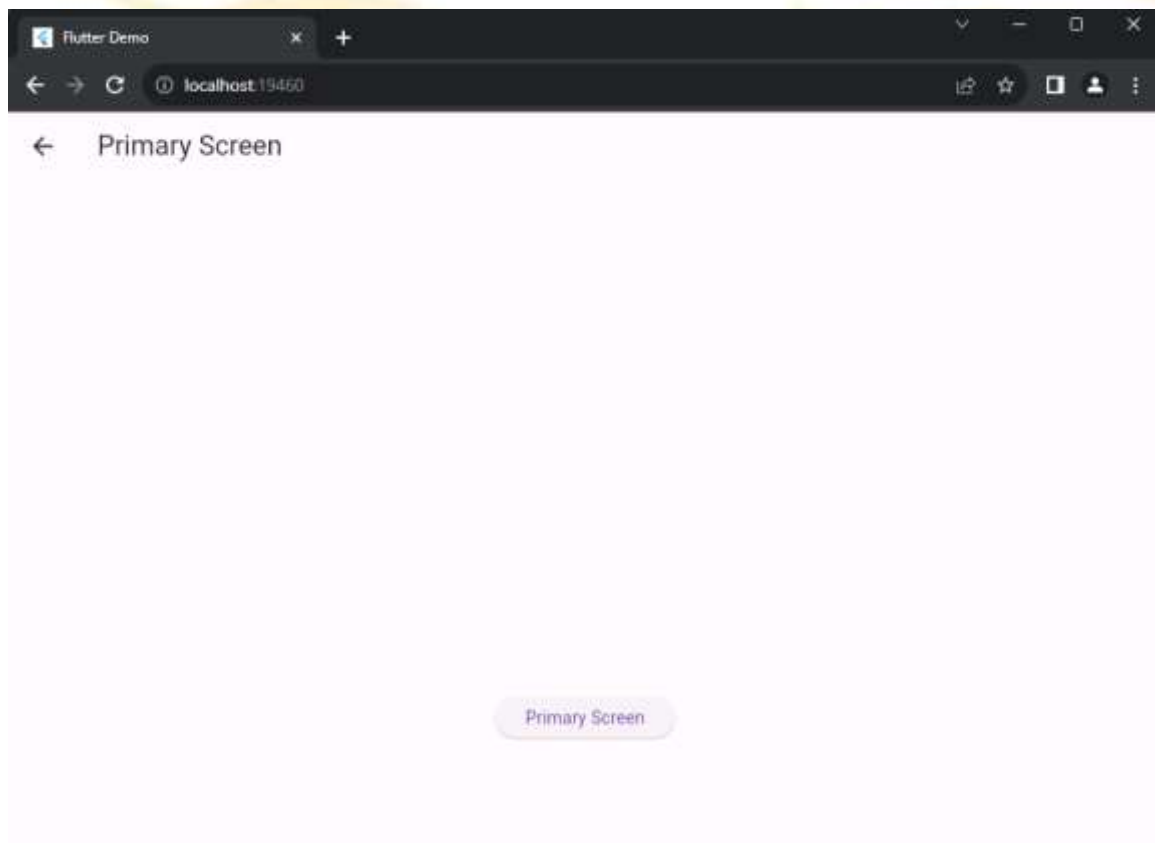
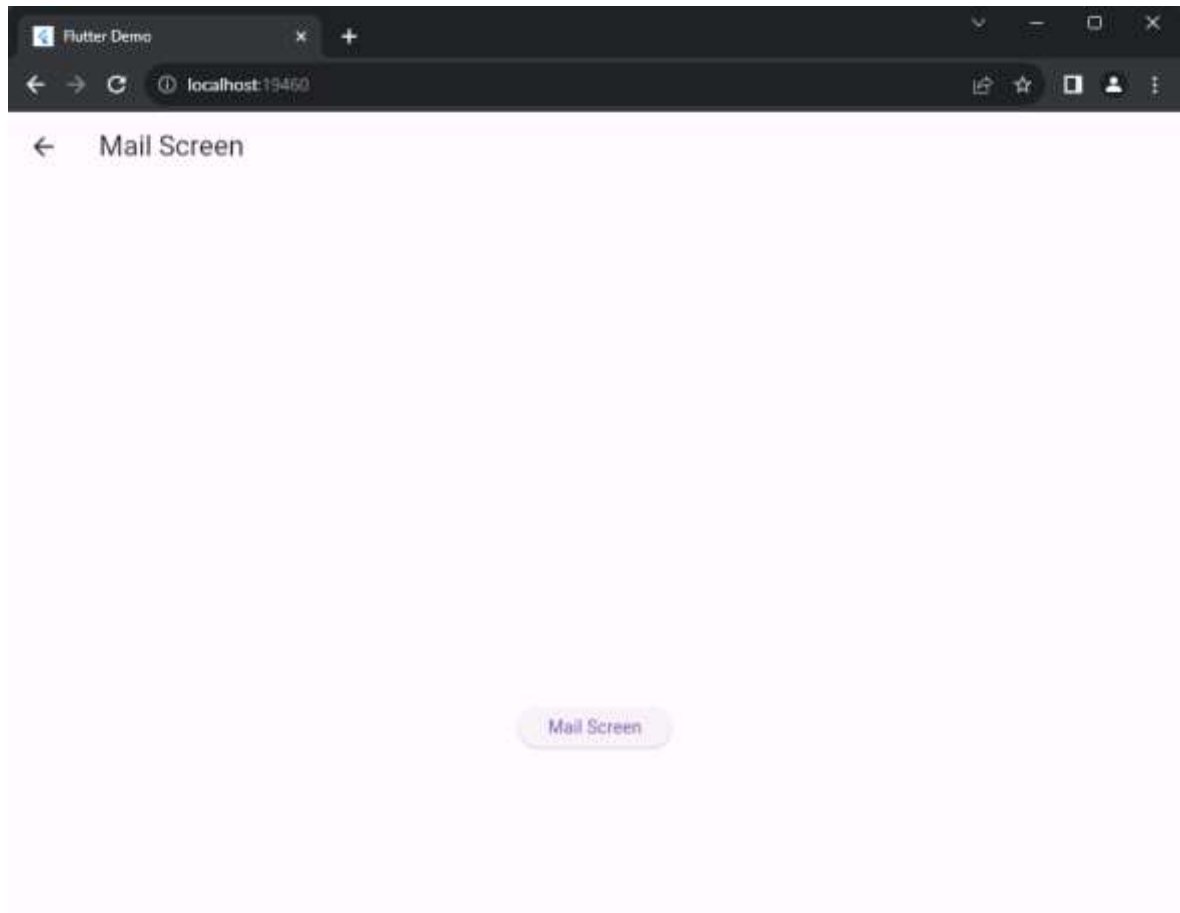
```
Drawer(  
  child: ListView(  
    padding: EdgeInsets.zero,  
    children: <Widget>[  
      DrawerHeader(  
        child: Text('Drawer Header'),  
        decoration: BoxDecoration(  
          color: Colors.blue, ), ),  
      ListTile(  
        title: Text('Item 1'),  
        onTap: () {  
          // Update the state of the app.  
          // ...  
        },  
      ),  
      ListTile(  
        title: Text('Item 2'),  
        onTap: () {  
          // Update the state of the app.  
          // ...  
        },  
      ),  
    ],  
  ),  
);
```

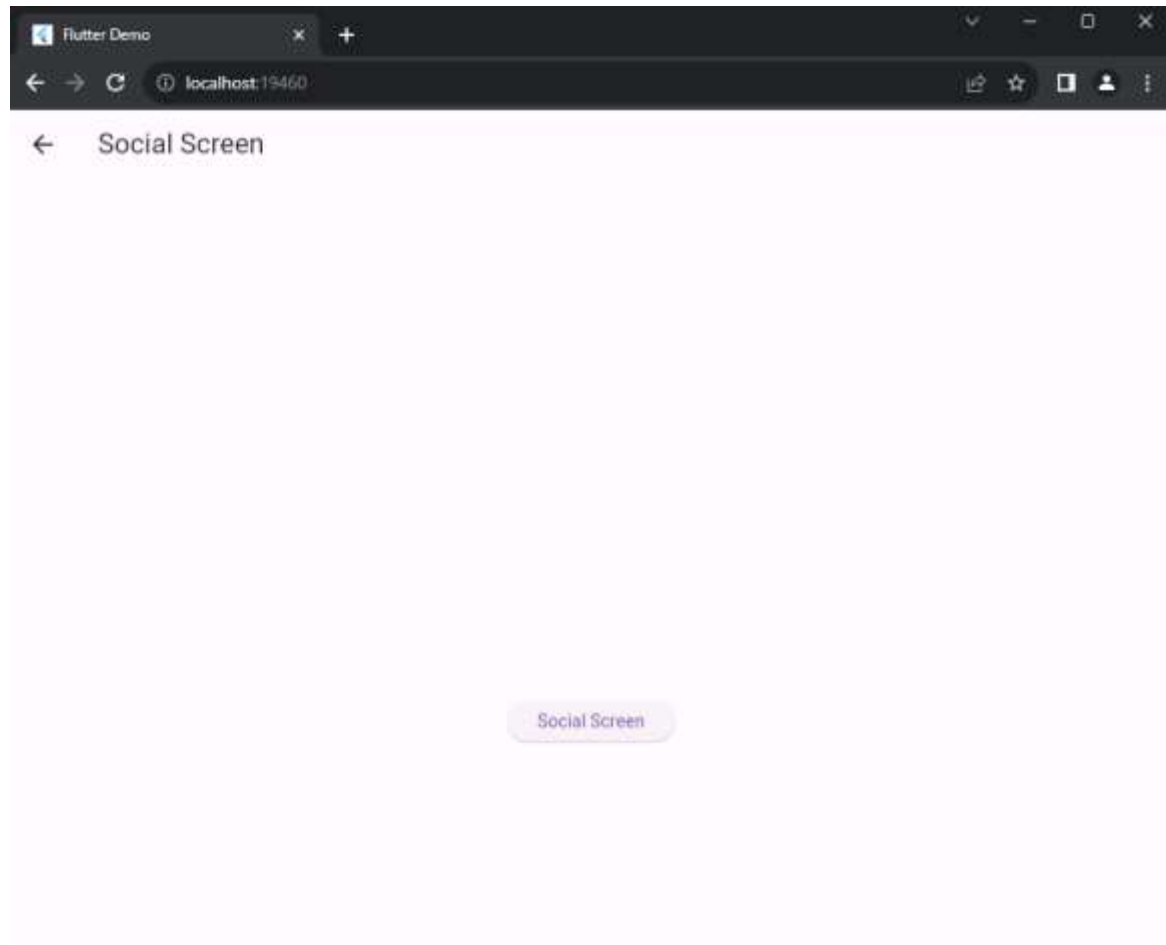
```
main.dart x widget_test.dart
app > lib > main.dart > _MyStatefulWidget > build
1 import 'package:flutter/material.dart';
2
3 void main() {
4   runApp(MyApp());
5 }
6
7 class MyApp extends StatelessWidget {
8
9   @override
10  Widget build(BuildContext context) {
11    return MaterialApp(
12      debugShowCheckedModeBanner: false,
13      home: MyStatefulWidget(),
14    ); // MaterialApp
15  }
16 }
17
18 class MyStatefulWidget extends StatefulWidget {
19   const MyStatefulWidget({Key? key}) : super(key: key);
20
21   @override
22   State<MyStatefulWidget> createState() => _MyStatefulWidgetState();
23 }
24
25 class _MyStatefulWidgetState extends State<MyStatefulWidget> {
26
27   Widget build(BuildContext context) {
28     return Scaffold(
29       appBar: AppBar(
30         title: const Text('Flutter NavigationDrawer Example'),
31       ), // AppBar
```

```
33     drawer: Drawer(  
34       elevation: 20.0,  
35       child: Column(  
36         children: <Widget>[  
37           const UserAccountsDrawerHeader(  
38             accountName: Text("Shantanu Gobade"),  
39             accountEmail: Text("shantanu.gobade@gmail.com"),  
40             currentAccountPicture: CircleAvatar(  
41               backgroundColor: Colors.pink,  
42               child: Text("Shantanu"),  
43             ), // CircleAvatar  
44           ), // UserAccountsDrawerHeader  
45           ListTile(  
46             title: const Text("Inbox"),  
47             leading: const Icon(Icons.inbox),  
48             onTap: () {  
49               Navigator.pop(context);  
50               Navigator.push(  
51                 context,  
52                 MaterialPageRoute(builder: (context) => Mailpage()),  
53               );  
54             },  
55           ), // ListTile  
56           const Divider(  
57             height: 0.1,  
58           ), // Divider  
59           ListTile(  
60             title: const Text("Primary"),  
61             leading: const Icon(Icons.inbox),  
62             onTap: () {  
63               Navigator.pop(context);  
64               Navigator.push(context,  
65                 MaterialPageRoute(builder: (context) => Primarypage()),
```

```
66         );
67     },
68     ), // ListTile
69     ListTile(
70         title: const Text("Social"),
71         leading: new Icon(Icons.people),
72     ), // ListTile
73     ListTile(
74         title: const Text("Promotions"),
75         leading: new Icon(Icons.local_offer),
76     ), // ListTile
77 ], // <Widget>[]
78 ) // Column
79 ), // Drawer
80 ); // Scaffold
81 }
82 }
83
84 class Mailpage extends StatelessWidget {
85
86     @override
87     Widget build(BuildContext context) {
88         return Scaffold(
89             appBar: AppBar(
90                 title: Text("Mail Screen"),
91             ), // AppBar
92             body: Center(
93                 child: ElevatedButton(onPressed: () {
94                     Navigator.pop(context);
95                 },
96                 child: Text('Mail Screen')
97             ), // ElevatedButton
98             ), // Center
99         ); // Scaffold
100     }
101 }
102
```







### **Bottom Navigation Bar:**

The bottom navigation bar in Flutter can contain multiple items such as text labels, icons, or both. It allows

the user to navigate between the top-level views of an app quickly. If we are using a larger screen, it is better

to use a side navigation bar.

In Flutter application, we usually set the bottom navigation bar in conjunction with the scaffold widget.

Scaffold widget provides a `Scaffold.bottomNavigationBar` argument to set the bottom navigation bar. It is to

note that only adding `BottomNavigationBar` will not display the navigation items. It is required to set the

`BottomNavigationBarItems` for `Items` property that accepts a list of `BottomNavigationBarItems` widgets.



- ❑ We can display only a small number of widgets in the bottom navigation that can be 2 to 5.
- ❑ It must have at least two bottom navigation items. Otherwise, we will get an error.
- ❑ It is required to have the icon and title properties, and we need to set relevant widgets for them.

### Properties of the BottomNavigationBar Widget

The following are the properties used with the bottom navigation bar widget:  
items: It defines the list to display within the bottom navigation bar. It uses argument

BottomNavigationBarItem that contains sup-properties given below:

```
const BottomNavigationBarItem({  
  @required this.icon,  
  this.title,  
  Widget activeIcon,  
  this.backgroundColor,  
})
```

currentIndex: It determines the current active bottom navigation bar item on the screen.

onTap: It is called when we tapped one of the items on the screen.

iconSize: It is used to specify the size of all bottom navigation item icons.

fixedColor: It is used to set the color of the selected item. If we have not set a color to the icon or title, it will be shown.

type: It determines the layout and behavior of a bottom navigation bar. It behaves in two different ways that

are: fixed and shifting. If it is null, it will use fixed. Otherwise, it will use shifting where we can see an

animation when we click a button.

```
import 'package:flutter/material.dart';

Run | Debug | Profile
void main() {
  runApp(MyApp());
}

/// This widget is the main application widget.
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      home: MyStatefulWidget(),
    ); // MaterialApp
  }
}

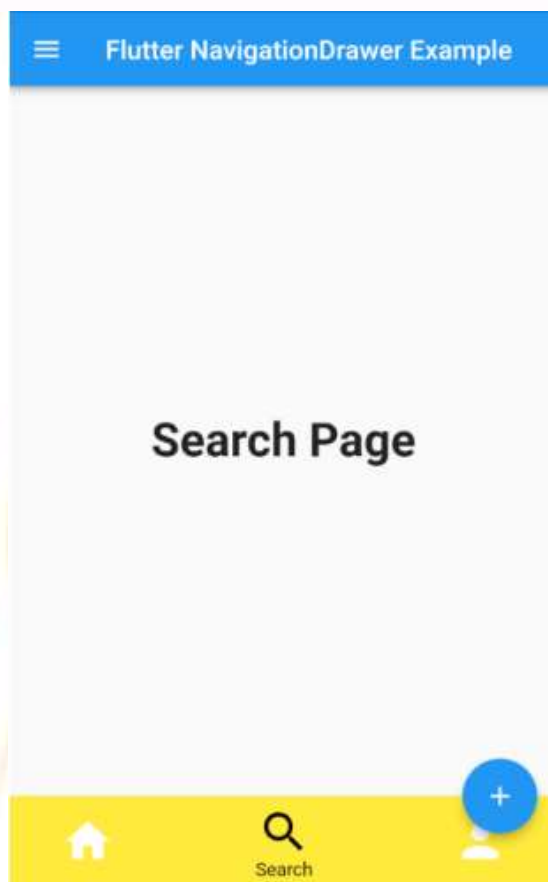
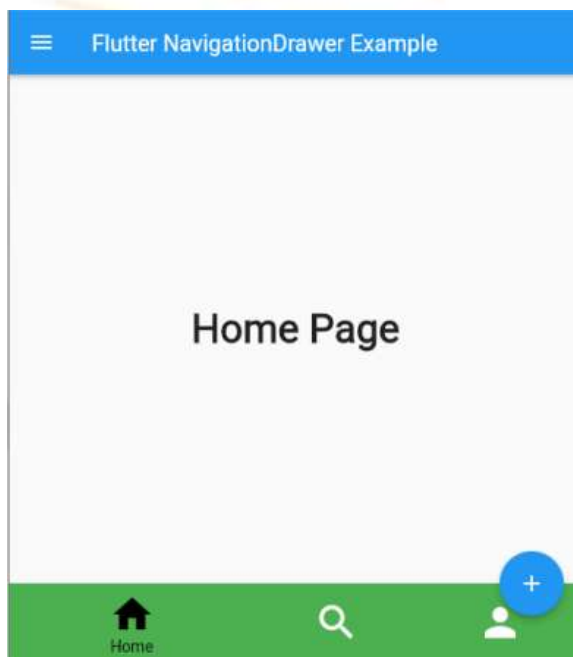
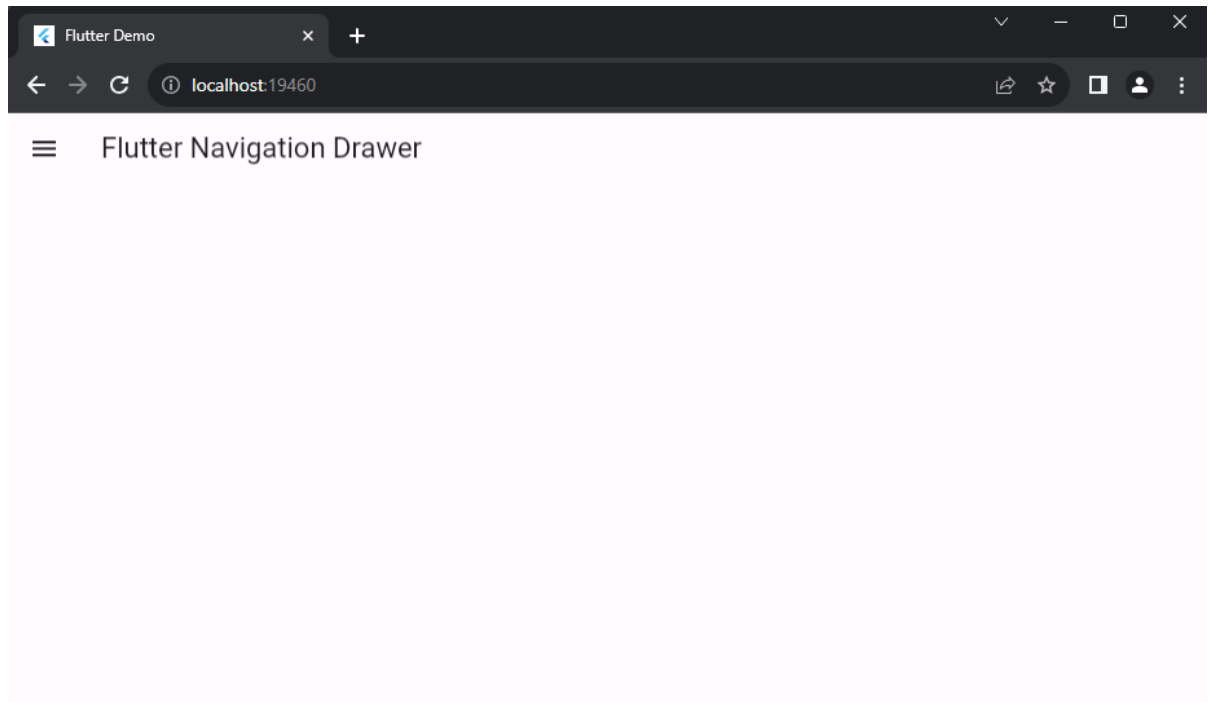
class MyStatefulWidget extends StatefulWidget {
  MyStatefulWidget({Key? key}) : super(key: key);

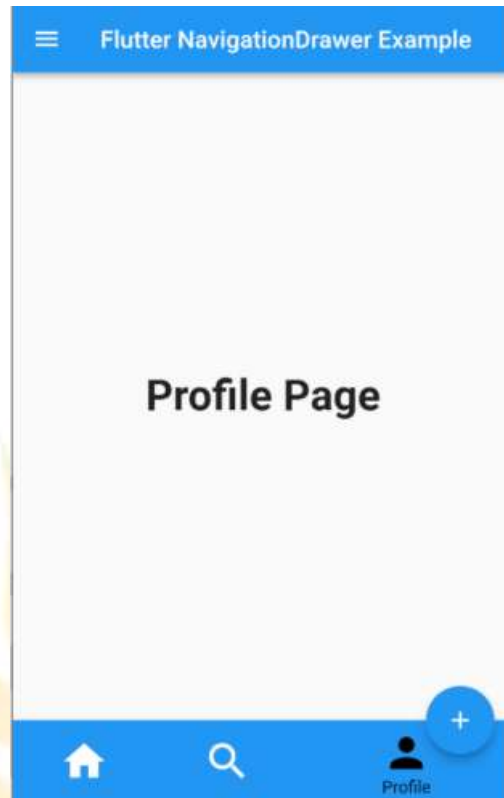
  @override
  _MyStatefulWidgetState createState() => _MyStatefulWidgetState();
}

class _MyStatefulWidgetState extends State<MyStatefulWidget> {
  int _count = 0;
  int _selectedIndex = 0;
  static const List<Widget> _widgetOptions = <Widget>[
    Text('Home Page',
      style: TextStyle(fontSize: 35, fontWeight: FontWeight.bold)),
    Text('Search Page',
      style: TextStyle(fontSize: 35, fontWeight: FontWeight.bold)), // Text
    Text('Profile Page',
      style: TextStyle(fontSize: 35, fontWeight: FontWeight.bold)), // Text
  ]; // <Widget>[]

  void _onItemTapped(int index) {
    setState(() {
      _selectedIndex = index;
    });
  }
}
```

```
body: Center(  
  child: _widgetOptions.elementAt(_selectedIndex),  
) , // Center  
  
bottomNavigationBar: BottomNavigationBar(  
  items: const <BottomNavigationBarItem>[  
    BottomNavigationBarItem(  
      icon: Icon(Icons.home),  
      title: Text('Home'),  
      backgroundColor: Colors.green), // BottomNavigationBarItem  
    BottomNavigationBarItem(  
      icon: Icon(Icons.search),  
      title: Text('Search'),  
      backgroundColor: Colors.yellow), // BottomNavigationBarItem  
    BottomNavigationBarItem(  
      icon: Icon(Icons.person),  
      title: Text('Profile'),  
      backgroundColor: Colors.blue,  
    ), // BottomNavigationBarItem  
  ], // <BottomNavigationBarItem>[]  
  type: BottomNavigationBarType.shifting,  
  currentIndex: _selectedIndex,  
  selectedItemColor: Colors.black,  
  iconSize: 40,  
  onTap: _onItemTapped,  
  elevation: 5), // BottomNavigationBar  
//);  
//floating button  
floatingActionButton: FloatingActionButton(  
  onPressed: () => setState(() {  
    _count++;  
  } ),  
  tooltip: 'Increment Counter',  
  child: const Icon(Icons.add),  
) , // FloatingActionButton  
  
floatingActionButtonLocation: FloatingActionButtonLocation.endDocked,  
); // Scaffold  
}  
}
```





**Conclusion:** Hence, we have successfully designed and applied navigation and routing in flutter.