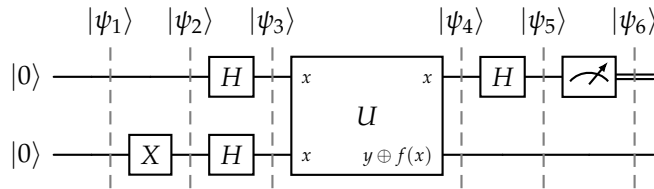


Deutsch's Algorithm

ian.mcloughlin@atu.ie

Last updated: 30 November 2023



Quantum query algorithms –
ibm quantum learning, 2023.
URL <https://learning.quantum-computing.ibm.com/course/fundamentals-of-quantum-algorithms/quantum-query-algorithms#deutschs-algorithm>

$$|\psi_1\rangle = |0\rangle \otimes |0\rangle = |00\rangle \rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix} \otimes \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ 0 \begin{bmatrix} 1 \\ 0 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$|\psi_2\rangle = (I \otimes X) |\psi_1\rangle = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$I \otimes X = \begin{bmatrix} 1 \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} & 0 \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \\ 0 \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} & 1 \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

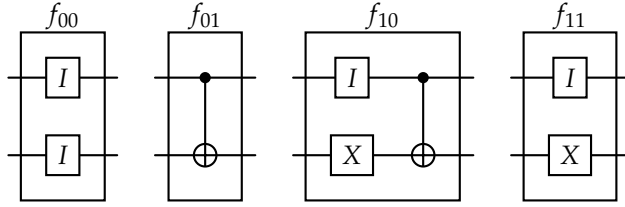
$$|\psi_3\rangle = (H \otimes H) |\psi_2\rangle = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 \\ -1 \\ 1 \\ 1 \end{bmatrix}$$

$$H \otimes H = \frac{1}{\sqrt{2}\sqrt{2}} \begin{bmatrix} 1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & 1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \\ 1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} & -1 \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & 1 & -1 & 1 \end{bmatrix}$$

U_f

x	y	$f_{00}(x)$	$y \oplus f_{00}(x)$	$f_{01}(x)$	$y \oplus f_{01}(x)$	$f_{10}(x)$	$y \oplus f_{10}(x)$	$f_{11}(x)$	$y \oplus f_{11}(x)$
0	0	0	0	0	0	1	1	1	1
0	1	0	1	0	1	1	0	1	0
1	0	0	0	1	1	0	0	1	1
1	1	0	1	1	0	0	1	1	0

	f_{00}	f_{01}	f_{10}	f_{11}
$ 00\rangle$	$ 00\rangle$	$ 00\rangle$	$ 01\rangle$	$ 01\rangle$
$ 01\rangle$	$ 01\rangle$	$ 01\rangle$	$ 00\rangle$	$ 00\rangle$
$ 10\rangle$	$ 10\rangle$	$ 11\rangle$	$ 10\rangle$	$ 11\rangle$
$ 11\rangle$	$ 11\rangle$	$ 10\rangle$	$ 11\rangle$	$ 10\rangle$



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}
 \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

f_{00}

$$|\psi_4\rangle = (H \otimes I) |\psi_3\rangle = \frac{1}{2\sqrt{2}} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 1 \\ 1 \end{bmatrix}$$

$$H \otimes I = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} & 1 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \\ 1 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} & -1 \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix}$$