



Navigating the Multilingual Landscape of Scientific Computing:

Python, Julia, and Awkward Array







Julia at CHEP2024 and CHEP2023

a new trend?

- Julia in HEP by Graeme A Stewart, 21 Oct 2024, Plenary session
- R&D towards heterogenous frameworks for Future Experiments by Mateusz Jakub Fila, 21 Oct 2024, Parallel (Track 3)
- ROOT RNTuple implementation in Julia programming language by Jerry Ling, 21 Oct 2024, Parallel (Track 5)
- Comparative efficiency of HEP codes across languages and architectures by Samuel Cadellin Skipsey, 21 Oct 2024, <u>Parallel (Track 6)</u>
- EDM4hep.jl: Analysing EDM4hep files with Julia by Pere Mato, 21 Oct 2024, Poster session
- Fast Jet Reconstruction in Julia by Graeme A Stewart, 23 Oct 2024, Parallel (Track 3)
- BAT.jl, the Bayesian Analysis Toolkit in Julia by Oliver Schulz, 23 Oct 2024, Parallel (Track 5)
- Navigating the Multilingual Landscape of Scientific Computing: Python,
 Julia, and Awkward Array, by Ianna Osborne, 24 Oct 2024, Parallel (Track 9)







Embedding Julia in Python

How easy is it to blend these languages?

 We can use PythonCall for integrating Python's vast ecosystem into Julia projects and JuliaCall for embedding high-performance Julia code into Python scripts.

```
[]: from juliacall import Main as jl

[]: %load_ext juliacall

[]: %julia

using Pkg
Pkg.add("UnR00T")
using UnR00T
```





Using Julia Packages from Python

```
[1]: from juliacall import Main as jl
     Detected IPython. Loading juliacall extension. See https://juliapy.github.io/Pyth
     onCall.jl/stable/compat/#IPython
    %load_ext juliacall
     WARNING: replacing module _ipython.
     %julia
[3]:
     using Pkg
     Pkg.add("UnR00T")
     using UnROOT
        Resolving package versions...
       No Changes to `~/anaconda3/envs/julia_hep_2024/julia_env/Project.toml`
```

No Changes to `~/anaconda3/envs/julia_hep_2024/julia_env/Manifest.toml`





ROOT File as Julia Object in Python

Using UnROOT

- This dataset contains about 60 mio. data events from the CMS detector taken in 2012 during Run B and C. The original AOD dataset is converted to the NanoAOD format and reduced to the muon collections.
- Wunsch, Stefan; (2019).
 DoubleMuParked dataset from 2012 in NanoAOD format reduced on muons.
 CERN Open Data Portal.
 DOI:10.7483/ OPENDATA.CMS.LVG5.QT81

```
%%julia
       using UnROOT
      @time big_tree = R00TFile("../../Run2012BC_DoubleMuParked_Muons.root")
         0.007673 seconds (4.65 k allocations: 10.119 MiB)
       ROOTFile with 2 entries and 17 streamers.
       ../../Run2012BC_DoubleMuParked_Muons.root
                                                                jl.big_tree

    □ Events (TTree)

             "nMuon"
                                                                ROOTFile with 2 entries and 17 streamers.
                                                        [176]:
             "Muon_pt"
                                                                 ../../Run2012BC_DoubleMuParked_Muons.root
             "Muon_eta"

    □ Events (TTree)

             "Muon_phi"
             "Muon_mass"
                                                                        "nMuon"
             "Muon_charge"
                                                                       "Muon_pt"
                                                                       "Muon_eta"
[174]: %%julia
                                                                       "Muon_phi"
                                                                        "Muon_mass"
      @time events = LazyTree(big_tree, "Events")
                                                                       "Muon_charge"
         0.000334 seconds (365 allocations: 31.703 KiB)
[174]: 61,540,413 rows × 6 columns (omitted printing of 61,540,403 rows)
```

Muon_phi	nMuon	Muon_pt	Muon_eta	Muon_charge	Muon_mass
SubArray{Float3	UInt32	SubArray{Float3	SubArray{Float3	SubArray{Int32,	SubArray{Float3
1 [-0.0343, 2.54]	2	[10.8, 15.7]	[1.07, -0.564]	[-1, -1]	[0.106, 0.106]
2 [-0.275, 2.54]	2	[10.5, 16.3]	[-0.428, 0.349]	[1, -1]	[0.106, 0.106]
3 [-1.22]	1	[3.28]	[2.21]	[1]	[0.106]
4 [-2.08, 0.251, -2.01, -1.85]	4	[11.4, 17.6, 9.62, 3.5]	[-1.59, -1.75, -1.59, -1.66]	[1, 1, 1, 1]	[0.106, 0.106, 0.106, 0.106]





Julia R00T Tree in Python

Faster way to read ROOT files

```
[7]: events = jl.Main.LazyTree(file, "Events")
[8]: %%timeit
    jl.Main.LazyTree(file, "Events")
368 μs ± 23.2 μs per loop (mean ± std. dev. of 7 runs, 1,000 loops each)
```

- With viewing the data as AwkwardArray we can use either Julia or Python analysis code or even combine both languages.
- Getting the best performance from Julia requires us to focus on type-stability and good practices for reducing unnecessary recompilation.





Including Julia Code in Python

Notes on code organization

```
53 # Predefine the output structure with a concrete NamedTuple type
54 const RecordArrayType = NamedTuple{(:pt, :eta, :phi, :mass, :charge, :isolation)}
   function make_record_array(
     events::NamedTuple{(:muon,),
     Tuple{
       NamedTuple{(:pt, :eta, :phi, :mass, :charge, :pfRelIso03_all),
         Tuple{
            Vector{T}, Vector{T}, Vector{T}, Vector{T}, Vector{T}, Vector{T}
                [20]: jl.include('awkward_analyzer_functions.jl');
    }) where T
       # Convert the relevant fields into AwkwardArray arrays
       array = AwkwardArray.RecordArray(
        RecordArrayType((
           AwkwardArray.from_iter(events.muon.pt),
           AwkwardArray.from_iter(events.muon.eta),
           AwkwardArray.from_iter(events.muon.phi),
          AwkwardArray.from_iter(events.muon.mass),
           AwkwardArray.from_iter(events.muon.charge),
           AwkwardArray.from_iter(events.muon.pfRelIso03_all)
       return array
```

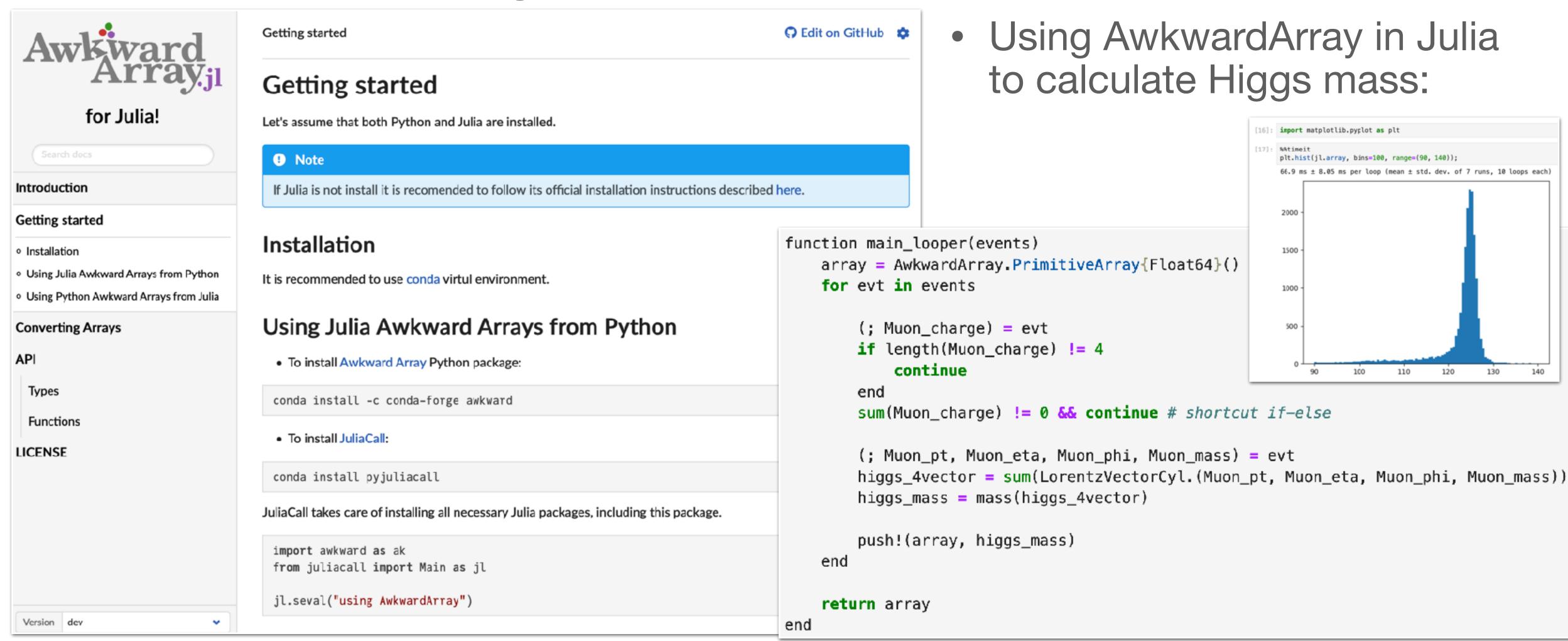
- Provide the correct path when using the include function.
- If your project grows larger, consider structuring your code into more modules and files for better organization:
 - It is generally a good practice to organize your code into modules. This helps with namespace management and reduces the likelihood of name collisions.
 - Use export to expose functions from a module. This makes it easy to access the desired functionality after including a module.





AwkwardArray.jl as Data Bridge

Between Julia and Python







Calling Julia from Python Efficiency

with a very small overhead

	Call Julia from Python	Julia	Julia precompiled
Open ROOT file with UnROOT.ROOTFile	1.05 ms ± 28.5 µs per loop (mean ± std. dev. of 7 runs, 1,000 loops each)	0.047574 seconds (6.00 k allocations: 565.602 KiB, 94.32% compilation time)	0.001293 seconds (4.78 k allocations: 509.227 KiB)
Get a tree with UnROOT.LazyTree	368 µs ± 23.2 µs per loop (mean ± std. dev. of 7 runs, 1,000 loops each)	0.520122 seconds (468.07 k allocations: 32.848 MiB, 99.26% compilation time)	0.000502 seconds (2.40 k allocations: 230.648 KiB)
Execute Julia function main_looper	Itotal: 452 ms	0.236601 seconds (27.00 k allocations: 120.572 MiB, 6.44% compilation time)	0.473383 seconds (17.49 k allocations: 120.002 MiB, 45.32% gc time, 6.97% compilation time: 100% of which was recompilation)
			0.226617 seconds (3.08 k allocations: 118.958 MiB, 5.16% gc time)





AwkwardArray.jl Overhead

124.20553588867188

124.42249298095703

110.03680419921875

124.46846008300781

Compared with Using Typed Arrays

```
%%julia
array = @time main_looper(events)
 0.459656 seconds \( 398.55 k allocations: 77.552 MiB, 2.98% gc time,
75.63% complication time)
20525-element AwkwardArray.PrimitiveArray{Float64, Vector{Float64},
:default}:
                                 [30]: \%julia
 125.12303161621094
 123.90653991699219
 124.15757751464844
 122.6549301147461
 125.26071166992188
 124.77593994140625
                                       125.12303161621094
 124.20553588867188
                                        123.90653991699219
 124.42249298095703
                                        124.15757751464844
 110.03680419921875
                                       122.6549301147461
 124.46846008300781
                                       125.26071166992188
                                        124.77593994140625
```

 Started with using AwkwardArray and compared it to a Julia native typed array: Vector

 Takeaway: no significant overhead seen after small changes to Julia main_looper code.

```
[38]: %%julia

array = @time_main_looper(events)

0.257670 seconds (185.09 k allocations: 71.296 MiB, 1.61% gc time, 45.21% compilation time)

[38]: 20525-element AwkwardArray.PrimitiveArray{Float64, Vector{Float64}, :default}:

125.12303161621094

123.90653991699219

124.15757751464844

122.6549301147461

125.26071166992188

124.77593994140625

124.20553588867188

124.42249298095703
```

110.03680419921875

124.46846008300781

But can we do better?

127.15644836425781

70.50875091552734





Small Code Changes in Destructure and Skip

 Time reduced from 0.459656 seconds to 0.145763 seconds

But can we do better?

```
function main_looper(events)
    # Create an empty AwkwardArray for storing the Higgs mass values
   array = AwkwardArray.PrimitiveArray{Float64}()
                                                                          ChatGPT
    # Loop over events and process only valid ones
    for evt in events
       # Destructure the necessary fields from the event
       (; Muon_charge, Muon_pt, Muon_eta, Muon_phi, Muon_mass) = evt
        * Skip event if it doesn't meet the required conditions
       if length(Muon_charge) != 4 || sum(Muon_charge) != 0
            continue
       # Create Lorentz vectors for the muons and calculate the Higgs mass
       higgs_4vector = sum(LorentzVectorCyl.(Muon_pt, Muon_eta, Muon_phi, Muon_mass))
       higgs_mass = mass(higgs_4vector)
       # Add the result to the AwkwardArray
       push!(array, higgs_mass)
    end
   # Return the final AwkwardArray containing Higgs masses
    return array
end
```

```
[52]: %%julia

array = @time main_looper(events)

0.145763 seconds (22.94 k allocations: 59.588 MiB, 2.19% gc time)

[52]: 20525-element AwkwardArray.PrimitiveArray{Float64, Vector{Float64}, :default}: 125.12303161621094
123.90653991699219
124.15757751464844
122.6549301147461
125.26071166992188
```





Ensuring Type Stability

```
function main_looper(events::AwkwardArray.RecordArray)
     # Pre-allocate an AwkwardArray to store Higgs mass values
                                                                                    ChatGPT
     array = AwkwardArray.PrimitiveArray{Float64}(undef, length(events))
     count = 0 # To track valid entries
     for evt in events
         # Destructure the necessary fields from the event with concrete types
         (; Muon_charge::Vector{Float64}, Muon_pt::Vector{Float64}, Muon_eta::Vector{Float64},
             Muon_phi::Vector{Float64}, Muon_mass::Vector{Float64}) = evt
         # Check conditions with inlined logic
         if length(Muon_charge) != 4 || sum(Muon_charge) != 0
             continue
         end
         # Compute the Lorentz vector sum and Higgs mass
         higgs_4vector = sum(LorentzVectorCyl.(Muon_pt, Muon_eta, Muon_phi, Muon_mass))
         higgs_mass = mass(higgs_4vector)
         # Store the result in the pre-allocated array
         count += 1
         array[count] = higgs_mass
     end
     # Resize the array to only include valid entries
     return AwkwardArray.subarray(array, 1:count)
 end
Ianna Osborne, CHEP 2024, Krakow, Poland
```

Avoid unnecessary recompilation!

But can we do better?





Multithreading Support

Experimental in JuliaCall

```
[89]: %julia
     using AwkwardArray
                                                                                ChatGPT
     using Base.Threads
     function main_looper_awkward(events)
         array = AwkwardArray.PrimitiveArray{Float64}()
         lock_obj = ReentrantLock() # Create a lock object to control access to shared array
         @threads for i in 1:length(events)
             evt = events[i]
             # Destructure the necessary fields from the event
             (; Muon_charge, Muon_pt, Muon_eta, Muon_phi, Muon_mass) = evt
             # Skip event if it doesn't meet the required conditions
             if length(Muon_charge) != 4 || sum(Muon_charge) != 0
                  continue
             end
             # Create Lorentz vectors for the muons and calculate the Higgs mass
             higgs_4vector = sum(LorentzVectorCyl.(Muon_pt, Muon_eta, Muon_phi, Muon_mass))
             higgs_mass = mass(higgs_4vector)
             # Use lock to safely push! into the shared array
             lock(lock_obj) # Explicitly lock before modifying shared data
                 push!(array, higgs_mass)
             finally
                 unlock(lock_obj) # Ensure the lock is always released
              end
          end
          return array
```



- % export PYTHON_JULIACALL_HANDLE_SIGNALS=yes
- Execution time reduced by 88%, speeding up from 0.5 seconds to 0.06 seconds—a 8.33x performance improvement.
- Memory usage optimized, cutting allocations from 398k to 24k, making the process much more efficient.
- Overall, the code is **much faster and leaner**, showing significant gains in both speed and memory management.



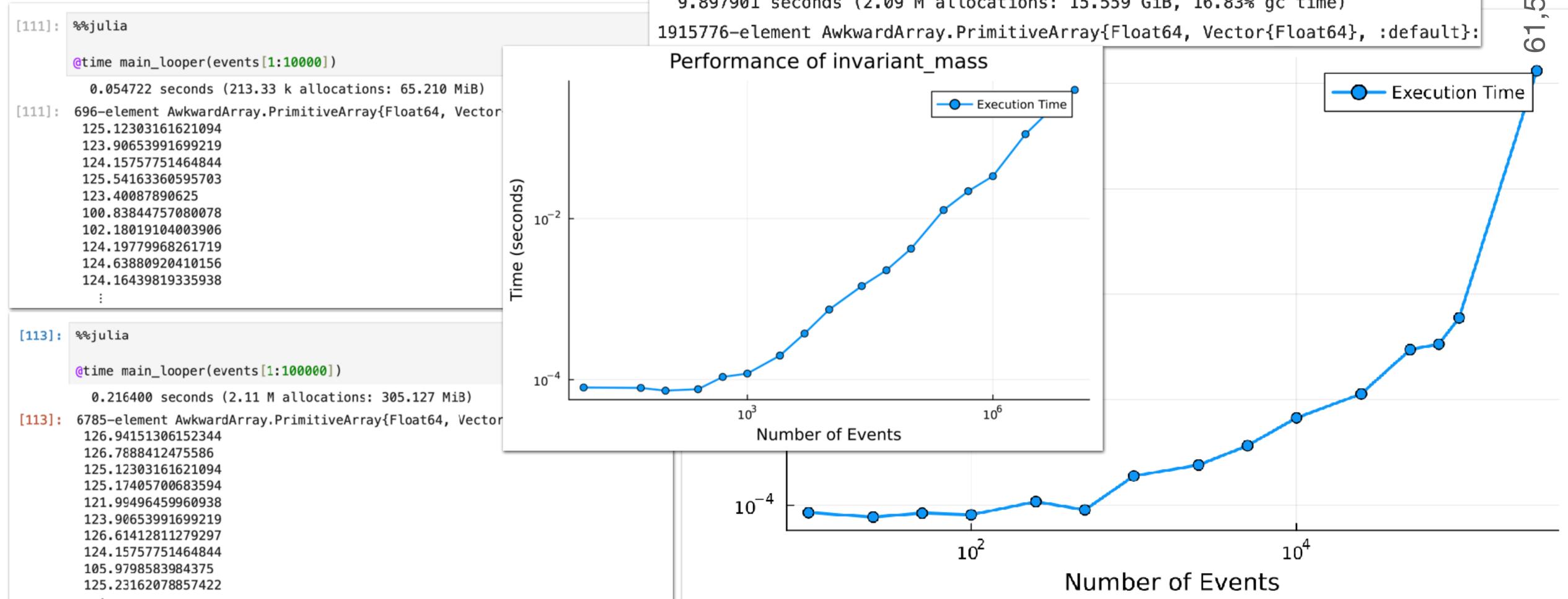


Performance Scaling

Increasing # Events

@time main_looper(events) 61,540,413

9.897901 seconds (2.09 M allocations: 15.559 GiB, 16.83% gc time)



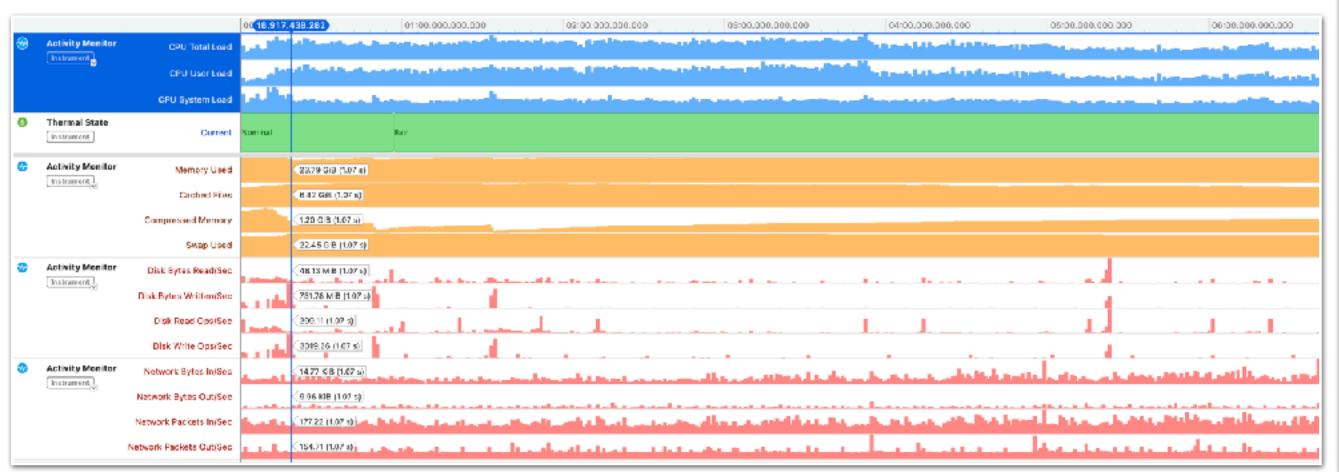


iris hep

Instruments

Activity Monitor

- macOS Big Sur version 11.6
- Processor 2.6 GHz 6-Core Intel Core i7
- Memory 32 GB 2667 MHz DDR4











https://docs.julialang.org/en/v1/manual/distributed-computing

But can we do better?

Multi-processing and Distributed Computing

35

try

```
[7]: %%julia
      @everywhere include("DummyAwkwardModule.jl")
     %%julia
      using .DummyAwkwardModule
 [9]: %%julia
      MuMu = @spawnat :any invariant_mass(events);
[11]: %%julia
      @time fetch(MuMu)
        0.000005 seconds
      5638149-element AwkwardArray.PrimitiveArray{Float64, Vector{Float64}, :default
       113.64686584472656
        88.29710388183594
        88.33483123779297
        91.27149963378906
        93.55725860595703
        90.91211700439453
        89.15238952636719
        82.29732513427734
        94.57678985595703
        89.23975372314453
```

```
Manual / Multi-processing and Distributed Computing
                                                                                                                                                                  🕜 GitHub 😢 🏚
                                                                                                     Multi-processing and Distributed Computing
                                                                                                      An implementation of distributed memory parallel computing is provided by module Distributed as part of the
                                                                                                      standard library shipped with Julia.
                                                                          Multi-processing and Distributed
1 module DummyAwkwardModule
                                                                                                     Most modern computers possess more than one CPU, and several computers can be combined together in a cluster
                                                                                                      Harnessing the power of these multiple CPUs allows many computations to be completed more quickly. There are

    Code Availability and Loading Packages

                                                                                                     two major factors that influence performance; the speed of the CPUs themselves, and the speed of their access to

    Starting and managing worker processe

                                                                                                     memory. In a cluster, it's fairly obvious that a given CPU will have fastest access to the RAM within the same
3 export invariant_mass

    Data Movement

                                                                                                     computer (node). Perhaps more surprisingly, similar issues are relevant on a typical multicore laptop, due to

    Global variables

                                                                                                     differences in the speed of main memory and the cache. Consequently, a good multiprocessing environment should
                                                                                                     allow control over the "ownership" of a chunk of memory by a particular CPU. Julia provides a multiprocessing

    Parallel Map and Loops

5 using LorentzVectorHEP, AwkwardArray
                                                                                                     environment based on message passing to allow programs to run on multiple processes in separate memory

    Remote References and

                                                                          AbstractChannels
6 using UnROOT

    Channels and RemoteChannels

                                                                                                     Julia's implementation of message passing is different from other environments such as MP\mathbb{N}1. Communication in
                                                                                                     Julia is generally "one-sided", meaning that the programmer needs to explicitly manage only one process in a two-
                                                                                                     process operation. Furthermore, these operations typically do not look like "message send" and "message receive"

    Shared Arrays

8 using Base.Threads
                                                                                                     but rather resemble higher-level operations like calls to user functions

    ClusterManagers

    Specifying Network Topolog

                                                                                                     Distributed programming in Julia is built on two primitives: remote references and remote calls. A remote reference is
                                                                         (Experimental)
                                                                                                     an object that can be used from any process to refer to an object stored on a particular process. A remote call is a
   function invariant_mass(cms_events)

    Noteworthy external package

                                                                                                     request by one process to call a certain function on certain arguments on another (possibly the same) process.
                                                                         Running External Programs
                                                                                                     Remote references come in two flavors: Future and RenoteChannel
           array = AwkwardArray.PrimitiveArray{Float64}()
           lock_obj = ReentrantLock() # Create a lock object to control access to shared array
           @threads for i in 1:length(cms_events)
                  evt = cms_events[i]
                   # Destructure the necessary fields from the event
                   (; Muon_charge, Muon_pt, Muon_eta, Muon_phi, Muon_mass, nMuon) = evt
                   # Skip event if it doesn't meet the required conditions
                  if nMuon != 2 | Muon_charge[1] == Muon_charge[2]
                          continue
                   end
                   # Calculate invariant mass using LorentzVectorHEP for clarity and accuracy
                  muon1 = LorentzVectorCyl(Muon_pt[1], Muon_eta[1], Muon_phi[1], Muon_mass[1])
                   muon2 = LorentzVectorCyl(Muon_pt[2], Muon_eta[2], Muon_phi[2], Muon_mass[2])
                   result = mass(muon1 + muon2)
                   # Only add masses greater than 70 GeV
                  if result > 70
                          # Use lock to safely push! into the shared array
                          lock(lock_obj) # Explicitly lock before modifying shared data
```





Summary

Optimizing Performance with Julia

- While we may not see a significant speedup from replacing NumPy, Awkward, or Numba with Julia in vectorized operations, identifying tasks that don't fit well with these libraries can unlock Julia's true potential.
- Developing custom kernels for specific problems may lead to innovative solutions, even if it's not immediately obvious.
- Despite challenges in multilingual runtime environments and experimental thread support, the ongoing evolution of Julia offers exciting opportunities for performance enhancement.