Ian Nguyen



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Projects GOSpot <u>Live</u> • <u>GitHub</u>

Bet your in-game items on professional CS:GO matches.

- Single-page web application built with a Rails RESTful API serving an Ember is client-side server via Active Model Serializers gem
- Revolves around a pari-mutuel betting system to determine payout odds
- Implements a bin-packing algorithm to quickly and efficiently distribute winning payouts

RateMyWizards <u>Live</u> • <u>GitHub</u>

Search, browse, like and write reviews for the wizards at Hogwarts.

- Single-page web application built on Rails and FLUX/React.js
- Secure custom user authentication with BCrypt's salted hashing algorithm
- Integrates Cloudinary API for scaled, quick image uploads and rendering

BesTris <u>Live</u> • <u>GitHub</u>

Browser version of the classic puzzle game Tetris.

- Ground-up implementation with JavaScript, jQuery, and HTML5 Canvas
- Utilizes wall-kick algorithm and difficulty scaling with game progression
- Allows combination line clearing for a bonus score multiplier

Skills	Ruby/Rails	JavaScript	React.js/FLUX	C Ember.js
	SQL	HTML	CSS	Git
Education	App Academy		San Francisco, CA	Aug 2015 - Nov 2015
Full-stack web development program, acceptance rate < 5%				
	University of Californ	ia	Riverside, CA	Sep 2008 - Aug 2012
B.A. Business Economics, Mathematics Minor				
Experience	Asplundh Construction	on Co.	Cypress, CA	May 2013 - Aug 2014

Planner & Designer

- Analyzed and planned removals and installations of overhead power line distribution poles
- Drafted 50+ technical designs per week using Autodesk AutoCAD software
- Internally promoted through 3 positions: Billing Analyst, Designer, Planner