

# Ian Rahman

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Summary	iOS developer, technology consultant, and marketing-aware problem solver looking for a development team with whom I can solve challenges and continue to learn while building amazing things.		
Skills	Swift, Objective-C, iOS development, object-oriented programming, protocol-oriented programming, iOS architectures, Cocoapods, Core Data, project management, music production, photography		
Experience	<p><b>iOS Developer and Tech Consultant, Evergreen Labs</b>    New York City, NY      01/2017 — Present</p> <ul style="list-style-type: none"><li>+ <b>Vouch:</b> <i>iOS development for matchmaking startup</i><ul style="list-style-type: none"><li>- Created custom xib-based modal view and UserDefaults flags for onboarding instructions</li><li>- Developed UX flow for notification and location use requests</li><li>- Managed realtime awareness of network reachability through use of Alamofire framework</li><li>- Implemented app analytics through Mixpanel</li></ul></li><li>+ <b>Airstream 2 Go:</b> <i>iOS development for privately released enterprise iPad app</i><ul style="list-style-type: none"><li>- Modernized legacy Objective-C codebase for use on newer iOS devices</li><li>- Refactored media player to use modern AVFoundation framework for video and music</li><li>- Updated</li></ul></li><li>+ <b>Proathlete TV:</b> <i>Mobile app design and strategy for media production company</i><ul style="list-style-type: none"><li>- Designed UX and UI of mobile app with Sketch and inVision</li><li>- Refined business model for media marketplace to incentivize user engagement</li><li>- Developed and presented pitch deck to investors for seed round of funding</li></ul></li></ul> <p><b>iOS Development Instructor, Flatiron School</b>    New York City, NY      05/2016 — 12/2016</p> <ul style="list-style-type: none"><li>+ Wrote curriculum to teach iOS development from Core Animation to subclassing OperationQueue</li><li>+ Managed 17 teams through the development of apps released to the App Store over two semesters</li><li>+ Worked on a team to help design a plan for the future of the school's immersive programs</li><li>+ Constantly pushed the bounds of my own skills and knowledge to help students understand Swift</li></ul> <p><b>Co-Founder and Management Educator, BioTrep</b>    Charlottesville, VA      03/2014 — 12/2015</p> <ul style="list-style-type: none"><li>+ Designed and taught a program that swept the UVA Entrepreneurship Cup's top 9/10 cash prizes</li><li>+ Trained teams in management and marketing techniques, pitch building, and presentation skills</li><li>+ Developed a novel project and team structure to incentivize collaboration across projects</li><li>+ Introduced agile management practices to ensure efficient and effective meetings</li></ul> <p><b>Analyst, Analytic Partners</b>    Charlottesville, VA      10/2014 — 10/2015</p> <ul style="list-style-type: none"><li>+ Developed marketing mix models, segmentation analysis, pricing models and other custom analyses to optimize marketing strategies of Fortune 500 CPG companies</li><li>+ Partnered with clients through frequent communication to support the implementation of new business insights to improve both ROI and marketing effectiveness</li><li>+ Worked with R&amp;D team to implement improvements in the collection and processing of data</li></ul>		
Applications	<ul style="list-style-type: none"><li>+ <b>EasyOut:</b> <i>Itinerary planning app that aggregates and presents activities from nearby venues</i><ul style="list-style-type: none"><li>- Constructed UI through both Interface Builder and programmatic constraints</li><li>- Wrote Firebase API client in Swift to securely store user data as JSON</li><li>- Accessed Yelp, Foursquare through RESTful APIs to aggregate activity and venue data</li></ul></li><li>+ <b>Flatiron School Immersive Assistant:</b> <i>Companion app to Flatiron School's immersive programs</i><ul style="list-style-type: none"><li>- Architected data models and structure in Firebase for student accounts</li><li>- Created animated login flow to authorize students with both GitHub and Firebase</li></ul></li></ul>		
Education	<p><b>Flatiron School, 2016</b> iOS Development Immersive in Objective-C and Swift</p> <p><b>University of Virginia, 2014</b> M.S. in Commerce; concentration in Management and Marketing</p> <p><b>New York University, 2012</b> B.F.A. in Recorded Music; concentration in Music Production and Engineering with minor in Web Applications and Development</p>		