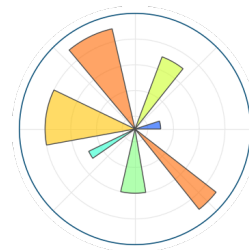
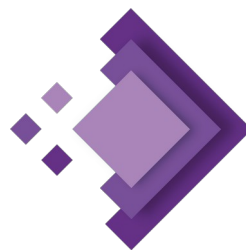
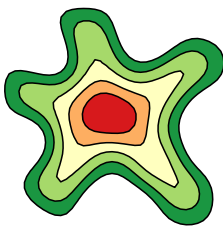


# Visualising large datasets: everyone in the UK Census

Ian Thomas  
Caerphilly  
Anaconda



# The problem of visualising large datasets

Line with 100 points



Line with 1000 points



Line with 10000 points

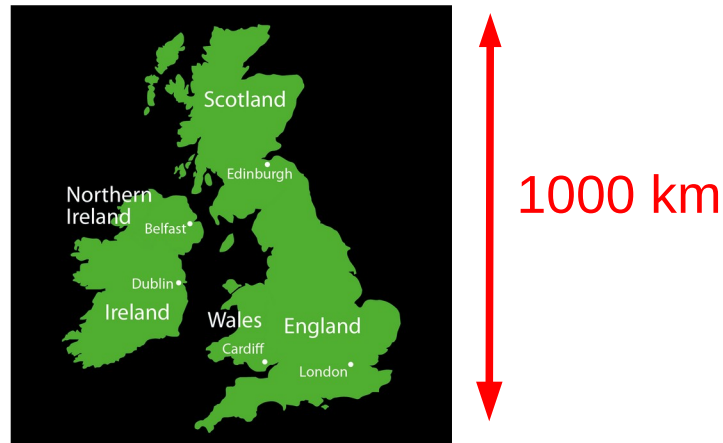
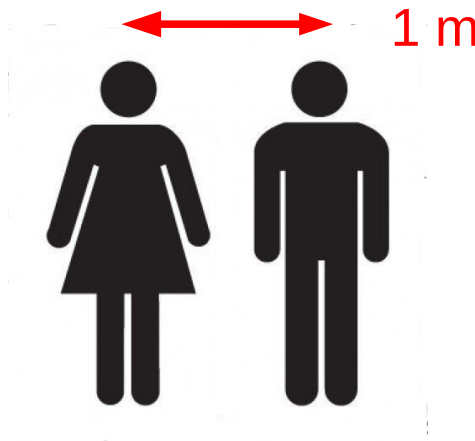



This is called overplotting

# Real data: UK Census 2011

- Relevant to everyone in the UK
- 63 million people
- (x, y) locations and some categorical data
- Want to know where they are, and something about them, visually
- Source: Office for National Statistics

# How many pixels required?

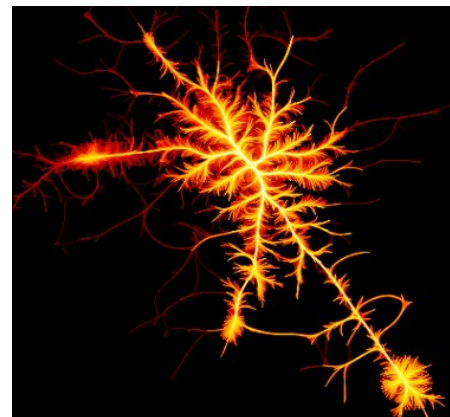
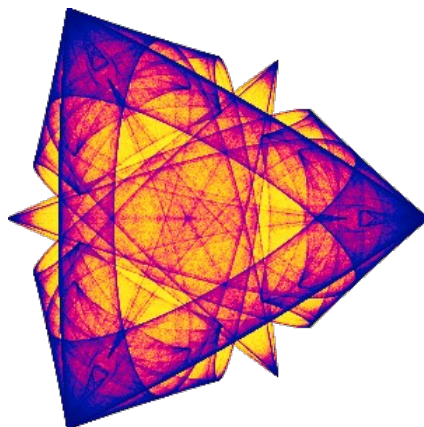
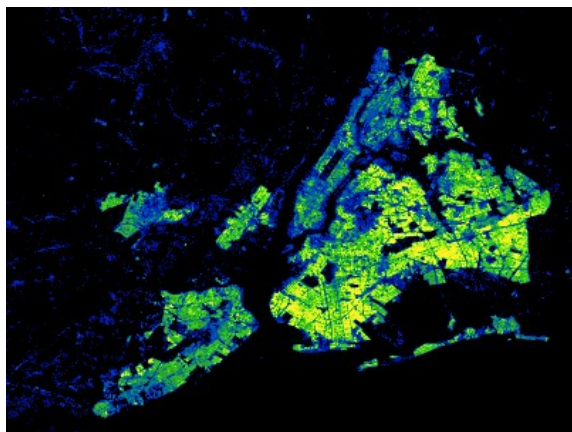


- Need ~1 million pixels to resolve everyone!
-  **Datashader** invented to solve problems like this.

Show some code lan

# What else can Datashader do?

- Other reductions: <https://datashader.org/api.html#reductions>
- Lines, polygons, triangle meshes, etc



- Can use Dask or cupy for larger datasets and better performance

# Summary

- Introduction to Datashader using UK Census data
- Count of people per pixel
- Nonlinear shading using a colourmap
- Counts by category
- hvPlot for interactive exploration

# Contact information

Ian Thomas

GitHub repository

<https://www.github.com/ianthomas23/pycon-uk-2022>