Jamie Liao

jamieliao.com | me@jamieliao.com | (973) 738-9532
linkedin.com/in/liaojamie | github.com/iaora

EXPERIENCE

Major League Hacking,

Hackathon Community Lead   Jul 2019 - Present
Hackathon Community Manager   Jun 2018 - Jul 2019

- Created new personalized coaching methods to improve team planning and attendee experience for **40** established events.
- Established a forum for **15** of the largest established hackathons, encouraging event leaders to share experiences on planning hackathons and team management.
- Planned and executed community building initiatives at the annual conference *Hackcon*, resulting in an increased Net Promoter Score from **48** to **51.7** within the year.
- Created the Community Experts program to document and share the expertise of **15** leading organizers from around the world to the global organizer community.
- Managed a team of 3 to review, interview, and onboard a total of **110** applications, decreasing total execution time by **20%**.

HackRU,

Co-Executive Director   Apr 2017 - May 2018
Director of Finance   May 2016 - Apr 2017

- Defined high-level objectives and responsibilities for all team leads to accomplish for Rutgers' 24-hour biannual hackathon with **600+** students.
- Raised **$41K** to repay club debt, pay for hackathon, and have **$10K** cash in reserves.
- Established precedence to justify all event expenditures and reserve sponsorship money in savings, **$50K** over 2 years.

Chartbeat, *Backend Software Engineer Intern*   May 2017 - Aug 2017

- Created MySQL model and CRUD Django APIs to manage subscriptions for **100s** of clients.
- Designed development pipeline for PostgresDB worker to delete old table entries.
- Wrote unit tests with Python's Mock library for various internal APIs.

EDUCATION

Rutgers University- New Brunswick   Sep 2014 - May 2018

- B.S. Computer Science; GPA: 3.27
- C. Greg Hagerty, PhD Endowed Memorial Scholarship in Computer Science (2017)

PROJECTS

Champion Changelog, Nov 2018

- Convinced and guided team of 6 to implement MVP for improving user experience for returning League of Legends players, and won the Riot Games 2018 Hackathon.
- Wrote web-scraper in Python to view patch view game patch note changes for characters and users based on play frequency.

TECHNICAL SKILLS

- Java, Python, C, HTML/CSS, SQL