## Optimising T-Shirt distributiuon

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## Problem description

#### T-Shirt distribution problem

You are a T-Shirt distributor and want to optimise your packaging process when sending boxes of T-Shirts to stores.

- Each store requires a certain number of T-Shirts of given sizes.
- It is expensive to train your staff on packing T-Shirts into many different types of boxes. You are supplied with boxes that fit 4, 6, 8 or 10 T-Shirts and can not ship partially filled boxes.
- You offer a total of 24 different T-Shirts.

(Six different sizes offered in four different colors)

- Stores will only accept receiving more T-Shirts than ordered in the case of medium and large Shirts in colors black, blue or red.
- Over-stocking is bad, but under-stocking is a lot (say 10 times) worse.

 $i=1,\ldots,M$ 

## Optimisation problem

Variables in the optimisation problem

Orders: 
$$o_i \in \mathbb{N}_{\geqslant 0}^{24}$$
Boxes:  $b_j \in \mathbb{N}_{\geqslant 0}^{24}$ , with  $b_j^T 1 \in \{4, 6, 8, 10\}$ , for all  $j \in 1, ..., M$ 
Delivery plan:  $\alpha_{(i,j)} \in \mathbb{N}_{\geqslant 0} \ \forall i,j$ 
Deliveries:  $s_i = \sum_{j=1}^{n} \alpha_{(i,j)} b_j$  for all  $j \in 1, ..., 58$ 

Where  $\alpha_{i,j}$  is the number of boxes of type j that store i will receive and M is the total number of different box-types used.

# Formulation as an integer optimisation problem

minimize: 
$$\underbrace{\beta M}_{\text{Penalise number of boxes}} + \sum_{i=1}^{30} \underbrace{\mathbb{1}_{s_i > o_i}(s_i - o_i)}_{\text{Penalise overstocking}} + \underbrace{10 \cdot \mathbb{1}_{s_i < o_i}(o_i - s_i)}_{\text{Penalise understocking more subject to:}}$$

$$\begin{aligned} & M \in \mathbb{N}_{\geqslant 1} \\ & b_j \in \mathbb{N}_{\geqslant 0}^{24} \ \forall \ j = 1, \dots, M \\ & \alpha_{(i,j)} \in \mathbb{N}_{\geqslant 0}^{24} \ \forall \ i = 1, \dots, 58, \ j = 1, \dots, M \\ & s_i = \sum_{j=1,\dots,M} \alpha_{(i,j)} b_j \leqslant o_i^{\text{limit}} \ \forall \ i = 1, \dots, 58 \end{aligned}$$

- Note: Optimal solution depends on penalty parameter  $\beta > 0$ .
- In general integer optimisation problems are NP-Hard.

#### Algorithm 1 Brute-force algorithm

- 1:  $N_{max} = maximum possible number of box types$
- 2: **for all**  $N \in \{1, 2, ..., N_{max}\}$  **do**
- 3: for all possible combinations of N box types do
- 4: compute penalty given *N* and total over- and under-stock
- 5: end for
- 6: end for

However,  $N_{max} \sim 10^{11}$ , so  $\sim 2^{10^{11}}-1$  combinations of box types to consider  $\Rightarrow$  brute force approach unfeasible

### Initial Look at the Data

#### Our data

58 stores with 4 colour and each has 6 sizes

Overstock by 1 Medium or Large black, blue, or red t-shirt allowed in each store

Black						Blue					
XS	S	М	L	XL	2XL	XS	S	М	L	XL	2XL
1	2	2	3	4	1	1	2	2	5	3	1
1	2	4	3	2	1	1	2	3	3	4	1
1	2	2	5	2	1	1	2	2	5	3	1
1	2	2	3	4	1	1	2	4	3	3	1
1	2	4	3	2	1	1	2	3	3	4	1
1	2	4	3	2	1	1	2	3	4	3	1

Table: Examples from the data for black and blue t-shirt colours. Shops fall into one of three categories in black, and one of four categories in blue.

#### Initial Look at the Data

- Fundamental problem: Even number for all types of boxes vs some stores have odd sums → overstock is unavoidable
- $\bullet$  Try find further structure: min, average, mode, sum  $\rightarrow$  subtract the mode
  - $\rightarrow$  subtract the min  $\rightarrow$  small scale first  $\rightarrow$  pattern inside each colour