CA670 Concurrent Programming

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Name: Archana Kalapgar Date: 19-April-2020

Assignment Two – Efficient Large Matrix Multiplication in OpenMP

PROBLEM STATEMENT: To develop an efficient large matrix multiplication algorithm in OpenMP.

LARGE MATRIX MULTIPLICATION: The goal of this assignment is to obtain the multiplication of a large two-dimension Matrix (2-D Matrix). There are several ways for computing the matrix multiplication but a blocked approach which is also called the partition approach seems to be a better solution than the traditional sequential approach. Here basically the idea is to break the complex arrays into something easier to deal with. The matrix is divided into multiple partitions, each thread performs the multiplication of the elements, reside in that simpler partition and finally sums up the results in a parallel fashion.

OpenMP [2]: Open Multi Programming is one of the significant methods of parallel programming. It is an application programming interface (API) which provides a flexible interface for developing multithreaded applications. It consists of compiler directives and libraries which are necessary for running parallel programs.

DESIGN DESCRIPTION: The basic idea behind the working of an OpenMP program is that any normal sequential program can be converted into OpenMP program by adding just one line of a statement: "#pragma omp parallel". The ' #pragma ' directive is the method specified by the C standard for providing additional information to the compiler. This is called a parallel construct, the following lines of code after the parallel construct will be executed by multiple threads. This is a very basic idea of how a simple OpenMP program works. In this assignment, similar openMP constructs are used to compute the matrix multiplication of all the elements of a large array. There are two methods in this assignment, Parallel matrix multiplication with pragma i.e openMP approach as well as parallel matrix multiplication without pragma i.e traditional approach to compare the efficiency.

PROGRAM DESIGN:

1. DIMENSION OF MATRIX: This method specifies the dimension of the matrix multiplication:

// Specifies Dimension of Matrix void DimensionOfMatrix(int dimension);

The dimensions of a matrix are the number of rows by the number of columns. The maximum dimension of the matrix is initialized to be 2000x2000. In the main method, for loop generates a two-dimension matrix of minimum size 200 which iterates by 200 till it reaches initialized maximum size of 2000. This dimension returns the size of the matrix.

2. PRODUCE 2-D MATRIX WITH RANDOM NUMBERS AND GENERATE ZERO MATRIX TO STORE FINAL RESULT: The two signature methods are specified as below:

```
/*Method to generate random square matrix for matrix computation
assigning MIN_VAL 1 to MAX_VAL 10 */

TYPE** randomSquareMatrix(int dimension);
//Method to store the result of matrix multiplication

TYPE** zeroSquareMatrix(int dimension);
```

For loop in random square matrix function, produces matrixA*matrixB by inserting random numbers to the elements in the row and column. It generates this matrix by random numbers between initialised max value i.e 1 and min value i.e 10. To allocate memory dynamically at heap **malloc** function is used. Parallelized the for loops to create the matrices more efficiently. Zero square matrix method generates size zero matrixC to store the final result of the computation of matrixA*matrixB. It can be implemented in the same manner as a random square matrix by initializing with zero rather than a random value.

3. MATRIX MULTIPLICATION METHODS:

```
// Matrix multiplication methods ParallelWithoutPragma(TYPE** matrixA, TYPE** matrixB, TYPE** matrix C, int dimension); double ParallelWithPragma(TYPE** matrixA, TYPE** matrixB, TYPE** matrixC, int dimension);
```

The two methods of Parallel matrix multiplication, with and without pragma are specified as follows:

4. PARALLEL MATRIX MULTIPLICATION WITH PRAGMA:

In this method, matrixA, matrixB, matrixC, and size are passed which are generated by methods DimensionOfMatrix, RandomSquareMatrix and ZeroSquareMatrix. Tid function calculates the number of working threads and prints the value. This method uses OpenMP to compute the matrix multiplication. In openMP, there are a certain set of directives to optimise computation time which enhances the performance.

i. The function that calculates the execution time of the respective matrix size in seconds:

```
struct timeval t0, t1;
gettimeofday(&t0, 0)
gettimeofday(&t1, 0);

double elapsed = (t1.tv_sec-t0.tv_sec) * 1.0f + (t1.tv_usec - t0.tv_usec) / 1000000.0f;
```

gettimeofday is an inbuilt function which subtracts start time (t0) from the end time (t1). Here, it returns the latency time taken in seconds to complete the process.

ii. **Implicit Rules:** OpenMP has a set of rules, which deduce the data-sharing attributes of variables

iii. Shared variables:

#pragma omp parallel shared(matrixA, matrixB, matrixC, size, chunk) private(i, j, k, jj, kk, tid, tmp)

The data-sharing attribute of variables declared outside the parallel region is called shared. Here, matrixA, matrixB, matrixC, size and chunk are shared between multiple threads.

iv. Private variables:

All the variables declared in the private clause i.e i, j, k, jj, kk, tid, tmp are private. OpenMP replicates the private variables and assigns its local copy to each thread.

v. Schedule variables:

#pragma omp for schedule (static, chunk)

The schedule (static, chunk) clause of the loop construct specifies that the for loop has the static scheduling type. OpenMP divides the iterations into chunks of size chunk-size and it distributes the chunks to the threads. When no chunk-size is specified, it distributes at most one chunk to each thread.

The formula for block-size:

BLOCK_SIZE <= sqrt(L1 cache) L1 cache is 256, The best suitable value for BLOCK_SIZE is 16. So, Initialised block-size as 16 and chunk size as 2 as it gives best computation results.

vii. Blocked Multiplication:

Here, used **#pragma omp parallel** to parallelize the outermost for the loop. The statement delegates portions of the for loop for different threads. OpenMP divides iterations into initialised chunk-size 2 and block-size 16. Parallelize all the for loops by declaring pragma directives with 64 iterations to use 8 threads. Divided the workload assuming that each multiplication instruction would take the same amount of time. The workload can be divided equally among threads while dealing with dimensions of 200, 400, 600, 800, 1000, 1200, 1400, 1600, 1800 and 2000. The multiplication result is stored in tmp, later tmp is assigned into the final resultant matrixC. The iteration continues until the result of the initialised maximum size of matrices is calculated.

```
#pragma omp for schedule (static, chunk)
for (jj = 0; jj < size; jj += block_size)
{
    for (kk = 0; kk < size; kk += block_size)
    {
        for (i = 0; i < size; i++)
        {
            for (j = jj; j < ((jj + block_size) > size ? size : (jj + block_size)); j++)
            {
                  tmp = 0.0f;
            }
}
```

5. PARALLEL MATRIX MULTIPLICATION WITHOUT PRAGMA:

This method uses a traditional blocked matrix multiplication approach to compute the matrix multiplication. In this method, the entire computation is the same as with the pragma method except it does not have the pragma directives for loop optimization. In this method, matrixA, matrixB, matrixC, and size are passed which are generated by function dimensionOfMatrix(), RandomSquareMatrix() and ZeroSquareMatrix(). The number of working threads is calculated by tid() function, which is 1 in this case. The latency time is calculated by gettimeofday() an inbuilt function which subtracts start time (t0) from the end time (t1). The final result is stored in matrixC.

EFFICIENCY:

Image 1.1 depicts that, pragma method takes less time to compute the large matrix multiplication. Pragma method gives computation results 30% more efficiently. Matrix multiplication method with pragma utilises all cores due to which CPU utilisation is 100% as shown in Image 1.2.

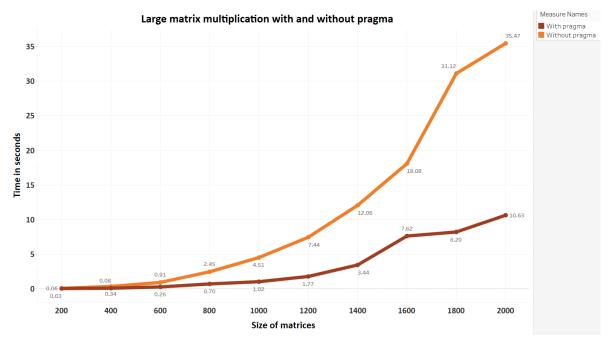


Image 1.1

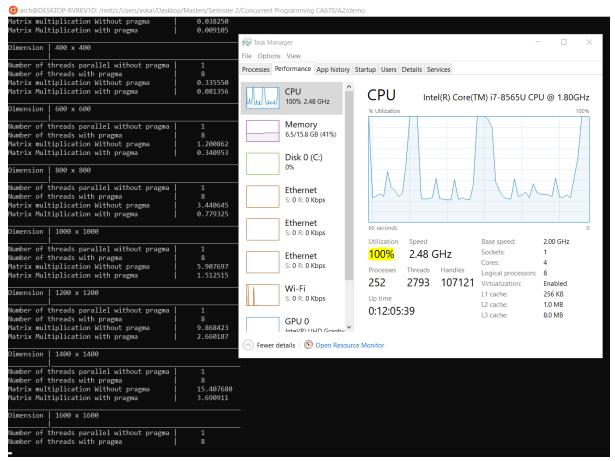


Image 1.2

EVIDENCE:

To execute the program, run the following command as shown in Image 1.3 $_{\rm nt\,Programming\,CA670/A2/demo}$

```
/Concurrent Programming CA670/A2/demo$ gcc -g -Wall -fopenmp -o LargeMatrixMultiplication LargeMatrixMultiplication.c -lm
/Concurrent Programming CA670/A2/demo$ ./LargeMatrixMultiplication
```

Image 1.3

Table 1.4 shows the result of the program. Image 1.5 and 1.6 are proof of the result obtained after execution of the program.

Size of matrix	Results without pragma	Results with pragma
	(seconds)	(seconds)
200x200	0.059	0.0284
400x400	0.335	0.075
600x600	0.9133	0.2613
800x800	2.4489	0.6961
1000x1000	4.5114	1.0199
1200x1200	7.4445	1.7747
1400x1400	12.0603	3.4367
1600x1600	18.0846	7.6199
1800x1800	31.1169	8.2029
2000x2000	35.4719	10.6268

Table 1.4

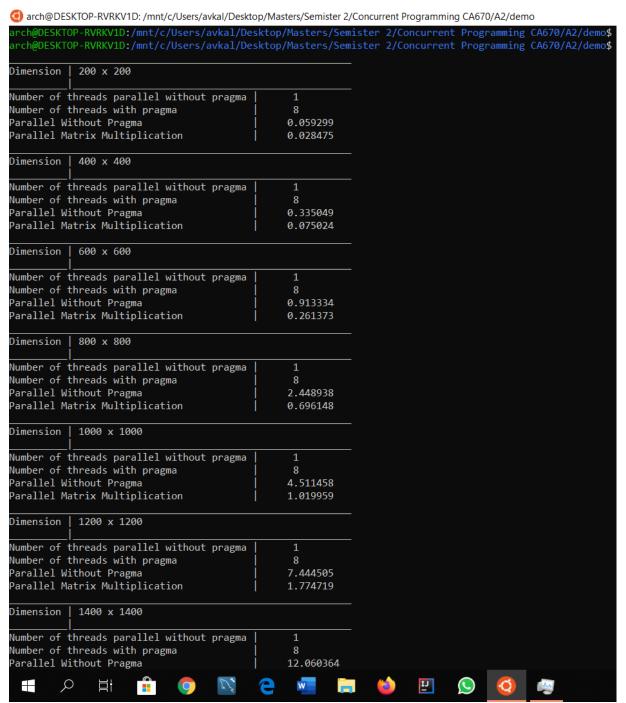


Image 1.5

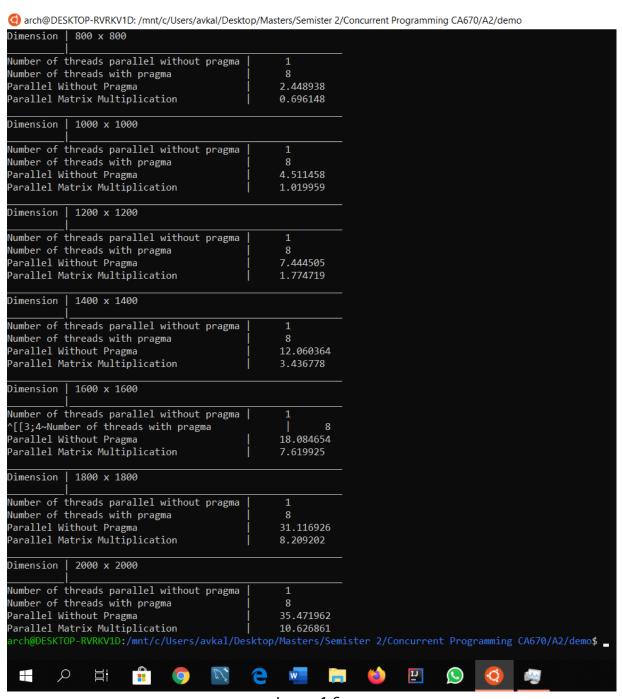


Image 1.6

RESOURCES

https://github.com/iarchanaa/Large Matrix Multiplication Using openMP

REFERENCES

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