

<header style={{background: '#121f3d'}}>

<h1>

Jason Bessett

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User Experience Designer  
Front-End Developer

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jasonbessett.com

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<Skills>

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Skills

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HTML / CSS

React JS

JavaScript

Node.js

Web Design

Github

Prototyping

Responsive Design

Adobe Creative  
Suite

User Interface  
Design

Adobe XD

VR / AR Design

Adobe Illustrator

Figma

Adobe Photoshop

Bubble.io

Adobe After  
Effects

User Testing

Storyboarding

Invision

Personas

Wireframing

Moodboards

Blender

Journey Mapping

Information Arch

</Skills>

<Education>

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Education

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Bradley University

User Experience Design

Social Media Marketing Minor

Graduated August 2021

</Education>

<Experience>

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Experience

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Luminos Labs

Junior User Experience Designer

July 2021 - December 2022

- Designed end-user experience solutions for eCommerce replatform projects
- Responsible for UX design on concurrent projects utilizing Figma and XD skills
- Determined requirements and refined solutions by creating working prototypes in Figma
- Developed front-end code and collaborated other developers to produce finalized websites
- Facilitated customer feedback discussions to meet project deliverables and validate design
- Created internal advertising assets to unify branding and successfully communicate business offerings

7Summits

Product Development Intern

June 2019 - August 2020

- Published 3 Lightning Web Components on Salesforce AppExchange
- Managed the front-end web development resulting in improved Client CRM efficiency
- Participated in developer reviews to effectively communicate across multiple teams

Bradley University Tech Crew

Equipment Manager

April 2018 - May 2021

- Maintained and operated sound and lighting equipment for campus events and concerts
- Oversaw equipment acquisitions to upgrade resources and enhance available services
- Lead staff training, increasing team engagement and performance

</Experience>

<Other Experience>

OSF Posture Application

- Worked in 4-person team to design an application to assist physical therapy patients
- Spearheaded the design implementation by developing a Bubble.io prototype

Cat Design Challenge

- Supported the redesign of an inventory management system
- Presented a proposal that overhauled the UX design through streamlined user navigation

</Other Experience>